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Project 1

**Testing Strategy**

1. When the linked list is empty, test is\_empty(), size(), print() fuctions. The print() function will be used for other tests, so I have to make sure it is correct.

2. Test push\_front() fuction. I push\_front 10000 items with two purposes: (1) check if the function will work for both empty and not empty lists; (2) check if there is a memory leak which may lead the program to crash.

3. Now the list is not empty, test the is\_empty(), size(), and print() functions a gain.

4. Test the clear() function, and reset current list.

5. Test push\_back() fuction. I push\_back 10000 items with two purposes: (1) check if the function will work for both empty and not empty lists; (2) check if there is a memory leak which may lead the program to crash.

6. Test item\_at(), T& operator[](int i), and T const& operator[](int i) const. To test this , first added some characteristics other than ‘A’ to both the beginning and end of the list. Then, I tested items at beginning (0), items in the middle (1000) and items exceeds the index (20000, which throws an exception and terminates the program, so I commented it out.). Similar idea to test the operator[] overload. However, I was unable to test the const& operator[] because I don’t know how to call it.

7. Test contains(). I used the functions provided by the professor.

8. Test insert(). I inserted three items at the beginning, middle, and exceeds the end.

9. Test replace(). Replace the item at positions 4 and use item\_at() to check if it’s correct or not.

10. Test remove(). I remove threes items at the beginning, middle, and exceed the lis as well. And use the print() function to check the correctness.

11. Test pop\_front () and pop\_back(). I poped 4000 items for each functions, and use size() to check if is correct or have a crash.

12. Test iterator and const\_iterator. To test these, I first push some characters other than ‘A’ to the beginning and end of the list. The const\_iterator is a copy of the regular iterator. Other than that, the testing strategy for both iterator are the same as following:

(1) I test the \*(), begin() and end() function. I assign the begin of list to a iterator, and use \*() check if it’s correct or not. Same strategy for end(). However, because the end() is a pointer passed the last item in the list which would be NULL, the program crashed, so I commented this test out.

(2) Test ->() which is same as \*().

(3) Test immutable: assign a character to the iterator. The const\_iterator will crash the program, so I commented it out.

(4) Test =() function. I defined a new iterator iter1, and copy the previous iterator to the iter1, and use \*iter1 to see if it is correct.

(5) Test increment (pre and post) function. operator++(int) should return the value of the original one, and ++operator() should return the value of next item.

(6) Test ==() and !=() function. I defined two new lists, one regular and the other one constant. I pushed the same items to the new lists. Then I defined to iterators to the beginning of the new iterators. Similarly, I check if the beginning of the new iterator is the same or different than the previous one.