

## Syntactic Analysis I

Masters in Informatics and Computing Engineering (MIEIC), 3rd Year

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# Syntax in Programming Languages

- Syntax of programming languages cannot be handle by regular expressions (programming languages are not regular languages)
- > Mhy?
  - (a+(b-c))\*(d-(x-(y-z)))
  - if (x < y) if (y < z) a = 5 else a = 6 else a = 7
- Regular languages don't have the required state to model nesting!
- There is none regular expression to specify expressions with parenthesis!

### Solution

- Context Free Grammars (CFGs)
  - Recognition done by Finite Automata with a stack (known as Push Down Automata: PDAs)
  - Or...

#### **Grammars**

- Backus Naur Form (BNF) notation to specify grammars:
  - Terminal symbols: Uppercase letters
  - Non-terminal symbols: start by an uppercase letters (or delimited by < and >)
  - In a production the left and the right side are separated by → or ::=,
     E.g.:
    - Expr → Term OP Term
    - Expr ::= Term OP Term
  - Alternative productions (p<sub>1</sub>, p<sub>2</sub>, p<sub>3</sub>, ..., p<sub>n</sub>) are represented by p<sub>1</sub> | p<sub>2</sub> | p<sub>3</sub> | ... | p<sub>n</sub>
    - E.g.: Literal → BINARIO | OCTAL | INT | FLOAT
  - If the right hand size of a production does not contain any symbol then we write  $\epsilon$ 
    - E.g.: Palavra → ε

#### **Grammars**

- > EBNF, or extended BNF
  - Includes { } to represent 0 or more occurrences
  - and [] to represent optional elements

BNF: <a href="https://en.wikipedia.org/wiki/Backus%E2%80%93Naur\_Form">https://en.wikipedia.org/wiki/Backus%E2%80%93Naur\_Form</a>

EBNF: https://en.wikipedia.org/wiki/Extended Backus%E2%80%93Naur Form

# Context Free Grammars (CFGs)

- Set of terminal symbols { OP, INT, OPEN, CLOSE } Each terminal symbol defined by a regular expression
- Set of non-terminal symbols { Start, Expr }
- Set of productions
  - A single non-terminal symbol in the left hand side (LHS)
  - Sequence of terminal and nonterminal symbols in the right hand side (RHS)

```
OP = + | - | * | /
INT = [0-9] [0-9]*
OPEN = (
CLOSE = )
```

```
Start → Expr

Expr → Expr OP Expr

Expr → INT

Expr → OPEN Expr CLOSE
```

### Production/Derivation Game

Given a string:

Repeat until there are none terminal symbols

Select a non-terminal symbol (start by the non-terminal symbol Start)

Select a production for that non-terminal symbol

Substitute the non-terminal symbol with the RHS of the production

Substitute the regular expression with the correspondent strings

Generated string belongs to the language

Note: different selections produce different Strings

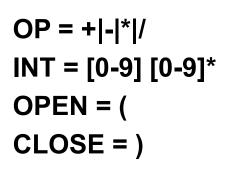
### **Production/Derivation**

```
OP = +|-|*|/
INT = [0-9][0-9]^*
                                 Start
OPEN = (
                                 Expr
CLOSE = )
                                 Expr OP Expr
                                 OPEN Expr CLOSE OP Expr
                                 OPEN Expr OP Expr CLOSE OP Expr
1) Start \rightarrow Expr
                                 OPEN INT OP Expr CLOSE OP Expr
2) Expr \rightarrow Expr OP Expr
                                 OPEN INT OP Expr CLOSE OP INT
3) Expr \rightarrow INT
                                 OPEN INT OP INT CLOSE OP INT
4) Expr \rightarrow OPEN Expr CLOSE
                                 (2-1)+1
```

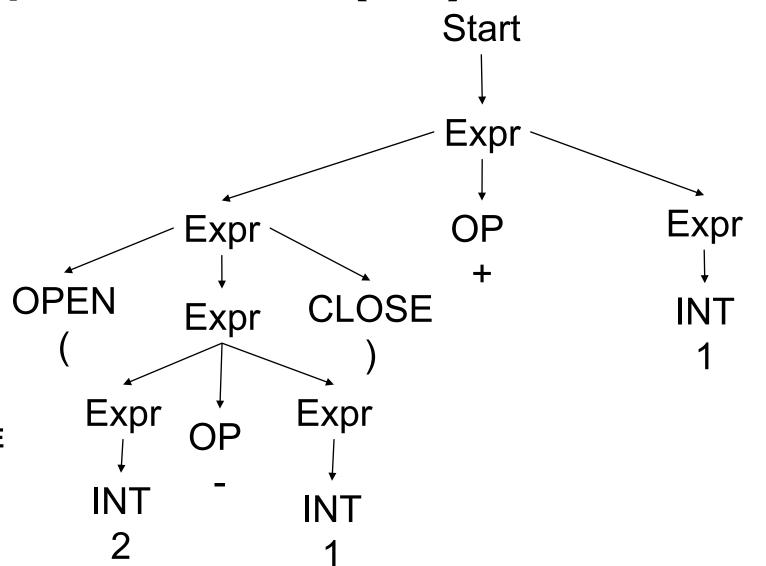
## Syntax Tree

- > Internal nodes: non-terminal symbols
- Leaves: terminal symbols
- > Edges:
  - From non-terminal symbols of the LHS of the production
  - To nodes of the RHS of the production
- Captures the derivation of a String accepted by the language

# Syntax Tree for (2-1)+1



- 1) Start  $\rightarrow$  Expr
- 2) Expr → Expr OP Expr
- 3) Expr  $\rightarrow$  INT
- 4) Expr → OPEN Expr CLOSE



## **Ambiguity in a Grammar**

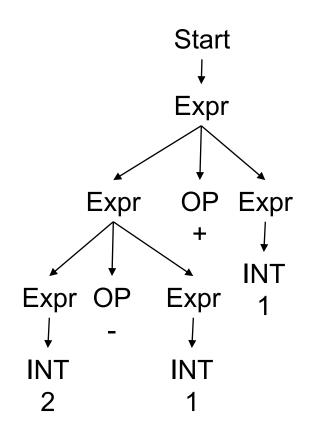
- Multiple leftmost or rightmost derivations (implying multiple syntax trees) for the same String
- Syntax tree usually reflect semantic of the program
- Ambiguity in the grammar reflects many times ambiguity in terms of semantic (considered undesirable)

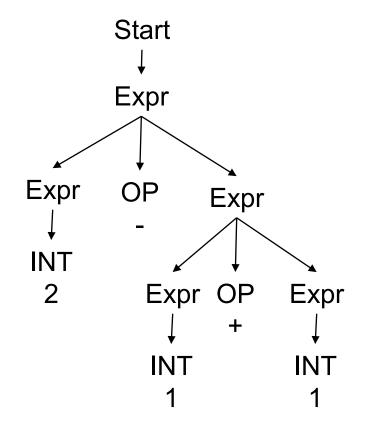
## **Example of Ambiguity**

> Two syntax tree for 2-1+1

Tree corresponding to (2-1)+1

Tree corresponding to 2-(1+1)





## **Eliminating Ambiguity**

- > Solution: modify grammar
- > All operators with left-associative

Different language!

**Original Grammar** 

Start → Expr

**Expr** → **Expr** OP **Expr** 

 $Expr \rightarrow INT$ 

**Expr** → **OPEN Expr CLOSE** 

Modified Granmar

Start  $\rightarrow$  Expr

Expr → Expr OP INT

 $Expr \rightarrow INT$ 

**Expr** → **OPEN Expr CLOSE** 

## **Eliminating Ambiguity**

- > Solution: modify grammar
- > All operators with left-associative

#### **Original Grammar**

 $Start \rightarrow Expr$ 

**Expr** → **Expr** OP **Expr** 

 $Expr \rightarrow INT$ 

**Expr** → **OPEN Expr CLOSE** 

#### **Modified Grammar**

Start  $\rightarrow$  Expr

Expr → Expr OP Expr'

 $Expr \rightarrow INT$ 

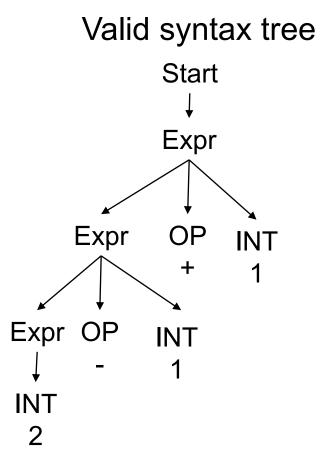
**Expr** → **OPEN Expr CLOSE** 

**Expr'** → **OPEN Expr CLOSE** 

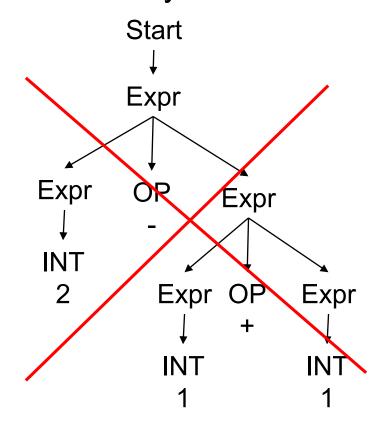
Expr' → INT

# Syntax Tree

Only one syntax tree for: 2-1+1



#### Invalid syntax tree



## **Precedence of Operators**

- > All operators with left-associative
- Without respecting the precedence of \* over +

