

ONE EMOTION AT A TIME

### Introduction

### WHAT IS BRANDFEELS?



Advertising where your business transcends digital.

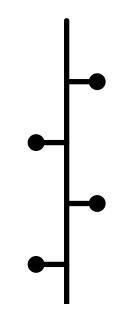


Integrating brands seamlessly into moments of joy, engagement, and entertainment.



Real-time User reach and value added advertisment

#### "ONE EMOTION AT A TIME"



CONNECTING DEEPER WITH CONSUMERS.



## The Problem

### TRADITIONAL ADVERTISING WOES



LIMITED AVENUES FOR INTERACTIVE ADVERTISING.

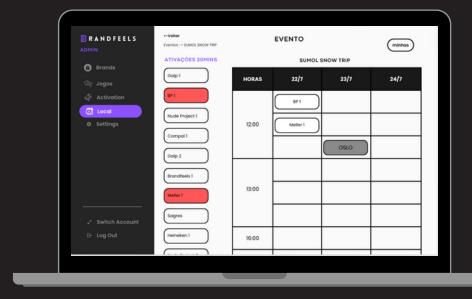
**DIFFICULTY IN REAL-TIME ENGAGEMENT** 

DETACHMENT FROM THE EMOTIONAL EXPERIENCE

### **ALL IN ONE: DISTRIBUTION PLATFORM**















### **CAMPAIGN**

• CREATE GAMIFIED AND VALUE DRIVEN ADS

### **SCHEDULE & DISTRIBUTE**

• SET TIMINGS AND BUDGETS WITH BRANDS

### **ENGAGE**

 ENGAGE YOUR AUDIENCE IN A NEW WAY

### **ANALYZE**

• SYSTEM REPORTS AND DATA ANALISYS

## THE SOLUTION

#### **ENGAGING FLOW**



PERSONALIZED BRAND FILTERS



REDIRECT /ADD OPTIONS



GAMES/CUPONS

**E-COMMERCE** 

**WEBSITE** 

**SOCIAL MEDIA** 

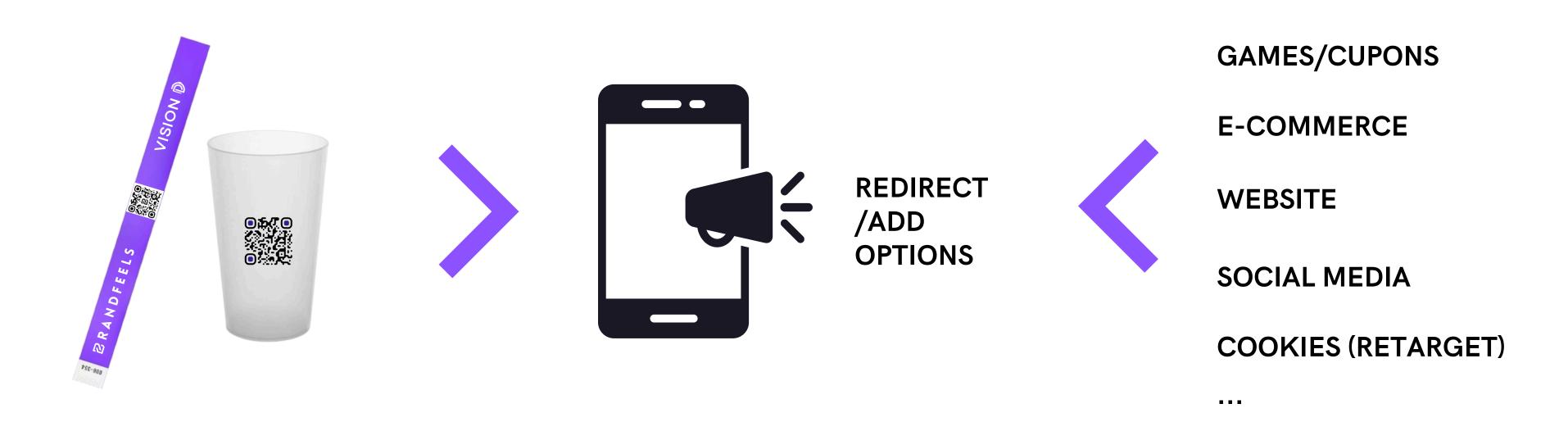
**COOKIES (RETARGET)** 

. . .

