

LAB 05

RESOURCES

- [Discussion slides \(./lab05slides.pdf\)](#) - Copy of the presentation given by the TA

IDEA

In this lab, you will become familiar with going from an english description of a class messy distributed method of coding it up, to a more elegant class-based representation. You should come out of the lab with a better understanding of how to design in an object oriented manner. This should help in transforming your Project 1 into a state more similar to Project 2.

IN-LAB ASSIGNMENT

Description

You will be implementing a sorted group of people. This group is going to be able to add one member at a time as well as shrink one member at a time. Somebody using your group is also going to want a nifty way of seeing the members of the group printed to console.

We are going to assume that a person is only made up of a name and an age. We are further going to assume that somebody's name always begins with a capital letter followed by only lowercase letters and that it is only one word. So, john is not a valid name. Neither is JoHn, JOHN, and certainly not John. John, however, is.

Your mission is to create a good object oriented implementation of this description.

Requirements/Deliverables

You will represent your group using a class that will need the following member functions:

1. `insert` - Should take in a name and an age representing a person and add them to the group. This function should return a value representing whether or not the insertion was successful.
2. `delete` - Should delete a given person from the group based on a name parameter. Again, the function returns whether or not the deletion was successful.
3. `print` - Should print out the contents of the group in the following manner: `name`
`age`, for each group member. Each member should be placed on a new line.

You will also need a main that displays a menu to the user and allows them to do the things.

I have already written the logic you will need for the group. It can be found here: [`group.cpp` \(`./group.cpp`\)](#). This file contains the functions and data you will need for a group as well as a main that implements the menu. It is not done in a proper object oriented manner though. You will need to fix this.

The following things must be done to turn this program into an acceptable object based program:

1. You will need to make a group class. This class should contain any data member necessary to a group as well as all the functions of the group. Private and public identifiers should be used correctly.
2. You will need to break up the group and main logic into separate files like we did in the last lab. File names should be: `group.cpp`, `group.h`, and `main.cpp`. A makefile is suggested but not required for this lab.
3. Finally, instead of using paired arrays (names and ages), you should make a class `Person` containing just a name and an age (you will also need to write getters and setters as these members should be private). Then, your `Group` class should only contain an array of type `Person`. You will need to edit the logic in the functions to reflect this.

Submission

When finished, please compress your group.cpp, group.h, and main.cpp into a zip file called lab05.zip. Submit this archive to Sakai in the Lab 05 assignment area.

Hints

- Get this program working incrementally. Start by wrapping up all the group logic is written in a class. Then, compile and make sure everything works. Then break into separate files. Make sure everything still works. Finally, add in the Person class and fix the logic.
- You don't have to use my implementation. If you can make it work by starting from scratch, do so, but it must follow the exact implementation specified above.

Grading Distribution

- 5 points for putting the correct things in the correct file. So, no function definitions in the .h file. All main logic in main. Only Group and Person definitions in group.cpp etc.
- 5 points for getting the group class to work correctly (without the Person part). This includes correctly using the class declaration, use of private/public identifiers, etc.
- 5 points for correct implementation of the Person including making the Group hold only an array of persons and correct implementations of the functions.
- 5 points for good format and style

Optional Enhancements

- Make it so members are sorted secondarily based on age. So, if `Mike, 25` and `Mike, 26` were placed in the group, `Mike, 25` should be listed before `Mike, 26`
- Add in logic to catch any errors you can think of. Some of these include: incorrect input, Duplicate people being added into the group, incorrect name format, etc.
- Modify the Person so that each person has a first and last name in addition to the age
- Change the logic to allow any names to be accepted as valid (think user names). This means you will have to ignore case and decide what to do with numbers and symbols (if you think modular here, you could write your own compare strings method that will compare any two strings how you want)
- Write methods that will re-sort the members based on their different parameters

other words, make a sort by age and a sort by name function. To do so, you will need to implement a sorting algorithm. Bubble sort is very simple to understand and will work fine for now. Quicksort or merge sort will get things done quicker, but are more difficult to understand and code.