Syntax tree for 2-3\*4

> 2-3\*4 interpreted as (2-3)\*4

Modified Grammar (w/o ambiguity but w/o respecting precedence)

 $Start \rightarrow Expr$ 

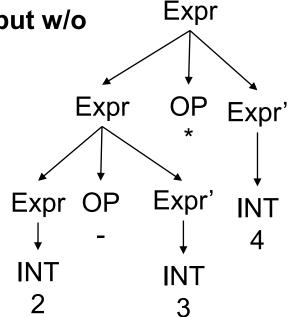
Expr → Expr OP Expr'

Expr → INT

**Expr** → **OPEN Expr CLOSE** 

Expr' → OPEN Expr CLOSE

Expr'  $\rightarrow$  INT



Start

**Grammar equivalent:** 

**Start** → **Expr** 

Expr → Expr OP Expr'

 $Expr \rightarrow Expr'$ 

**Expr'** → **OPEN Expr CLOSE** 

Expr' → INT

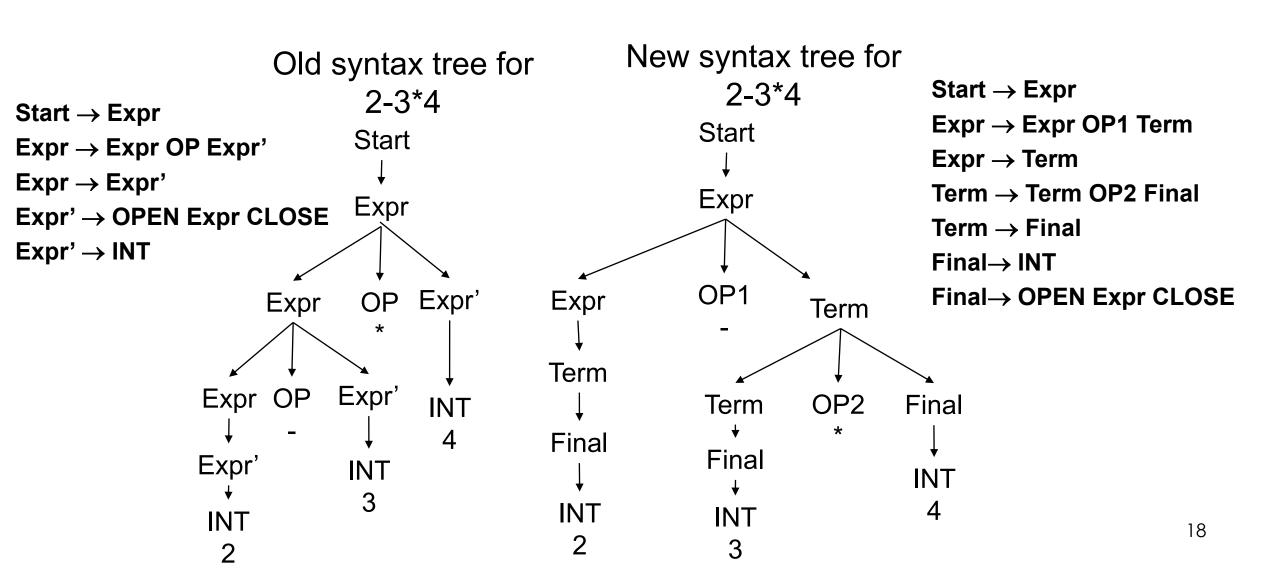
### Solution to Precedence

```
Original Grammar
OP = + | - | * | /
INT = [0-9][0-9]^*
OPEN = (
CLOSE = )
Start \rightarrow Expr
Expr \rightarrow Expr OP Expr'
Expr \rightarrow Expr'
Expr' → OPEN Expr CLOSE
Expr' → INT
```

#### **Modified Grammar**

```
OP1 = + | -
OP2 = * | /
INT = [0-9][0-9]^*
OPEN = (
CLOSE = )
Start \rightarrow Expr
Expr → Expr OP1 Term
Expr → Term
Term → Term OP2 Final
Term \rightarrow Final
Final→ INT
Final→ OPEN Expr CLOSE
```

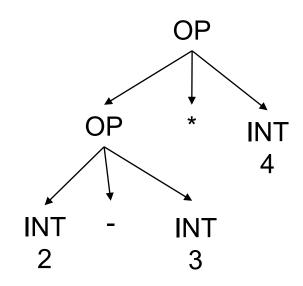
# Modification in Syntax Tree



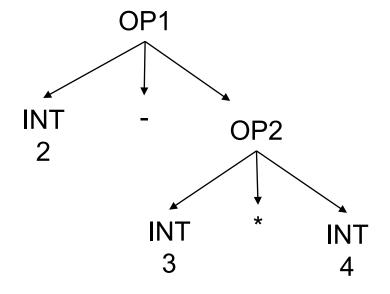
# Modification in Syntax Tree

Old AST for 2-3\*4

New AST for 2-3\*4



Does not respect precedence!



It respects precedence!

### Global Idea

- Group operators by precedence levels
  - \* and / are at the top level
  - + and are in the next level
- Non-terminal symbol for each precedence level
  - Term is non-terminal for \* and /
  - Expr is non-terminal for + and -
- > In each level we can do right or left associativity
- Generalize to more levels of precedence (according to the needs)

### **Exercise**

- Specify using BNF grammars corresponding to the regular expressions: [0-9]+ e [0-9]\*
- Given the grammar:

```
NUM = [0-9]+
ID = [A-Za-Z][0-9A-Za-z]*
```

Expr → Expr "+" Term | Expr "-" Term | Term

Term → Term "\*" Factor | Term "/" Factor | Factor

Factor → Primary "^" Factor | Primary

Primary → "-"Primary | Element

Element → "(" Expr ")" | NUM | ID

- Show the syntax trees for:
  - 5-2\*3
  - y^3

# Handling if-then-else Constructs

```
Start \rightarrow Stat
Stat \rightarrow IF Expr THEN Stat ELSE Stat
Stat \rightarrow IF Expr THEN Stat
Stat \rightarrow ...
```

## Syntax Tree

- Consider the statement:
  - if e<sub>1</sub> then if e<sub>2</sub> then s<sub>1</sub> else s<sub>2</sub>

Start  $\rightarrow$  Stat Stat  $\rightarrow$  IF Expr THEN Stat ELSE Stat Stat  $\rightarrow$  IF Expr THEN Stat Stat  $\rightarrow$  ...

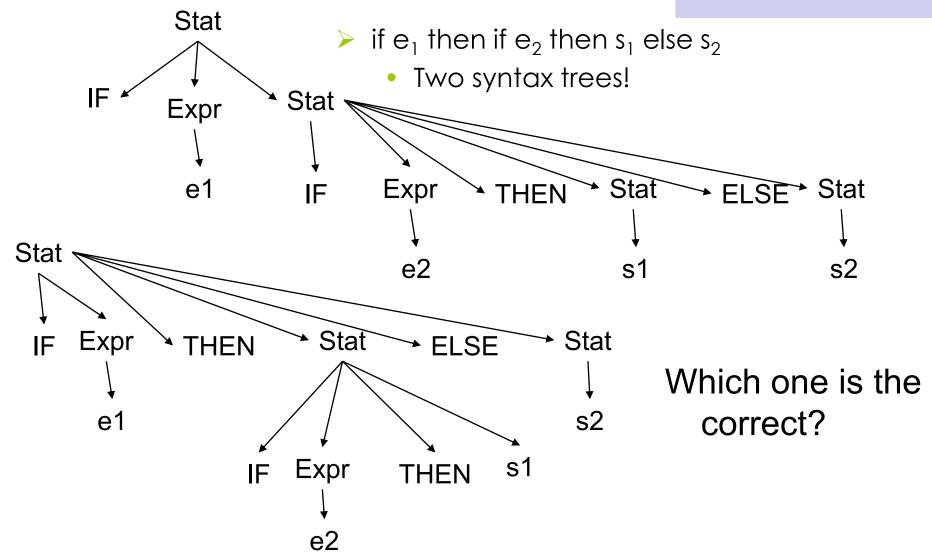
## Syntax Tree

Start → Stat

Stat → IF Expr THEN Stat ELSE Stat

Stat → IF Expr THEN Stat

Stat → ...



## **Alternative Interpretations**

- > Ambiguous grammar
  - For the same statement:
    - if e<sub>1</sub> then if e<sub>2</sub> then s<sub>1</sub> else s<sub>2</sub>
  - Syntax tree 1

```
if e_1
if e_2 s_1
else s_2
```

Syntax tree 2

```
if e_1
if e_2 s_1
else s_2
```

### **Modified Grammar**

```
Start \rightarrow Stat
Stat \rightarrow IF Expr THEN Stat ELSE Stat
Stat \rightarrow IF Expr THEN Stat
Stat \rightarrow ...
```

- Basic Idea: control when an IF without ELSE can occur
  - At the top level of the statements
  - Or as te last in a sequence of statements if then else if then ...

```
Goal → Stat
Stat → WithElse
Stat → LastElse
```

With Else  $\rightarrow$  IF Expr THEN With Else ELSE With Else With Else  $\rightarrow$  ...

