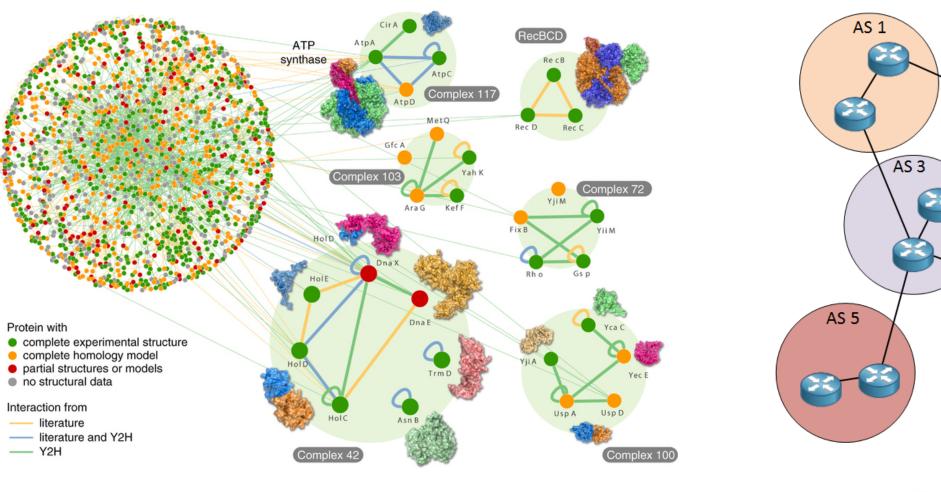
# NED: An Inter-Graph Node Metric Based On Edit Distance

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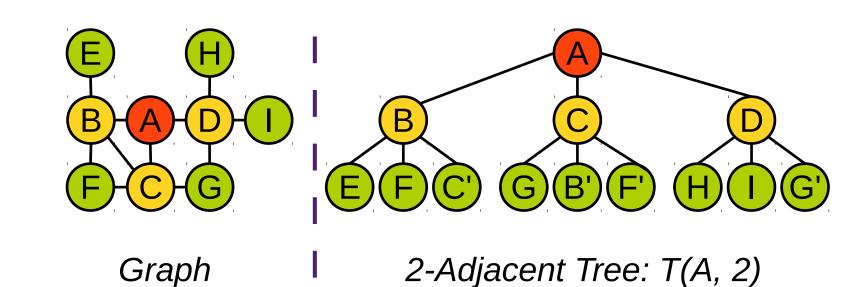
Abstract: Node similarity is a fundamental problem in graph analytics. However, node similarity between nodes in different graphs (inter-graph nodes) has not received a lot of attention yet. The inter-graph node similarity is important in learning a new graph based on the knowledge of an existing graph (transfer learning on graphs) and has applications in biological, communication, and social networks. In this paper, we propose a novel distance function for measuring inter-graph node similarity with edit distance, called NED. In NED, two nodes are compared according to their local neighborhood structures which are represented as unordered k-adjacent trees, without relying on labels or other assumptions. Since the computation problem of tree distance on unordered trees is NP-Complete, we propose a modified tree edit distance, called TED\*, for comparing neighborhood trees. TED\* is a metric distance, as the original tree edit distance, but more importantly, TED\* is polynomially computable. As a metric distance, NED admits efficient indexing, provides interpretable results, and shows to perform better than existing approaches on a number of data analysis tasks, including graph deanonymization. Finally, the efficiency and effectiveness of NED are empirically demonstrated using real-world graphs. http://arxiv.org/abs/1602.02358

