

Foundations of Robotics

Lec 1: Overview



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Outline



1. Introduction



2. Course Outline



3. Course Logistics



4. Homework





Outline



1. Introduction



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Introduction

Robots around you – categorized according to application





Introduction

Robots around you – categorized according to mobility



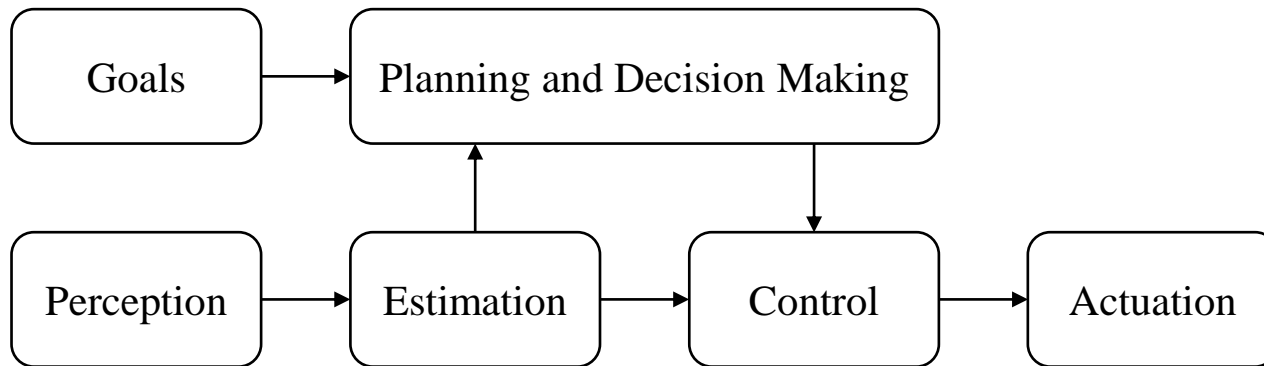


Introduction

What is a robot?

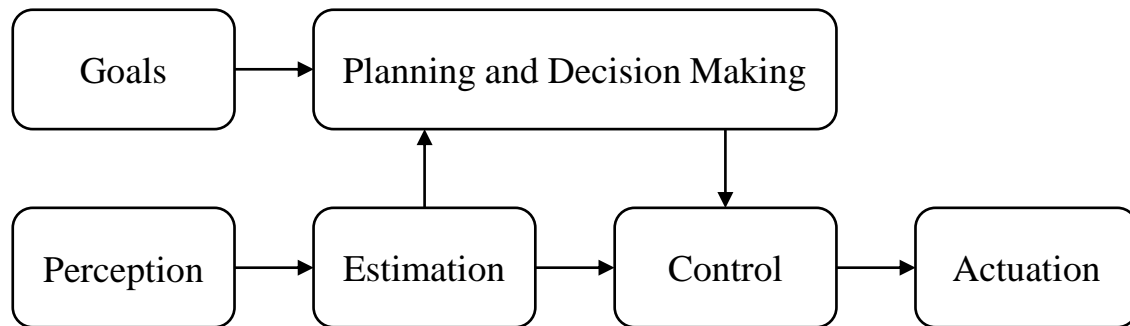
Maja Matarić in her book “The Robotics Primer”:

- A robot is an **autonomous** system which exists in the **physical** world, can **sense** its environment, and can **act** on it to achieve some **goals**.





Introduction



What are these components in the following examples?



