

IOLI crackmes level 1 to 4

## Goal

Get the right password of the binaries as provided by the georgia tech security lab for their <https://omscs.gatech.edu/cs-6265-information-security-labcourse>.

```
crackme0x00
```

```
ski@lab:~/pwn/gatech/tuts/lab01/tut01-crackme$ ./crackme0x00
IOLI Crackme Level 0x00
Password: 1234
Invalid Password!
```

Providing a guessed password we get a wrong password message. we can use gdb to disassemble and debug our simple binary. when reversing any binary main is the entry point to start our analysis.

```
(gdb) ds main
Dump of assembler code for function main:
0x080486a3 <+0>:    push    ebp
0x080486a4 <+1>:    mov     ebp,esp
0x080486a6 <+3>:    sub     esp,0x10
0x080486a9 <+6>:    push    0x80487f4
0x080486ae <+11>:   call    0x8048470 <puts@plt>
0x080486b3 <+16>:   add     esp,0x4
0x080486b6 <+19>:   push    0x804880c
0x080486bb <+24>:   call    0x8048430 <printf@plt>
0x080486c0 <+29>:   add     esp,0x4
0x080486c3 <+32>:   lea     eax,[ebp-0x10]
0x080486c6 <+35>:   push    eax
0x080486c7 <+36>:   push    0x80487f1
0x080486cc <+41>:   call    0x8048480 <scanf@plt>
0x080486d1 <+46>:   add     esp,0x8
0x080486d4 <+49>:   push    0x8048817
0x080486d9 <+54>:   lea     eax,[ebp-0x10]
0x080486dc <+57>:   push    eax
0x080486dd <+58>:   call    0x8048420 <strcmp@plt>
0x080486e2 <+63>:   add     esp,0x8
0x080486e5 <+66>:   test    eax,eax
0x080486e7 <+68>:   jne     0x8048705 <main+98>
0x080486e9 <+70>:   push    0x804881e
0x080486ee <+75>:   call    0x8048470 <puts@plt>
0x080486f3 <+80>:   add     esp,0x4
0x080486f6 <+83>:   push    0x804882d
0x080486fb <+88>:   call    0x80485f6 <print_key>
0x08048700 <+93>:   add     esp,0x4
0x08048703 <+96>:   jmp     0x8048712 <main+111>
0x08048705 <+98>:   push    0x804883c
0x0804870a <+103>:  call    0x8048470 <puts@plt>
0x0804870f <+108>:  add     esp,0x4
0x08048712 <+111>:  mov     eax,0x0
```

```
0x08048717 <+116>:    leave
0x08048718 <+117>:    ret
End of assembler dump.
(gdb)
```

From the above disassembly code we can deduce that we are scanning the password from the user using the scanf function. our input is the stored in the `ebp-0x10` buffer and then compared with the value being pushed at the address `0x8048817`. we put a breakpoint at start of our binary and then check the value at the address being compared.

```
(gdb) start
Temporary breakpoint 1 at 0x80486a9: file crackme0x00.c, line 12.
Starting program: /home/ski/pwn/gatech/tuts/lab01/tut01-crackme/crackme0x00

Temporary breakpoint 1, main (argc=1, argv=0xffffd234) at crackme0x00.c:12
12   in crackme0x00.c
(gdb) x/s 0x8048817
0x8048817:    "250381"
(gdb) #we then put another breakpoint at main+63
(gdb) break *main+63
Breakpoint 2 at 0x80486e2: file crackme0x00.c, line 15.
(gdb) c
Continuing.
IOLI Crackme Level 0x00
Password: 250381

Breakpoint 2, 0x080486e2 in main (argc=1, argv=0xffffd234) at crackme0x00.c:15
15   in crackme0x00.c
(gdb)
```

because our input is equal to our to the string being compared to we get a password ok message which is our goal.

```
ski@lab:~/pwn/gatech/tuts/lab01/tut01-crackme$ ./crackme0x00
IOLI Crackme Level 0x00
Password: 250381
Password OK :)
crackme0x00: Please insert your kflag.ko to get the flag!: No such file or directory
```

