Artistic Style Transfer Implementation with Tensorflow

GR5242 Advanced Machine Learning Final Project

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1 Introduction

- 1.1 Project background
- 1.2 Related works
- 1.3 Development environment and hardware information

2 Mathematical Foundation

- 2.1 Covolutional neural network
- 2.2 VGG-network
- 2.3 Loss function

3 Tensorflow Implementation

3.1 System overview

The style transfer system is implemented mainly with Python Tensorflow, with auxiliary packages including NumPy, SciPy, and Pillows. A flowchart of the system overview is provided in Fig. 3–1.

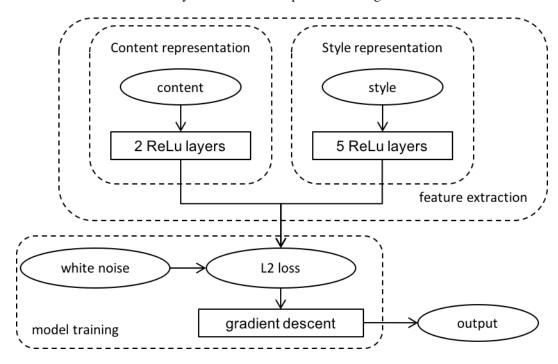


Figure 3–1: Tensorflow implementation system overview

In feature extraction part, the pre-trained VGG network is used for both content representation and style representation. One ReLu layers (relu4_2) is for content feature extraction and five ReLu layers (relu1_1, relu2_1, relu3_1, relu4_1, relu5_1) are for style representation, which are different from the original work [1].

In model training part, the final output is initialized with a white noise picture, and a gradient-based optimization methodology known as Adam is used. As is described in [2], Adam optimizer is based on first-order gradient. Other optimizers including traditional gradient descent method can also be implemented.

3.2 Pre-defined parameters

Some tuning parameters are hard-wired in the system. Most of the choices follow the original work [1], or the reference [3] and some are modified.

There is plenty of room with cross-validatio optimization for performace improvement (see Sec 5.1 for more details). For simplicity, they are fixed in this system for now and the user can easily modify part of them in constants.py following instruction in A.

Some pre-defined parameters are listed below in Table 3–1. The ratio of content loss and style loss is arbitrarily set while [1] explores different loss ratios and corresponding output results. Parameters can always be modified and optimized with techniques like cross-validation.

parameter type	parameter value
content weight	5
style weight	500
total variation weight	100
Adam learning rate	10
Adam β_1	0.9
Adam β_2	0.999
Adam ϵ	10^{-8}
maximum iteration	1000
pooling layer method	max

Table 3–1: Pre-defined model parameters

Apart from model parameters, neural network choice in this work is also different.

		layers used
	this work	relu4_2
content representation	original work	conv1_1, conv4_2
	Anish work	relu4_2, relu5_2 (weight adjustable)
	this work	relu1_1, relu2_1, relu3_1, relu4_1, relu5_1
style representation	original work	conv1_1, conv2_1, conv3_1, conv4_1, conv5_1
	Anish work	relu1_1, relu2_1, relu3_1, relu4_1, relu5_1

Table 3–2: Pre-defined feature extraction layers

Specifically, all layers in style representation are equally weighted. The random initialization, i.e. process to generate the white noise graph is arbitrary as well but has little impact on the output results, and thus is omitted here.

4 Sample Results

- 4.1 When New York meets Van Gogh
- 4.2 More examples

- 5 Discussion
- 5.1 Tuning parameters optimization
- 5.2 Running time optimization

A Code Manuscript

Please refer to https://github.com/tian-gao/AdvML-fall17-project for detailed instructions. All source code are provided.

