

Min-heap and Max-heap

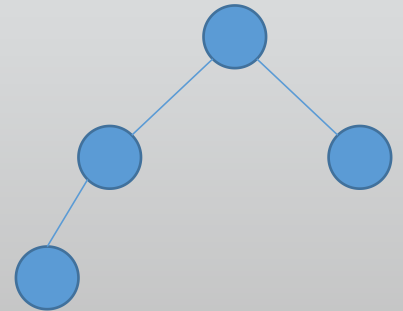
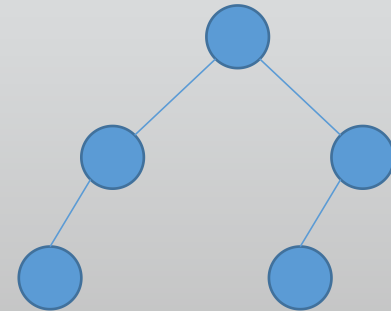
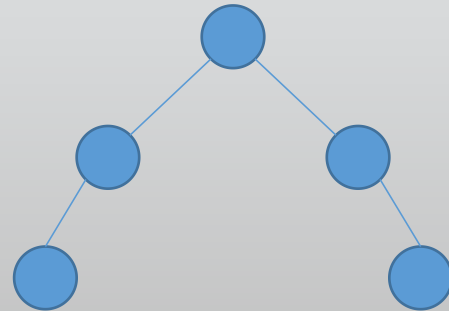
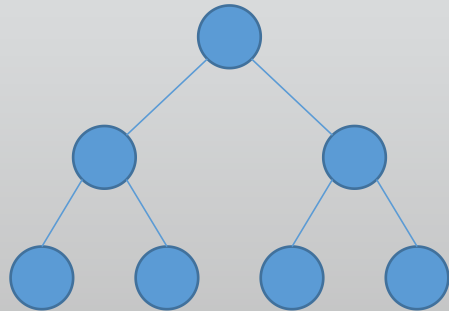
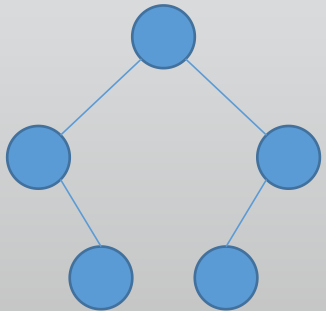
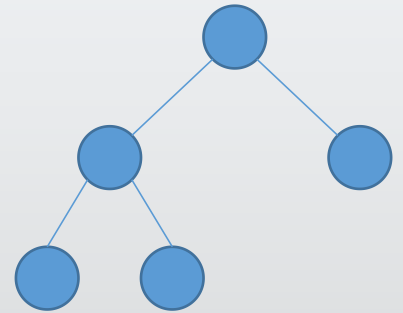
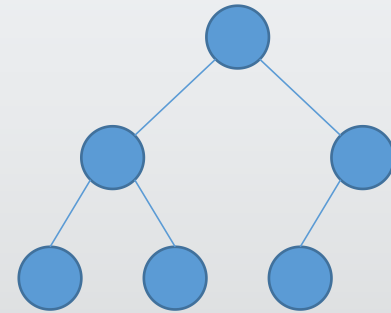
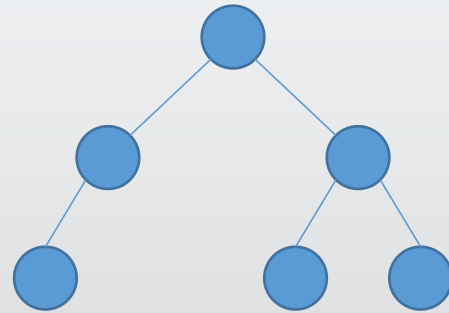
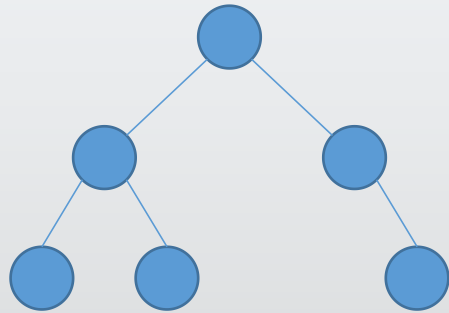
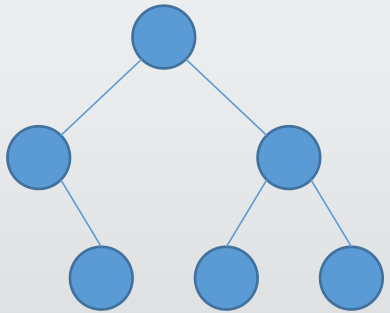
by wwy

What is heap

- Complete binary tree
 - A complete binary tree is a special type of binary tree where all the levels of the tree are filled completely except the lowest level nodes which are filled from as left as possible.
 - A binary tree has a limitation as any node of the tree has at most two children: a left and a right child.

