

G4VPhysicsConstructor



```
graph BT; AddXSPhysics --> G4VPhysicsConstructor
```

A UML class diagram illustrating inheritance. At the bottom is a class box for 'AddXSPhysics' with a light gray fill and a black border. A solid blue arrow points vertically upwards from the top center of the 'AddXSPhysics' box to the bottom center of the 'G4VPhysicsConstructor' box. The 'G4VPhysicsConstructor' box is at the top, has a white fill, and a light gray border.

AddXSPhysics