



How to get the game running

- You must have the *exe* file, the resources folder and the *plog* application.
- This is how your files should be:
 - Your folder
 - *LAIG_Proj3.exe*
 - *Projecto1.pl*
 - Resources
 - (...).bmp
- Run *Projecto1.pl* with *SICStus Prolog*
 - Type "*server.*" and hit enter.
- Run *LAIG_Proj3.exe*
- Play!

Main Rules

This game is a mix-up of two popular board games: Chess and Reversi. It's played in a classic chess board (8x8) and there's eight pieces for each player (king, queen, 2 bishops, 2 knights and 2 rooks).

In the beginning of the game all the pieces are out of the board. In each move the players move a piece to any free cell. The game ends when all the pieces are on the board and the player with more points win. The points are calculated by how many free cells are "attacked" by the player pieces. The "attacked" cells are determined the by basic chess rules.

The game begins with the white king and ends with the black king.

You can find more info about the game and rules [here](#) (Portuguese!)

How to interact with the software

The interface should be easy to understand. There's a panel in the bottom of the windows where you can customize some aspects like the camera and switch the scene.

In the graphic window you should see a chess board and some pieces in the border. To play simply click the piece you want to move and then click where you want to put it. The game is turn-based and meant to be played by two people.