a line-following robot



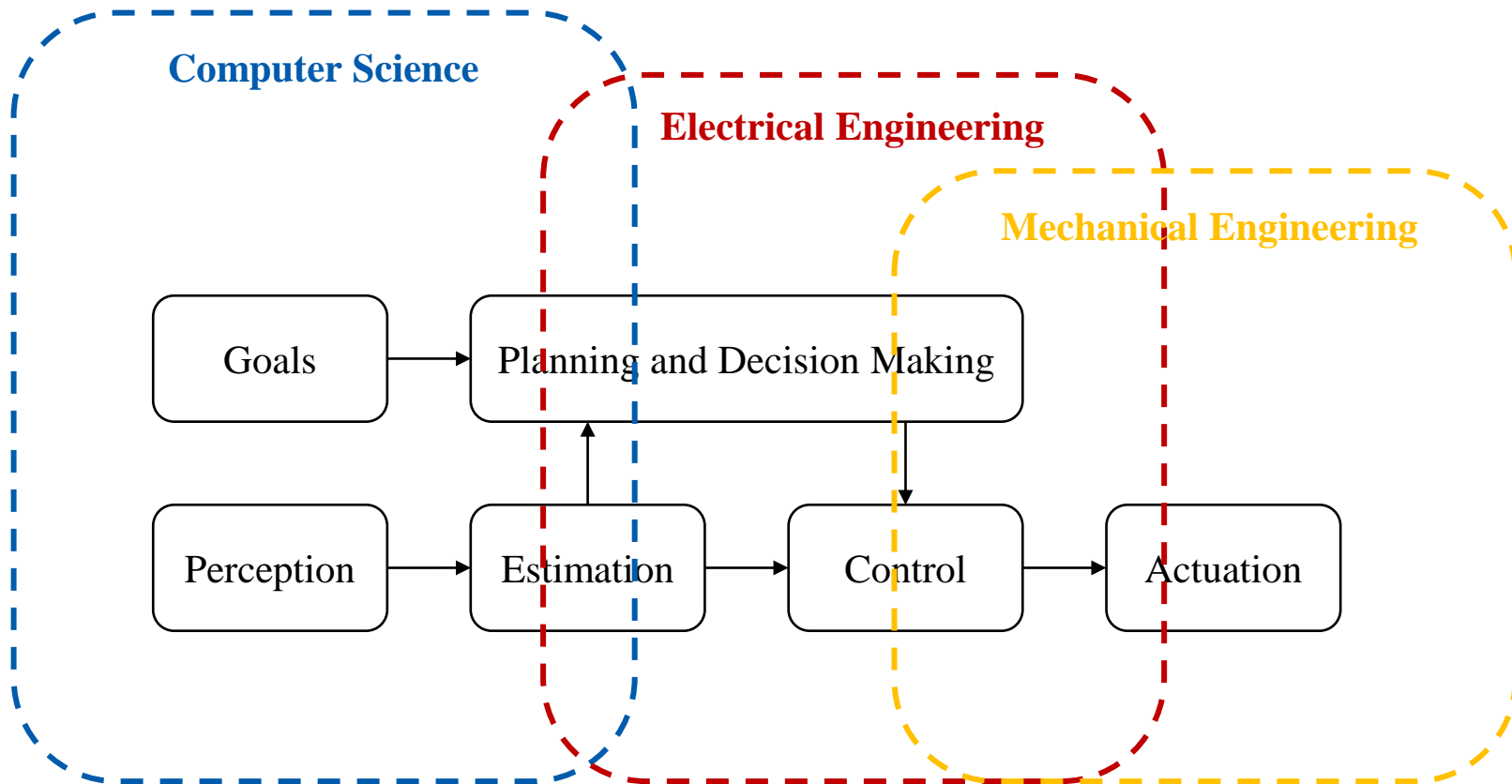
a robot vacuum cleaner



an autonomous driving car



Introduction





Introduction



Mechanical
Engineering

frame design, force
analysis, locknuts, belt
friction, gear ratio, motor
torque, infrared sensors

a beautiful appearance,
brush pressure, docking
system, wheel encoders,
collision and lidar sensors

car frame, engine, fuel
system, transmission,
wheel encoders,
perception sensors

Electrical
Engineering

printed circuit board,
analog/digital conversion,
microcontroller, battery

power and circuits,
tracking controller, non-
holonomic robot model

energy system, circuits
and chips, motion
controller, adaptive cruise
control, lane keeping

Computer
Science

line-following strategy,
transform goals to
planning and decision-
making algorithms

indoor localization,
coverage path planning,
trajectory generation with
collision, trap recovery

motion estimation and
planning, sensor fusion,
scene understanding,
object detection



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Course Outline

Example: how to control a manipulator to reach to any point you want?