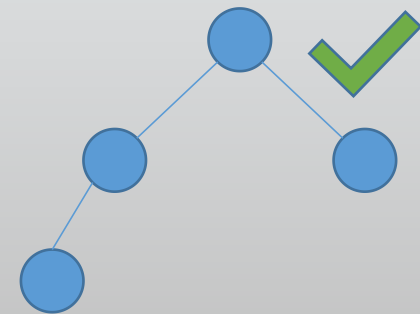
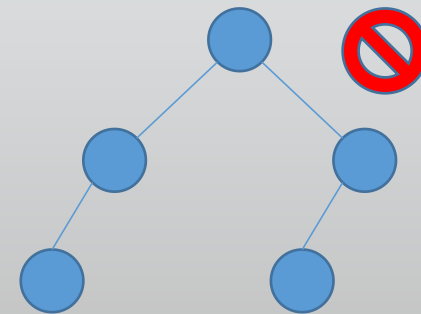
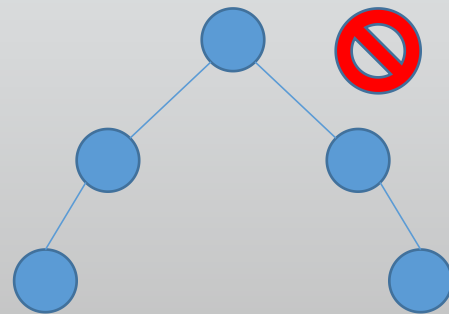
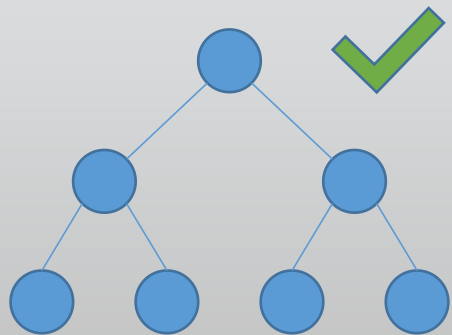
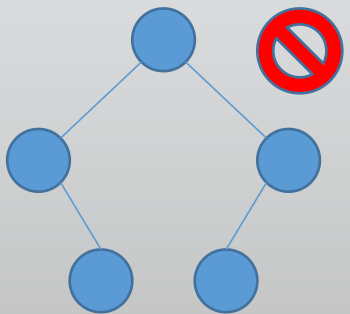
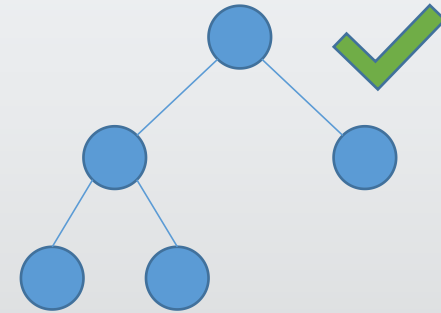
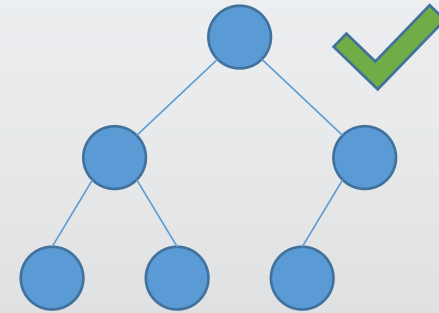
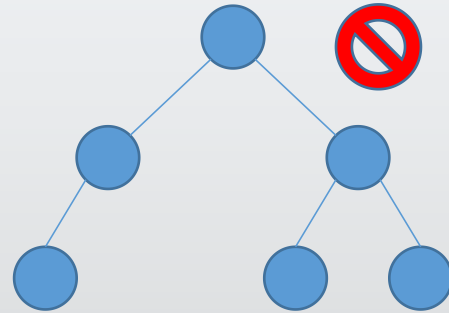
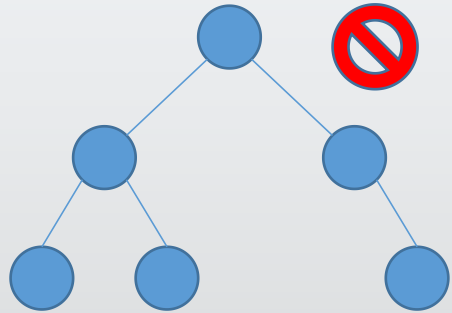
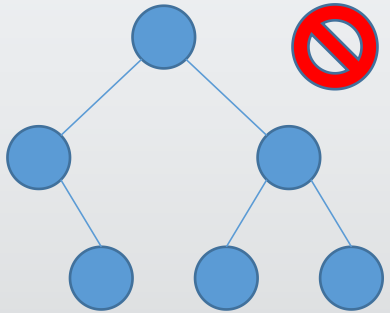
Heap & Complete binary tree