LastElse → IF Expr THEN Stat LastElse → IF Expr THEN WithElse ELSE LastElse

## Syntactic Analyzer

- Convert programs in a syntax tree
- > It can be developed from the scratch!
- Or developed automatically by a parser generator
  - Accept a grammar as input
  - Produce the syntactic analyzer as output
- Parctical problem
  - The syntax tree for the modified grammar can be complex
  - We would like to start with a syntax tree

### Solution

- Abstract vs Concrete Tree
  - Abstract syntax corresponds to an intuitive way to think the program structure
    - Omit detials as superfluous keywords
    - Abstract syntax can be ambigous
  - Concrete syntax corresponds to the complete grammar used to anlyze syntactically the language
- The syntax analyzer are many times programmed to generate Abstract Syntax Trees (ASTs)

# Abstract Syntax Trees (ASTs)

- > Start with an intuitive grammar but possibly ambigous
- > Modify the grammar to make it non-ambiguous
  - Concrete Syntax Trees
  - Less intuitive
- Convert the concrete syntax tree (CST) in ASTs
  - They correpsonde to the intuitive agrammar for the language
  - Simpler to manipulate by the compiler

## Example

#### Non-ambiguous grammar:

```
OP1 = + | -
OP2 = * | /
```

$$INT = [0-9][0-9]*$$

$$Start \rightarrow Expr$$

$$Expr \rightarrow Term$$

Term 
$$\rightarrow$$
 INT

#### Intuitive grammar but ambiguous:

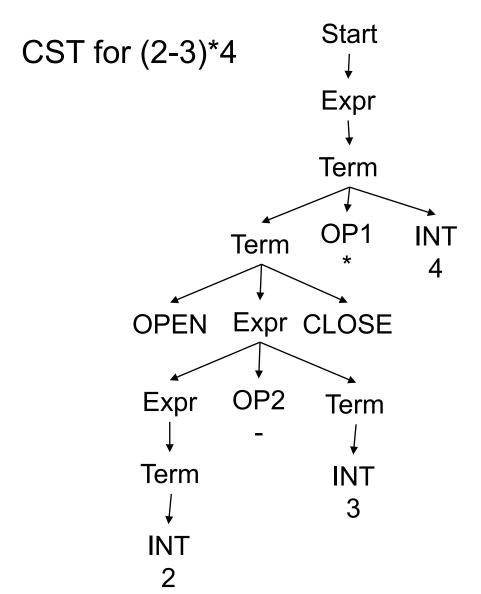
$$INT = [0-9][0-9]^*$$

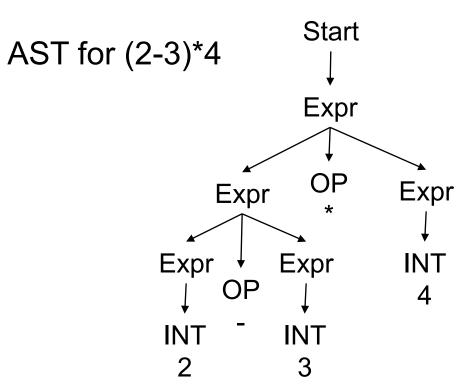
$$Start \rightarrow Expr$$

$$Expr \rightarrow Expr OP Expr$$

$$Expr \rightarrow INT$$

## Example

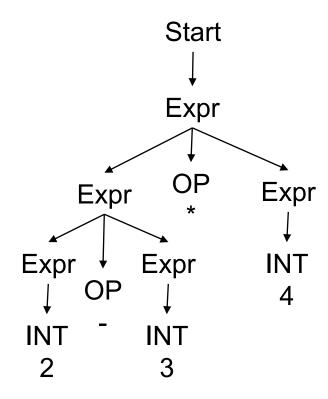




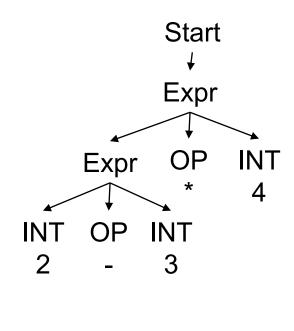
- Close to intuitive grammar
- Eliminates superfluous tokens
  - OPEN, CLOSE, etc.

## Example

AST for (2-3)\*4



AST for (2-3)\*4 (even more simplified!)

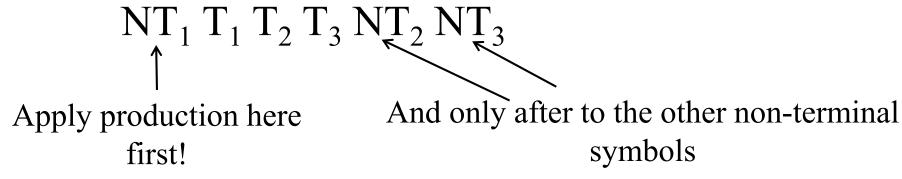


### Summary

- > Levels of lexical and syntactic structures
  - Lexical regular expressions
  - Syntactic grammars
- Ambiguities in the grammar
  - Modified grammars
- Abstract Syntex Tree (ASTs)
- Generative vs recognizing roles
  - Generative more convenient for specifications
  - Recognizing required for implementation

## **Grammar Vocabulary**

- Leftmost derivation
  - Always expand the non-terminal symbol that remains in the left



- Rightmost derivation
  - Always expand the non-terminal symbol that remains in the right

### **Initial Point**

- Assume that the lexical analysis produced a sequence of tokens (terminal symbols)
  - Each token has a type and a value
  - Types correpond to terminal symbols
  - Values correspond to the content of the token read
- Example
  - INT(549) token that identifies an integer with value read
     549
  - IF keyword "if" without necessaty of value
  - OP(+) Operator with value: +

## **Basic Approach**

- > Start with the start variable
- Build a leftmost derivation
  - If the leftmost symbol is a non-terminal, select a production and apply it
  - If leftmost symbol is terminal, tray match with the input
  - If all the terminals were matched there was found a derivation that accepts the String!
  - Key: find the correct productions for the non-terminal symbols

### **Grammar Example**

$$INT = [0-9] +$$

```
Start → Expr
```

Expr → Expr "+" Term

Expr → Expr "-" Term

 $Expr \rightarrow Term$ 

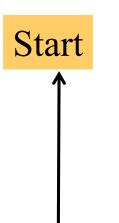
Term → Term "\*" INT

Term → Term "/" INT

Term  $\rightarrow$  INT

o Set of tokens (non-terminal symbols):

