

## Assignment 2: Robot navigation

a)

From the subject we know that the robot is moving along the X-axis.

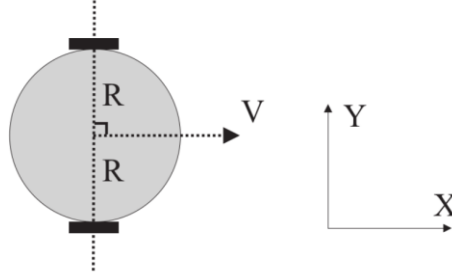


Figure 1.1 Robot position

We assume that ICR is located at a distance L from the center of the robot, so

$$v_L = \dot{\phi}(L - R)$$

$$v_R = \dot{\phi}(L + R)$$

$$\text{So, } v_L = V - \dot{\phi}R \rightarrow \dot{\phi}R = V - v_L \rightarrow \dot{\phi} = \frac{V - v_L}{R}$$

$$\text{Then, put } \dot{\phi} \text{ into } v_R, \text{ we solve the Robot velocity } V = \frac{(v_R + v_L)}{2}$$

$$v_L = V - \dot{\phi}R \rightarrow V = v_L + \dot{\phi}R \text{ put } V \text{ into } v_R, v_R = v_L + 2\dot{\phi}R$$

$$\text{We get the angle velocity } \dot{\phi} = \frac{v_R - v_L}{2R}$$

Finally, we calculate each velocity separately,

$$V_x = V \cos \phi$$

$$V_y = V \sin \phi$$

From the robotic kinematics we know that, at time  $t_1$ , the pose of the robot is  $(x_1, y_1, \phi_1)$ . By using the following formulas, we can calculate the exact value.

$$x_1 = x_0 + \int_{t_0}^{t_1} V_x(t) dt = x_0 + \int_{t_0}^{t_1} \frac{v_R(t) + v_L(t)}{2} \cos \phi(t) dt \quad (1-1)$$

$$y_1 = y_0 + \int_{t_0}^{t_1} V_y(t) dt = y_0 + \int_{t_0}^{t_1} \frac{v_R(t) + v_L(t)}{2} \sin \phi(t) dt \quad (1-2)$$

$$\phi_1 = \phi_0 + \int_{t_0}^{t_1} \dot{\phi}(t) dt = \phi_0 + \int_{t_0}^{t_1} \frac{v_R(t) - v_L(t)}{2R} dt \quad (1-3)$$

The question gives us the following conditions, so we know the left wheel speed and right wheel speed,

$$v_L(t) = v_0(t/t_1) \quad (1-4)$$

$$v_R(t) = v_0(t/t_2) \quad (1-5)$$

Then, the robot starts at  $x_0 = 0, y_0 = 0, \varphi_0 = 0, t \in [0, 10]$ , We bring the known conditions into the above equation.

$$x_1 = \int_0^{t_1} V_x(t) dt = \int_0^{t_1} \frac{v_0 \left( \frac{1}{t_2} + \frac{1}{t_1} \right) * t}{2} \cos \varphi(t) dt = \frac{v_0 \left( \frac{1}{t_2} + \frac{1}{t_1} \right)}{2} \int_0^{t_1} t \cdot \cos \varphi(t) dt \quad (1-6)$$

$$y_1 = \int_0^{t_1} V_y(t) dt = \int_0^{t_1} \frac{v_0 \left( \frac{1}{t_2} + \frac{1}{t_1} \right) * t}{2} \sin \varphi(t) dt = \frac{v_0 \left( \frac{1}{t_2} + \frac{1}{t_1} \right)}{2} \int_0^{t_1} t \cdot \sin \varphi(t) dt \quad (1-7)$$

$$\varphi_1 = \int_0^{t_1} \dot{\varphi}(t) dt = \int_0^{t_1} \frac{v_0 \left( \frac{1}{t_2} - \frac{1}{t_1} \right) * t}{2R} dt = \frac{v_0 \left( \frac{1}{t_2} - \frac{1}{t_1} \right)}{2R} \int_0^{t_1} t dt \quad (1-8)$$

calculate  $\varphi_1$

$$\varphi_t = \frac{v_0 \left( \frac{1}{t_1} - \frac{1}{t_2} \right)}{2R} \cdot \frac{t^2}{2} = \frac{v_0 \left( \frac{1}{t_2} - \frac{1}{t_1} \right)}{4R} \cdot t^2 \quad (1-9)$$