**BRANDFEELS & SOCIAL MEDIA** 

# THE SOLUTION

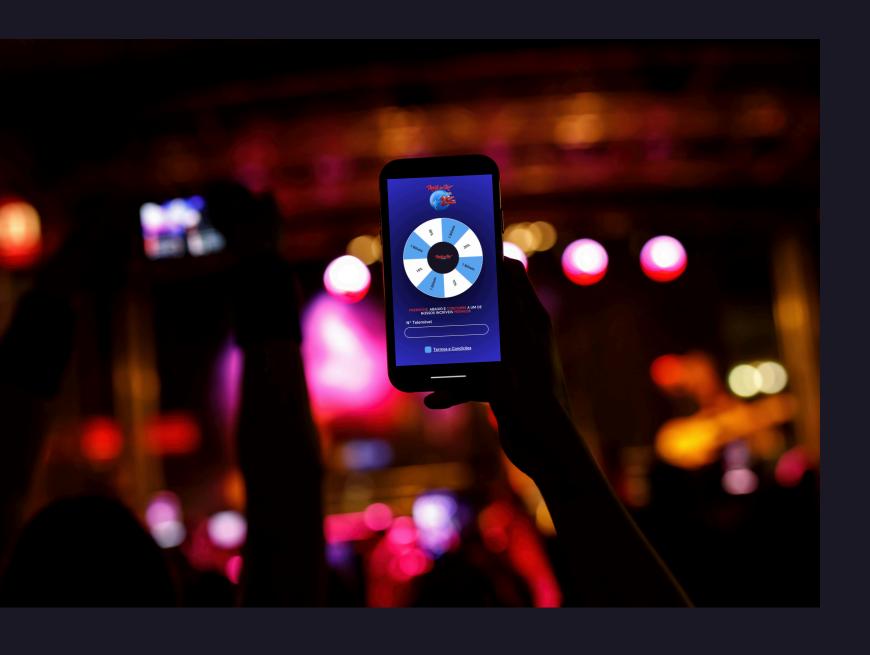
### **ENGAGING FLOW**



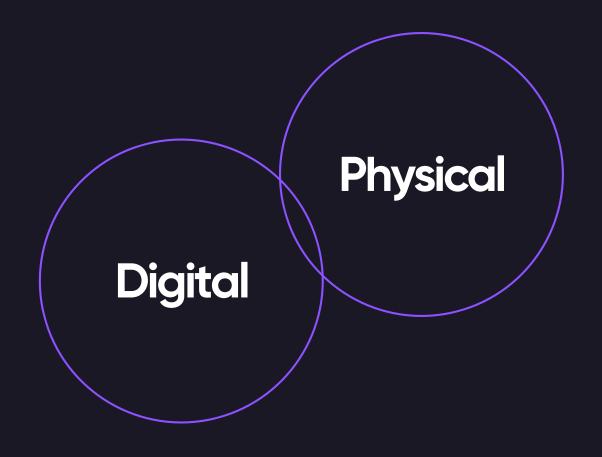
**BRANDFEELS & FESTIVALS** 

# FESTIVAL GAMES

**ENGAGING FLOW** 





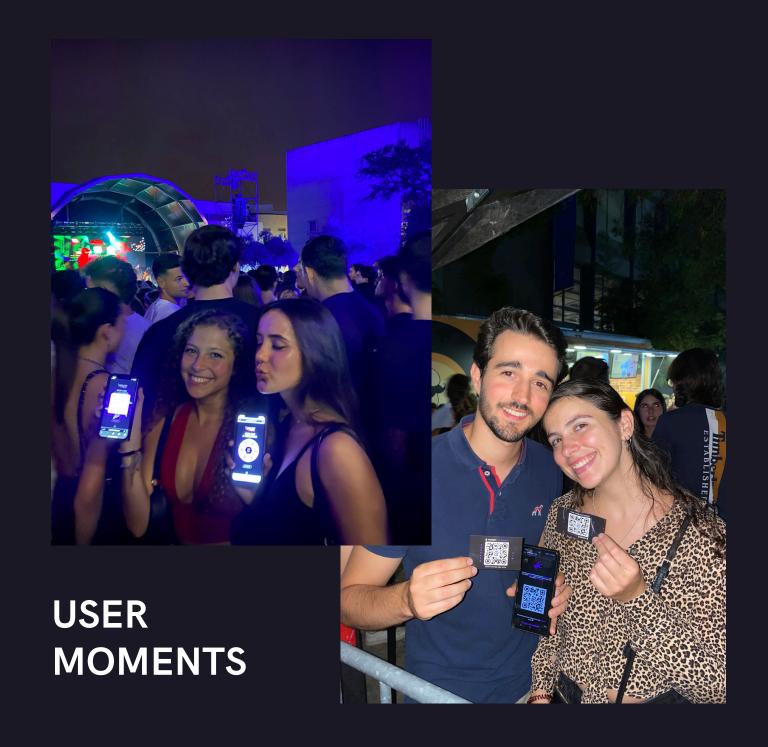


PHYGITAL MARKETING