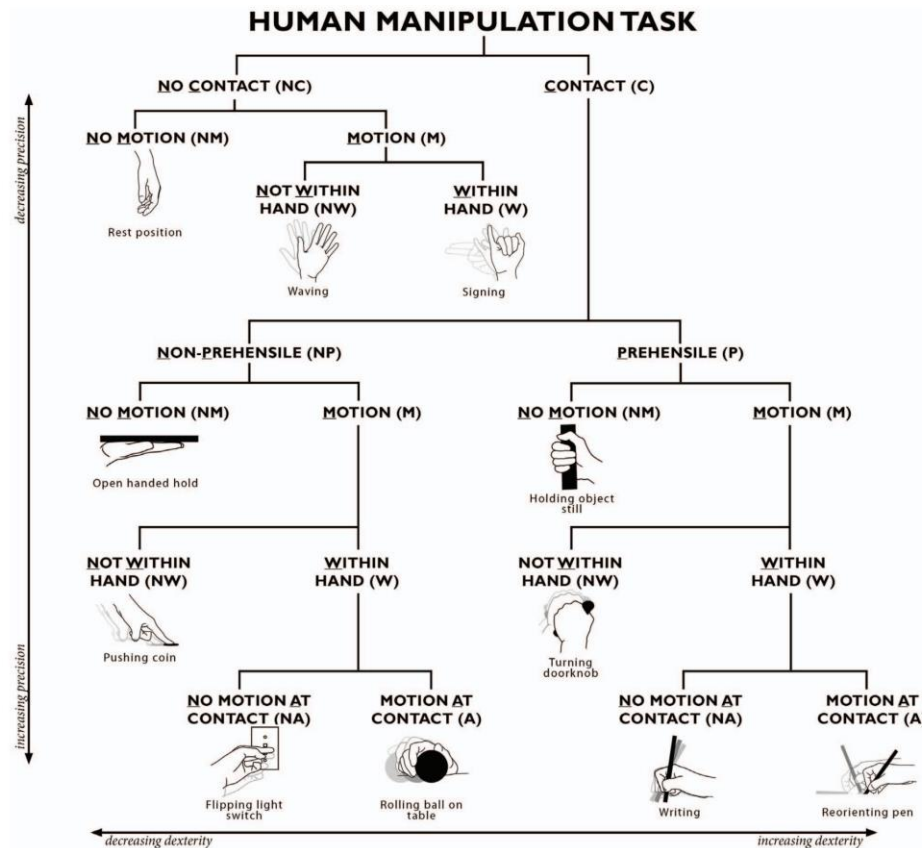


- Lec 1: Overview
- Lec 2: Configuration Space
- Lec 3: Rigid-Body Motions: Rotation
- Lec 4: Rigid-Body Motions: Transformation
- Lec 5: Forward Kinematics
- Lec 6: Inverse Kinematics
- Lec 7: Trajectory Generation
- Lec 8: Motion Planning



