Advanced Programming in the UNIX Environment

Week 03, Segment 1: All about stat(2)

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stat(2)

```
#include <sys/stat.h>
int stat(const char *path, struct stat *sb);
int lstat(const char *path, struct stat *sb);
int fstat(int fd, struct stat *sb);
#include <sys/stat.h>
#include <fcntl.h>
int fstatat(int fd, const char *path, struct stat *sb, int flag);
                                                                                  Returns: 0 if OK, -1 on error
```

All of these obtain information about the file pointed to by path (or, in the case of fstat(2), fd). If path is a symlink, lstat(2) returns information about the link itself.

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struct stat

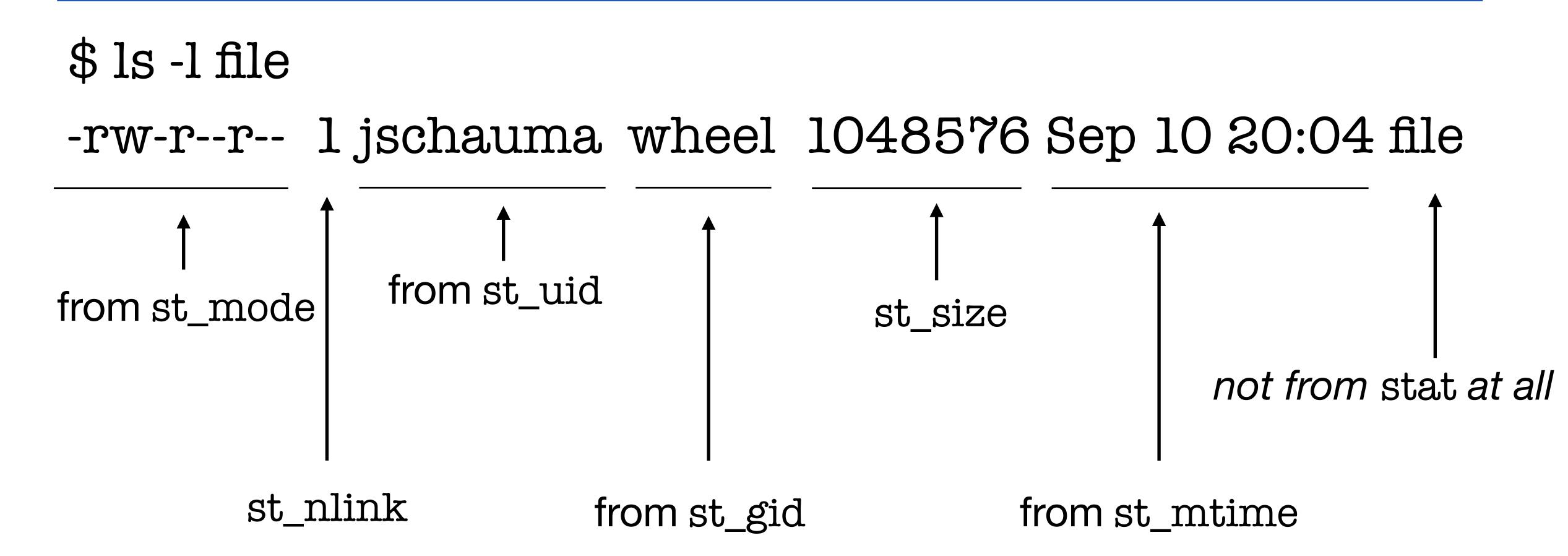
```
struct stat {
            dev_t st_dev; /* device number (filesystem) */
            ino_t st_ino; /* i-node number (serial number) */
            mod_t st_mode; /* file type & mode (permissions) */
            dev_t st_rdev; /* device number for special files */
            nlink_t st_nlink; /* number of links */
            uid_t st_uid; /* user ID of owner */
            gid_t st_gid; /* group ID of owner */
            off_t st_size; /* size in bytes, for regular files */
            time_t st_atime; /* time of last access */
            time_t st_mtime; /* time of last modification */
            time_t st_ctime; /* time of last file status change */
                   st_blocks; /* number of 512-byte blocks allocated */
            long
                  st_blksize; /* optimal I/O block size */
            long
```

Additional fields may be defined; check your system's manual page.

