# Note on Direct Preference Optimization

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### 1 Main idea

Direct Preference Optimization (DPO) focuses on the direct optimization of a language model (the policy network in reinforcement learning) to align with human preferences, all without the need for explicit reward modeling through a preference model or traditional reinforcement learning techniques for policy optimization. Notably, DPO achieves this by employing a change of variables to establish the preference loss as a direct function of the policy and then proceeds to optimize the policy through a straightforward binary cross-entropy objective. Figure 1 provides a visual comparison between DPO and Reinforcement Learning from Human Feedback (RLHF).

### 2 Derivation

The reward of completion y given the input x, w.r.t policy (language model),

$$r(x,y) = \beta \left( \log \frac{\pi_{\theta}(y|x)}{\pi_{ref}(y|x)} \right) + \beta \log Z(x)$$
 (1)

where, this reward is the optimal policy with KL-constrained RL,

$$\pi_{\theta}(y|x) = \frac{1}{Z(x)} \pi_{ref}(y|x) \exp(\frac{1}{\beta} r(x, y))$$

The Bradley–Terry model is the probability of pairwise comparison between completions  $y_1$  and  $y_2$ , as  $y_1$  is preferred or better than  $y_2$  turns out to be true,

$$p(y_1 > y_2 | x) = \sigma (r(x, y_1) - r(x, y_2))$$

where  $\sigma(x) = 1/(1 + \exp(-x))$  is the logistic function.

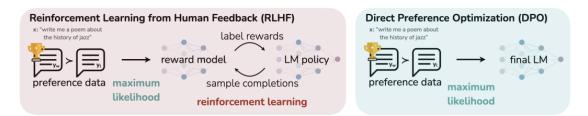


Figure 1: **DPO optimizes for human preferences while avoiding reinforcement learning.** Existing methods for fine-tuning language models with human feedback first fit a reward model to a dataset of prompts and human preferences over pairs of responses, and then use RL to find a policy that maximizes the learned reward. In contrast, DPO directly optimizes for the policy best satisfying the preferences with a simple classification objective, without an explicit reward function or RL.

Figure 1: DPO vs RLFH

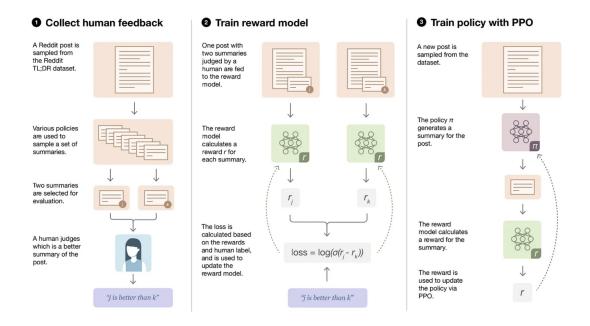


Figure 2: RLFH

That is,

$$P(y_1 > y_2 | x) = \frac{1}{1 + \exp\left(\beta \log \frac{\pi(y_2 | x)}{\pi_{ref}(y_2 | x)} - \beta \log \frac{\pi(y_1 | x)}{\pi_{ref}(y_1 | x)}\right)}$$
(2)

Then, the cross-entropy loss of Direct Preference Optimization w.r.t the policy,

$$L_{DPO}(\pi_{\theta}, \pi_{ref}) = -E_{D} \left[ \log P(y_{1} > y_{2}|x) \right] = -E_{D} \left[ \log \sigma \left( \beta \log \frac{\pi_{\theta}(y_{2}|x)}{\pi_{ref}(y_{2}|x)} - \beta \log \frac{\pi_{\theta}(y_{1}|x)}{\pi_{ref}(y_{1}|x)} \right) \right]$$
(3)

Last, the policy gradient w.r.t  $\theta$  is,

$$\nabla_{\theta} L_{DPO}(\pi_{\theta}, \pi_{ref}) = -\beta E_D \left[ \sigma(\hat{r}(x, y_2) - \hat{r}(x, y_1)) \left[ \nabla_{\theta} \log \pi_{\theta}(y_1 | x) - \nabla \log \pi_{\theta}(y_2 | x) \right] \right]$$
(4)

where  $\hat{r}(x,y) = \beta (\log \pi_{\theta}(y|x) - \log \pi_{ref}(y|x))$  is the implicit reward (see 1).

# 3 RL from Human Feedback (Figure 2)

#### 3.1 SFT phase

We fine-tuned a pre-trained language model with high-quality data for downstream tasks and obtained  $\pi^{SFT}$ .

#### 3.2 Reward modeling with Preference Model

Similarly, The Bradley-Terry model for the human preference w.r.t the reward  $r_{\phi}$ ,

$$p(y_1 > y_2 | x) = \sigma \left( r_{\phi}(x, y_1) - r_{\phi}(x, y_2) \right) = \frac{\exp(r_{\phi}(x, y_1))}{\exp(r_{\phi}(x, y_1)) + \exp(r_{\phi}(x, y_2))}$$
 (5)

where the reward model  $r_{\phi}$  is initialized from  $\pi^{SFT}$  (superivsed fine-tuning) with addition of a linear layer on top of it and produce a single prediction for the reward value.

The negative log-likelihood by framing the problem as a binary classification,

$$L_R(r_{\phi}, D) = -E_D \left[ \log \sigma \left( r(x, y_1) - r(x, y_2) \right) \right] \tag{6}$$

## 3.3 RL fine-tuning Phase

Here, we optimize the policy (language model) to maximize the expected rewards,

$$max_{\pi_{\theta}} E_D[r_{\phi}(x, y)] - \beta D_{KL} \left[ \pi_{\theta}(y|x) || \pi_{ref}(y|x) \right]$$

$$\tag{7}$$

where the corresponding reward function is,

$$r(x,y) = r_{\phi}(x,y) - \beta(\log \pi_{\theta}(y|x) - \log \pi_{ref}(y|x))$$
(8)

## References

- [1] Rafael Rafailov, Archit Sharma, Eric Mitchell, Stefano Ermon, Christopher D. Manning, Chelsea Finn, Direct Preference Optimization: Your Language Model is Secretly a Reward Model, 2023
- [2] L. Ouyang, et. al OpenAI, Training language models to follow instructions with human feedback, NIPS 2022