## Transfer Learning





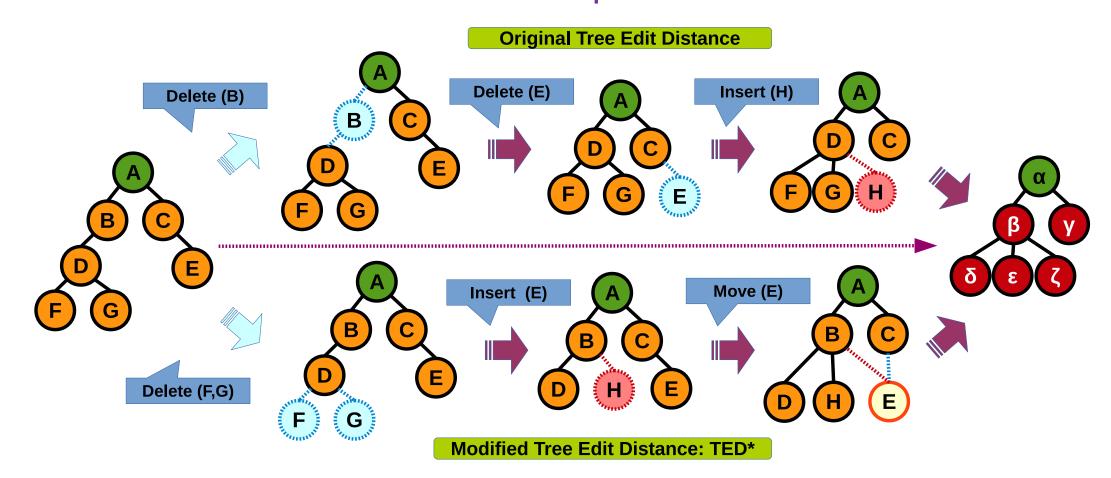
### **Adjacent Tree for Node Similarity**



If neighborhood subgraph is used, the node similarity cannot be **METRIC** and **POLYNOMIALLY** computable at the same time.  $\delta(u,v) = \delta_T \left( T(u,k), T(v,k) \right)$ 

# Modified Tree Distance (TED\*)

- The Computation of classic tree edit distance on unordered unlabeled trees is **NP-COMPLETE** and even **MaxSNP-HARD**
- ## TED\* is **POLYNOMIALLY** computable and is also a **METRIC**



No operation can change the depth of any existing node

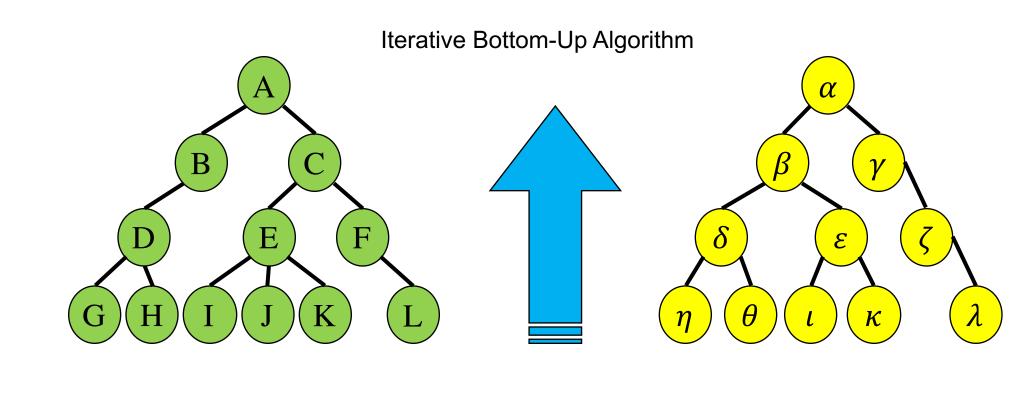
Allowed Operations:  $\delta_T(T(u,k),T(v,k)) \geq 0$ 

1 Insert a leaf node;  $\delta_T(T(u,k),T(v,k)) = \delta_T(T(v,k),T(u,k))$ 

2 Delete a leaf node;  $\delta_T(T(u,k),T(v,k)) = 0$ , iff  $T(u,k) \simeq T(v,k)$ 

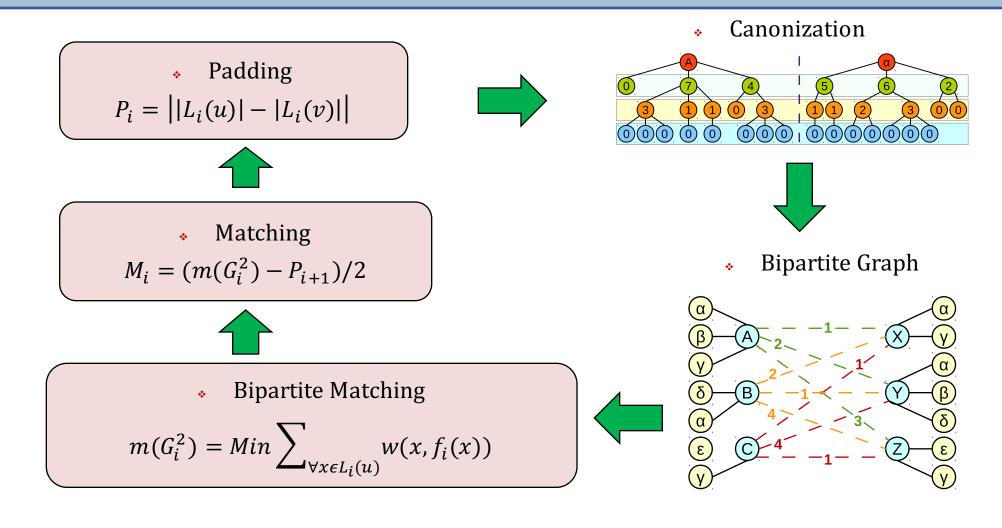
③ Move a node at the same level  $\delta_T(T(u,k),T(v,k)) \leq \delta_T(T(u,k),T(w,k)) + \delta_T(T(w,k),T(v,k))$ 