`crackme0x001`

This is similiar to the previous challenge. we can open the binary in gdb and start our analysis in the main function.

```
(gdb) ds main
Dump of assembler code for function main:
0x08048486 <+0>:    push    ebp
0x08048487 <+1>:    mov     ebp,esp
0x08048489 <+3>:    sub     esp,0x4
0x0804848c <+6>:    push    0x8048570
0x08048491 <+11>:   call    0x8048330 <puts@plt>
0x08048496 <+16>:   add     esp,0x4
```

```

0x08048499 <+19>: push    0x8048588
0x0804849e <+24>: call   0x8048320 <printf@plt>
0x080484a3 <+29>: add     esp,0x4
0x080484a6 <+32>: lea     eax,[ebp-0x4]
0x080484a9 <+35>: push    eax
0x080484aa <+36>: push    0x8048593
0x080484af <+41>: call   0x8048340 <scanf@plt>
0x080484b4 <+46>: add     esp,0x8
0x080484b7 <+49>: mov     eax,DWORD PTR [ebp-0x4]
0x080484ba <+52>: cmp     eax,0xc8e
0x080484bf <+57>: jne     0x80484d0 <main+74>
0x080484c1 <+59>: push    0x8048596
0x080484c6 <+64>: call   0x8048330 <puts@plt>
0x080484cb <+69>: add     esp,0x4
0x080484ce <+72>: jmp     0x80484dd <main+87>
0x080484d0 <+74>: push    0x80485a5
0x080484d5 <+79>: call   0x8048330 <puts@plt>
0x080484da <+84>: add     esp,0x4
0x080484dd <+87>: mov     eax,0x0
0x080484e2 <+92>: leave
0x080484e3 <+93>: ret
End of assembler dump.
(gdb) p/d 0xc8e
$1 = 3214
(gdb)

```

From the above disassembled code we can see the password is 3214.

```

ski@lab:~/pwn/gatech/tuts/lab01/tut01-crackme$ ./crackme0x01
IOLI Crackme Level 0x01
Password: 3214
Password OK :)

```

crackme0x02

```

(gdb) ds main
Dump of assembler code for function main:
0x08048486 <+0>: push    ebp
0x08048487 <+1>: mov     ebp,esp
0x08048489 <+3>: sub     esp,0x4
0x0804848c <+6>: push    0x8048570
0x08048491 <+11>: call   0x8048330 <puts@plt>
0x08048496 <+16>: add     esp,0x4
0x08048499 <+19>: push    0x8048588
0x0804849e <+24>: call   0x8048320 <printf@plt>
0x080484a3 <+29>: add     esp,0x4
0x080484a6 <+32>: lea     eax,[ebp-0x4]
0x080484a9 <+35>: push    eax
0x080484aa <+36>: push    0x8048593
0x080484af <+41>: call   0x8048340 <scanf@plt>
0x080484b4 <+46>: add     esp,0x8
0x080484b7 <+49>: mov     eax,DWORD PTR [ebp-0x4]
0x080484ba <+52>: imul    eax,eax,0x159

```

```

0x080484c0 <+58>:    cmp     eax,0x122c1c
0x080484c5 <+63>:    jne     0x80484d6 <main+80>
0x080484c7 <+65>:    push    0x8048596
0x080484cc <+70>:    call    0x8048330 <puts@plt>
0x080484d1 <+75>:    add     esp,0x4
0x080484d4 <+78>:    jmp     0x80484e3 <main+93>
0x080484d6 <+80>:    push    0x80485a5
0x080484db <+85>:    call    0x8048330 <puts@plt>
0x080484e0 <+90>:    add     esp,0x4
0x080484e3 <+93>:    mov     eax,0x0
0x080484e8 <+98>:    leave
0x080484e9 <+99>:    ret

```

End of assembler dump.

