

# Add `make_proxy` for the Pointer-Semantics-Based Polymorphism Library - Proxy

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Audience: LEWG

**Abstract:** *Proxy* is a new library feature that is being proposed to delegate general pointer types with the type-erased technique to support non-intrusive polymorphism programming in C++. The focus of paper is on a utility function – *make\_proxy*, which used to be included in the *proxy* proposal as a sub-feature. We believe it's a useful tool to help allocate *proxy* instances properly.

## 1 Introduction

Paper 3086 proposed a *Pointer-Semantics-Based Polymorphism Library*, which is designed to help people build extendable and efficient polymorphic programs with better abstractions and less intrusive code. This paper is proposing the utility part that is separated from early versions of paper 3086 and paper 0957.

More specifically, we are eager to add function template *make\_proxy* together with the *proxy* library into the standard as a library feature. *make\_proxy*'s syntax is similar to the constructors of `std::any`. It is designed to provide simple ways to construct *proxy* instances from values. With *make\_proxy*, SBO (small buffer optimization) may implicitly apply, depending on library implementation, to reduce the potential overheads that may come from invoking *proxy*'s constructors directly.

## 2 Motivation

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## 3 Technical specification

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