Course Outline

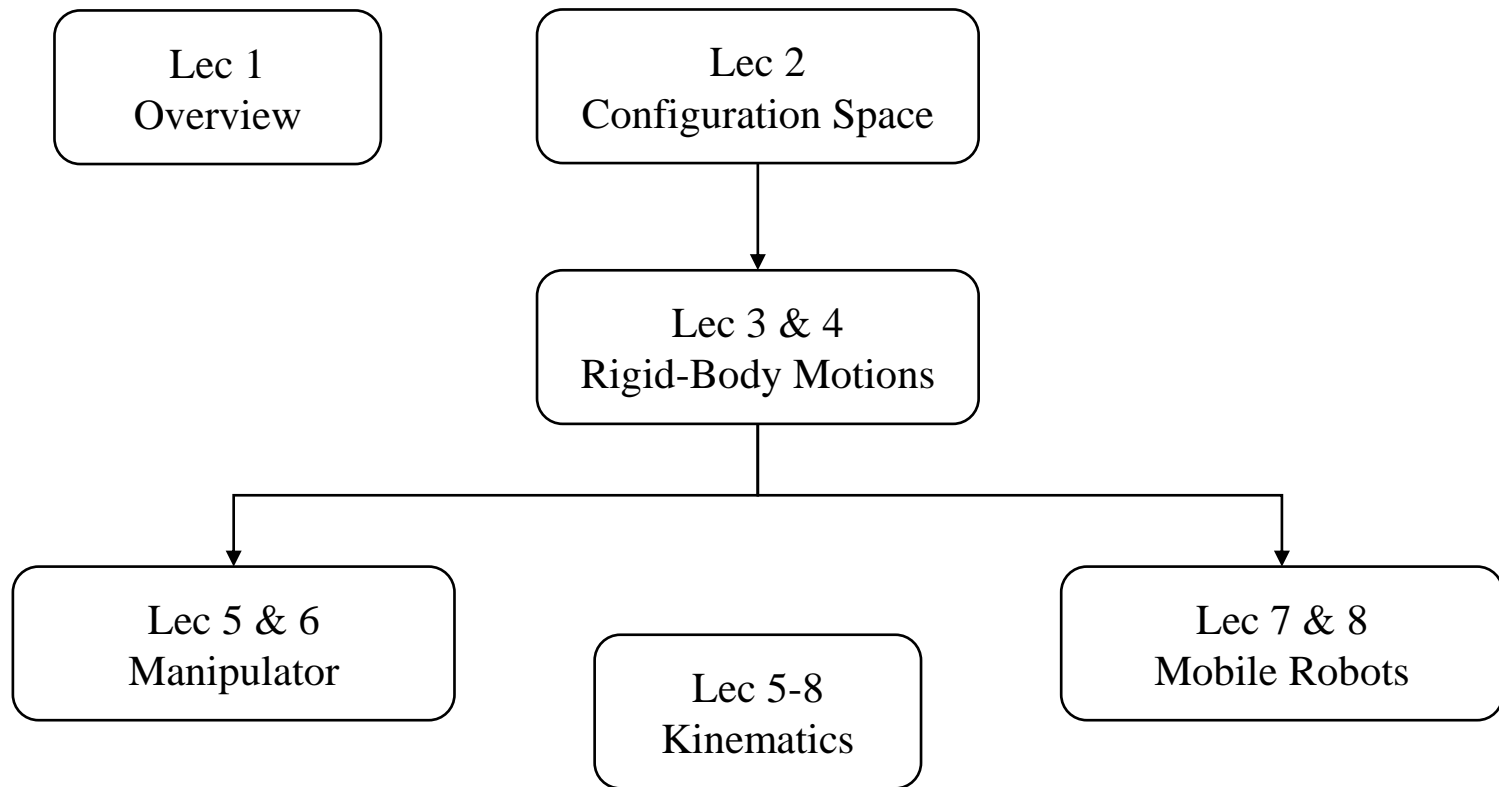
Future work? A long way to go!



[1] I. Bullock and A. Dollar, "Classifying human manipulation behavior"

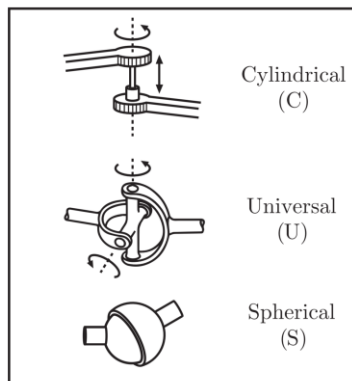
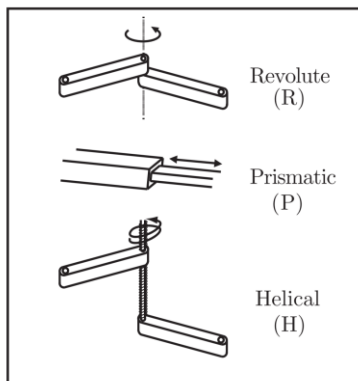
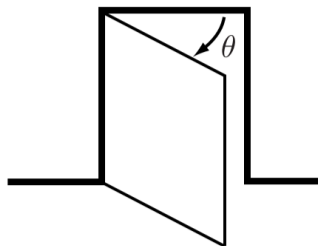


Course Outline





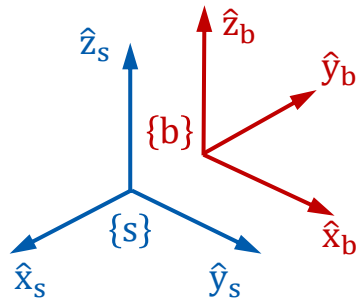
Lec 2: Configuration Space



system	topology	sample representation
 point on a plane	 \mathbb{E}^2	 \mathbb{R}^2
 spherical pendulum	 S^2	 latitude 90° -180° -90° 180° longitude [−180°, 180°] × [−90°, 90°]
 2R robot arm	 $T^2 = S^1 \times S^1$	 2pi 0 2pi 0 2pi [0, 2pi] × [0, 2pi]
 rotating sliding knob	 $\mathbb{E}^1 \times S^1$	 2pi 0 x-hat theta $\mathbb{R}^1 \times [0, 2\pi]$



