

Programmer's Guide and Report for
Project 4- Revised and augmented sets, multisets

Source:

Header files:

Proj4.h

Application files:

testP4main1.cpp

testP4main2.cpp

testP4main3.cpp

Makefiles:

makefile1 - Set

makefile2 - MultiSet

makefile3 - class hierarchy test

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Authors' contributions: Cory Turco wrote almost all the functions, and Wenlan did the modifications, testing, wrote the documents.

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Problem Statement

This program takes the set and multiset specifications and overloads a number of operators: $+/+=($ union), $-/+=($ subtraction), $+=($ deep copy), $*/+=($ intersect), $^/+=($ difference), $==($ equality), $<($ proper subset), $\leq($ subset), $<<($ stream out) and $>>($ stream in).

Templates are used to allow a set or multiset holds items of any type. Multiset has an integer associated with each item that indicates the number of that item in the multiset.

The base MySet class and a derived MyMultiset class from mySet were implemented.

Organization of Code

This program defined two template classes: MySet and MyMultiSet.

MySet is the base class. Set is a vector of $\langle T \rangle$, which could be any type (int, double, string, characters, etc.).

MyMultiSet is a derived class from MySet class. Multiset is an extension of set, with overriding functions where needed. Multiset holds the items as set, but also have an integer associated with each item indicating the number of that item. A vector<int> count was used to store these numbers.

In MySet class, the key word **virtual** was used for the functions, which will be overridden in MyMultiSet.

Functions, Methods, Procedures

A total of 14 operators were overloaded for Set and MultiSet respectively in this program.

operator+()- union a set/multiset from a file with the current set/multiset, but not return the current set/multiset

operator()- subtract set/multiset from a file from the current set/multiset, but not return the current set/multiset
 operator^()- find the difference between a set/multiset from a file and the current set/multiset, but not return the current set/multiset
 operator*()- find the intersection between a set/multiset from a file and the current set/multiset, but not return the current set/multiset
 operator+=()- union a set/multiset from a file with the current set/multiset, and return the current set/multiset
 operator-=()- subtract set/multiset from a file from the current set/multiset, and return the current set/multiset
 operator^=()- find the difference between a set/multiset from a file and the current set/multiset, and return the current set/multiset
 operator*=()- find the intersection between a set/multiset from a file and the current set/multiset, and return the current set/multiset
 operator=()- deep copy a set/multiset from a file to the current set/multiset
 operator==()- test if a set/multiset from a file is the same the current set/multiset
 operator<()- test if a set/multiset from a file is a proper subset of the current set/multiset
 operator<=()- test if a set/multiset from a file is a subset of the current set/multiset
 operator<<()- stream out the set/multiset
 operator>>()- stream in to a set/multiset

additional function:

compare() – test whether the set/multiset from a file is identical the current set/multiset, or a proper subset/multiset of the current set/multiset; test whether the current set/multiset is a proper subset of the set/multiset from a file; the set/multiset from a file is not comparable with the current set/multiset.

Helper functions:

Set:

clear()- reset current set to the empty set
 find(T)- test if <item name> is in the current set
 addElt(T)-add <item name> to the current set if it is not already in it
 deleteElt(T)-remove <item name> from the current set if it is in it
 get_name(int)- get the name when giving the location
 size() – return the size of the set
 get_location – get the location index of a item

MultiSet:

clear()- reset current multiset to the empty multiset
 addElt(T,int)-add <item name> and <count> to the current multiset if it is not already in it
 deleteElt(T)-remove <item name> and <count> from the current multiset if it is in it
 reduce(T, int)- reduce the <count> of <item name>
 item_count(T) – set the count of an item
 get_count(int) – get the count of a item

Known Bugs

1. After a certain type is selected, if the input item type is different from the selected type, the program cannot recognize this error.

Testing

<1> Set testing was done by testP4main1.cpp and four files: f1, f2, f3, f4.

