

# **Advanced Programming in the UNIX Environment**

## **Week 03, Segment 2: UIDs and GIDs**

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## struct stat: st\_mode, st\_uid, st\_gid

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Every process has six or more IDs associated with it:

<i>real</i> user ID <i>real</i> group ID	who we really are
<i>effective</i> user ID <i>effective</i> group ID supplementary group IDs	used for file access permission checks
saved set-user-ID saved set-group-ID	saved by exec functions

Whenever a file is *setuid*, set the *effective* user ID to *st\_uid*. Whenever a file is *setgid*, set the *effective* group ID to *st\_gid*. (*st\_uid* and *st\_gid* always specify the owner and group owner of a file, regardless of whether it is *setuid/setgid*.)

```
[apue$ ping -c 3 www.yahoo.com
PING new-fp-shed.wg1.b.yahoo.com (74.6.143.26): 56 data bytes
64 bytes from 74.6.143.26: icmp_seq=0 ttl=254 time=20.645093 ms
64 bytes from 74.6.143.26: icmp_seq=1 ttl=254 time=24.608150 ms
64 bytes from 74.6.143.26: icmp_seq=2 ttl=254 time=25.768367 ms
```

```
----new-fp-shed.wg1.b.yahoo.com PING Statistics----
3 packets transmitted, 3 packets received, 0.0% packet loss
round-trip min/avg/max/stddev = 20.645093/23.673870/25.768367/2.686381 ms
```

```
[apue$ cp `which ping` .
```

```
[apue$ ./ping -c 3 www.yahoo.com
ping: Cannot create socket: Operation not permitted
```

```
[apue$ ls -l ping `which ping`
```

```
-r-sr-xr-x 1 root      wheel  40576 Feb 14  2020 /sbin/ping
-r-xr-xr-x 1 jschauma  users  40576 Sep 12 15:21 ping
```

```
[apue$ chmod u+s ping
```

```
[apue$ ls -l ping `which ping`
```

```
-r-sr-xr-x 1 root      wheel  40576 Feb 14  2020 /sbin/ping
-r-sr-xr-x 1 jschauma  users  40576 Sep 12 15:21 ping
```

```
[apue$ ./ping -c 3 www.yahoo.com
```

```
ping: Cannot create socket: Operation not permitted
```

```
apue$
```

## CS631 - Advanced Programming in the UNIX Environment

The image shows two terminal windows side-by-side. Both windows have a title bar 'Terminal — 61x24' and a red, yellow, and green window control button.

**Terminal Window 1 (Left):**

- Content: 'Hello, everybody!', 'Broadcast Message from fred@apue', '(/dev/pts/1) at 15:40 UTC...', 'sup?', and a command history block starting with 'jschauma@apue\$ ls -l /dev/pts'.
- Command History:

```
[jschauma@apue$ ls -l /dev/pts
total 0
crw--w---- 1 jschauma  tty 5, 0 Sep 12 15:41 0
crw--w---- 1 fred      tty 5, 1 Sep 12 15:40 1
[jschauma@apue$ ls -l `which wall'
-r-xr-sr-x 1 root    tty 26096 Feb 14 2020 /usr/bin/wall
jschauma@apue$ ]
```

**Terminal Window 2 (Right):**

- Content: 'Hello, everybody!', 'Broadcast Message from fred@apue', '(/dev/pts/0) at 15:40 UTC...', 'sup?', and a command history block starting with 'fred@apue\$'.
- Command History:

```
[fred@apue$ wall
[sup?
[sup?
[fre]d@apue$ ]]
```

## struct stat: st\_mode, st\_uid, st\_gid

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```
#include <unistd.h>
```

```
int setuid(uid_t uid);
```

```
int seteuid(uid_t uid);
```

Returns: 0 if OK, -1 on error

```
uid_t getuid(void);
```

```
uid_t geteuid(void);
```

Returns: uid\_t; never errors

See also: `getresuid(2)` (if `_GNU_SOURCE`)

My effective uid is: 1000

My real uid is: 1001

Let's drop elevated privs and set our effective uid to our real uid.

Calling 'seteuid(1001)'...

My effective uid is: 1001

My real uid is: 1001

Because we used seteuid(1001) and not setuid(1001), we can get back our earlier euid 1000.

Calling 'seteuid(1000)'...

My effective uid is: 1000

My real uid is: 1001

Now let's try to 'setuid(1001)'...

My effective uid is: 1001

My real uid is: 1001

Now let's try to gain back our effective uid 1000...

Calling 'seteuid(1000)'...

Unable to seteuid(1000): Operation not permitted

My effective uid is: 1001

My real uid is: 1001

fred@apue\$

## access(2)

---

```
#include <unistd.h>

int access(const char *path, int mode);
int faccessat(int fd, const char *path, int mode, int flags);
```

Returns: 0 if OK, -1 on error

Tests file accessibility on the basis of the *real* uid and gid. This allows setuid/setgid programs to see if the real user could access the file without it having to drop permissions to perform the check.

The mode parameter can be a bitwise OR of:

- R\_OK – test for read permission
- W\_OK – test for write permission
- X\_OK – test for execute permission
- F\_OK – test for existence of file



```
open ok for /etc/passwd
apue$ ls -l /etc/passwd
-rw-r--r-- 1 root wheel 1485 Sep 12 15:12 /etc/passwd
apue$ ./a.out /etc/master.passwd
access error for /etc/master.passwd
open error for /etc/master.passwd
apue$ ls -l /etc/master.passwd
-rw----- 1 root wheel 1716 Sep 12 15:13 /etc/master.passwd
apue$ sudo chown root a.out
apue$ sudo chmod u+s a.out
apue$ ls -l a.out
-rwsr-xr-x 1 root users 9536 Sep 12 17:04 a.out
apue$ ./a.out /etc/passwd
access ok for /etc/passwd
open ok for /etc/passwd
apue$ ./a.out /etc/master.passwd
access error for /etc/master.passwd
open ok for /etc/master.passwd
apue$ ls -l a.out
-rwsr-xr-x 1 root users 9536 Sep 12 17:04 a.out
apue$ cc access.c
apue$ ls -l a.out
-rwxr-xr-x 1 jschauma users 9536 Sep 12 17:05 a.out
apue$
```

## All about UIDs

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Each process has an *effective* UID and a *real* UID, just like an effective GID and a real GID.

If the setuid (setgid) bit is set in the permissions, the effective UID (GID) will become that of the `st_uid` (`st_gid`) of the file's struct stat at execution time.

You can switch between them via `seteuid(2)`; `setuid(2)` sets both irrevocably.

The effective UID and group ID are the ones used for file permission checks, but we can check whether the real ID would have permission via the `access(2)` system call.

Coming up next: file permission checks.