

Bits, Bytes and Integers

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Outline

- 1 Bits
- 2 Bytes
- 3 Integers
- 4 Exercise

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transformation between bin and dec

- $255_{10} \rightarrow 11111111_2$
- $1010110_2 \rightarrow (2^6 + 2^4 + 2^2 + 2^1)_{10}$
- $0.25_{10} \rightarrow 0.01_2$
- $1.01001_2 \rightarrow (2^0 + 2^{-2} + 2^{-5})_{10}$

transformation between bin and oct, bin and hex

- very easy!

Bit Operations

- Intersection (true if both true)

$\&$

- Union (true if either true)

$|$

- Symmetric difference (true if different)

\wedge

- Complement (true if false)

\sim

- Shift

$\ll \gg$

Comparison with Logical Operations

- `p && *p`
- shell commands
 - `||`
 - `&`
 - `&&`
 - `;`

Shift Operations

Left Shift

$x \ll k$

Right Shift

$x \gg k$

- Logical (0)
 - Arithmetic (same bit)
- Why?

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1 Byte = 8 bits

- Why?
- Expressed by hex numbers

Data Representations

- char 1
- int 4
- float 4
- double 8

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- unsigned

$$B2U(X) = \sum_{i=0}^{w-1} x_i 2^i$$

- int

$$B2T(X) = -x_{w-1} \cdot 2^{w-1} + \sum_{i=0}^{w-2} x_i 2^i$$

ps. same for the non-negative numbers

- Obviously, 1 for negative numbers and 0 for non-negative numbers
- Only 1 for 0 (different from float numbers)

- Why?
- Logical right shift and arithmetic right shift
 - for non-negative numbers, it is obvious
 - for negative numbers, without consideration about overflow
 - left shift, Logical
 - right shift, Arithmetical

Conversion

- signed and unsigned are compared in unsigned format
- keep bit representations and reinterpret
- some mistakes
- $\pm 2^w$ for a w-bit number

	signed	unsigned
011	3	3
010	2	2
001	1	1
000	0	0
111	-1	7
110	-2	6
101	-3	5
100	-4	4

Expanding and Truncating

Expand

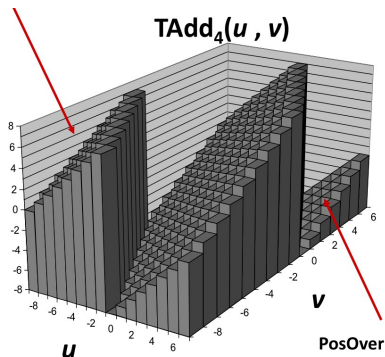
- unsigned: expand 0
- signed: expand sign
- both keep the same result

Truncate

- bits
- reinterpret

Addition

- Two's Complement Addition and Unsigned Addition are the same
- Overflow
 - unsigned: mod
 - signed: NegOver and PosOver



tips for unsigned

- Care about overflow
- Used in mod arithmetic
- To represent sets (dp)

- pointer
- byte ordering

Big Endian

		0x100	0x101	0x102	0x103		
		01	23	45	67		

Little Endian

		0x100	0x101	0x102	0x103		
		67	45	23	01		

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2014.2

假设有下面 x 和 y 的程序定义

```
int x = a » 2;
```

```
int y = (x + a) / 4;
```

那么有多少个位于闭区间 $[-8, 8]$ 的整数 a 能使得 x 和 y 相等? ()

A. 12 B. 13 C. 14 D. 15

2016.1

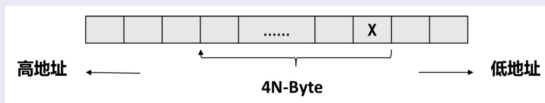
C 语言中的 `int` 和 `unsigned` 类型的常数进行比较时，下列表达式及描述正确的是：（注：位宽为 32 位， $T_{MIN} = -2,147,483,648$ ， $T_{MAX} = 2,147,483,647$ ）

- A. `0 == 0U`，按有符号数进行比较
- B. `2147483647U > -2147483647-1`，按无符号数进行比较
- C. `(unsigned)-1 < -2`，按无符号数进行比较
- D. `2147483647 > (int)2147483648U`，按有符号数进行比较

Exercise

2017.1

假定一个特殊设计的计算机，将 `int` 型数据的长度从 4-Byte 扩展为 $4N$ -Byte，采用大端法 (Big Endian)。现将该 `int` 型所能表示的最小负数写入内存中，如下图所示。其中每个小矩形代表一个 Byte，请问 X 位置这个 Byte 中的值是多少？
(请写出各个 Byte 的值)



A. 00000000_2 B. 01111111_2 C. 10000000_2 D. 11111111_2

Exercise

CMU 2010.2

In two's complement, what is $-T_{\min}$?

- (a) T_{\min}
- (b) T_{\max}
- (c) 0
- (d) -1

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