Meta-Training Methods in Natural Language Processing

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Abstract

Meta learning (i.e. learning to learn) is a learning paradigm where models are not directly trained on a specific task but rather trained on instructions on how to perform these tasks. There have been an emergent trend of applying meta learning methods to Natural Language Processing. This note will cover some of the canonical meta learning methods including **zero-shot** methods such as T0[11], where a pretrained T5[7] model is fine-tuned on various tasks; FLAN[12] where a very large pretrained language model(137B parameters) is fine-tuned on various tasks with instructions; MetaICL[9], where a pretrained language model is finetuned to perform in-context learning. This note will also cover **few shot** meta learning methods and intermediate fine-tuning such as STILT[2] and Multi-Task Fine-Tuning [8] which co-finetunes a low resource task with additional self-supervised objectives or rich data tasks.

1 Zero-Shot

1.1 T0

T0[11] hypothesizes that the reason why large language model have reasonable zero-shot performance is that they are training implicitly under a **multitask** setting. To verify their hypothesis, the authors of T0 conducted a set of experiments by explicitly multitask training a pretrained language model. The authors mainly studies two questions

1. Can multitask training improve performance on unseen tasks?

The answer is yes. T0[12] outperforms T5+LM[7] on unseen tasks significantly. Moreover, T0 outperforms GPT-3[5] on 9/11 unseen tasks. The author also finds out that scaling the number of tasks during such a intermediate multitask fine-tuning phase leads to better performance.

2. Can we vary the choice of prompts to get a a model that is robust to prompt wording?

The answer is yes. Increasing the number of prompts does yield better performance and the variance is generally lower(more robust) if we increase the number of prompts. Note that the variance is sometimes the lowest when using no prompts. The author concludes by saying that "Adding more datasets consistently leads to higher median performance but does not always reduce interquartile range for held-out tasks"

1.2 FLAN: Instruction Tuning

FLAN stands for Finetuned LAnguage Net. FLAN[12] is very similar to T0[11], in that they both pre-finetune a large pretrained language model on a collection of tasks. On a higher level intuition, this work(FLAN) is actually telling the model to understand the "instructions", so that given a new task, we can leverage that the model understands instructions to give it new instructions for the new task to achieve better performance. Compared with T0, FLAN uses a much larger model(137B vs 11B), and uses a decoder-only Transformer

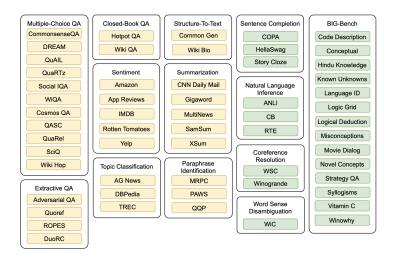


Figure 1: detailed datasets of T0, figure pasted from [12]

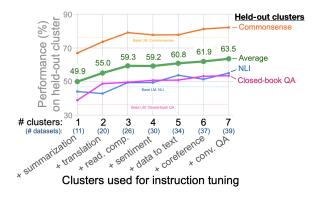


Figure 2: detailed datasets of T0, figure pasted from [12]

model as the base model as opposed to the T5 model with adopts a encoder-decoder Transformer as their base model.

The experimental results of FLAN echoes with the results of T0. Notably the number of tasks and the size of the model contribute most to the zero-shot performance. From the following figure we can see that adding more datasets consistently improve the zero-shot performance on held-out tasks.

Some major drawbacks of FLAN multitasking is that it is not useful in everytask, especially when the held-out task is similar to the mask language modeling objective used during pretraining. From figure 3 we can see that FLAN instruction tuning only works when the model size is large than 8B. The authors extrapolate that "potentially all model capacity is used to learn the mixture of instruction tuning tasks" (instead of learning the semantic meaning of instructions).

1.3 MetaICL

In Context Learning(ICL) have been popularized since the release of the famous GPT-3[5] model, where a pretrained language model(usually very large, GPT-3 uses 175 billion parameters) is given a few examples, concatenated with the actual input at the end to generate an answer. The model learns structured and semantic knowledge of the task from the given examples. MetaICL[9] aims to let the pretrained language model(in this case, a GPT-2[4] model with 770M parameters) learn how to perform ICL through feeding it

	Meta-training	Inference
Task	C meta-training tasks	An unseen target task
Data given	Training examples $\mathcal{T}_i = \{(x_j^i, y_j^i)\}_{j=1}^{N_i}, \; orall i \in [1, C] \;\; (N_i \gg k)$	Training examples $(x_1, y_1), \cdots, (x_k, y_k)$, Test input x
Objective	For each iteration, 1. Sample task $i \in [1, C]$ 2. Sample $k+1$ examples from \mathcal{T}_i : $(x_1, y_1), \cdots, (x_{k+1}, y_{k+1})$ 3. Maximize $P(y_{k+1} x_1, y_1, \cdots, x_k, y_k, x_{k+1})$	$\operatorname{argmax}_{c \in \mathcal{C}} P(c x_1, y_1, \cdots, x_k, y_k, x)$

Figure 3: overview of metaICL, figure pasted from [9]

ICL examples of different tasks.

