

HO CHI MINH NATIONAL UNIVERSITY
UNIVERSITY OF SCIENCE

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CSC13002 - Introduction to Software Engineering



REVIEW MEETING REPORT

Sprint 4

21/11/2024 – 28/11/2024



Instructors:

Trần Duy Hoàng

Ngô Ngọc Đăng Khoa

Phạm Hoàng Hải

HO CHI MINH CITY, 2024

I. General information

a. Meeting time and location

- **Meeting date:** 28/11/2024
- **Meeting time:** 20h
- **Meeting location:** Google Meet ([link here](#))

b. Team members

Student ID	Student name	Email	Attendance
22127275	Trần Anh Minh	taminh22@clc.fitus.edu.vn	Attend ▾
22127280	Đoàn Đặng Phương Nam	ddpnam22@clc.fitus.edu.vn	Attend ▾
22127396	Khuru Thành Thiện	ktthien22@clc.fitus.edu.vn	Attend ▾
22127465	Bùi Nguyễn Lan Vy	bnlvy22@clc.fitus.edu.vn	Attend ▾
22127475	Diệp Gia Huy	dghuy22@clc.fitus.edu.vn	Attend ▾

c. Agenda

Topic	Time period
Evaluate the completion status of each task in the sprint	5 mins
Identify the problems of each task and their reasons	10 mins
Discuss solution for each problem and lessons for team	10 mins

II. Evaluate each task and its problem

Task	Status	Problem(s)	Problem's reason(s)
Define the UI of the product	Completed ▾	None	None
Revise Software Architecture Document	Completed ▾	None	None
Write UI Prototype Report	Completed ▾	None	None

III. Solution for each problem and lessons for team

In this sprint, since there are no problems in every task, consequently, there are no solutions for any problem. But due to a huge amount of objects need to be designed in UI prototype, designers of our group still have not completed all yet. Finally, through a week of this sprint, team members partially understood:

- How to define and describe components in the **Deployment diagram**
- How to organize folders storing code and supporting files
- How to define **UI Prototype Description** for our team's created **UI Prototype**