



- 1 - instantiate
- 2 - instantiate
  - start()
  - accept()
- 3 - instantiate
  - start()
- 4 - read()
  - write()
- 5 - readObject()
  - writeObject()
- 6 - processAndReply()
- 7 - setStateThief()
  - setIdPartyElem()
  - setPosElem()
  - resetIdPartyElem()
- 8 - open()
  - print()
  - close()

