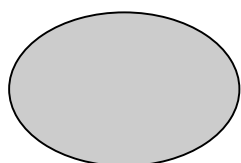
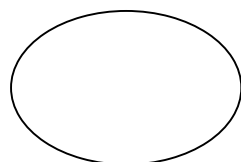


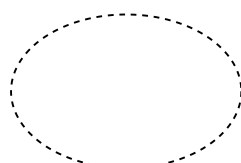
- 1 - instantiate
- 2 - instantiate, start, join
- 3 - acceptTheBets, areThereAnyWinners, honourTheBets
- 4 - summonHorsesToPaddock, startTheRace, reportResults, entertainTheGuests
- 5 - setBrokerState
- 6 - learnTheOdds
- 7 - startTheRace, reportResults
- 8 - summonHorsesToPaddock
- 9 - exchange
- 10 - getType
- 11 - instantiate
- 12 - instantiate, writeObject, readObject, close
- 13 - getSettings, shutdown



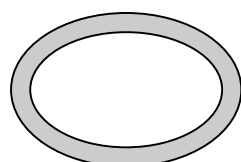
Tipo de dados instanciado,  
Entidade Ativa



Tipo de dados instanciado,  
Entidade Passiva



Tipo de dados não instanciado,  
Entidade Passiva



Tipo de dados não instanciado,  
Entidade Ativa