### **Bottom-Up Alignment**



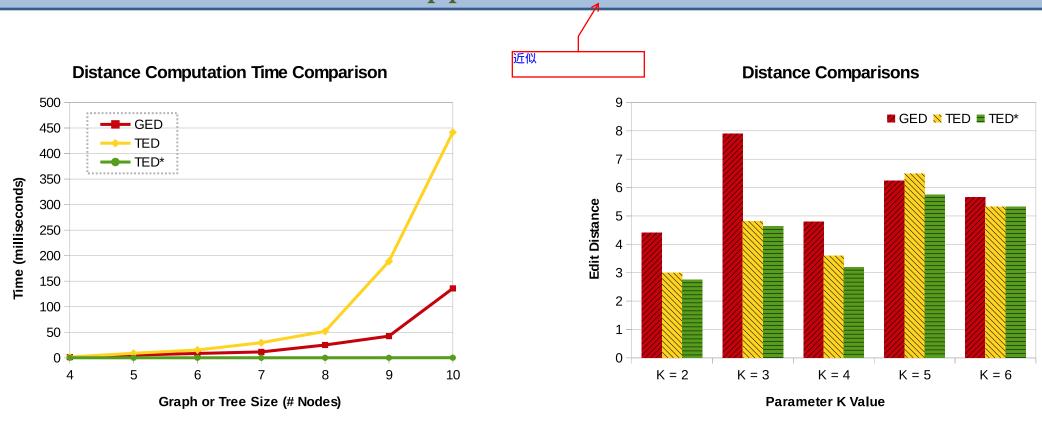
 $\delta_T(T(u,k),T(v,k)) = \sum_{i=0}^k (P_i + M_i)$   $\delta_T(T(A,3),T(\alpha,3)) = 2$ 

Iterative Algorithm



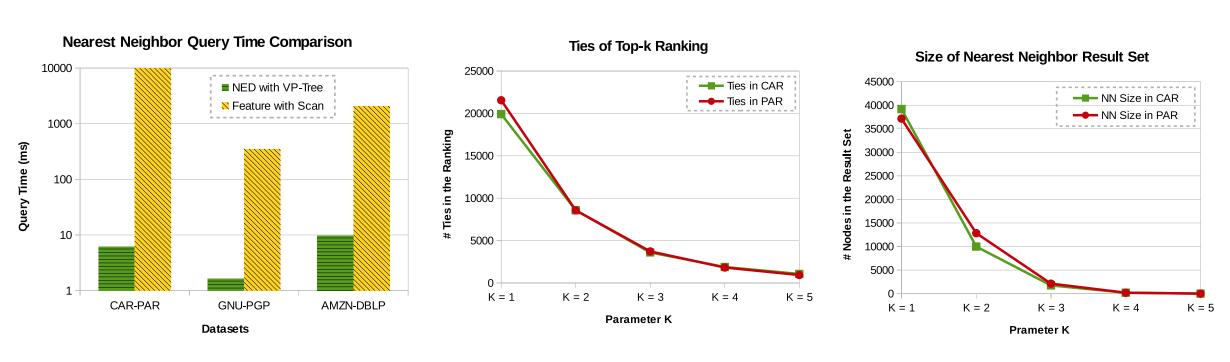


A Practical and Good Approximation to Tree Edit Distance



# Nearest Neighbor & Top-K Queries

Better Performance and Query Quality



## Case Study: Graph De-Anonymization

Higher Precision than Feature-Based Similarities

