Computer Programming Laboratory		
Laboratory 2: Data Types and Variable	School of Information Technology	
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# **Course Learning Outcomes (CLO)**

- 1. **CLO1.1:** Students do their own work, do not present the work of others as their own, do not cheat on exams, and are responsible for completing their work.
- 2. **CLO2.3:** Students understand the principles of programming including emerging technology, and how to utilize them together.
- 3. **CLO6.1:** Students are able to complete their assigned work for each particular concept.

### **Lesson Learning Outcomes (LLOs)**

- 1. **LLO1:** Explain the fundamental data types in C# (int, double, char, bool) and differentiate between value types and reference types in C#. [Aligns with **CLO2.3**]
- 2. LLO2: Declare and initialize variables of different data types in C#. [Aligns with CLO2.3 and CLO6.1]

### **Lab Objectives**

- To explain the data types and variables in C# [Aligns with CLO2.3]
- To write a program that declare and initialize variables [Aligns with CLO2.3 and CLO6.1]
- To practice coding for inputting data to variables, processing data, and displaying variables [Aligns with CLO2.3 and CLO6.1]

# Remark:

- CLO ☐ LLO ☐ Lab Objectives
- Students are expected to complete the lab on their own, with no plagiarism or cheating. [Aligns with CLO1.1]

# **Instruction:**

• Complete and answer all required questions (Practice I, Practice II and Homework)

# Submission:

• Save this document file that contains all answers as "Lab02\_YourID.pdf" and submit it to the MFU LMS system by the deadline.

# Practice I – Literal

This practice shall give a sample of code to demonstrate how to use literal for different data type. **Character Literal** – The following code represents a sample of *character and string type literal*.

```
using System;
namespace ConsoleApp1
    class Program{
        static void Main(string[] args)
        {
                    Console.WriteLine("Go to new line \nthis is new line");
                     Console.WriteLine("Tab \t");
                     Console.WriteLine("Back slash \\");
                     Console.WriteLine("Single quote \'" );
                     Console.WriteLine("Double quote \"");
                     // sample of how to use these character literal
                     Console.WriteLine("\nHello!\nA program\t\"CharacterLiteral\"");
                     // write a string with Unicode code
                    Console.WriteLine("\n\\u0048\\u0065\\u006c\\u006c\\u006f = ");
                     Console.WriteLine("\u0048\u0065\u006c\u006c\u006f");
        }
   }
}
```

# What is the result after running this program?

### Answer:

```
∝ Share
  Main.cs
                                                                                    Output
  1 using System;
                                                                                   mono /tmp/aiUXybZvbV.exe
  2 namespace ConsoleApp1
                                                                                   Go to new line
  3 * {
                                                                                   this is new line
  4 -
         class Program{
                                                                                   Tab
  5
             static void Main(string[] args)
                                                                                  Back slash \
  6 +
                                                                                  Single quote '
                 Console.WriteLine("Go to new line \nthis is new line");
                                                                                  Double quote "
                 Console.WriteLine("Tab \t");
  8
                 Console.WriteLine("Back slash \\");
  9
                                                                                  Hello!
                                                                                  A program "CharacterLiteral"
                 Console.WriteLine("Single quote \'" );
 10
                 Console.WriteLine("Double quote \"");
 11
 12
                                                                                   \u0048\u0065\u006c\u006c\u006f =
 13
                 // sample of how to use these character literal
                                                                                  Hello
 14
                 Console.WriteLine("\nHello!\nA program\t\"CharacterLiteral\"");
 15
                                                                                   === Code Execution Successful ===
 16
                 // write a string with Unicode code
 17
                 Console.WriteLine("\n\\u0048\\u0065\\u006c\\u006c\\u006f = ");
                 Console.WriteLine("\u0048\u0065\u006c\u006c\u006f");
 18
 19
 20
 21 }
22
```

# Practice II – Variables

This practice will provide a sample code for how to declare variables in a program.

Temperature Conversion: This program converts 350-degree Fahrenheit to a Celsius degree.

```
using System;
class Program
{
    static void Main(string[] args)
    {
        //variable declaration and initialization
        double fahrenheit = 350.0;
        double celsius = 0.0;

        Console.WriteLine("Degree in Fahrenheit : " + fahrenheit);

        //Compute degree conversion
        celsius = (((fahrenheit - 32) * 5) / 9);

        //output the calculation
        Console.WriteLine(fahrenheit + " degree Fahrenheit is equal to " + celsius + " in Celsius");

}
```

# Question 1:

### 1.1) What is the result after running this program? 1 using System; mono /tmp/BXsSKp7zNw.exe class Program Degree in Fahrenheit : 350 350 degree Fahrenheit is equal to 176.66666666667 in Celsius static void Main(string[] args) === Code Execution Successful === //variable declaration and initialization double fahrenheit = 350.0; double celsius = 0.0; 10 Console.WriteLine("Degree in Fahrenheit : " + fahrenheit); 13 celsius = (((fahrenheit - 32) \* 5) / 9); Console.WriteLine(fahrenheit + " degree Fahrenheit is equal to " + celsius + " in Celsius"): 17 19 } 21

1.2) How many value type variables are there in the program? What are their variable names?