[f1]	[f2]	[f3]	[f4]
banana	banana	lime	orange
apple	mango	banana	banana
grapefruit	pear	apple	apple
orange	lychee	grapefruit	grapefruit
pear	avocado	guava	pear
grape	lime	orange	grape
lime	apple	pear	lime
	guava	grape	
		mango	

```
UFs-MacBook-Pro:Proj4 tianwenlan$ ./Proj4_Set
```

```
0-quit, 1-ints, 2-chars, 3-string, 4-doubles, 5-help
```

```
type > 3
```

```
Strings it is!
```

```
=====
```

```
The numbered set commands are as follows:
```

```
0. exit
```

```
1. input file <filename>: open and read a set from a file to the  
current list
```

```
2. union file <filename>: open and union a set from a file with the  
current set
```

```
3. subtract file <filename>: open and subtract set from a file from the  
current set
```

```
4. difference file <filename>: open and find the difference between a  
set from a file and the current set
```

```
5. intersect file <filename>: open and find the intersection between a  
set from a file and the current set
```

```
6. reset current set to the empty set
```

```
7. output file <filename>: open and write the current set to a file
```

```
8. print current set to the console
```

```
9. find <item name>: test if <item name> is in the current set
```

```
10. insert <item name>: add <item name> to the current set if it is not  
already in it
```

```
11. delete <item name>: remove <item name> from the current set if it  
is in it
```

```
13. verbose output
```

```
14. normal output
```

```
15. silent output
```

```
16. help
```

```
17. compare <file>: read a set from a file, print
```

```
    -1 if current set is properly contained in the new set
```

```
    0 if current set is identical to the new set
```

```
    1 if current set properly contains the new set
```

```
    2 if current set and the new set are not comparable
```

```
18. equal <file>: read a set from a file, print 1 if current set is  
equal to the new set, else 0
```

```
19. less than <file>: read a set from a file, print 1 if current set is
```

properly contained in the new set, else 0

```
=====
String Sets > 1 f1
New set loaded
String Sets > 8
banana
apple
grapefruit
orange
pear
grape
lime
String Sets > 2 f2
String Sets > 8
banana
apple
grapefruit
orange
pear
grape
lime
mango
lychee
avocado
guava
String Sets > 3 f2
String Sets > 8
grapefruit
orange
grape
String Sets > 6
Reset completed
String Sets > 8
String Sets > 1 f1
New set loaded
String Sets > 4 f2
String Sets > 8
grapefruit
orange
grape
mango
lychee
avocado
guava
String Sets > 6
Reset completed
String Sets > 1 f1
New set loaded
String Sets > 5 f2
String Sets > 8
banana
apple
pear
lime
String Sets > 6
Reset completed
String Sets > 1 f1
```

```
New set loaded
String Sets > 17 f4
0
String Sets > 17 f3
-1
String Sets > 17 f2
2
String Sets > 6
Reset completed
String Sets > 1 f3
New set loaded
String Sets > 17 f1
1
String Sets > 6
Reset completed
String Sets > 1 f1
New set loaded
String Sets > 18 f4
1
String Sets > 18 f2
0
String Sets > 19 f4
0
String Sets > 19 f3
1
String Sets > 20 f2
String Sets > 8
banana
apple
grapefruit
orange
pear
grape
lime
mango
lychee
avocado
guava
String Sets > 21 f2
String Sets > 8
grapefruit
orange
grape
String Sets > 6
Reset completed
String Sets > 1 f1
New set loaded
String Sets > 22 f2
String Sets > 8
grapefruit
orange
grape
mango
lychee
avocado
guava
String Sets > 6
Reset completed
```

```
String Sets > 1 f1
New set loaded
String Sets > 23 f2
String Sets > 8
banana
apple
pear
lime
String Sets > 6
Reset completed
String Sets > 1 f1
New set loaded
String Sets > 24 f4
1
String Sets > 24 f3
1
String Sets > 24 f2
0
String Sets > 0
type > 0
bye bye
```