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```
apue$ sudo newfs -b 4096 /dev/rwd1a
/dev/rwd1a: 50.0MB (102400 sectors) block size 4096, fragment size 512
       using 5 cylinder groups of 10.00MB, 2560 blks, 4832 inodes.
super-block backups (for fsck_ffs -b #) at:
32, 20512, 40992, 61472, 81952,
[apue$ sudo mount /dev/wd1a /mnt
[apue$ sudo chown jschauma /mnt
apue$ cd /mnt
apue$ df .
Filesystem 512-blocks Used Avail %Cap Mounted on
/dev/wd1a 96207 1 91396 0% /mnt
[apue$ dd if=/dev/zero of=file bs=1024 count=1024]
1024+0 records in
1024+0 records out
1048576 bytes transferred in 0.007 secs (149796571 bytes/sec)
apue$ ls -l file
-rw-r--r-- 1 jschauma wheel 1048576 Sep 10 20:04 file
apue$
```

stat(2)



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stat(2)

The stat(1) utility displays information about the file pointed to by file.

\$ stat -r file

16 3 0100644 1 1000 0 -1 1048576 1599768274 1599768274 1599768274 0 4096 2056 0 file

The default format displays the st_dev, st_ino, st_mode, st_nlink, st_uid, st_gid, st_rdev, st_size, st_atime, st_mtime, st_ctime, st_birthtime, st_blksize, st_blocks, and st_flags fields, in that order.

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struct stat: st_mode

The st_mode field of the struct stat encodes the type of file:

- regular most common, interpretation of data is up to application
- directory contains names of other files and pointer to information on those files
- character special used for certain types of devices, e.g., terminal
- block special used for disk devices (typically)
- FIFO used for interprocess communication (sometimes called a "named pipe")
- socket used for network communication and non-network communication (same host)
- symbolic link points to another file

```
a : directory
 ..: directory
 file: regular file
 dir: directory
|terminal: symlink to character special
 disk: symlink to block special
 dir2: symlink to directory
 fifo: FIFO
 socket: symlink to socket
 file2: regular file
 broken-link: symlink to regular file
 apue$ ls -l /mnt
 total 4113
 lrwxr-xr-x 1 jschauma wheel
                                    15 Sep 10 21:56 broken-link -> /tmp/nosuchfi
 le
 drwxr-xr-x 2 jschauma wheel
                                   512 Sep 10 21:56 dir
 lrwxr-xr-x 1 jschauma wheel
                                     3 Sep 10 21:56 dir2 -> dir
                                     9 Sep 10 21:56 disk -> /dev/wd0a
 lrwxr-xr-x 1 jschauma wheel
 prw-r--r-- 1 jschauma wheel
                                     0 Sep 10 21:56 fifo
 -rw-r--r-- 2 jschauma wheel 1048576 Sep 10 21:51 file
                               1048576 Sep 10 21:51 file2
 -rw-r--r-- 2 jschauma wheel
 lrwxr-xr-x 1 jschauma
                        wheel
                                    12 Sep 10 21:56 socket -> /var/run/log
 lrwxr-xr-x 1 jschauma wheel
                                     8 Sep 10 21:56 terminal -> /dev/tty
 apue$
```

```
Terminal — 80×24
            Multi-column output sorted across the page rather than down the
            page.
apue$ ls -ls file
20 -rw-r--r-- 2 jschauma wheel 10240 Sep 10 23:07 file
[apue$ BLOCKSIZE=4096 ls -ls file
3 -rw-r--r-- 2 jschauma wheel 10240 Sep 10 23:07 file
[apue$ df .
Filesystem 512-blocks
                           Used
                                     Avail %Cap Mounted on
/dev/wd1a
                             22
                                     91375
                96207
                                            0% /mnt
[apue$ BLOCKSIZE=4096 df .
Filesystem 4096-blocks Used Avail %Cap Mounted on
/dev/wd1a
                12025
                                     11421 0% /mnt
[apue$ ls -l
total 41
lrwxr-xr-x 1 jschauma wheel
                               15 Sep 10 21:56 broken-link -> /tmp/nosuchfile
                              512 Sep 10 21:56 dir
drwxr-xr-x 2 jschauma
                      wheel
                                3 Sep 10 21:56 dir2 -> dir
lrwxr-xr-x 1 jschauma
                      wheel
                      wheel
                                9 Sep 10 21:56 disk -> /dev/wd0a
lrwxr-xr-x 1 jschauma
prw-r--r-- 1 jschauma
                                0 Sep 10 21:56 fifo
                      wheel
                            10240 Sep 10 23:07 file
-rw-r--r-- 2 jschauma
                      wheel
-rw-r--r-- 2 jschauma wheel
                            10240 Sep 10 23:07 file2
lrwxr-xr-x 1 jschauma
                      wheel
                               12 Sep 10 21:56 socket -> /var/run/log
lrwxr-xr-x 1 jschauma wheel
                               8 Sep 10 21:56 terminal -> /dev/tty
apue$
```

struct stat

We've met our new best friend, the struct stat.

We've seen how ls(1) can display most of the information from the struct stat. stat(1) gets us the rest in a more flexible way.

We've revisited the st_blocks and st_blksize members from our discussion on I/O efficiency.

We improved our simple-ls clone to display the type of file via the st_mode for files and symlinks.

An yet, there's so much more to come...