Answer: 1 and that is "double"

# 1.3) Based on question 1.2, what are the statements that represent these variable declarations and initializations? Answer: double fahrenheit = 350.0; double celsius = 0.0;

# **Question 2: User input part**

<u>Please modify the coding in question 1.</u> "Temperature" (original program) to demonstrate how to get keyboard input instead of assigning value directly in code; for the value of **Fahrenheit**.

### **Result:**

```
C:\WINDOWS\system32\cmd.exe

Enter degree in Fahrenheit : 200
200 degree Fahrenheit is equal to 93.33333333333 in Celsius
```

```
using System;
class Program
{
    static void Main(string[] args)
    {
        //variable declaration and initialization
        double fahrenheit = 350.0;
        double celsius = 0.0;
        Console.WriteLine("Please Input Your temp in fahrenheit: ");
        fahrenheit = Convert.ToDouble(Console.ReadLine());

        Console.WriteLine("Degree in Fahrenheit: " + fahrenheit);

        //Compute degree conversion
        celsius = (((fahrenheit - 32) * 5) / 9);

        //output the calculation
        Console.WriteLine(fahrenheit + " degree Fahrenheit is equal to " + celsius +
" in Celsius");

}
```

# Question 3:

Modify the coding in question 2 to convert from Celsius to Fahrenheit

# **Result:**

© C:\WINDOWS\system32\cmd.exe
Enter degree in Celsius: 37.5
37.5 degree Celsius is equal to 99.5 in Fahrenheit

```
using System;
class Program
{
    static void Main(string[] args)
    {
        //variable declaration and initialization
        double fahrenheit = 0.0;
        double celsius = 0.0;
        Console.WriteLine("Please Input Your temp in celsius : ");
        celsius = Convert.ToDouble(Console.ReadLine());

        Console.WriteLine("Degree in Fahrenheit : " + celsius);

        //Compute degree conversion
        fahrenheit = ((celsius * 9) / 5) + 32;

        //output the calculation
        Console.WriteLine(celsius + " degree Fahrenheit is equal to " + fahrenheit +
" in Celsius");

}
```

# [Homework]

<u>Question 1:</u> Write a program that accepts two integer inputs from the user, computes and shows the **sum**, **difference**, and **multiplication**.

# **Result:**

```
using System;
class Program {
    static void Main(string[] args){
        int numl,num2;
        int sum,different,product;

        Console.WriteLine("Please Input your first Number : ");
        num1 = Convert.ToInt32(Console.ReadLine());

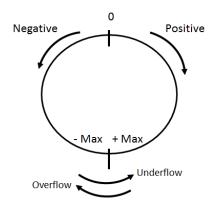
        Console.WriteLine("Please Input Your second Number : ");
        num2 = Convert.ToInt32(Console.ReadLine());

        sum = num1 + num2;
        different = num1 - num2;
        product = num1 * num2;

        Console.WriteLine("The Sum of " + num1 + "and " + num2 + "is : " + sum);
        Console.WriteLine("The different of " + num1 + "and" + num2 + "is :" + different);
        Console.WriteLine("The Product of "+ num1 + "and" + num2 + "is :" + product);
    }
}
```

[Optional Question - Challenge] - This part is not required for completion and submission.

**Question #1** The following code demonstrates **overflow** and **underflow values** for integers.



# **Result:**

C:\WINDOWS\system32\cmd.exe

```
Max Value of int: 2147483647
Overflow: -2147483648
```

Min Value of int: -2147483648

Underflow: 2147483647

```
using System;
class Program{
   static void Main(string[] args) {
       int maxInt = int.MaxValue;
       Console.WriteLine("Maximum value of Integer is : " + maxInt);
       int overFlowInt = maxInt + 1;
       Console.WriteLine("Overflow value is : " + overFlowInt);
       int minInt = int.MinValue;
       Console.WriteLine("Minimum value of Integer is : " + minInt);
       int underFlowInt = minInt - 1;
```

```
Console.WriteLine("UnderFlowInt value of Integer is : " + underFlowInt);
}
```