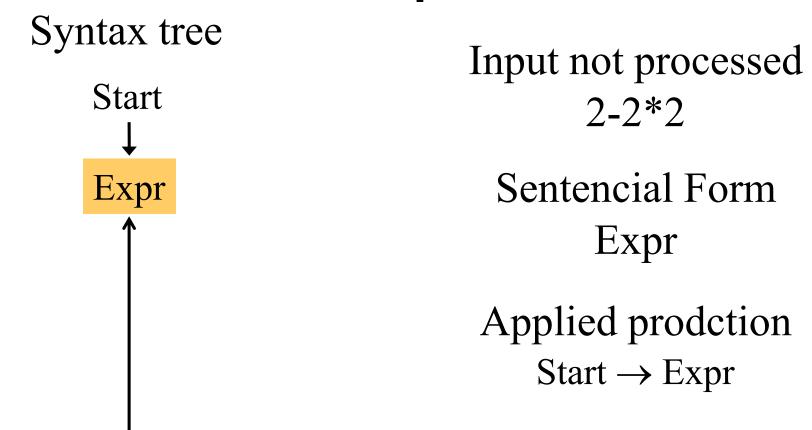
Syntactic Tree



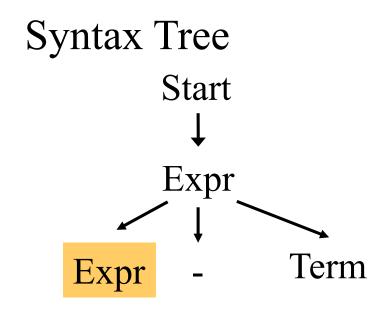
Input not processed 2-2\*2

Sentencial form Start

Current position in the syntax tree



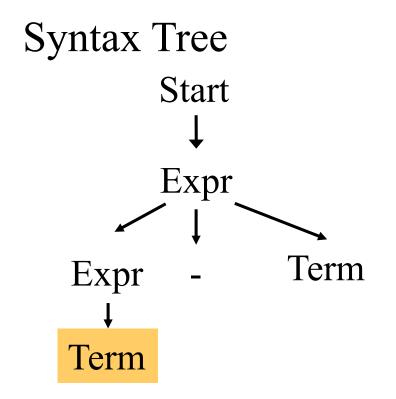
Current position in the syntax tree



Input not processed 2-2\*2

Sentencial form Expr - Term

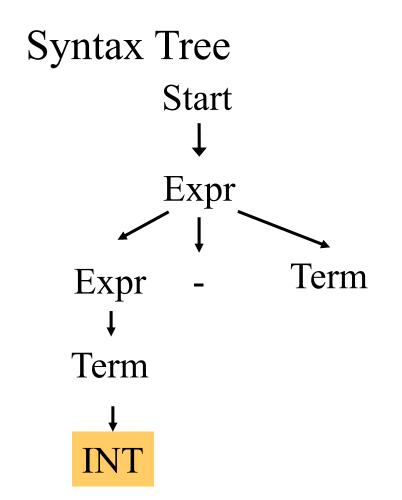
Applied production Expr → Expr - Term



Input not processed 2-2\*2

Sentencial form
Term - Term

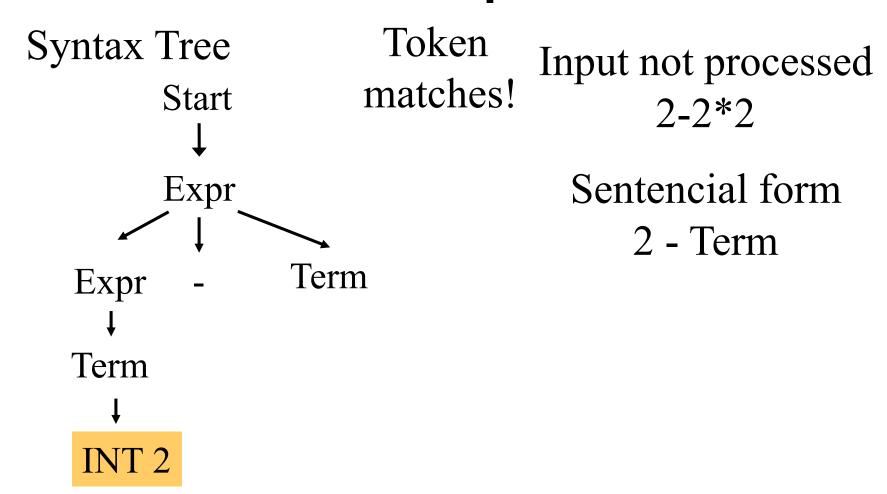
Applied production Expr → Term

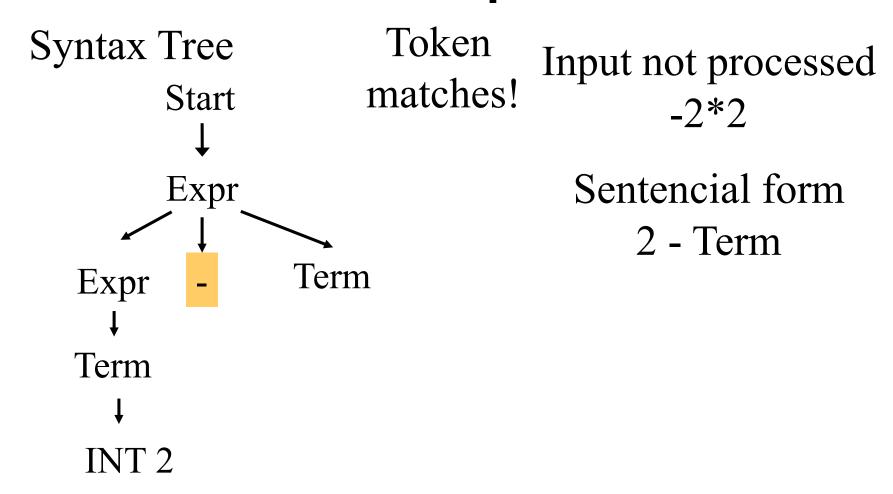


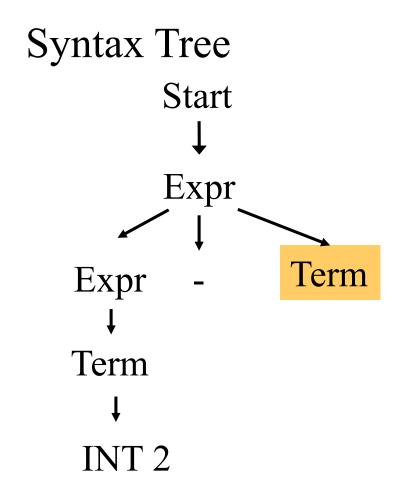
Input not processed 2-2\*2

Sentencial form INT - Term

Applied production
Term → INT

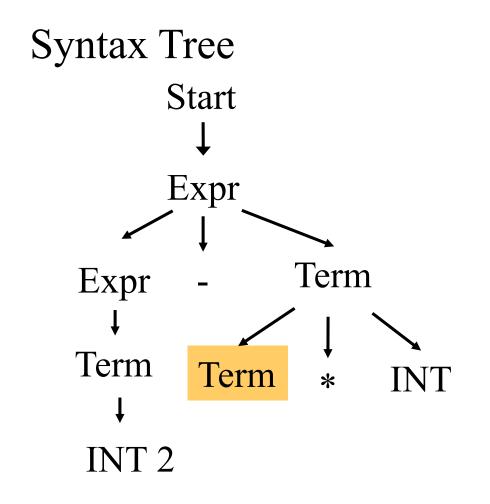






Input not processed 2\*2

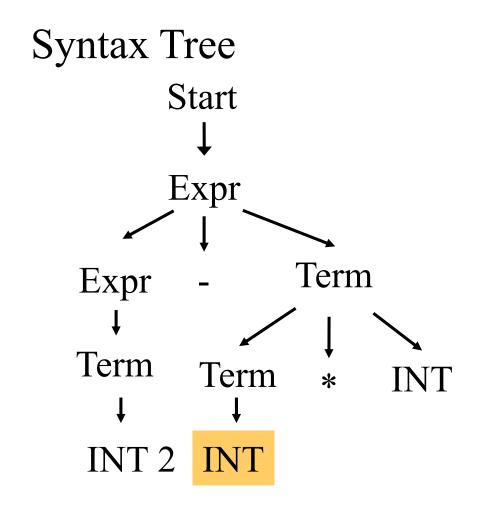
Sentencial form 2 - Term



Input not processed 2\*2

Sentencial form 2 – Term\*INT

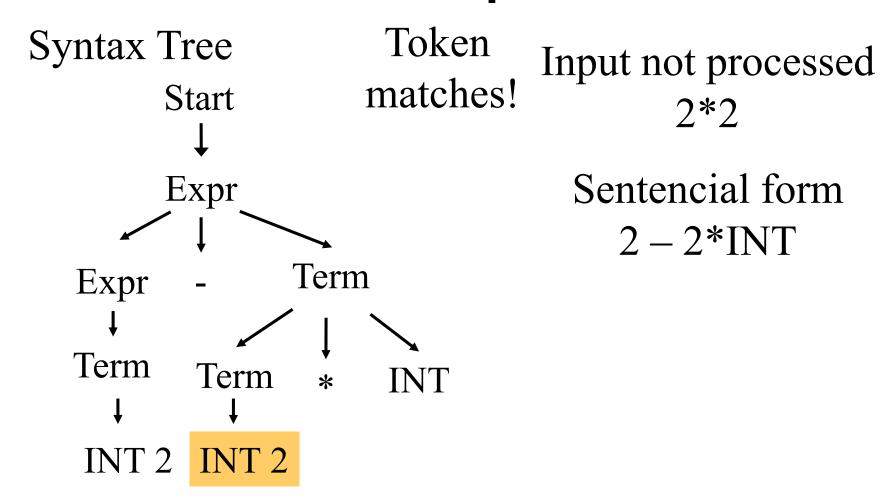
Applied production
Term → Term \* INT

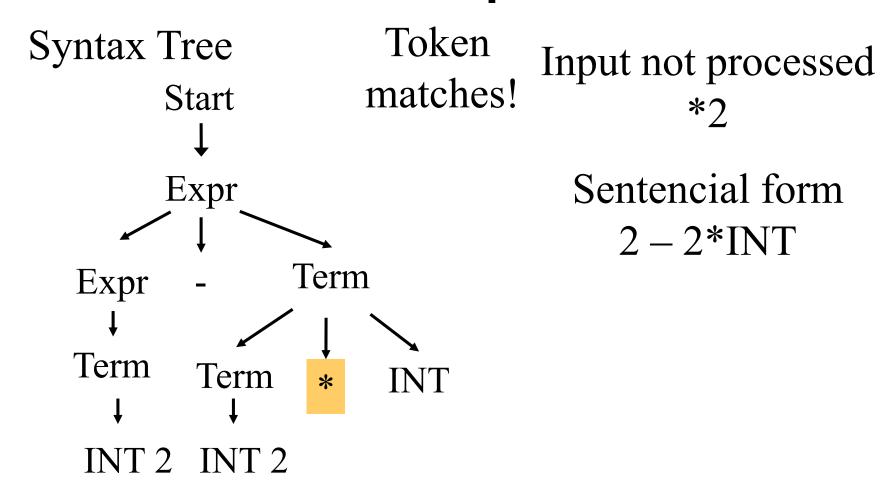


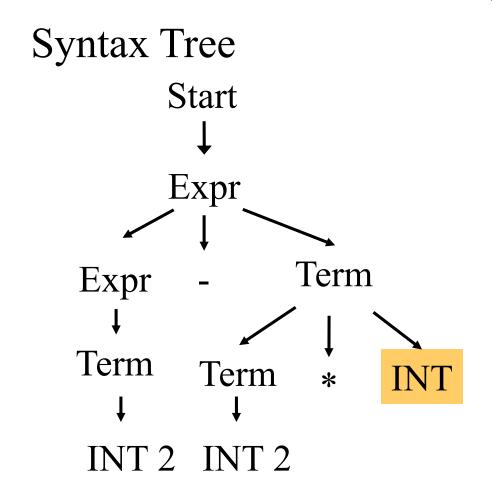
Input not processed 2\*2

Sentencial form 2 – INT\*INT

Applied production
Term → INT

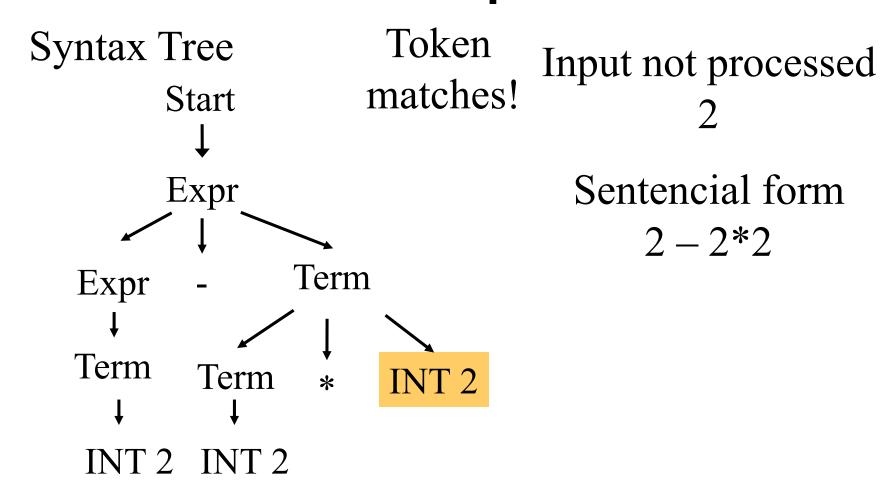


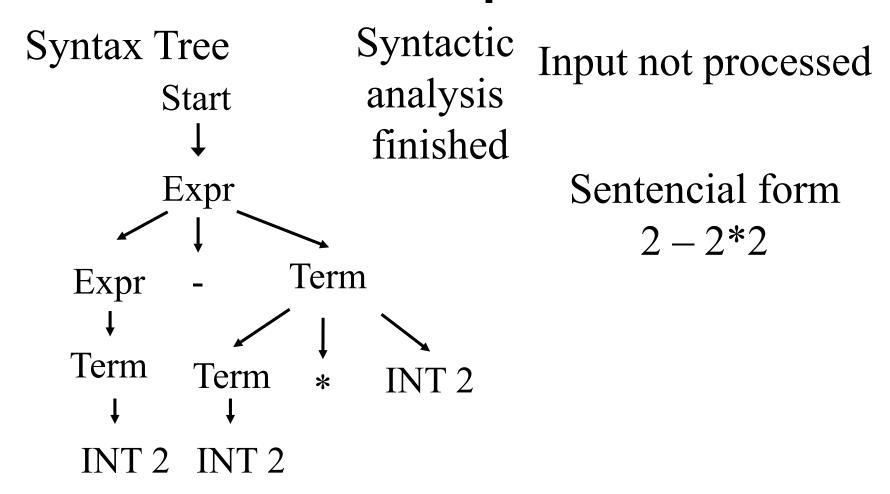




Input not processed 2

Sentencial form 2 – 2\*INT





#### Summary

- Three actions (mechanisms)
  - Apply production to expand the current non-terminal symbol at the syntax tree
  - Match the current terminal symbol
  - Accept the syntax analysis as correct
- What is the production to be used for each non-terminal symbols?
- An approach: Backtracking
  - Try an alternative
  - When it is clear the alternative failed then try another alternative

### Predictive Syntactic Analyzer

- Alternative to backtracking
- Very useful for programming languages that can be designed to make easier the analysis
- > Basic idea:
  - Lookahead in the sequence of tokens
  - Decision about the production to apply is based on the following tokens
  - We use the token level in the lookahead meachanism

### **Grammar Example**

```
Start \rightarrow Expr
Expr → Term Expr'
Expr' \rightarrow "+" Term Expr'
Expr' \rightarrow "-" Term Expr'
Expr' \rightarrow \varepsilon
Term \rightarrow INT Term'
Term' \rightarrow "*" INT Term'
Term' \rightarrow "/" INT Term'
Term' \rightarrow \varepsilon
```

$$INT = [0-9]+$$

Set of tokens (terminal symbols):

#### **Points of Selection**

- Assume that Term' is the current position in the syntax tree
- > 3 different productions to apply

```
Term' \rightarrow "*" INT Term' 
Term' \rightarrow "/" INT Term' 
Term' \rightarrow \epsilon
```

- Use the next Token to decide
  - If next token is \*, apply Term' → \* Int Term'
  - If next token is /, apply Term' → / Int Term'
  - Otherwise, apply Term'  $\rightarrow \epsilon$

