Paper Notes:Bag of tricks to improve Pretrain-Finetune Paradigm

Tianjian Li

March 2022

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1.1 BART

BART[9] is work by Facebook published at ACL 2020. It aims to generalize BERT [5] and GPT[8]. BERT uses a bidirectional encoder that replaces random token with masks and is trained only on the loss between the masked tokens and the ground truth. GPT is trained in a unidirectional autoregressive way, generating words according to their leftward context.

BART combines the two models by including a denoising autoencoder that encodes the corrupted document then autoregressively maps the encoded document to its original uncorrupted counterpart. The encoder is the standard transformer[4], with a silght modification that changes the activating function from ReLU to GeLU[2]. In each layer of the decoder, the model calculates the cross attention over the final hidden layer of the encoder.
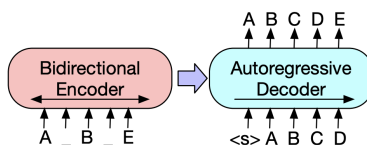

Figure 1: BART

The paper introduces a few corrupting tricks during the pretraining phase:

- Token Masking: Similar to BERT[5].

- Token Deleting : Random deletes input tokens

- Text Infilling : Sample text spans and replace them with a single mask token.

- Sentence Permutation

- Document Rotation:
  A token is chosen uniformly random and the document is rotated so that it begins with this token.

For various downstream tasks:

- Sequence Classification:
  Feed the pretrained encoder and decoder the same input and use let the decoder output a class token, similar to the CLS token in BERT.

- Token Classification(SQuAD):
  Feed the pretrained encoder and decoder the same input and use the final hidden state of the decoder as the representation for each word.

- Sequence Generation:
  The Encoder takes the input and the decoder outputs the generated sequence autoregressively.

- Machine Translation:
  The entire BART model is viewed as an decoder, combined with an additional encoder that takes the source language as input. The model is trained in two steps: 1) Freeze most the parameters of the BART model and only update the parameters of the new encoder, BART positional embeddings and the attention input matrix of the first layer of BART's encoder. 2) Train the entire model for a small number of steps.
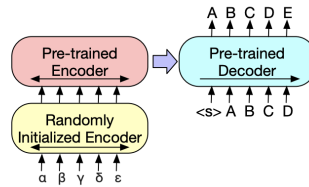

Figure 2: Illustration of Machine Translation Task

1.2 PET

PET[10]:Exploiting Cloze Questions for Few Shot Text Classification and Natural Language Inference is published at EACL2021. GPT[8] teaches us that a pretrained model with the correct task descriptions can perform better in downstream tasks than the commonly used pretrain-fintune paradigm. PET proposes that cloze style input phrases can help language model understand a given task.

GPT provides hints for our language model to generalize to tasks(Reading Comprehension, Question Answering)in a zero-shot context. In contrast, PET provides task descriptions can be combined with supervised learning in few shot settings.

A *pattern function* P takes a sequence of sentences as its input and outputs **one** sentence that contains only **one** masked token. The output can be viewed as a cloze question. A *verbalizer* v is a injective function that maps a label to a word in the vocabulary.

We can find pair of P, v to solve specific tasks. For example, if we need to solve a Question Answering(QA) task, given training example Q, A. We define our P as follows:

$$P((Q, A)) = Q.\text{\_\_\_\_}, A.$$

The task now changes from having to assign a label without inherent meaning to answering whether the most likely choice for the masked position in a "Yes" or a "No".

During Training, the cross entropy loss between the predicted label and the groundtruth is minimized. Nevertheless, the nature of few shot supervised learning means that "catastrophic forgetting"[10] can occur. So the final loss is a combined loss of the masked language model and the cross entropy loss. (Experiment setting $\alpha = 1 * 10^{-4}$

$$L = (1 - \alpha)L_{CE} + \alpha \cdot L_{MLM}$$

1.2.1   Key Chanllenges of PET

One of the chanllenges of PET is that we need to manually search for a good pattern function P. The author uses knowledge distillation[1] to ensemble a group of potentially good pattern functions.

1. During finetuning, training different models fore each pattern function P.

2. During ensembling, computes scores by a uniformly weighted or accuracy weighted ensemble of the models. Use softmax to transform the scores into a probability distribution. Use $T = 2$ to get a soft distribution[1]. All of the pairs form a new training set T_C

3. Finetune PLM with a standard sequence classification on T_C.

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2.1   Adapter Layers

Adapter Layers was introduced to NLP in [7] published at ICML 2019. The main paradigms in transfer learning are 1)feature based transfer and 2)Finetuning. While the former learns an embedding for each word/token then feeds the embedding into models for downstream tasks, the latter is not trained in an

end to end way. We first pre-train to learn weights, then fine-tune for a small number of epochs.