B Python Code

B.1 style_transfer.py

41

```
import os
  import sys
  import time
  import scipy.misc
  from argparse import ArgumentParser
  from utils import read_image, save_image
  from logger import logger
  from settings import PATH_INPUT_STYLE, PATH_INPUT_CONTENT, PATH_OUTPUT, TRAINED_NETWORK_DATA
  from constants import (
       CONTENT_WEIGHT, STYLE_WEIGHT, TV_WEIGHT, POOLING,
11
       LEARNING_RATE, BETA1, BETA2, EPSILON, MAX_ITERATION
12
  )
13
  from visual_geometry_group import VGG
   from neural_network import NeuralNetwork
16
17
   def style_transfer(
18
           content_name, style_name, output_name, content_weight, style_weight, tv_weight,
19
           pooling, learning_rate, beta1, beta2, epsilon, max_iteration, check_point):
20
       time_start = time.time()
21
22
       # read images
23
       content = read_image(PATH_INPUT_CONTENT + content_name)
24
       style = read_image(PATH_INPUT_STYLE + style_name)
25
       style = scipy.misc.imresize(style, content.shape[1] / style.shape[1])
26
27
       # initialize objects
28
       vgg = VGG(TRAINED_NETWORK_DATA, pooling)
29
       nn = NeuralNetwork(content, style, vgg, content_weight, style_weight, tv_weight)
30
31
       # train model
32
       for k, output_image in nn.train_model(learning_rate, beta1, beta2, epsilon,
33
           max_iteration, check_point):
           name_list = output_name.split('.')
34
           image_name = PATH_OUTPUT + '.'.join(name_list[:-1]) + '_{}.{}'.format(str(k) if not
35
               k % check_point else 'final', name_list[-1])
           save_image(output_image, image_name)
36
37
       time_end = time.time()
38
       logger.info('Time elapsed: {} seconds'.format(round(time_end - time_start)))
39
40
```

```
def build_parser():
42
       parser = ArgumentParser()
43
       parser.add_argument('—content', dest='content', required=True,
44
                            help='Content image, e.g. "input.jpg"')
45
       parser.add_argument('—style', dest='style', required=True,
                            help='Style image, e.g. "style.jpg"')
       parser.add_argument('—output', dest='output', required=True,
                            help='Output image, e.g. "output.jpg"')
       return parser
50
51
52
  if __name__ == '__main__':
53
       parser = build_parser()
54
       args = parser.parse_args()
       # check if network data file exists
57
       if not os.path.isfile(TRAINED_NETWORK_DATA):
           logger.error('Cannot find pre-trained network data file!')
           sys.exit()
61
       style_transfer(
62
           content_name=args.content,
63
           style_name=args.style,
           output_name=args.output,
65
           content_weight=CONTENT_WEIGHT,
67
           style_weight=STYLE_WEIGHT,
68
           tv_weight=TV_WEIGHT,
69
           pooling=POOLING,
70
71
           learning_rate=LEARNING_RATE,
72
           beta1=BETA1,
73
           beta2=BETA2,
74
           epsilon=EPSILON,
75
           max_iteration=MAX_ITERATION,
76
           check_point=MAX_ITERATION / 10
77
       )
78
```