## Multiple Productions with the Same RHS Prefix

Grammar example:

```
Nt \rightarrow IF THEN
Nt \rightarrow IF THEN ELSE
```

- > Assume that Nt is the sintax tree and IF is the next token
- What is the production to apply?

### Solution: Factoring the Grammar

New grammar include the common prefix in a single production:

```
N† \rightarrow IF THEN N†'
N†' \rightarrow ELSE
N†' \rightarrow \epsilon
```

- None selection when next token is an IF
- > Alternatives were unified in a single production

### **Non-Terminal Symbols**

> And the productions with non-terminal symbols?

```
Nt \rightarrow Nt_1 \alpha_1

Nt \rightarrow Nt_2 \alpha_2
```

- We have to select based on the first possible terminals Nt<sub>1</sub> and Nt<sub>2</sub> can generate
- $\triangleright$  And if Nt<sub>1</sub> or Nt<sub>2</sub> can generate  $\epsilon$ ?
  - We have to select based on  $\alpha_1$  and  $\alpha_2$

### Definitions: First() and Follow() Sets

#### **Notation**

T os a terminal,

NT is a nonterminal,

S is terminal or
non-terminal,

and α and β
represent
sequences with
terminals and/or
non-terminals

#### o First( $\beta$ ) Set

- Set of leftmost terminal symbols in all possible derivation trees of  $\beta$
- T $\in$  First( $\beta$ ) if T can appear as a first symbol of a derivation strating in  $\beta$
- Start with the concept of NT deriving ε:
  - NT  $\rightarrow \epsilon$  implies that NT derives  $\epsilon$
  - NT  $\rightarrow$  NT<sub>1</sub> ... NT<sub>n</sub> and if all NT<sub>i</sub> (1 $\le$ i  $\le$ n) derive  $\epsilon$  implies that NT derives  $\epsilon$

### Definitions: Rules for First()

#### **Notation**

T os a terminal,

NT is a nonterminal,

S is terminal or
non-terminal,

and α and β
represent
sequences with
terminals and/or
non-terminals

- 1) T∈First(T)
- 2) First(S)  $\subseteq$  First(S  $\beta$ )
- 3) NT derives  $\varepsilon$  implies:

$$First(\beta) \subseteq First(NT \beta)$$

4) NT  $\rightarrow$  S  $\beta$  implies:

$$First(S \beta) \subseteq First(NT)$$

### Definitions: First() Example

 $First(/) = {/}$ 

First(Term')?

```
Grammar Solution

Term' \rightarrow * INT Term' First(Term') = {*,/, \epsilon}

Term' \rightarrow / INT Term' First(* INT Term') = {*}

Term' \rightarrow \epsilon First(/ INT Term') = {/}

First(*) = {*}
```

### **Definitions: First() Set**

- If two or more different productions for the same nonterminal symbol have First sets with common terminal symbols then:
  - The grammar cannot be analysed with a predictive LL(1) parser without backtracking
    - Example:
    - $\cdot$  S  $\rightarrow$  X \$
    - $X \rightarrow a$
    - $X \rightarrow ab$
    - First(X  $\rightarrow$  a) = { a }
    - First(X  $\rightarrow$  a b) = { a }
    - Which production to choose when the currrent symbol is a?