However, as the author points out, both 1) and 2) are not parameter efficient because they require additional parameters to train in order to achieve performance, we can see this in the figure below.
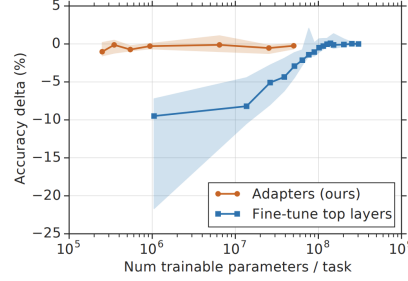

Figure 3: Fine-tuning vs Adapters from [7]

Adapters are new modules added between layers of a **pre-trained** network. The main properties of adapters are:

- Initialized as identity functions

- Very few parameters added

In this paper, the adapter layers is specifically designed, implemented and experimented on transformers[4] for NLP tasks. Although it is also useful in transfer learning in Computer Vision[3].
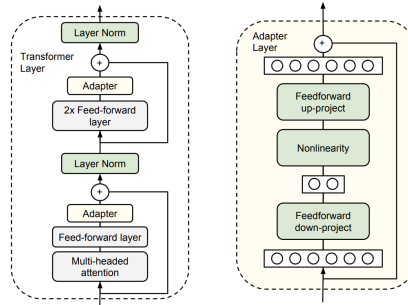

Figure 4: Illustration of adapter layers from [7]

A transformer block mainly contains one multi-head self attention layer and a feed forward network followed by a layer normalization. The adpater layers are added after the output of each layer and before the residual connection. In order to constraint the number of parameters, the adapter layer first projects

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the d dimensional input into a m dimensional tensor where $w << d$, apply a nonlinear function then projects back to its original d dimension. The down projection adds $md + m$ parameters, the up projection adds $md + d$ parameters. The total added number of parameters are $2md + d + m$ including the bias. Importantly, the model also trains new layer normalization parameters for each downstream task.

2.2 Transformer-XL

Transformer-XL[6] is a architecture that enables learning dependency beyond a fixed length without disrupting temporal coherence based on the Transformers[4]. To design a model based on transformer to capture long range dependencies, we start with segmenting the inputs. We first cut the corpus into smaller segments, then only train our model within each segment.

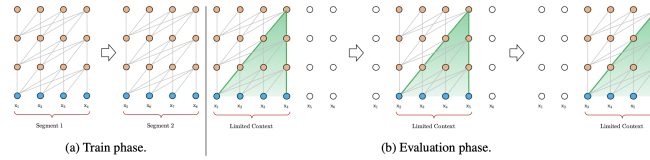
(a) Train phase. (b) Evaluation phase.

Figure 5: Vanilla Transformers, figure taken from [6]

Under this training paradigm, information never flows across segments in either the forward or backward pass. The raises two problems: 1) The largest possible dependencies captured by the model is strictly bounded by the length of the segment. 2) In practice we simply chunk the corpora into fixed size segments, paying no heed to the start and/or end of sentences. Cutting a sentence into two pieces and making them unable to learn context from each other results in a major performance drop.

Transformer-XL in-cooperates the idea of RNN into segmented Transformers. During training, the hidden state sequence computed for the previous segment is fixed and cached to be reused as an extended context when the model processes the next new segment.
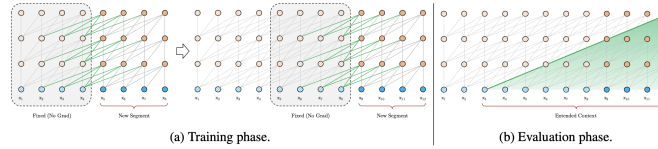

(a) Training phase. (b) Evaluation phase.

Figure 6: Transformers-XL, figure taken from [6]

Formally, if the first sentence is $s_i = [x_i^1, ..., x_i^L]$ and the next sentence is

$s_i + 1 = [x_{i+1}^1, ... x_{i+1}^L]$ we have the following update rule for the hidden states h_{i+1}

$$\tilde{h_{i+1}} = \text{concat}(\text{stop\_gradient}(h_i), h_{i+1})$$
$$(q_{i+1}, k_{i+1}, v_{i+1}) = \text{linear\_transform}(h_{i+1}, \tilde{h_{i+1}}, \tilde{h_{i+1}})$$
$$h_{i+1} = \text{Transformer}(q_{i+1}, k_{i+1}, v_{i+1})$$

Another trick adopted by Transformer-XL is **Relative Positional Encoding**. This is straightforward because if we apply the original encoding methods in Transformers, the model fails to distinguish between the ith word of the previous sentence and the ith word of the current sentence. Observing that the difference between positions matters more than the actual position of our **query** token and **key** token, we use the difference between positions to encode the words. If we use E as the word embedding and P as the positional embedding, then attention weight in vanilla transformer(before scaling and softmax)is:

$$(E_Q + P_Q)W_Q^\top W_K(E_K + P_K)$$

$$= E_Q W_Q^\top W_K E_K + E_Q W_Q^\top W_K P_K + P_Q W_Q^\top W_K E_K + P_Q W_Q^\top W_K P_K$$

In Transformer-XL, the model trains two vectors q_E and $q_{\text{Diff}}(u, v$ in the original paper)for $P_Q W_Q$ and uses the encoding of the difference as P_K, the attention score becomes:

$$E_Q W_Q^\top W_K E_K + E_Q W_Q^\top W_K \text{Diff}_{q,k} + q_E W_K E_K + q_{\text{Diff}} W_K \text{Diff}_{q,k}$$

There are a few implementing tricks and optimizations for Transformer-XL, they are beyond the scope of this note. The main takeaways are the two tricks for long range dependencies: **caching hidden states and relative positional encoding**.

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