Thomas Young

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Objective

I am currently a student at the University of Colorado Boulder studying Computer Science. I am hard working, great with people, and am looking for an opportunity to use and improve the computer skills I already have in a professional setting.

Skills

- Web Development
- Adobe Illustrator
- Adobe Photoshop
- Data Structures
- Computer Logic

- C, C++ (Proficient)
- Python (Proficient)
- Unity Game Engine (Proficient)
- Git/GitHub (Proficient)

- HTML/CSS/Bootstrap (Familiar)
- JavaScript (Familiar)
- Assembly (Familiar)

Work Experience

Steve and Kate's / Camp Counselor and Coding Lead
2017
Lead for the coding studio instructing kids from pre-k to 7th grade on learning the basics of programming. My experience at the camp improved my ability to explain potentially complex ideas with technology in simple more digestible terms.

Best Buy / Computer Sales Associate
2016
Sold computers, accessories, and provided troubleshooting. Summer job before leaving for college. Learned Customer service skills specifically surrounding computers and helping people understand them.

Josephine / Cook and Food Entrepreneur
2014 - 2016
Baking, cooking, and providing customer service while selling food on Josephine, an online start-up providing home cooked meals.

Neighborhood Construction / Volunteer
2012 - 2016
Working on projects in my neighborhood including landscaping, building chicken coops, raised garden beds, and a studio cottage from the ground up. From these projects I learned the value of planning ahead and a good work ethic.

Youthworks / Camp Counselor
2013 - 2014
I worked at an afterschool program and two summer camps within this time. Part of each of these experiences I tutored kids ranging from the 2nd grade to freshman in high school in Math and English.

Extra-Curricular

Various Rock Climbing Teams / Ironworks (Berkeley, CA) 2013 - 2016 / CU Boulder Team 2016-2017
Feature in Windsor Short Film Festival / 2017
Video Game Programming & Design / Independently 2012 – 2018
Various forms of Art / Drawing/ Painting / Digital Art / 2012 – 2018
Swing Dancing / Mercury Café Denver 2017 – 2018

Education

University of Colorado Boulder / Computer Science BS / 2016 – 2020 (Expected)
Department GPA: **3.94** / Overall GPA: **3.56**

- Calculus for Engineers 1 & 2
- Data Structures
- Computer Systems
- Algorithms (In Progress)

- Linear Algebra with CS Applications
- Discrete Structures
- Software Development Methods and Tools
- Data Science (In Progress)