Then, bringing  $\varphi_1$  into  $x_t, y_t$

$$x_t = \frac{v_0}{2} \left( \frac{1}{t_2} + \frac{1}{t_1} \right) \int_0^{t_1} t \cdot \cos \left( \frac{v_0}{4R} \left( \frac{1}{t_2} - \frac{1}{t_1} \right) \cdot t^2 \right) dt \quad (1-10)$$

$$y_t = \frac{v_0}{2} \left( \frac{1}{t_2} + \frac{1}{t_1} \right) \int_0^{t_1} t \cdot \sin \left( \frac{v_0}{4R} \left( \frac{1}{t_2} - \frac{1}{t_1} \right) \cdot t^2 \right) dt \quad (1-11)$$

Then bring in the constants,

$$\varphi_t = \frac{v_0 \left( \frac{1}{t_1} - \frac{1}{t_2} \right)}{2R} \cdot \frac{t^2}{2} = \frac{5}{48} \cdot t^2 \quad (1-12)$$

$$x_t = \frac{3}{40} \int_0^{t_1} t \cdot \cos \left( \frac{5}{48} \cdot t^2 \right) dt \quad (1-13)$$

$$y_t = \frac{3}{40} \int_0^{t_1} t \cdot \sin \left( \frac{5}{48} \cdot t^2 \right) dt \quad (1-14)$$

I plot the resulting trajectory by MATLAB as follow:

