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1 Review
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3
4 1. Perceptron(Linear separator)
5   - Hypothesis set:  $\text{sign}(W^T x)$ 
6   - Learning algorithm: PLA
7     - idea: start with some weights and try to
      improve it
8     - algorithm:
9       ...
10      for  $i$  in  $\text{max\_iter}$ :
11        for  $(x, y)$  in  $\text{in\_samples}$ :
12          if  $\text{sign}(W^T x) \neq y$ :
13             $\text{all\_mispred\_samples.append}((x,$ 
14               $y))$ 
15            for  $(x, y')$  in  $\text{all\_mispred\_samples}$ :
16               $W(i-1) += y * x$ 
17              ...
18      - pocket algorithm: use the model with the
        smallest in-sample error
19      - Theoretical basis: If the data can be fit by
        a linear separator, then after some finite number
        of steps, PLA will find one.
20 2. Linear Regression
21   -  $y = W^T x$ ,  $E = (y - W^T x)^2$ 
22   - Has analytic solution:
23     - Normal equation: take the derivative of  $E$ 
        , we get  $X^T X w = X^T y$ 
24     - The linear regression algorithm gets the
        smallest possible  $E_{\text{in}}$  in one step
25 3. Logistic Regression(for classification task)
26   - predict the probability with:  $\text{sigmoid}(W^T x)$ 
27   - sigmoid:  $1 / (1 + e^{-(s)})$ 
28   - Cross entropy loss(for binary case):  $E = \ln(1$ 
29      $+ e^{-(y * W^T x)})$ 
30     -  $y$  takes  $\{+1, -1\}$ ,  $y$  is the real label
31     - Cross entropy is an alternative
        representation of maximum likelihood estimation,

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31 the loss function used in logReg
32   is actually derived from MLE
33
34 4. Softmax Regression(for multi-class
   classification)
35   - formula:
36   - relationship with logistic regression:
37     - equivalence between softmax and sigmoid
38     - equivalence between binary cross entropy
        and multi-class cross entropy:
39     - Cross entropy loss(for multi-class case)
40
41 5. Gradient Descent
42   - Batch-GD: update for the entire batch
43   - SGD: update for each sample
44   - Mini-Batch GD: update for each mini-batch (
        accumulate loss -> compute gradient -> update)
45
46 6. Neural Network
47   - Backpropagation Algorithm
48     ...
49    $\text{Compute\_X}(\text{sample})$ :
50      $s, x = \text{new\_array}(), \text{new\_array}()$ 
51      $s[0] = \text{sample}$ 
52     for  $l$  in  $(1, L)$ :
53        $x[l] = s[l-1] * W[l]$ 
54        $s[l] = \text{actv}(x[l])$ 
55     return  $x$ 
56     ...
57     ...
58    $\text{Compute\_sensitivity}(x)$ :
59      $E' = \text{Loss}'(S[L])$ 
60      $\text{sen}[L] = E' * \text{actv}'(s[L])$ 
61     for  $l$  in  $(L-1, 1)$ :
62        $\text{sen}[l] = \text{sen}[l+1] * W[l+1]^T * \text{actv}'(x[$ 
63          $l])$ 
64     return  $\text{sen}$ 
65     ...
66    $\text{Backprop}()$ :

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67   for  $s$  in  $\text{all\_samples}$ :
68      $x = \text{Compute\_X}(s)$  //
        compute output of each layer
69      $\text{sen} = \text{Compute\_sensitivity}(s)$  //
        compute sensitivity of each layer
70      $E += \text{Loss}(s)$ 
71     for  $l$  in  $L$ : // for
        each layer
72        $G[l] = x[l-1] * \text{sen}[l-1]$  //
        compute gradient for layer  $l$ 
73        $G[l] += G[l] + 1/N * G[l]$  //
        accumulate gradient
74       for  $l$  in  $L$ :
75          $W[l] -= \text{lr} * G[l]$  //
        update weight
76       ...
77   - Generalization
78     - L1 regularization
79     - L2 regularization (weight decay)
80     - Early stopping
81     - Dropout
82     - Data augmentation
83   - Better GD
84     - variable learning rate
85     - Steepest Descent (Line Search): binary
        search to decide the  $\text{lr}$  that minimize  $E$  in one
        step
86     - ... and others
87
88 7. CNN
89   - Domain knowledge
90     - translation invariance
91     - locality
92   - Basics ( $h_k$  is the size of the kernel)
93     - Conv
94       -  $H(i+1) = H(i) + h_k - 1$ 
95       -  $\text{Backprop}(\text{DeConv})$ : 1. full-padding 2
        . conv with inverted filters
96     - Padding
97     - "same" padding (or half-padding):  $\text{Ph}$ 

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97   =  $(h_k - 1)/2$  on each side
98   - "valid" padding: not use any padding
99   ...
100   - without padding, pixels on
        boarders are under-represented
101   - "full" padding:  $\text{Ph} = h_k - 1$  on each
        side, increase by  $h_w - 1$ , useful when doing reverse
        convolution
102   - Strides ( $S_k$  is the stride)
103     -  $H(i+1) = (H(i) - h_k) / S_k + 1$ 
104   - Bias
105     - one for each channel, added on each
        pixel
106   - Pooling
107     - diff with conv: apply on each
        feature map, does not change the number of feature
        maps
108     - with stride of 1,  $H(i+1) = H(i) + h_k$ 
109     -1
110     - provide nonlinearity and translation
        invariance
111     - global average pooling before FC to
        reduce computation load
112     - Skip connection
113     - provide unimpeded gradient flow
114     - provide multiple level of
        abstractions and let the network itself to decide
        which level to use; the network
        becomes a "bag" of different models,
        similar to ensemble
115     - the above point can be seen from an
        optimization perspective, in which says that
        deeper networks have more
        complicated loss surface and require
        much more time and more sophisticated optimization
        techniques to converge.
116     The skip connections ease this
        difficulty by allowing the network to converge at
        "less-representative" minima
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118 7. CNN - training
119   - preprocessing
120     - zero-centered
121     - normalization
122   - weight initialization
123     - small random number (gaussian with zero
124     mean and 1e-2 standard deviation)
125     - for deeper networks, activation
126     outputs become zero
127     - weight updating becomes super slow,
128     sometimes completely stop,  $G[l-1] = X^T * G[l-1]$ 
129     - Xavier initialization
130     - small random /  $\sqrt{\text{fan\_in}}$ 
131   - batch normalization
132     - covariate shift: the change of the
133     distribution of input data
134     - almost eliminate gradient vanishing,
135     alleviate internal covariate shift, regularization
136     , network converge faster, can use larger learning
137     rate
138   - at test time, should use empirical
139   parameters obtained at training stage
140   - for fc layer, we do per-dimension batch
141   norm; for conv, we do per-channel batch norm
142   - optimization
143     - problems with sgd:
144     - stuck in local minima
145     - slow at saddle point
146     - momentum:  $v[t] = \alpha * v[t-1] + G$ ;  $w[t$ 
147      $+1] = w[t] - \text{lr} * v[t]$ 
148     - jump over local minima
149     - speed up at saddle point
150   - second-order optimization
151     - learning rate determined by hessian
152     matrix, point to minima so converge faster
153     - computationally expensive
154   - model ensembles
155     - train multiple independent model
156     - at test time, take the average of their
157     results

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