B.2 neural_network.py

```
import numpy as np
  import tensorflow as tf
   from functools import reduce
   from operator import mul
  from logger import logger
   from constants import CONTENT_LAYERS, STYLE_LAYERS
   from utils import process_image, unprocess_image
10
   class NeuralNetwork(object):
11
       """NeuralNetwork provides an interface to formulate the Tensorflow neural network model
12
       and perform style transfer algorithm"""
13
       def __init__(self, content, style, vgg, content_weight, style_weight, tv_weight):
14
           logger.info('Initializing neural network.....')
15
           self.content = content
16
           self.style = style
17
           self.vgg = vgg
18
19
           self.content_weight = content_weight
20
           self.style_weight = style_weight
21
           self.tv_weight = tv_weight
22
23
           self.content_shape, self.style_shape, self.content_layer_weights, self.
24
               style_layer_weights = self.get_parameters()
           self.content_features, self.style_features = self.get_features()
25
       def get_parameters(self):
27
           logger.info('Fetching images parameters.....')
           content_shape = (1, ) + self.content.shape
29
           style_shape = (1, ) + self.style.shape
31
           # get content layer weights
32
           content_layer_weights = {}
33
           content_layer_weights['relu4_2'] = 1.0
34
           content_layer_weights['relu5_2'] = 0.0
35
           # get style layer weights
37
           style_layer_weights = {}
38
           for style_layer in STYLE_LAYERS:
39
               style_layer_weights[style_layer] = 1.0 / len(STYLE_LAYERS)
40
41
           return content_shape, style_shape, content_layer_weights, style_layer_weights
42
43
       def get_features(self):
44
           content_features = self._get_content_feature()
45
           style_features = self._get_style_feature()
46
```

```
return content_features, style_features
47
48
       def _get_content_feature(self):
49
           logger.info('Fetching content features.....')
50
           content_features = {}
51
           graph = tf.Graph()
52
           with graph.as_default(), graph.device('/cpu:0'), tf.Session() as session:
53
               content_image = tf.placeholder('float', shape=self.content_shape)
54
               content_net = self.vgg.load_net(content_image)
               content_pre = np.array([
                   process_image(self.content, self.vgg.mean_pixel)])
               for content_layer in CONTENT_LAYERS:
                   content_features[content_layer] = content_net[content_layer].eval(feed_dict
59
                       ={content_image: content_pre})
           return content_features
61
62
       def _get_style_feature(self):
63
           logger.info('Fetching style features.....')
           style_features = {}
65
           graph = tf.Graph()
           with graph.as_default(), graph.device('/cpu:0'), tf.Session() as session:
67
               style_image = tf.placeholder('float', shape=self.style_shape)
               style_net = self.vgg.load_net(style_image)
69
               style_pre = np.array([
70
                   process_image(self.style, self.vgg.mean_pixel)])
71
               for style_layer in STYLE_LAYERS:
72
                   feature = style_net[style_layer].eval(feed_dict={style_image: style_pre})
73
                   feature = np.reshape(feature, (-1, feature.shape[3]))
74
                   gram = feature.T.dot(feature) / feature.size
75
                   style_features[style_layer] = gram
76
77
           return style_features
78
79
       def train_model(self, learning_rate, beta1, beta2, epsilon, max_iteration, check_point):
80
           with tf.Graph().as_default():
81
               # initialize with random guess
82
               logger.info('Initializing tensorflow graph with random guess.....')
83
               noise = np.random.normal(size=self.content_shape, scale=np.std(self.content) *
84
                   0.1)
               initial_guess = tf.random_normal(self.content_shape) * 0.256
85
               input_image = tf.Variable(initial_guess)
86
               parsed_net = self.vgg.load_net(input_image)
87
88
               # calculate loss
89
               content_loss = self._calculate_content_loss(parsed_net)
90
               style_loss = self._calculate_style_loss(parsed_net)
91
               tv_loss = self._calculate_tv_loss(input_image)
92
               loss = content_loss + style_loss + tv_loss
93
```

```
94
                # summary statistics
95
                tf.summary.scalar('content_loss', content_loss)
96
                tf.summary.scalar('style_loss', style_loss)
97
                tf.summary.scalar('tv_loss', tv_loss)
98
                tf.summary.scalar('total_loss', loss)
                summary_loss = tf.summary.merge_all()
100
101
                # initialize optimization
102
                train_step = tf.train.AdamOptimizer(learning_rate, beta1, beta2, epsilon).
103
                    minimize(loss)
104
                with tf.Session() as session:
105
                    summary_writer = tf.summary.FileWriter('logs/neural_network', session.graph)
106
                    logger.info('Saving graph.....')
107
108
                    session.run(tf.global_variables_initializer())
                    logger.info('Initializing optimization.....')
                    logger.info('Current total loss: {}'.format(loss.eval()))
112
                    for k in range(max_iteration):
                         logger.info('Iteration {} total loss {}'.format(str(k+1), loss.eval()))
114
                         train_step.run()
115
                         summary = session.run(summary_loss)
116
                         summary_writer.add_summary(summary, k)
117
118
                         # save intermediate images at checkpoints
119
                         if (check_point and (not k \% check_point)) or k == max_iteration - 1:
120
                             output_temp = input_image.eval()
121
                             output_image = unprocess_image(output_temp.reshape(self.
122
                                 content_shape[1:]), self.vgg.mean_pixel)
                             yield k, output_image
123
124
        def _calculate_content_loss(self, parsed_net):
125
            logger.info('Calculating content loss.....')
126
            losses = []
127
            for content_layer in CONTENT_LAYERS:
128
                losses += [
129
                    self.content_layer_weights[content_layer] * self.content_weight * (
130
                         2 * tf.nn.l2_loss(
131
                             parsed_net[content_layer] - self.content_features[content_layer]
132
                         ) / self.content_features[content_layer].size)]
133
            return reduce(tf.add, losses)
134
135
        def _calculate_style_loss(self, parsed_net):
136
            logger.info('Calculating style loss.....')
137
            losses = \Pi
138
            for style_layer in STYLE_LAYERS:
139
                layer = parsed_net[style_layer]
140
```

```
_, height, width, number = map(lambda x: x.value, layer.get_shape())
141
                size = height * width * number
142
                feats = tf.reshape(layer, (-1, number))
143
                gram = tf.matmul(tf.transpose(feats), feats) / size
144
                style_gram = self.style_features[style_layer]
145
                losses += [
146
                    self.style_layer_weights[style_layer] * 2 * tf.nn.l2_loss(gram - style_gram)
147
                         / style_gram.size]
            return self.style_weight * reduce(tf.add, losses)
148
149
       def _calculate_tv_loss(self, image):
150
            # total variation denoising
151
            logger.info('Calculating total variation loss.....')
152
            tv_y_size = self._get_tensor_size(image[:, 1:, :, :])
153
            tv_x_size = self._get_tensor_size(image[:, :, 1:, :])
154
            tv_loss = self.tv_weight * 2 * ((
                tf.nn.l2_loss(image[:, 1:, :, :] - image[:, :self.content_shape[1]-1, :, :]) /
156
                    tv_y_size) + (
                tf.nn.l2_loss(image[:, :, 1:, :] - image[:, :, :self.content_shape[2]-1, :]) /
157
                    tv_x_size))
            return tv_loss
158
159
       def _get_tensor_size(self, tensor):
160
            return reduce(mul, (d.value for d in tensor.get_shape()), 1)
161
```