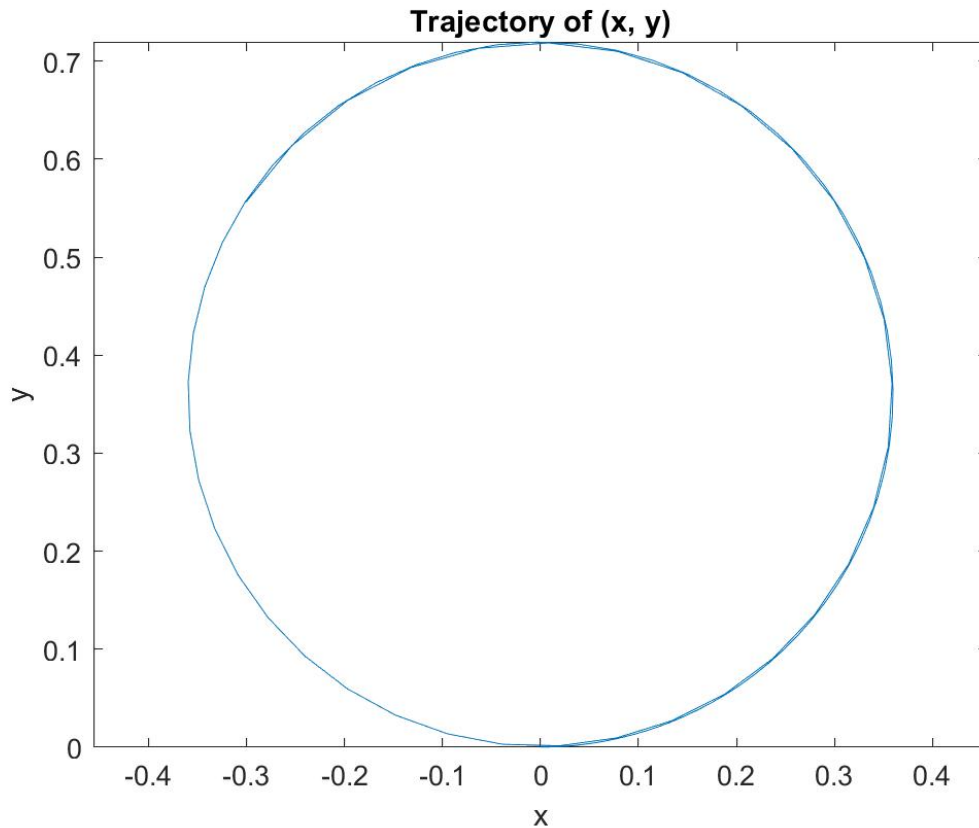


Figure 1.2 Trajectory of the car

**b)**

First, we need to build two docker images, one for *opendlv-virtual-motor-kiwi*, run the following command:

```
cd opendlv-virtual-motor-kiwi
```

```
docker build -t registry.opendlv.org/community/ opendlv-virtual-motor-kiwi:1.0 .
```

the other for *opendlv-logic-test-kiwi*, run the following command:

```
cd opendlv-logic-test-kiwi
```

```
docker build -t registry.opendlv.org/community/ opendlv-logic-test-kiwi:1.1 .
```

Then, open two terminals, both have to run the following command:

```
cd kiwi-simulation-2023
```

in one terminal, run

```
docker compose -f interface-kiwi.yml up
```

open the web in OpenDLV, point your browser to <http://localhost:8081>

in other terminal, run

***docker-compose -f simulate-kiwi.yml up***

Finally, we will see the simulation result, the coordinate is (0.18, -0.39).

Then, I plot the path of robot movement

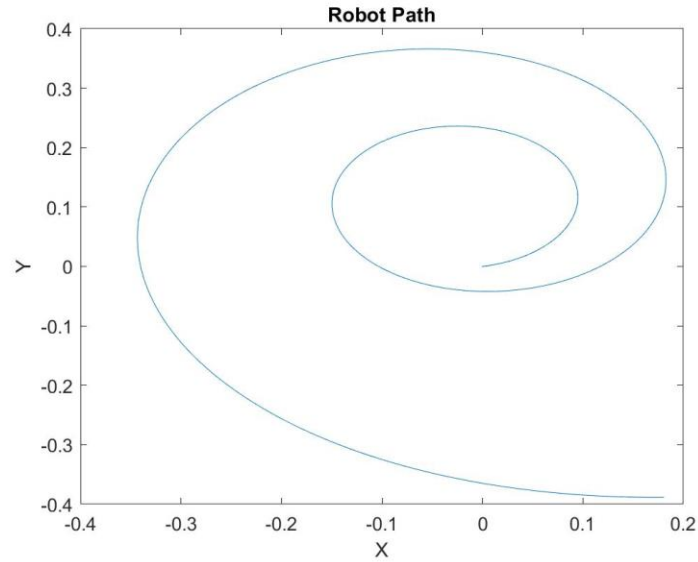










Figure 2.1 Path

action(s)	ID	senderStamp	message name	sample timestamp [μs]	signal(s)
	1002	0	opendlv_sim_KinematicState	1682672229342767	vx: 0 vy: 0 vz: 0 rollRate: 0 pitchRate: 0 yawRate: 0
	1039	0	opendlv_proxy_DistanceReading	1682672229272028	distance: 1.617842
	1094	0	opendlv_proxy_AxleAngularVelocityRequest	1682672229305980	axleAngularVelocity: 0
	1094	1	opendlv_proxy_AxleAngularVelocityRequest	1682672229305980	axleAngularVelocity: 0
	1037	3	opendlv_proxy_VoltageReading	1682672229330853	voltage: 0
	1039	3	opendlv_proxy_DistanceReading	1682672229331068	distance: 0.34
	1039	1	opendlv_proxy_DistanceReading	1682672229324204	distance: 1.982415
	1001	0	opendlv_sim_Frame	1682672229335109	x: 0.1822912 y: -0.389835 z: 0 roll: 0 pitch: 0 yaw: 0.01210688