Lec 3: Rigid-Body Motions: Rotation



Summary of the uses of rotation matrices

- (1) represent an orientation
- (2) change the reference frame (of a vector or a frame)
- (3) rotate a vector or a frame (in its current frame)

Angular velocity

$$\omega = \hat{\omega}\dot{\theta}, \quad \dot{R} = [\omega]R$$

$$\begin{aligned} R &= [\hat{x}_b \ \hat{y}_b \ \hat{z}_b] \\ &= \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix} \\ &= \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \end{aligned}$$

Exponential coordinate representation of rotation

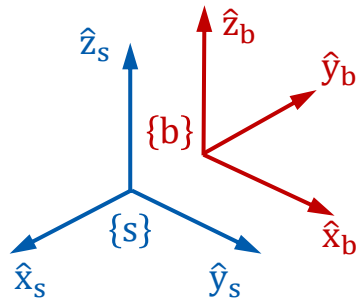
$$e^{[\hat{\omega}]\theta} = I + \sin \theta [\hat{\omega}] + (1 - \cos \theta)[\hat{\omega}]^2 \in SO(3)$$

Bonus: other representations of rotation

- Euler angles vs. roll-pitch-yaw angles
- Unit quaternions



Lec 4: Rigid-Body Motions: Transformation



Summary of the uses of transformation matrices

- (1) represent a configuration (position and orientation)
- (2) change the reference frame (of a vector or a frame)
- (3) displace a vector or a frame (in its current frame)

Twist (angular and linear velocity)

$$\mathcal{V} = \begin{bmatrix} \omega \\ v \end{bmatrix}, \quad \dot{T} = [\mathcal{V}]T$$

Exponential coordinate representation of rigid-body motions

$$e^{[S]\theta} = \begin{bmatrix} e^{[\omega]\theta} & G(\theta)v \\ 0 & 1 \end{bmatrix} \in SE(3)$$

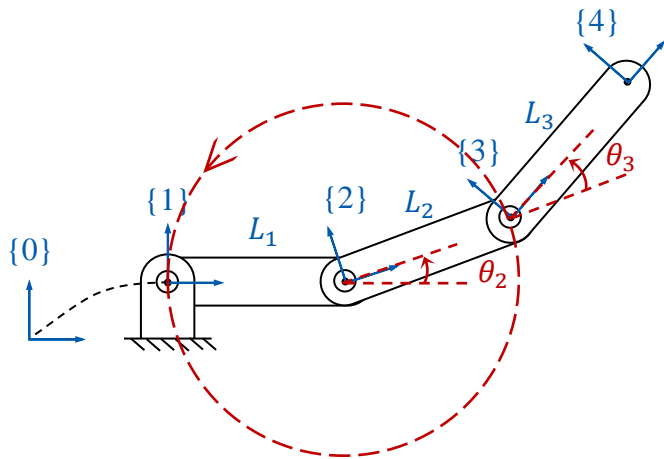
$$T = \begin{bmatrix} R & p \\ 0 & 1 \end{bmatrix} \\ = \begin{bmatrix} 0 & -1 & 0 & -1 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



Lec 5: Forward Kinematics

Forward Kinematics

- $\theta \in \mathbb{R}^n \rightarrow T(\theta) \in SE(3)$
- Given joint coordinates θ , calculate the configuration (position and orientation) $T(\theta)$ of the end-effector frame.



Two ways to solve forward kinematics

- Product of Exponentials
- D-H Parameters

Product of Exponentials

- No dependence on frame assignment
- Find exponentials of screw axes only
- $T(\theta) = e^{[S_1]\theta_1} \dots e^{[S_{n-1}]\theta_{n-1}} e^{[S_n]\theta_n} M$

