# (draft) FIFO queues Model

## Mattia Milani\*

\*Dept. of Information Engineering and Computer Science, University of Trento, Italy mattia.milani@studenti.unitn.it

### I. MAIN IDEA

Take an already proven model that defines hard-state protocols and implement on it FIFO queues on the edges.

This document uses models and demonstration from [1].

This document assumes the knowledge of semirings as  $(S, \oplus, \mathcal{F}, \overline{0}, \overline{\infty})$  to model routing problems.

### II. GOALS

The goal of this document is to amplify what demonstrated in [1] introducing a FIFO queue on the edges.

The second goal of this work is to introduce an asynchoronus formalization of this fourth model.

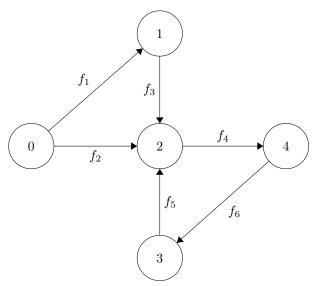
#### III. NETWORK

A network is represented by a directed graph  $\mathcal{G}(\mathcal{V}, \mathcal{E})$  where  $\mathcal{V}$  is a set of n nodes  $\mathcal{V} = \{0, 1, ..., n-1\}$  and  $\mathcal{E}$  is a set of arcs. A configuration of  $\mathcal{G}$  with respect to a routing algebra  $(\mathcal{S}, \oplus, \mathcal{F}, \overline{0}, \overline{\infty})$  is a mapping from  $\mathcal{E}$  to F.

Such mappings will be represented by an  $n \times n$  adjacency matrix  $\mathcal{A}$  where  $\mathcal{A}_{ij} \in F$ .

I assume the constant function  $f_{\overline{\infty}} \in F$  exists that always returns the invalid weight, function used to represent missing edges.

For example we can have the following graph:



That has as A the one in Eq. (1)

$$\mathcal{A} = \begin{bmatrix}
f_{\overline{\infty}} & f_1 & f_2 & f_{\overline{\infty}} & f_{\overline{\infty}} \\
f_{\overline{\infty}} & f_{\overline{\infty}} & f_3 & f_{\overline{\infty}} & f_{\overline{\infty}} \\
f_{\overline{\infty}} & f_{\overline{\infty}} & f_{\overline{\infty}} & f_{\overline{\infty}} & f_4 \\
f_{\overline{\infty}} & f_{\overline{\infty}} & f_{\overline{\infty}} & f_{\overline{\infty}} & f_{\overline{\infty}} \\
f_{\overline{\infty}} & f_{\overline{\infty}} & f_{\overline{\infty}} & f_{\overline{6}} & f_{\overline{\infty}}
\end{bmatrix}$$
(1)

IV. BACKGROUND

Brief recap of the models in [1].

In that document are formalized three new models that amplify what represent the basic high level model that is compleatly abstracted from network concepts. This model is represented by  $\Gamma_0$ . In this model the solution to the routing path problem is given by a matrix  $\mathcal{X}$  where each element  $\mathcal{X}_{ij}$  represent the best path from i to j. The solution is computed by iteratively appling the adjacent matrix  $\mathcal{A}$  to the actual routing state  $\mathcal{Y}$  (Every router synchrounously chose the best path extension from it's neighbourhood in state  $\mathcal{Y}$ ).

$$\Gamma_0(\mathcal{Y}) = \mathcal{A}(\mathcal{Y}) \oplus \mathcal{I} \tag{2}$$

$$\mathcal{X} = \mathcal{A}(\mathcal{X}) \oplus \mathcal{I} \tag{3}$$

Equation (3) represent the solution to the routing problem using the high level model, one single round of the model is defined by Equation (2).

The

### REFERENCES

 p. M. van der Stoe, "An Agda Formalisation of a Hard-state Vectoring Routing Protocol," 2019.