# FESTIVAL GAMES

**ENGAGING FLOW** 



# INTEGRATION VALIDATION SYSTEM







**UNIQUE VERIFICATION** 



CUPON REDEEM SYSTEM

# THE SOLUTION

**BRANDFEELS & QR: BEST ADVERTISMENT** 

DIRECT
INTEGRATION INTO
ENTRETAINMENT
MOMENTS.

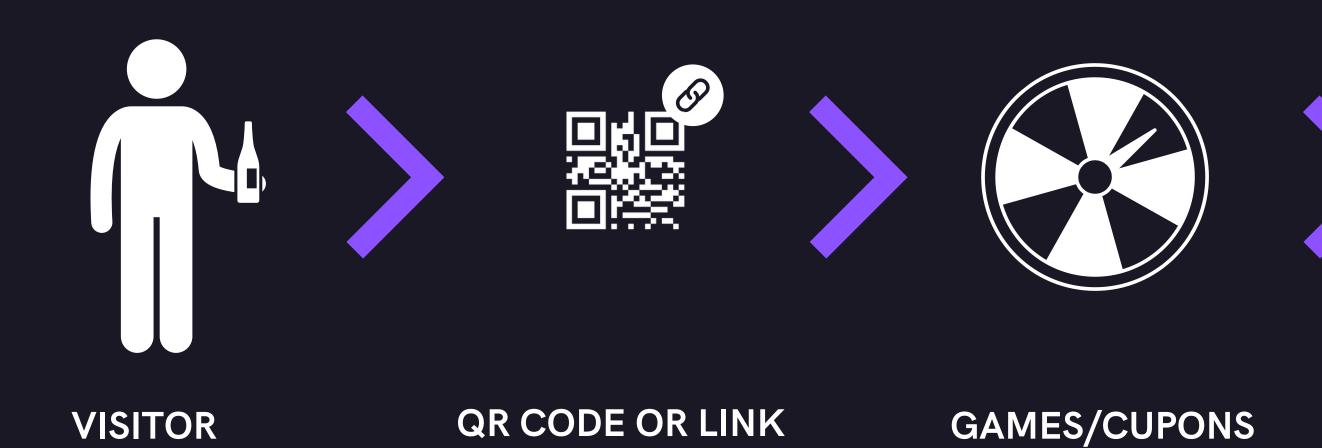
REAL-TIME INTERACTIONS
AND ENGAGEMENTS.

MEASURABLE
IMPACT.