### Definitions: Follow() Set

- For the non-terminal A, Follow(A) is the set of the first terminals that can follow after A in a derivation
- Rules for Follow()
  - \$ ∈ Follow(S), where S is the start symbol
  - If A → αBβ is a production then
     First(β) ⊆ Follow(B)
  - If A → αB is a production then Follow(A) ⊆ Follow(B)
  - If A → αBβ is a production and β derives ε then Follow(A) ⊆ Follow(B)

### Definitions: Algorithm for Follow()

```
for all nonterminals NT
  Follow(NT) = \{\}
Follow(S) = \{\$\}
while Follow sets keep changing
  for all productions A \rightarrow \alpha B\beta
       Follow(B) = Follow(B) \cup First(\beta)
       if (\beta derives \epsilon) Follow(B) = Follow(B)\cupFollow(A)
  for all productions A \rightarrow \alpha B
       Follow(B) = Follow(B) \cup Follow(A)
```

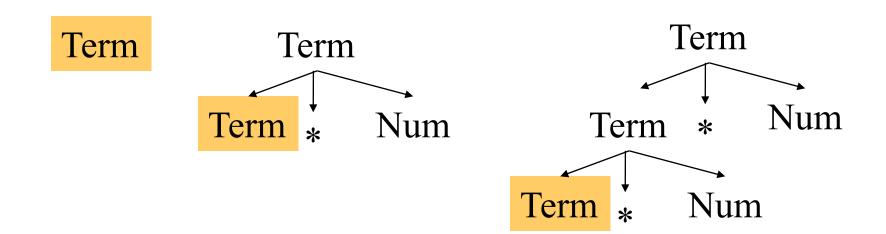
### Definitions: Example Follow()

> Grammar examples:

```
\cdot S \rightarrow X S
   X \rightarrow a
   X \rightarrow ab
     Follow(S) = { $ }
     • Follow(X) = \{ \$ \}
\cdot S \rightarrow X S
  X \rightarrow  "(" X ")"
   X \rightarrow \varepsilon
     • Follow(S) = \{ \$ \}
     Follow(X) = { ")", $ }
```

### Descendent Syntactic Analyzer

- > Left recursion may lead to infinite loops!
- > Example of production:
  - Term → Term\*Num
- Potential steps of the analysis:



### Descendent Syntactic Analyzer

- Left recursion may lead to infinite loops!
- > Solution: modify grammar to eliminate left recursion

### Eliminate Left Recursion

- > Given the productions of the form:
  - $A \rightarrow A \alpha$
  - $A \rightarrow \beta$
  - Sequences  $\alpha$ ,  $\beta$  of terminal and non-terminal symbols which do not start with A
- > Repetition of the derivation: A  $\rightarrow$  A  $\alpha$  forms the syntax tree: A  $\alpha$

 $\alpha$ 

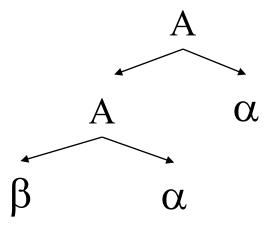
 $\alpha$ 

### Eliminate Left Recursion

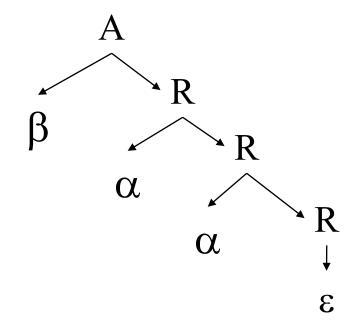
> Productions for substitutions

- A  $\rightarrow$  A  $\alpha$  A  $\rightarrow$   $\beta$  R R is a new non-termnal symbol
- $A \rightarrow \beta$   $R \rightarrow \alpha R$
- $R \rightarrow \epsilon$

Initial tree



New tree



### **Grammar Example**

$$INT = [0-9] +$$

```
Start \rightarrow Expr

Expr \rightarrow Expr "+" Term

Expr \rightarrow Expr "-" Term

Expr \rightarrow Term

Term \rightarrow Term "*" INT

Term \rightarrow Term "/" INT

Term \rightarrow INT
```

o Set of tokens (terminal symbols):
{ +, -, \*, /, INT }

#### **Modified Grammar**

Part of the original grammar

Term → Term "\*" INT

Term → Term "/" INT

Term  $\rightarrow$  INT

Part of the modified grammar

Term → INT Term'

Term' → "\*" INT Term'

Term' → "/" INT Term'

Term'  $\rightarrow \epsilon$ 

#### **Modified Grammar**

$$INT = [0-9] +$$

Start → Expr

Expr → Expr "+" Term

Expr → Expr "-" Term

 $Expr \rightarrow Term$ 

Term → Term "\*" INT

Term → Term "/" INT

 $Term \rightarrow INT$ 

$$INT = [0-9] +$$

 $Start \rightarrow Expr$ 

Expr → Term Expr'

Expr' → "+" Term Expr'

 $Expr' \rightarrow "-" Term Expr'$ 

Expr'  $\rightarrow \epsilon$ 

Term → INT Term'

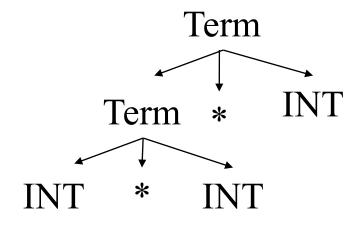
Term' → "\*" INT Term'

Term' → "/" INT Term'

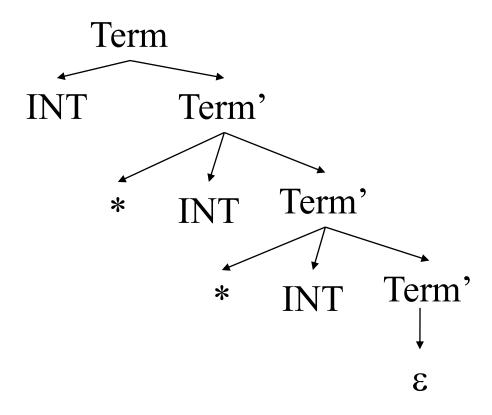
Term'  $\rightarrow \epsilon$ 

# Comparing the Syntax Trees

Original grammar



Modified grammar

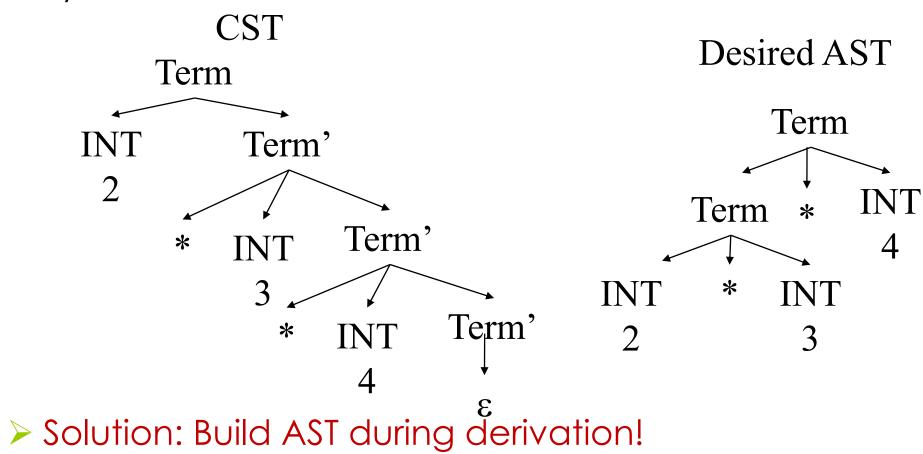


### Eliminate Left Recursion

- Necessary in the predictive syntactic analysis
- > Modify the search algorithm in the space of productions
  - Eliminate direct infinite recursion
  - However: modified grammar is less intuitive
- > Requires more transformations to achieve the desired AST

# Requires more transformations to achieve the desired AST

> Syntax tree for: 2\*3\*4



### Summary

- Descendent Syntactic Analyser (top down parser)
- Use Lookahead to avoid Backtracking
- Modify grammar to avoid the necessity to inspect many subsequent tokens (lookahead): factorization
- Modify grammar to avoid infinite loops
- How to implement a descendent syntactic analyser?

#### **Modified Grammar**

Part of the original grammar

Term → Term "\*" INT

Term → Term "/" INT

Term  $\rightarrow$  INT

Part of the modified grammar

Term → INT Term'

Term' → "\*" INT Term'

Term' → "/" INT Term'

Term'  $\rightarrow \epsilon$ 

# Syntactic Analyser Manually Developed

- One procedure per non-terminal symbol
  - Analyses the current input symbol
  - Calls recursively procedures for the RHS of the selected production
- > The procedures return true if the syntactic analysis was well succeeded and false, otherwise

### Example

Productions for the symbol non-terminal Term:

Term → INT Term'

Function NextToken() steps one token position in the sequence of tokens generated by the lexical analysis and returns the token in the new position.

