

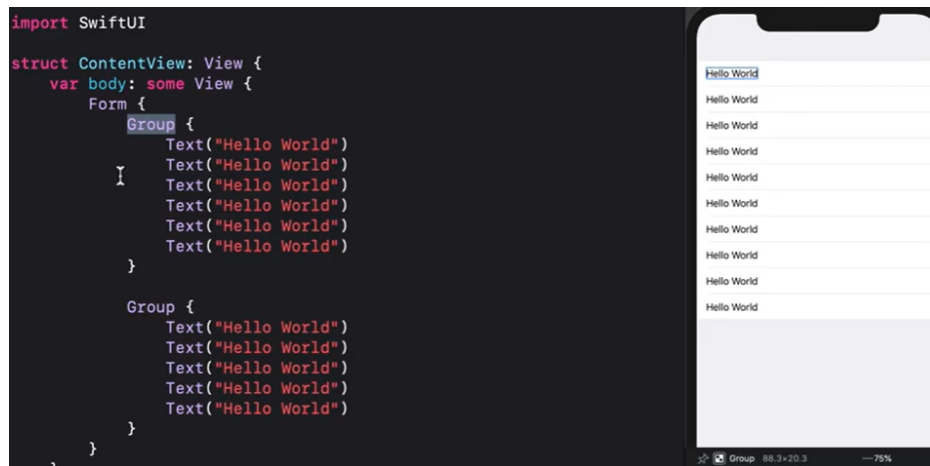
- Instruction: [100 Days of SwiftUI – Day 16 – Hacking with Swift](https://www.hackingwithswift.com/100/swiftui/17)
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- Project Name: WeSplit
- Language: Swift
- User interface: SwiftUI

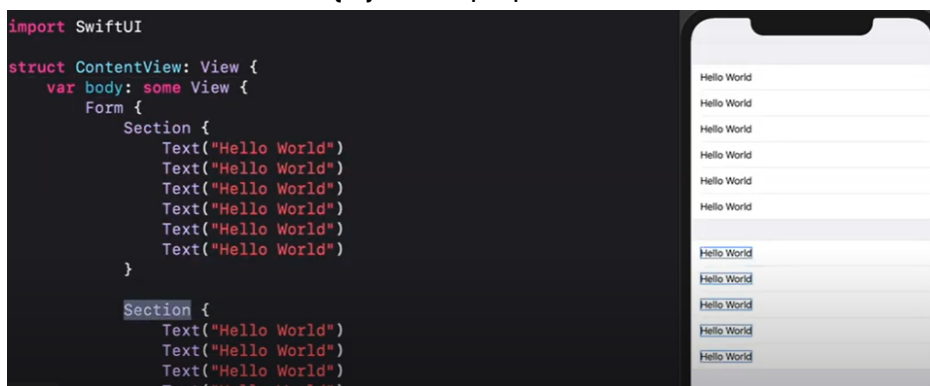
WeSplit acts like a **check-sharing app**, in which users can enter necessary information (like the number of people, the number of dishes, etc.) to calculate the shared tips accordingly.

Theory Part:

- **Creating a form:**
 - Forms = scrolling lists of static controls (text, img), user interactive controls (buttons,...)
 - Max 10 lines of text inside a Form {...}
 - Workaround: by using Group{...} to separate the groups of text



- Or use Section{...} for viz purposes



- **Adding a navigation bar:**
 - `NavigationView {....}` // put it right at the place we want the navigation bar
 - `.navigationBarTitle("title", displayMode: .inline)` // displayMode is optional
- **Modifying program state:**
 - `ContentView` is a struct that conforms the protocol `View`

- Struct is immutable \Rightarrow have to use `@State` right before the variables to make the variables mutable
 - Apple recommends adding "private" to such variables

```
struct ContentView: View {
    @State private var tapCount = 0

    var body: some View {
        Button("Tap Count \(tapCount)") {
            self.tapCount += 1
        }
    }
}
```

- **Binding state:**

- 2-way binding: to be read + written \Rightarrow use `$`
- Note: `TextField(...., text: $var)` // use to read user input (string only)

```
TextField("Your name: ", text: $name)
Text("Hello, \(name)")
```

- This code is inside the var body

- **ForEach**

```
struct ContentView: View {
    let students = ["Harry", "Hermione", "Ron"]
    @State private var selectedStudent = 0

    var body: some View {
        VStack {
            Picker("Select your student",
selection: $selectedStudent) {
                ForEach(0 ..< students.count) {
                    Text(self.students[$0])
                }
            }
            Text("You chose: Student #
\(students[selectedStudent])")
        }
    }
}
```

Requirements:

- Users can enter
 - The check amount,
 - The number of people in their group,

- The tip percentage.
- The tip calculator has to compute the value each person will be responsible
 - Tip Amount = $\text{checkAmount} * (\text{tipPercent} / 100)$
 - Total Amount = $(\text{checkAmount} + \text{Tip Amount})$
 - Each person = $\text{Total Amount} / \text{numPeople}$
- Display the total amount
- Display the amount per person with 2 decimal places (`Text("$" + totalPerPerson, specifier: "%.2f")`)