# HOW IT WORKS

/AR FILTERS

### **BRAND CHALLENGES AND CUPONS**



**INTERACTION** 

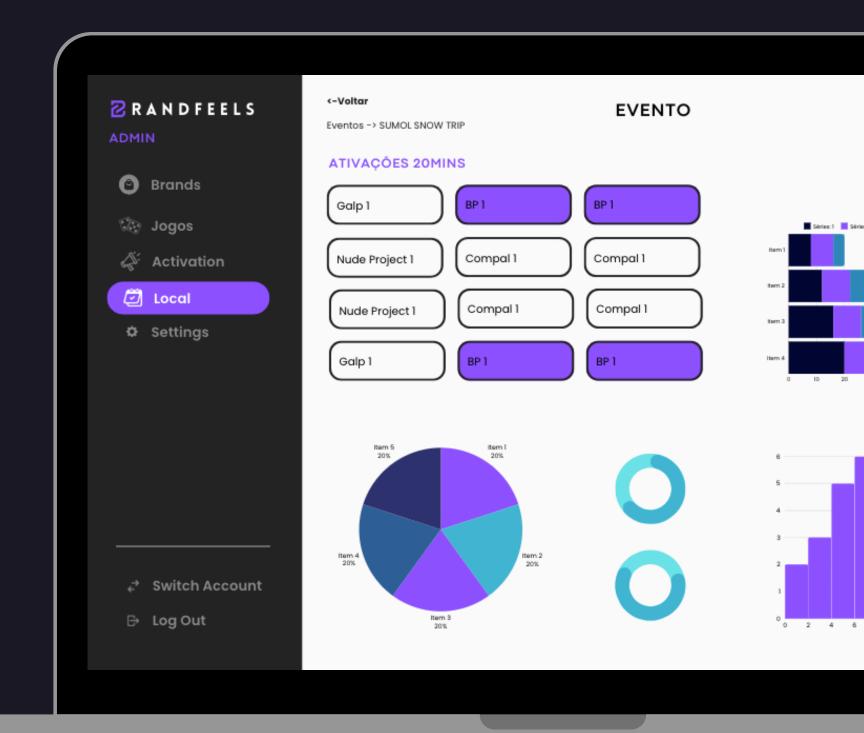


BRING BRANDS HOME

## ANALYSIS

### **STATISTICS AND REPORTS**

- ACTIVE INSIGHTS OF PHYSICAL MARKETING
- CONVERSION RATIO AND VISIBILITY RATE
- REPORTS AND CAMPAIGN MONITORING



### **BRANDFEELS EXTRAS**

**BOOST YOUR CAMPAIGN** 

**OUTDOOR ADS:** STAND OUT WITH MUPIS AND LED WALLS.



RADIO: EXTEND YOUR MESSAGE VIA RADIO SLOTS.



LIVE ANNOUNCEMENTS: CAPTIVATE EVENT-GOERS WITH SPEAKER AND ARTISTS ENDORSEMENTS.





PROMOTERS: ENGAGE DIRECTLY WITH PHYSICAL PROMOTERS.



INFLUENCERS: AMPLIFY REACH WITH SOCIAL INFLUENCERS.

INTEGRATED SERVICES FOR A UNIFIED, POWERFUL CAMPAIGN.

## **ACTIVE BRANDS**

FROM PASSIVE FESTIVAL-GOER TO ACTIVE BRAND ENTHUSIAST.



CUSTOMIZABLE BRANDING JOURNEY.



