## Basics of C++ and the Unix command prompt

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**COP 3503** 

Joel Willoughby Lab 01 COP 3503 1

- Introduction
- 2 Intro to C++
- Compiling
- Wrapping Up



# Lab Setup

- Start off with a discussion of important concepts
- Then, an in-lab assignment
- You can use resources (your book, discuss with others, the current lab slides etc.) to finish the lab
- When you are finished, let me know. I will check you have met the requirements, then you can leave (Or stay and work on whatever you need to)



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#### What is C++

- It is a programming language
- Very similar syntax to Java (both were based on C)
- Has support for both OOP and traditional C-style
- The language you will be using in this course

### Hello World in C++

```
#include <iostream>
int main(int argc, char ** argv)
{
    std::cout << "Hello World!";
    std::cout << std::endl;
    return 0;
}</pre>
```

- Running this prints Hello World! to the console
- Let's break it down



#### The cout command

Standard syntax is:

```
std::cout << thing_to_be_printed << std::endl;
```

Can use variables, strings, etc. i.e.

```
int i=25;
std::cout << "i = " << i << std::endl;</pre>
```

will print i = 25

- cout returns another instance of cout, this is why chaining is possible
- Similar to the System.out.println(""); method in Java



Joel Willoughby Lab 01 COP 3503 7 / 17

#### The cin command

Standard syntax is:

```
int i;
std::cin >> i;
```

the variable i will then have the value the user inputs

- Note the similarities to cout
- Similar to Java's Scanner class



# Why all the std?

- When Dr. Nemo showed you "Hello World", there was only cout, no std.
- std is a namespace. Think a box (namespace) on a table (global). The namespace tells the compiler where to look for a name.
- Dr. Nemo had:

```
#include <iostream>
using namespace std;

int main(int argc, char ** argv)

{
   cout << "Hello World!";
   cout << endl;
   return 0;
}</pre>
```

 Using namespace tells the compiler where to look for everything. Think dumping the box on the table.

### #include directive

```
#include <iostream>
#include "myheader.hpp"
```

- Included at the top of your files.
- Allows you to include "header" files, both user and system defined
  - Quotes, "", for locally defined headers.
  - Brackets, <>, for C++ libraries (typically).
- Without it, the compiler doesn't know what your code is using
- Similar to Java import



## int main()

```
int main(int argc, char ** argv)
{
    return 0;
}
int main(int argc, char* argv[]) {return 0;}
int main() {return 0;}
```

- Every executable program needs a main (and only one main)
- This is where you program begins execution
- argc and argv are used for command line arguments
- Why return 0? A value of 0 indicates to the operating system the program executed normally



# Logic

- Loops, ifs, and function syntax are almost identical to Java
- One difference is C++ allows integer values in place of booleans for conditionals. 0 is false, everything else is true.
- The following, then, is an infinite loop:

```
while (1)
    //Do stuff
```

Be careful with this feature



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#### **Unix Environment**

- There are many ways of compiling
- Today, we will compile using the unix command line
  - Note that this is how I will grade projects, so make sure they compile from the command line in an ubuntu environment
- We will use the g++ compiler. It comes with any linux distro (also Mac OS)

#### **Demo Time**

This is easiest shown through a demo



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# Any questions

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