D-H Parameters

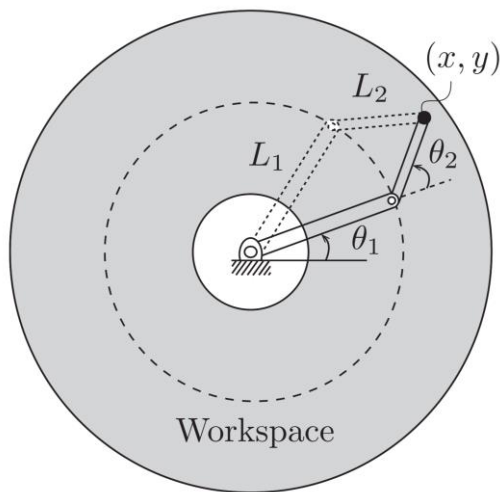
- A minimal number of parameters associated with a convention for attaching frames
- $T(\theta) = T_{01}(\theta_1)T_{12}(\theta_2) \dots T_{n-1,n}(\theta_n)$
- $T_{i-1,i} = \text{Rot}(\hat{x}, \alpha_{i-1}) \text{Trans}(\hat{x}, a_{i-1})$
 $\text{Trans}(\hat{z}, d_i) \text{Rot}(\hat{z}, \phi_i)$



Lec 6: Inverse Kinematics

Inverse Kinematics

- $T(\theta) \in SE(3) \rightarrow \theta \in \mathbb{R}^n$
- Given a homogeneous transform $X \in SE(3)$ and forward kinematics $T(\theta)$, find solutions θ that satisfy $T(\theta) = X$.



Two ways to solve inverse kinematics

- Analytic Approach (Trigonometry)
- Numerical Approach (Newton's Method)

Analytic Approach (Trigonometry)

- Derive equations based on the geometric structure of the mechanism
- Provide zero, one or multiple solutions

Numerical Approach (Newton's Method)

- Iteratively solve a non-linear optimization problem (require an initial guess)
- Always produce one solution (may not be optimal, best approximation)



Lec 7: Trajectory Generation

Trajectory Generation

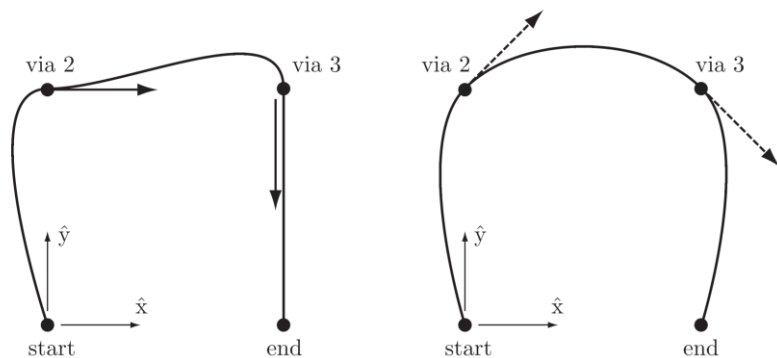
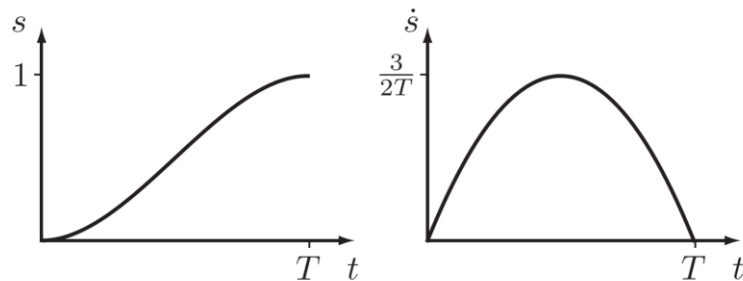
- Path: $\theta(s), s \in [0, 1]$
- Trajectory: $\theta(t), t \in [0, T]$

Polynomial Time Scaling

- Find constraints and solve for coefficients
- 3rd-order polynomials
 $s(t) = a_0 + a_1t + a_2t^2 + a_3t^3, t \in [0, T]$
- 5th-order/7th-order polynomials
- Other time scaling methods

