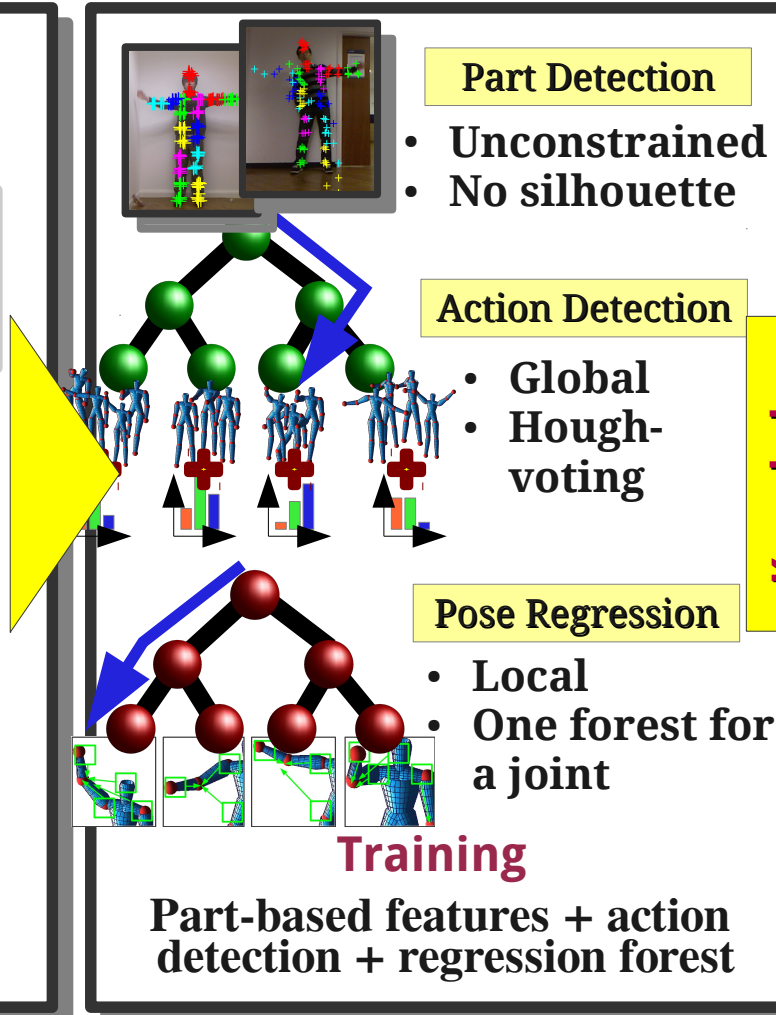
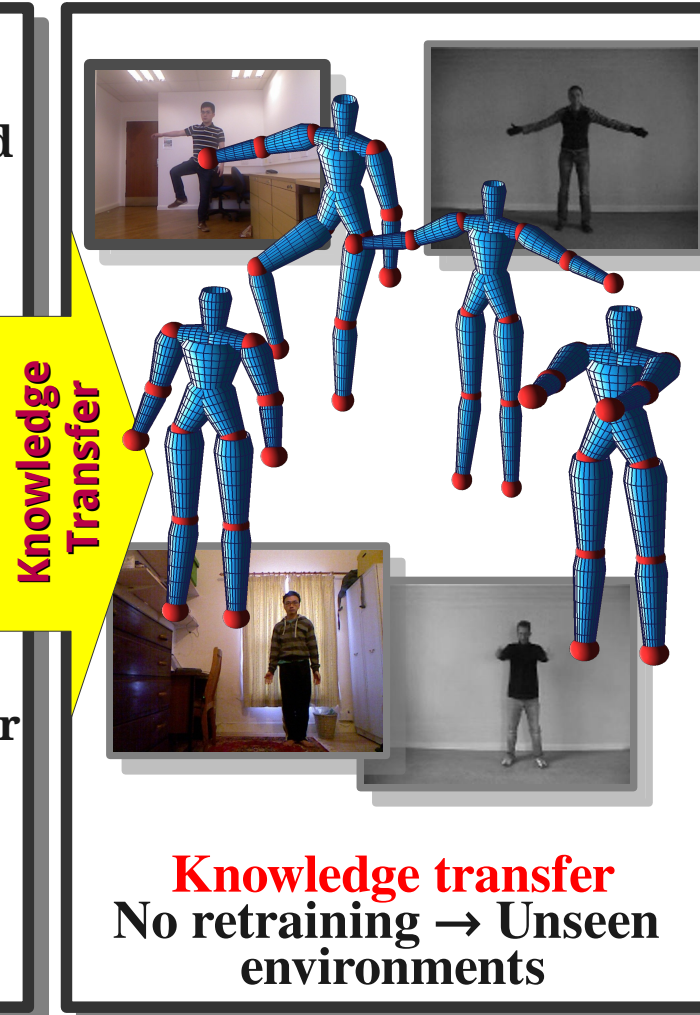


Data Acquisition
RGB videos + 3D
ground-truth from
Kinect



Training

Part-based features + action
detection + regression forest



Knowledge transfer
No retraining → Unseen
environments