Procedure for the nonterminal symbol Term:

```
Term() {
    if (token == INT) {
        token = NextToken();
        return TermPrime();
        } else return false;
    }
```

### Example

Procedure for the non-terminal symbol Term':

```
Term \rightarrow INT Term'

Term' \rightarrow "*" INT Term'

Term' \rightarrow "/" INT Term'

Term' \rightarrow \epsilon
```

```
TermPrime() {
         if(token == '*') {
                  token = NextToken();
                  if (token == INT) {
                                                           TermPrime() {
                            token = NextToken();
                                                                    if((token == '*') || (token == '/')) {
                            return TermPrime();
                                                                              token = NextToken();
                   } else return false;
                                                                              if (token == INT) {
         else if(token == '/') {
                                                                                       token = NextToken();
                  token = NextToken();
                                                                                       return TermPrime();
                  if (token == INT) {
                                                                              } else return false;
                            token = NextToken();
                                                                    } else return true;
                            return TermPrime();
                  } else return false;
         } else return true;
```

### Example

Pseudo-code for the part of the program responsible for the syntactic analyser:

```
...
token = NextToken();
Term();
...
```

- Each procedure returns the part of the tree for the part of the String that analysed
- Use exceptions to make clear the code structure (other option is to use an error function)
- Generally, we can use the syntactic analyser algorithm for different goals (besides the recognition or not of the input String)
  - Typically, it produces an AST instead of the CST

> With generation of exceptions:

```
Term \rightarrow INT Term'
Term() {
                                                     Term' \rightarrow "*" INT Term'
  if (token == INT) {
                                                     Term' \rightarrow "/" INT Term'
       oldToken = token;
                                                     Term' \rightarrow \epsilon
       token = NextToken();
       node = TermPrime();
       if (node == NULL) return oldToken;
       else return new TermNode(oldToken, node);
  } else throw SyntaxError;
```

With generation of exceptions: Term  $\rightarrow$  INT Term' TermPrime() { Term'  $\rightarrow$  "\*" INT Term' if ((token == '\*') || (token == '/')) { Term'  $\rightarrow$  "/" INT Term' first = token; Term'  $\rightarrow \epsilon$ next = NextToken(); if (next == INT) { token = NextToken(); return new TermPrimeNode(first, next, TermPrime()); } else throw SyntaxError; } else return NULL;

Without generation of exceptions Term → INT Term' Term() { Term'  $\rightarrow$  "\*" INT Term' if (token == INT) { Term'  $\rightarrow$  "/" INT Term' oldToken = token: token = NextToken(); Term'  $\rightarrow \epsilon$ node = TermPrime(); if (node == NULL) return oldToken; else return new TermNode(oldToken, node); } else error(); TermPrime() { if ((token == '\*') | | (token == '/')) { first = token; next = NextToken(); if  $(next == INT) {$ token = NextToken(); return new TermPrimeNode(first, next, TermPrime()); } else error(); } else return NULL;

### Syntax Tree for 2\*3\*4

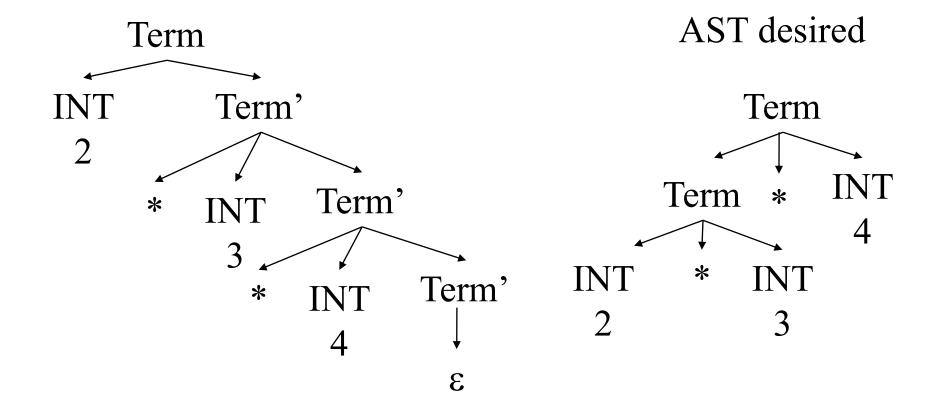
Term  $\rightarrow$  INT Term'

Term'  $\rightarrow$  "\*" INT Term'

Term'  $\rightarrow$  "/" INT Term'

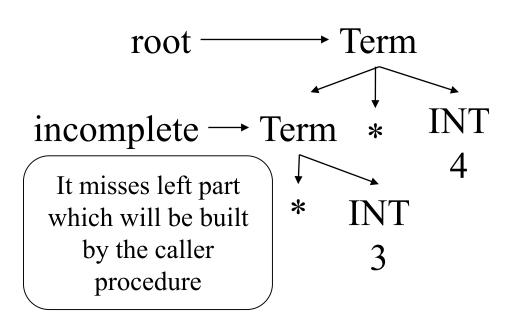
Term'  $\rightarrow$   $\epsilon$ 

**CST** 

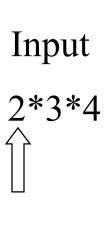


#### **Direct Generation of the AST**

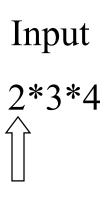
- TermPrime builds an incomplete tree
  - It lacks leftmost child
  - Returns the root and the incomplete node
- (root, incomplete) =
  TermPrime()
  - Call with token: \*
  - Tokens missing: 3 \* 4



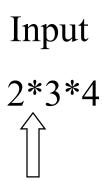
```
Term() {
  if (token == INT) {
        leftmostInt = token;
        token = NextToken();
        (root, incomplete) = TermPrime();
        if (root == NULL) return leftmostInt;
        incomplete.leftChild = leftmostInt;
        return root;
   } else throw SyntaxError;
                   token
```

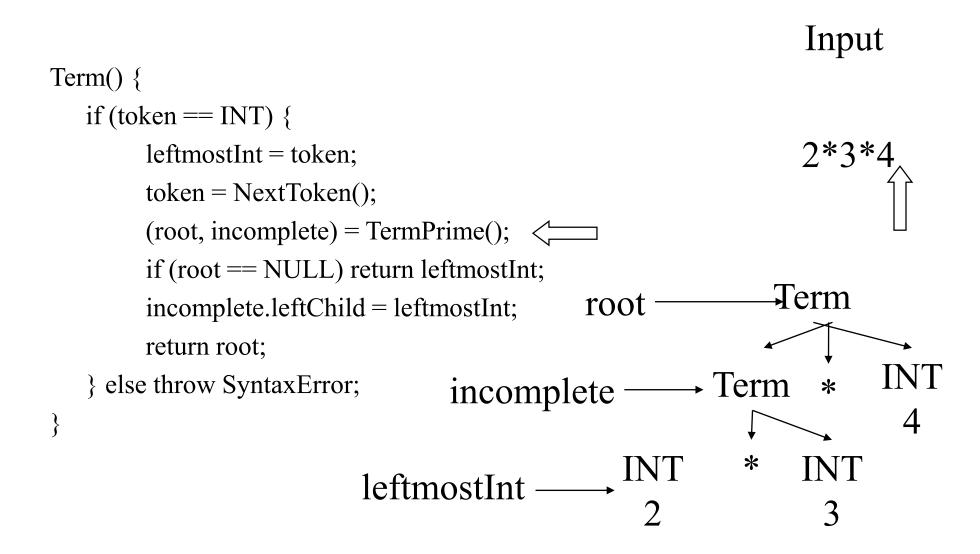


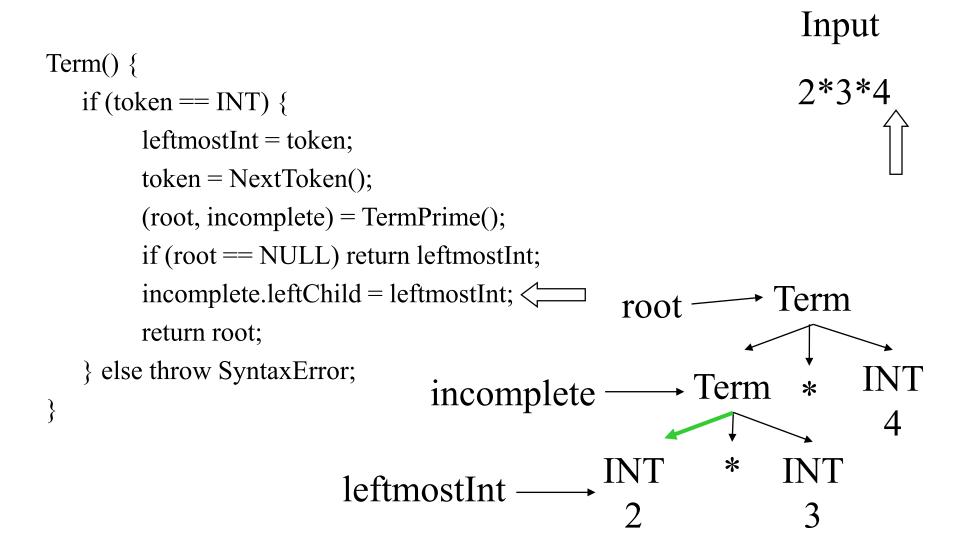
```
Term() {
   if (token == INT) {
        leftmostInt = token;
        token = NextToken();
        (root, incomplete) = TermPrime();
        if (root == NULL) return leftmostInt;
        incomplete.leftChild = leftmostInt;
        return root;
   } else throw SyntaxError;
                   token -
```