(gdb) p/d 0x122c1c/0x159

\$1 = 3452

(gdb) # we are multiplying our user password with 0x159 and then compare with 0x122c1c

(gdb) c

The program is not being run.

The above disassembled code, we can see we are scanning some user input and then multiply by the given specified value 0x159 and then compare the result with 0x122c1c

From some simple math, the value is 3452.

```

ski@lab:~/pwn/gatech/tuts/lab01/tut01-crackme$ ./crackme0x02
IOLI Crackme Level 0x02
Password: 3452
Password OK :)

```

crackme0x03

This is a bit tricky compared to the previous three challenges. it contains 3 functions . Main, test and shift function.

from the disassembled code we are pushing two paramaters to the test function.

(gdb) ds main

Dump of assembler code for function main:

```

0x08048546 <+0>:    push    ebp
0x08048547 <+1>:    mov     ebp,esp
0x08048549 <+3>:    sub     esp,0x4
0x0804854c <+6>:    push    0x8048638
0x08048551 <+11>:   call    0x8048350 <puts@plt>
0x08048556 <+16>:   add     esp,0x4
0x08048559 <+19>:   push    0x8048650
0x0804855e <+24>:   call    0x8048340 <printf@plt>
0x08048563 <+29>:   add     esp,0x4
0x08048566 <+32>:   lea     eax,[ebp-0x4]
0x08048569 <+35>:   push    eax
0x0804856a <+36>:   push    0x804865b
0x0804856f <+41>:   call    0x8048360 <scanf@plt>
0x08048574 <+46>:   add     esp,0x8
0x08048577 <+49>:   mov     eax,DWORD PTR [ebp-0x4]

```

```

0x0804857a <+52>:  push  0x52b23
0x0804857f <+57>:  push  eax
0x08048580 <+58>:  call  0x8048511 <test>
0x08048585 <+63>:  add   esp,0x8
0x08048588 <+66>:  mov   eax,0x0
0x0804858d <+71>:  leave
0x0804858e <+72>:  ret
End of assembler dump.

```

we hand decompile this to c.

```
test(user_input,0x52b23) /*user_input is our scanned password */
```

we then disassemble the test function to understand the logic.

```

(gdb) ds test
Dump of assembler code for function test:
0x08048511 <+0>:  push  ebp
0x08048512 <+1>:  mov   ebp,esp
0x08048514 <+3>:  sub   esp,0x4
0x08048517 <+6>:  mov   eax,DWORD PTR [ebp+0x8]
0x0804851a <+9>:  cmp   eax,DWORD PTR [ebp+0xc]
0x0804851d <+12>:  jne   0x8048531 <test+32>
0x0804851f <+14>:  push  0x8048614
0x08048524 <+19>:  call  0x80484b6 <shift>
0x08048529 <+24>:  add   esp,0x4
0x0804852c <+27>:  mov   DWORD PTR [ebp-0x4],eax
0x0804852f <+30>:  jmp   0x8048541 <test+48>
0x08048531 <+32>:  push  0x8048626
0x08048536 <+37>:  call  0x80484b6 <shift>
0x0804853b <+42>:  add   esp,0x4
0x0804853e <+45>:  mov   DWORD PTR [ebp-0x4],eax
0x08048541 <+48>:  mov   eax,DWORD PTR [ebp-0x4]
0x08048544 <+51>:  leave
0x08048545 <+52>:  ret
End of assembler dump.

```

we can see the value stored at ebp+0x8 and ebp+0xc are being compared.if the values are equal we continue our execution to the shift function.

```

ski@lab:~/pwn/gatech/tuts/lab01/tut01-crackme$ rax2 0x52b23
338723
ski@lab:~/pwn/gatech/tuts/lab01/tut01-crackme$ ./crackme0x03
IOLI Crackme Level 0x03
Password: 338723
Password OK!!! :)

```