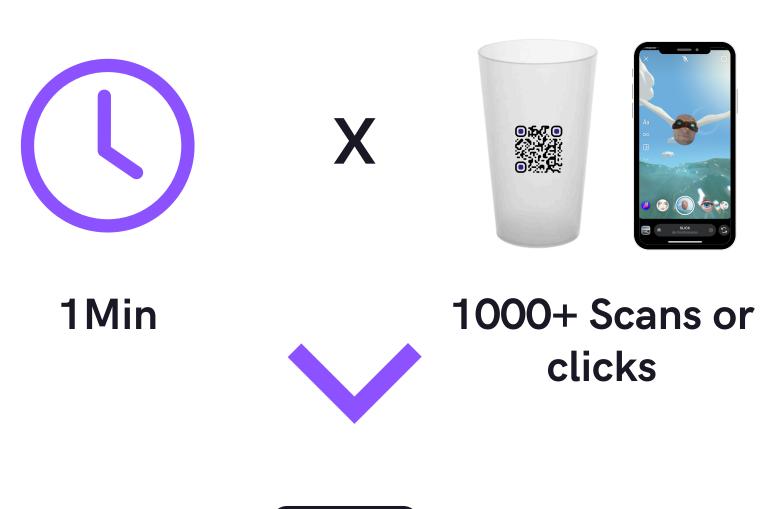
OFFERS, GAMES, AND MORE,
JUST A SCAN OR CLICK AWAY!



### **ACTIVATION PRICING CONCEPT**

Pay for Genuine Engagements

- Brands pay for the actual time consumers engage.
- Trackable metrics and analytics.
- Maximizing return on investment.





Bring Brands Home.

### **ACTIVATION PRICING CONCEPT**

**Choose Brand Options** 



Individual Roulette (1 brand)

STANDARD PACK: 5000€/BRAND, INCLUDED:

- 4 activations of 15 minutes each;
- Personalizable Game (Engaging add);
- Led-Walls exhibition;
- This package can be renewable (subject to availability of time).

#### **EXTRA ADD-ON:**

- + 1500€ for additional activation (subject to availability of time);
- + 1000€ for a brand-specific Instagram filter with props;
- + 1000€ for a unique game specifically created for the brand.

### **ACTIVATION PRICING CONCEPT**



### Collective Roulette (maximum 12 brands/roulette):

STANDARD PACK: 3500€/ BRAND, INCLUDED:

- 4 activations: 15-minute (scan QR code directed to a game);
- Collective roulette (each slice represents a brand);
- Exposure on LED walls;
- This package can be renewable (subject to availability of time).

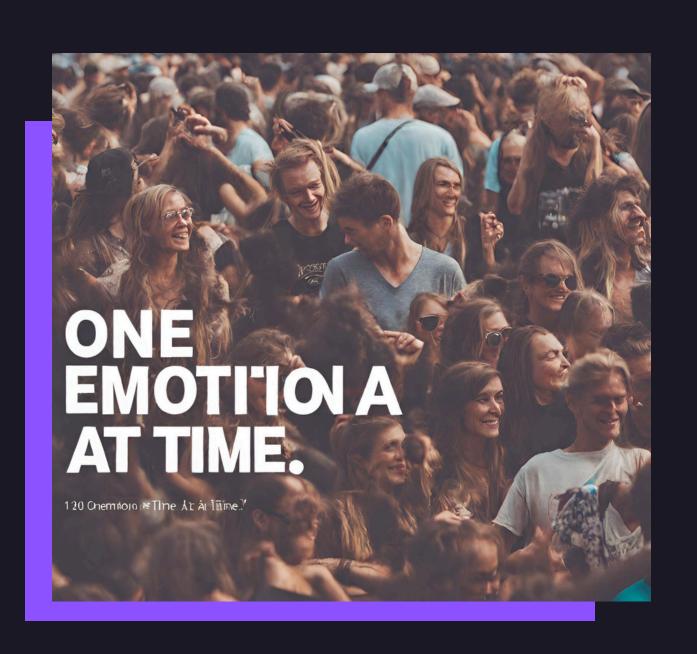


#### **SUPER PACK**

7500€ / BRAND, INCLUDED: Individual Roulette (single brand) + Collective Roulette (multiple brands)



### **EXPERIENCE BRANDFEELS**



REINVENTING brand-customer relations at festivals.



MAKING EVERY MINUTE COUNT.



**READY TO EVOKE EMOTIONS?** 

# RANDFEELS



Bringing Brands & Festival Emotions Closer

brandfeels.com