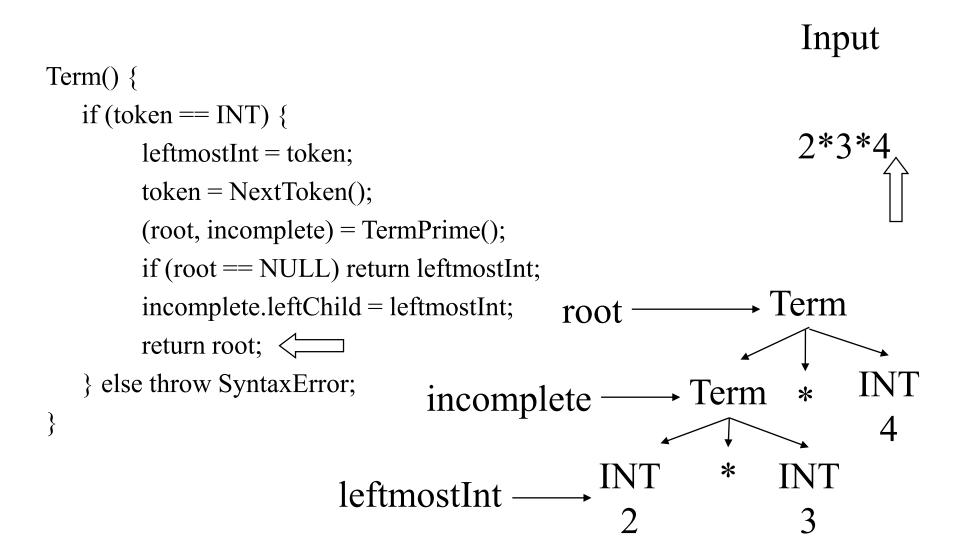


```
Term() {
   if (token == INT) {
        leftmostInt = token;
        token = NextToken(); <
         (root, incomplete) = TermPrime();
        if (root == NULL) return leftmostInt;
        incomplete.leftChild = leftmostInt;
        return root;
   } else throw SyntaxError;
              leftmostInt \longrightarrow \frac{INT}{2}
```









#### **Code for TermPrime**

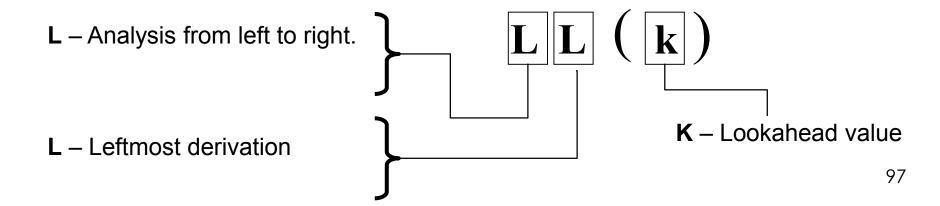
```
TermPrime() {
                                                                    Left child to be
   if((token == '*') |  (token == '/')) {
                                                                  placed by the caller
         op = token;
                                                                       procedure
         next = NextToken();
         if (next == INT) {
                   token = NextToken();
                   (root, incomplete) = TermPrime();
                   if (root == NULL) {
                            root = new ExprNode(NULL, &p, next);
                            return(root, root);
                   } else {
                            newChild = new ExprNode(NULL, op, next);
                            incomplete.leftChild = newChild;
                            return(root, newChild);
         } else throw SyntaxError;
   } else return(NULL,NULL);
```

### Summary

- Descendent syntactic analyser (Top-Down Parser)
- Use Lookahead to avoid Backtracking
- > The parser consists of a set of procedures mutually recursive

### **Terminology**

- Many techniques for syntactic analysis
  - Each one can handle a set of CFGs (context free grammars)
  - Categorization of the techniques
- Examples: LL(1), LL(2)
- > LL(k)
  - Descendent (top-down), predictive
  - Construct derivation leftmost and from top to bottom



# Classify a Grammar as LL(1)

- How to verify if a grammar is LL(1)?
  - If the syntactic table does not have more than one production in each cell
- Syntactic table of the Predictive Analyzer
  - One row per non-terminal
  - One column per terminal
  - Put X  $\rightarrow \gamma$  in row X, column T, for each T  $\in$  First( $\gamma$ )
  - If  $\gamma$  can derive  $\epsilon$  then put production  $X \to \gamma$  in row X, column T, for each  $T \in Follow(X)$

# Classify a Grammar as LL(1)

#### Grammar:

$$Z \rightarrow \text{"d"}$$

$$Z \rightarrow XYZ$$

$$Y \rightarrow \epsilon$$

$$Y \rightarrow$$
 "c"

$$X \rightarrow Y$$

$$X \rightarrow$$
 "a"

- Put production  $X \to \gamma$  in row X, column T, for each  $T \in First(\gamma)$
- > If γ can derive ε then put production X → γ in row X, column T, for each T ∈ Follow(X)

Não-	Terminais			
terminais	"d"	"c"	"a"	
Z				
Y				
X				

# Classify a Grammar as LL(1)

#### Grammar:

$$Z \rightarrow \text{"d"}$$

$$Z \rightarrow X Y Z$$

$$Y \rightarrow \epsilon$$

$$Y \rightarrow$$
 "c"

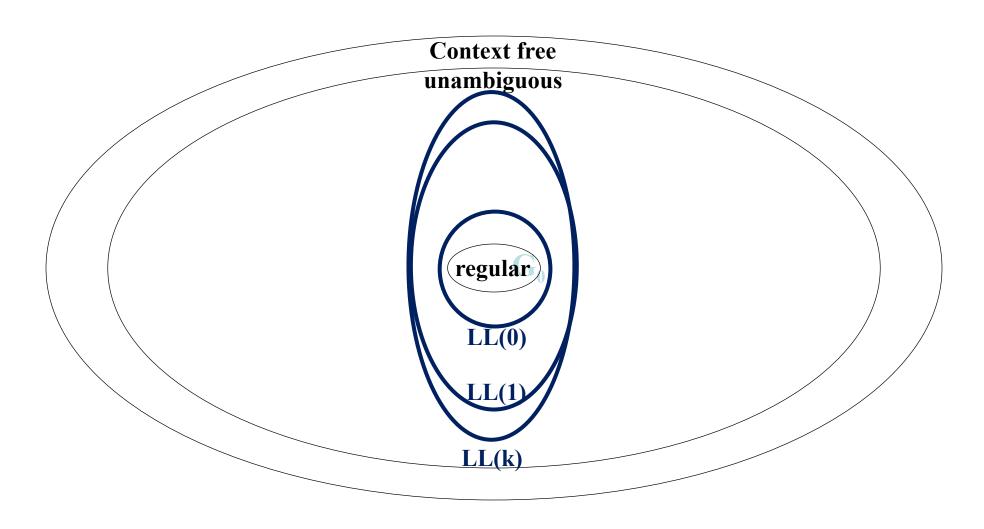
$$X \rightarrow Y$$

$$X \rightarrow$$
 "a"

- How to verify if a grammar is LL(1)?
  - If the syntactic table does not have more than one production per cell
- > This gramar is not LL(1)

Não-	Terminais			
terminais	"d"	"c"	"a"	
Z	$Z \rightarrow X Y Z$	$Z \rightarrow X Y Z$	$Z \rightarrow XYZ$	
	$Z \rightarrow$ "d"			
Y	$Y \rightarrow \epsilon$	$Y \rightarrow \epsilon$	$Y \rightarrow \epsilon$	
		Y → "c"		
X	$X \rightarrow Y$	$X \rightarrow Y$	$X \rightarrow Y$	
			X → "a"	

### **Grammar Classification**



#### **Lookahead Extensions**

- Syntactic Lookahead
- Semantic Lookahead
- > Both included in the JavaCC parser generator:
  - Syntactic:

```
LOOKAHEAD("(" Type1() "[")
"(" Type1() "[" Other1()
| ("(" Type2() "(" Other2()
```

• Semantic:

```
LOOKAHEAD( { getToken(1).kind == C && getToken(2).kind != C } ) <C:"c">
```

#### **Lookahead Extensions**

- > LL(\*)
  - Used in ANTALR
- ➤ Terence Parr and Kathleen Fisher. 2011. LL(\*): the foundation of the ANTLR parser generator. In Proceedings of the 32nd ACM SIGPLAN Conference on Programming Language Design and Implementation (PLDI '11). ACM, New York, NY, USA, 425-436. DOI=http://dx.doi.org/10.1145/1993498.1993548

#### **Parser Generators**

- Generate C, <a href="http://dinosaur.compilertools.net/">http://dinosaur.compilertools.net/</a>
  - Lex & Yacc
  - flex e bison
- Generate Java:
  - JLex e CUP
    - http://www.cs.princeton.edu/~appel/modern/java/JLex/
    - http://www.cs.princeton.edu/~appel/modern/java/CUP/
  - SableCC, <a href="http://sablecc.org/">http://sablecc.org/</a>
  - JavaCC (version 6 includes C++ generation):
     <a href="http://www.experimentalstuff.com/Technologies/JavaCC/index.html">http://www.experimentalstuff.com/Technologies/JavaCC/index.html</a>
- > ANTLR Parser Generator (generates Java, C#, JavaScript, Python):
  - http://www.antlr.org/
- List with other parser generators
  - http://catalog.compilertools.net/lexparse.html
  - http://catalog.compilertools.net/java.html