

# How Important is Narrative? Using Machine Learning to Predict NBA MVP



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## **Motivation**

- Every season, the National Basketball Association (NBA) has a panel of voters determine who will be awarded the Most Valuable Player (MVP) award.
  - ❖ Award given to player with highest number of "vote shares"
- Voters change yearly, and process is not very clear
  - How important is the player's "narrative"?
  - Does a team's record play a role in determining MVP?
  - **Can statistics, alone, predict who will win MVP?**
- Predict 2019 NBA MVP

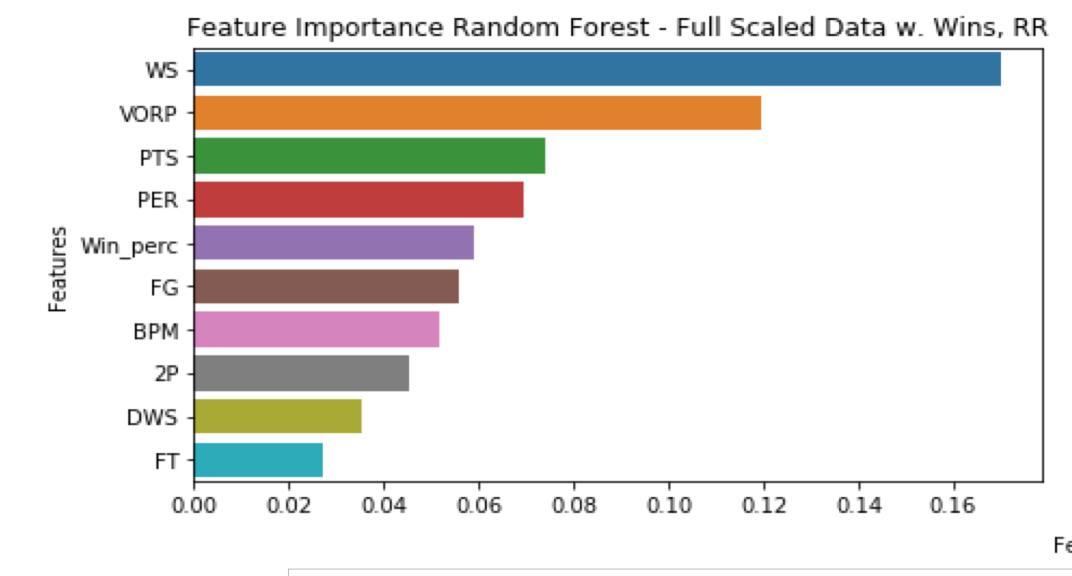
# **Process / Datasets Used for Training**

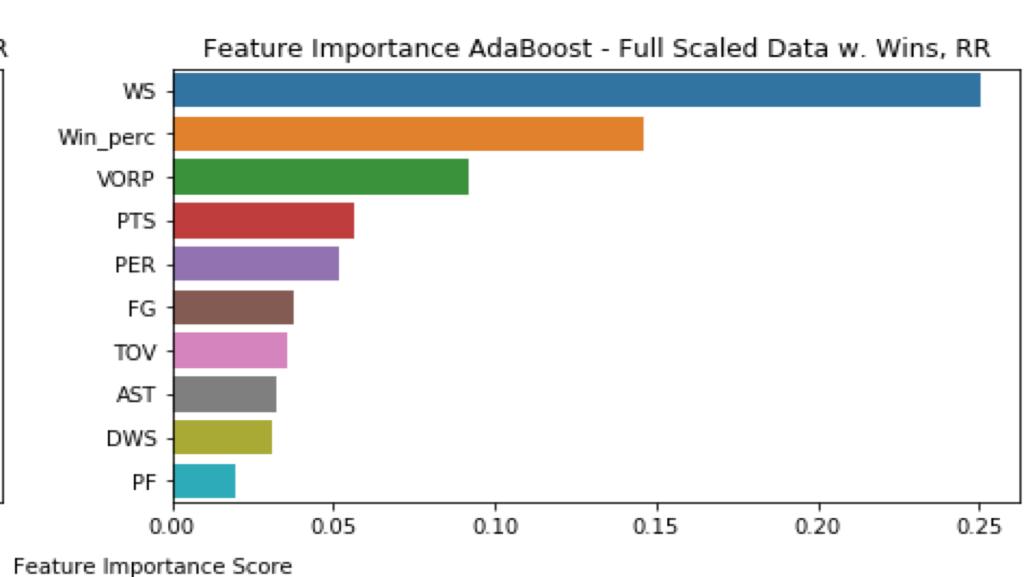
Iterative process used to continually retrain the models. Listed in order

- 1. Full Dataset All players, all statistics. This was a baseline test. Found winning percentage was very important to model prediction.
- 2. Reduced Dataset Limited to players who received votes for MVP. Attempt to limit the "noise." Did not improve the non-linear models.
- 3. Redundancy Reduced Dataset Eliminated columns with high collinearity. Helped focus the models on different features.
- **4. Scaled Dataset** Each row was scaled based on all player's performances *for that season*. This allowed for much better interpretation of performance.
- **5. Yearly Dataset** This is the scaled model, without the "test" holdout. Instead, models were trained on all years, and tested on a single holdout.

#### **Performance and Evaluation Metrics** AdaBoost (Yearly Model) Performance Random Forest (Yearly Model) Performance Mean Squared Error of Yearly Models 0.001 0.0009 0.0008 0.5 0.0007 0.4 0.3 0.0006 0.0005 Since 2007 Since 2012 Top 2 Accuracy Top 2 Accuracy Top 5 Accuracy Top 5 Accuracy ----RandomForest Since 1995 ■ Since 2007 Since 2012 ■ Since 2007 Since 2012

- Overall, both performed pretty well in predicting MVP: Random Forest 58%, AdaBoost 63%
- Both of the models have continually improved in performance in recent years.
  - Random Forest: *Since 2007* 73% MVP, 82% Top 2; *Since 2012* 86% MVP, 93% Top 2
  - AdaBoost: Since 2007 82% MVP, 82% Top 2; Since 2012 86% MVP, 93% Top 2





- Important feature differences account for difference in model performance, including some outliers.
- Nearly all important features (with exception of DWS) are offensive statistics.

## 2019 Predictions

	Ada-Player	Ada-Share	RF-Player	RF-Share
1	Giannis Antetokounmpo	0.808	James Harden	0.660281
2	James Harden	0.720	Giannis Antetokounmpo	0.623163
3	Nikola Jokic	0.148	Nikola Jokic	0.256289
4	Kevin Durant	0.093	Paul George	0.248621
5	Damian Lillard	0.091	Kevin Durant	0.248159

## **Outliers & Sources of Error**

#### Error Sources:

- Lack of variable to account for popularity and narrative
- No available statistics to capture defensive performance Outliers:
- 1999 entirely wrong predictions. Lockout shortened season
- 2005 Steve Nash MVP. "7 seconds or less" narrative
- 2017 Russell Westbrook MVP. "Triple-Double" narrative

## Conclusion(s)

- Statistics, alone, are mostly (86%) sufficient to predicting NBA MVP
- Voters choose MVP and runner-up based on statistics
  - ❖ Their other votes heavily factor in popularity of the players
- 2019 NBA MVP race is very close. Giannis Antetokoumnpo has the edge