

Graphs: Adjacency Matrix Structure

Estruturas de Informação

A *graph G* is a set *V* of *vertices* and a collection *E* of pairs of vertices from *V*, called *edges*. The aim of this worksheet is to complete and use an implementation of the Graph ADT based on the *adjacency matrix r*epresentation.

As illustrated in figure 1, with this representation the set *V* of *vertices* are stored in an **ArrayList** and the set of edges are represented in a **matrix**.

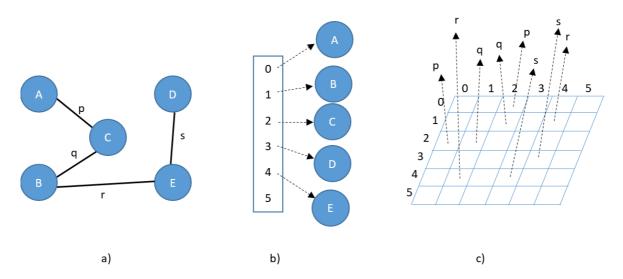


Figure 1 - (a) An undirected graph G; (b) vertices' ArrayList; (c) edges' matrix

Download and extract the project **AdjacencyMatrixGraph_Initial** from moodle and analyse the classes.

All the classes use generic parameters V and E to designate the element type stored respectively at vertices and edges.

- 1. Complete the generic class AdjacencyMatrixGraph<V, E> to include the method to
 - (i) return the set of **outgoing edges** of a particular vertex;
 - (ii) return the set of directed connected vertices from a particular vertex.
- 2. Complete the generic class **GraphAlgorithms<V,E>** to include methods to
 - (i) return a **DFS** visit of the graph from a particular vertex;
 - (ii) return a new graph which represents the transitive closure of the current graph;
 - (iii) complete the test classe to test the TransitiveClosure.
- 3. Complete the generic class EdgeAsDoubleGraphAlgorithms<V,E> to include the method to:
 - (i) return the **shortest path** between a pair of vertices.