Waypoint Navigation

- Add waypoint constraints to trajectory generation





Lec 8: Motion Planning

Motion Planning

- How to find a path or trajectory?
- C-space vs. C-obstacle space

Graph Search Algorithms

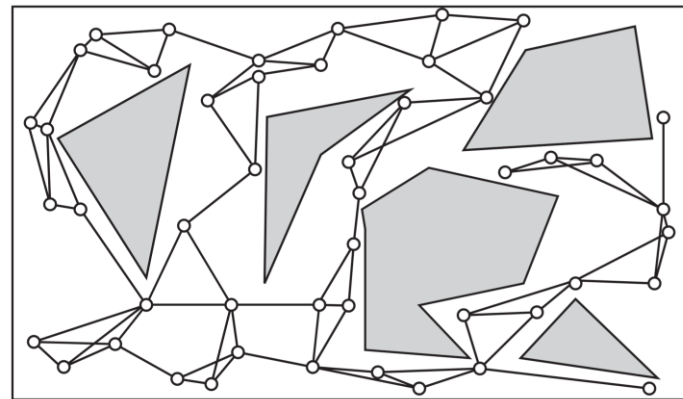
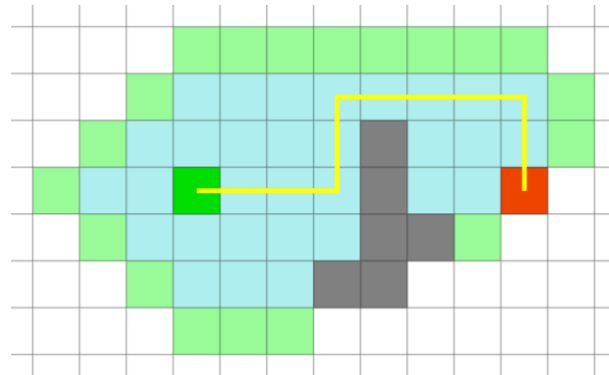
- A^* algorithm
- Dijkstra algorithm

Sampling-based Algorithms

- Probabilistic Roadmaps (PRM)
- Rapidly-exploring Random Trees (RRT)

Other Planning Algorithms

- Nonlinear optimization
- Virtual potential fields





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Course Logistics

About this course

- Theoretical and practical knowledge for modern Roboticists
 - Lectures and homework build up theoretical/analytical skills
 - Lab assignments build up practical/programming skills
- Equivalent to a graduate or senior undergrad level course in universities
 - The more time and efforts you spend, the more you gain

Expected background

- Engineering mathematics
 - Calculus (linear differential equations)
 - Linear algebra
- Development experience (may be optional)
 - Ubuntu 18 + ROS Melodic (or Ubuntu 20 + ROS Noetic)
 - Python or C++ programming



Course Logistics

Textbook

- “Modern Robotics: Mechanics, Planning, and Control,” by Kevin Lynch and Frank Park
- Website: <http://modernrobotics.org>
 - Preprint pdf available for free
 - Supplementary videos are also available
- Official Github repository: <https://github.com/NxRLab/ModernRobotics>
- Please respect the math convention used in the textbook and our lecture slides

Course load

- Lecture videos (1-2 hours/week)
- Homework exercises (2-8 hours/week)
- Lab assignments (2-8 hours/week)
- Capstone project



Course Logistics

Homework

- Mostly math exercises (taken from textbook + customized ones)
- Posted with lecture videos (in a separate PDF file) and due one week after posting
- Please cite any resources/ideas not originated from you

Lab Assignments

- Run simulation in Gazebo (Turtlebot2 mobile robot + ReactorX 150 manipulator)
- A detailed instruction will be posted every week (may include sample code)
- Due one week after posting; please submit in a zip file

Grading

- Will be posted one week after submission
- You have the chance to revise and resubmit until the deadline
- Please ask our course advisor and teaching assistants for more details



Course Logistics

Week	Lecture	Homework	Lab Assignment
1	Overview	/	Easy
2	Configuration Space	Medium	Easy
3	Rigid-Body Motions: Rotation	Hard	Medium
4	Rigid-Body Motions: Transformation	Hard	/
5	Forward Kinematics	Medium	Medium
6	Inverse Kinematics	/	Hard
7	Trajectory Generation	Easy	Medium
8	Motion Planning	Easy	Medium



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Homework

- (1) Set up development environment
 - A computer or virtual machine with Ubuntu 18/20 operating system
 - Install ROS Melodic or Noetic accordingly
 - Set up other development tools as needed (e.g., VS Code)

- (2) Install Turtlebot2 packages
 - <https://github.com/UCR-Robotics/Turtlebot2-On-Melodic>
 - You may need to customize the installation script a bit if you are using Ubuntu 20
 - Deliverable: be able to bring up a Turtlebot2 robot, and teleop it using keyboard

- (3) Install manipulator packages
 - https://github.com/UCR-Robotics/interbotix_ros_arms
 - Deliverable: be able to bring up a ReactorX 150 robot arm and play with it

Thanks for Listening !