<2> MultiSet testing was done by testP4main2.cpp and five files: a, b, c, d, e

[a]	[b]	[c]	[d]	[e]
foo 5	foo 4	foo 5	foo 3	foo 3
bar 4	bar 4	baz 2	bar 4	bar
baz 2	baz 4	boz 1	baz 2	45
boz 1	buz 4	bar 4	boz 1	foo bar
		buz 6		bike car 33
				banana 18 19
				orange -3
				apple
				grape 14

```
UFs-MacBook-Pro:Proj4 tianwenlan$ ./Proj4_MultiSet
0-quit, 1-ints, 2-chars, 3-string, 4-doubles, 5-help
type > 3
Strings it is!
```

```
=====
The numbered multiset commands are as follows:
0. exit
1. input file <filename>: open and read a multiset from a file to the
current list
2. union file <filename>: open and union a multiset from a file with
the current multiset
3. subtract file <filename>: open and subtract multiset from a file
from the current multiset
4. difference file <filename>: open and find the difference between a
multiset from a file and the current multiset
5. intersect file <filename>: open and find the intersection between a
multiset from a file and the current multiset
*6. reset current multiset to the empty multiset
7. output file <filename>: open and write the current multiset to a
file
```

```

8. print current multiset to the console
*9. find <item name>: test if <item name> is in the current multiset
*10. insert <item name>: add <item name> to the current multiset if it
    is not already in it
*11. delete <item name>: remove <item name> from the current multiset
    if it is in it
13. verbose output
14. normal output
15. silent output
16. help
*17. compare <file>: read a multiset from a file, print
    -1 if current multiset is properly contained in the new multiset
    0 if current multiset is identical to the new multiset
    1 if current multiset properly contains the new multiset
    2 if current multiset and the new multiset are not comparable
18. equal <file>: read a multiset from a file, print 1 if current
    multiset is equal to the new multiset, else 0
19. less than <file>: read a multiset from a file, print 1 if current
    multiset is properly contained in the new multiset, else 0
* - these commands may or may not be implemented
=====

```

```

String Multisets > 1 a
New multiset loaded
String Multisets > 8
foo 5
bar 4
baz 2
boz 1
String Multisets > 2 b
String Multisets > 8
foo 9
bar 8
baz 6
boz 1
buz 4
String Multisets > 3 b
String Multisets > 8
foo 5
bar 4
baz 2
boz 1
String Multisets > 4 b
String Multisets > 8
foo 1
baz 2
boz 1
buz 4
String Multisets > 6
String Multisets > 8
String Multisets > 1 a
New multiset loaded
String Multisets > 5 b
String Multisets > 8
foo 4
bar 4
baz 2
String Multisets > 6

```

```
String Multisets > 1 a
New multiset loaded
String Multisets > 17 c
-1
String Multisets > 17 d
2
String Multisets > 17 a
0
String Multisets > 6
String Multisets > 1 c
New multiset loaded
String Multisets > 17 a
1
String Multisets > 6
String Multisets > 1 a
New multiset loaded
String Multisets > 18 a
1
String Multisets > 19 d
0
String Multisets > 19 c
1
String Multisets > 6
String Multisets > 1 a
New multiset loaded
String Multisets > 20 b
String Multisets > 8
foo 9
bar 8
baz 6
boz 1
buz 4
String Multisets > 21 b
String Multisets > 8
foo 5
bar 4
baz 2
boz 1
String Multisets > 23 b
String Multisets > 8
foo 4
bar 4
baz 2
String Multisets > 6
String Multisets > 1 a
New multiset loaded
String Multisets > 24 a
1
String Multisets > 24 b
0
String Multisets > 6
String Multisets > 1 e
<foo>'s <count> is missing
<bike>'s <count> is missing
This line is empty
line malformed: banana 18 19
[orange] has invalid count number! <Count> should be larger than 0
[apple] is not in correct format on user input line
```



```
New multiset loaded
String Multisets > 8
foo 3
bar 45
banana 18
grape 14
String Multisets > 0
type > 0
bye bye
```