

# Lab 1 Report

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### 1. Overall Design

The basic design falls into 3 parts:

#### (1) Read the command line

In the function, `fgets()` gets the string of the command.

#### (2) Parse the command line

In this step, a string is parsed into different categories as “token”. Some normal tokens go into `cmd->argv[]`, and some filenames that needs redirect to go into `cmd->redirect_filename[]` array.

Some special tokens need special handling and is implemented by switch-case logic.

#### (3) Execute the command line

I execute the single command specified in the ‘cmd’ command structure. I use `fork()` and `execvp()` to execute the command in a child process. Some of the commands like `cd`, `jobs`, `exit` is in shell process, and is handled in special.

Use switch-case logic to deal with different circumstances differently in different `cmd->controlop`, and take into account the statues the command exit with ( `==0` or `!=0` ).

I also add jobs command into my shell. I store the pid into an array, and in the parent process, if `cmd->argv[0] = “jobs”`, it would fall into a while loop for `waidpid ==0`, and call `report_background_job` function.

### 2. Noteworthy features

(1) When the environment (No zombie background activities) is clean, the test case would pass as 65/65.

(2) Except from passing all the basic test cases, my shell also implement `jobs` to report background.

### 3. Interesting Implementations

#### (1) Implementing `jobs`

If you type `[sleep 2 & jobs]` command, myshell would return a pid of background process `[sleep 2]`

```
-bash-4.1$ ./myshell
prog1$ sleep 2 & jobs
[2 args "sleep" "2"] &
[1 args "jobs"] .
[1] 10252
prog1$
```

(2) Some of the test case would fail if the background process is not cleaned up by others. If we type `[ps -C sleep]`, some of the sleep process is still running in background, and I do not have permission to kill it. It is a little bit annoying when debugging.