**CYP session 17 – page 290**

1. Strings are terminated by the \_\_\_NULL\_\_\_\_\_\_ character.
2. The number of characters that can be input into char arr[15] is \_\_14\_\_\_\_\_\_\_.
3. Modification of the string pointer can lead to data loss. (True / False)
4. The character is used to print a new line in printf(). \n
5. To use the strcat() function, the \_string.h\_\_\_ header file must be included in the program.
6. Two pointers can be compared only if both these variables are pointing to variables of different types. (True / False)
7. strcmp() returns \_\_\_\_\_0\_\_\_\_\_\_ if two strings are identical.
8. When an array is passed to a function, only its \_\_address\_\_\_\_\_\_\_\_\_ is passed.

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1. A \_\_\_struct\_\_\_\_\_\_ groups together a number of data items, which need not be of the same data type.
2. Individual structure elements are referenced through the use of the \_\_\_\_dot operator (.)\_\_\_\_\_\_.
3. Values of one structure variable can be assigned to another variable of the same type using a simple assignment statement. (True / False)
4. It is impossible to have one structure within another structure. (True / False)
5. A new data type name can be defined by using the \_\_typedef\_\_\_\_\_\_\_keyword.
6. In bubble sort, the \_\_ adjacent \_\_\_elements are compared.
7. In insertion sort, if an unsorted element has to be put in a particular sorted location, values are swapped. (True / False)