One major edge of MetaICL over other zero-shot frameworks is that MetaICL does not rely on task reformatting, which results in high variance in template engineering[10] but rather use all datasets in their as-is condition. The major results are:

- 1. MetaICL outperforms GPT-3[5], T0[11] and FLAN[12] under zero-shot settings.
- 2. The gains over zero-shot transfer are particularly significant with meta-training tasks and target tasks are dissimilar.

Experimental results show that:

- MetaICL significantly outperforms baselines in most settings, it only marginally outperforms Multitask 0-shot in the QA→QA setting, as an exception. This is likely because the meta-training and target tasks are relatively similar
- Gains over Multi-task 0-shot are more significant on target tasks in unseen domains.
- Fine-tuning with meta-train yields the best results with the only exception with the downstream task is QA(both non-QA to QA and QA to QA).
- Number of tasks and task diversity does a lot of the heavy lifting, which echos the finding of T0 and FLAN.

Again I would like to reiterate that all of the downstream tasks falls into the NLI category. Further investigations are required to prove that meta-training method works for **zero-shot natural language generation**.

2 Few-Shot

2.1 STILT and Multilingual STILT

2.1.1 STILT

STILT stands for Supplementary Training on Intermediate Labeled data Tasks. It aims to add an intermediate phase between the standard pre-train and fine-tune paradigm. Experiments are usually conducted in the following form: First a language model is pre-trained with an unsupervised objective like masked language modeling[3]; Then the model is further trained(or intermediate trained) on resourceful labelled data; Finally, the model is fine-tuned further on the target task and evaluated.

The author evaluated this new intermediate-training paradigm on BERT[3], GPT[4] and a variant of ELMo[1] and evaluated on the GLUE benchmark. Since GPT and ELMo are a little bit outdated, I will only show the results of BERT with STILT in figure 4 and 5, representing the validation set adn test set, respectively. We can see that largest gains are usually on the MNLI dataset. However, even after manually selecting the best intermediate task according to the dev set still only results in better performance in 4 tasks out of 9 total downstream tasks. Either indicating that this method either is not effective on smaller are more naive

Training Set Size	Avg	A.Ex	CoLA 8.5k	SST 67k	MRPC 3.7k	QQP 364k	STS 7k	MNLI 393k	QNLI 108k	RTE 2.5k	WNLI 634
Development Set Scores											
BERT	80.8	78.4	62.1	92.5	89.0/92.3	91.5/88.5	90.3/90.1	86.2	89.4	70.0	56.3
$BERT \rightarrow OOP$	80.9	78.5	56.8	93.1	88.7/92.0	91.5/88.5	90.9/90.7	86.1	89.5	74.7	56.3
BERT → MNLI	82.4	80.5	59.8	93.2	89.5/92.3	91.4/88.4	91.0/90.8	86.2	90.5	83.4	56.3
BERT \rightarrow SNLI	81.4	79.2	57.0	92.7	88.5/91.7	91.4/88.4	90.7/90.6	86.1	89.8	80.1	56.3
BERT→Real/Fake	77.4	74.3	52.4	92.1	82.8/88.5	90.8/87.5	88.7/88.6	84.5	88.0	59.6	56.3
BERT, Best of Each	82.6	80.8	62.1	93.2	89.5/92.3	91.5/88.5	91.0/90.8	86.2	90.5	83.4	56.3

Figure 4: Results of STILT on validation set, figure pasted from [2]

Test Set Scores											
BERT BERT on STILTs	80.4 81.8	79.4 81.4	60.5 62.1		85.4/89.3 89.8/86.7	89.3/72.1 89.4/71.9		86.3 86.0	91.1 91.1	70.1 80.1	65.1 65.1

Figure 5: Results of STILT, figure pasted from [2]

models, or only works on specific datasets. However, this method works better when target data is limited, rendering intermediate training more effective as a data augmentation technique rather than a general improvement of parameter initialization.

The author also conducted experiments of different multitask learning techniques and find out that sequential learning yields the best result when the model backbone is GPT. The authors conclude that "naive multitask learning appears to yield worse performance than STILTs, at potentially greater computational cost."

2.1.2 Multilingual STILT

The authors also conducted STILT under a multilingual transfer learning setting[6], where the model is intermediate-trained and fine-tuned on English data only, but evaluated on different languages. The authors state that English STILT yields "Moderate improvements on question-answering target tasks. MNLI, SQuAD and HellaSwag achieve the best overall results as intermediate tasks, while multi-task intermediate offers small additional improvements."

Specifically speaking, SQuADv2(with MLM) yields largest gain (+1.9/+2.1) on PAWS-X. Multitask without MLM yields largest gain on NER. SQuADv1.1 yields largest gain on XQuAD and MLQA, note that here SQuADv1.1 serves as both the intermediate task and training set of XQuAD and MLQA. The authors hypothesize that the reason why SQuADv1.1 makes such a good intermediate task is due to the baseline XQuAD and MLQA is undertrained.

Two things that did not work out are 1)Mixing the Pre-train multilingual MLM objective, and 2) Translating the intermediate task dataset to other languages.

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