B.3 visual_geometry_group.py

```
import numpy as np
  import scipy.io
   import tensorflow as tf
  from logger import logger
   from constants import VGG19_LAYERS
   class VGG(object):
       """VGG provides an interface to extract parameter from pre-trained neural network
10
       and formulate Tensorflow layers"""
11
       def __init__(self, trained, pooling):
12
           logger.info('Loading pre-trained network data.....')
13
           self.network = scipy.io.loadmat(trained)
14
           self.layers, self.mean_pixel = self.init_net()
15
           self.pooling = pooling
16
17
       def init_net(self):
18
           mean_mat = self.network['normalization'][0][0][0] # shape: (224, 224, 3)
19
           mean_pixel = np.mean(mean_mat, axis=(0, 1)) # length: 3
20
           layers = self.network['layers'].reshape(-1) # length: 43
21
           return layers, mean_pixel
22
23
       def load_net(self, input_image):
24
           # construct layers using parameters
25
           logger.info('Parsing layers.....')
26
           parsed_net = {}
27
           current_image = input_image
28
           for layer_name, input_layer in zip(VGG19_LAYERS, self.layers):
               layer_kind = layer_name[:4]
32
               if layer_kind == 'conv':
                   current_image = self._get_conv_layer(current_image, input_layer)
34
               elif layer_kind == 'relu':
35
                   current_image = self._get_relu_layer(current_image)
36
               elif layer_kind == 'pool':
37
                   current_image = self._get_pool_layer(current_image)
38
               parsed_net[layer_name] = current_image
40
           assert len(parsed_net) == len(VGG19_LAYERS)
41
           return parsed_net
42
43
       def _get_conv_layer(self, input_image, input_layer):
44
           # get kernel and bias
45
           # matconvnet: weights are [width, height, in_channels, out_channels]
46
           # tensorflow: weights are [height, width, in_channels, out_channels]
47
```

```
kernels, bias = input_layer[0][0][0][0]
48
           kernels = np.transpose(kernels, (1, 0, 2, 3))
49
           bias = bias.reshape(-1)
50
51
           # formulate conv layer
52
           conv = tf.nn.conv2d(input_image, tf.constant(kernels), strides=(1, 1, 1, 1), padding
53
               ='SAME')
           layer = tf.nn.bias_add(conv, bias)
54
           return layer
55
       def _get_relu_layer(self, input_image):
57
           return tf.nn.relu(input_image)
58
59
       def _get_pool_layer(self, input_image):
60
           if self.pooling == 'avg':
61
               layer = tf.nn.avg_pool(input_image, ksize=(1, 2, 2, 1), strides=(1, 2, 2, 1),
62
                   padding='SAME')
           elif self.pooling == 'max':
63
               layer = tf.nn.max_pool(input_image, ksize=(1, 2, 2, 1), strides=(1, 2, 2, 1),
                   padding='SAME')
           return layer
65
```

References

- [1] Leon A Gatys, Alexander S Ecker, and Matthias Bethge. Image Style Transfer Using Convolutional Neural Networks. In 2016 IEEE Conference on Computer Vision and Pattern Recognition (CVPR, pages 2414–2423. IEEE, 2016.
- [2] Diederik Kingma and Jimmy Ba. Adam: A method for stochastic optimization. *arXiv preprint arXiv:1412.6980*, 2014.
- [3] Anish Athalye. Neural style. https://github.com/anishathalye/neural-style, 2015.