- Which is complete binary tree



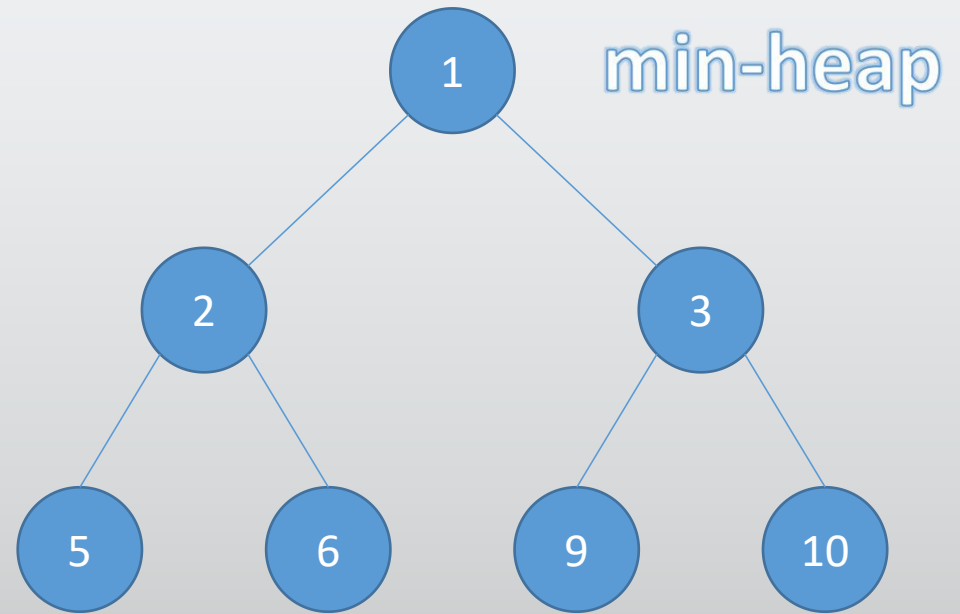
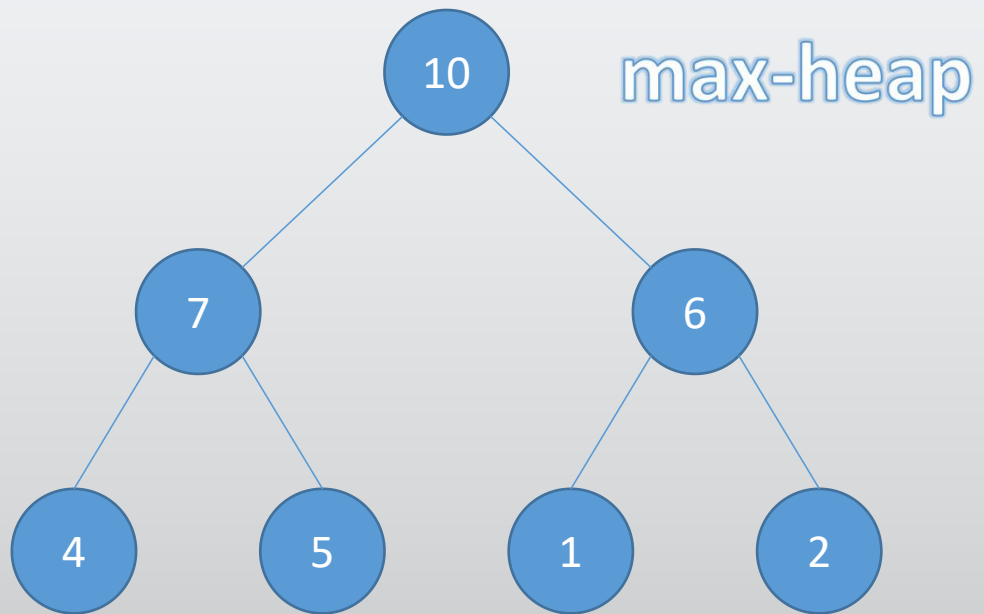
Heap & Complete binary tree

- Which is complete binary tree



Max/Min heap

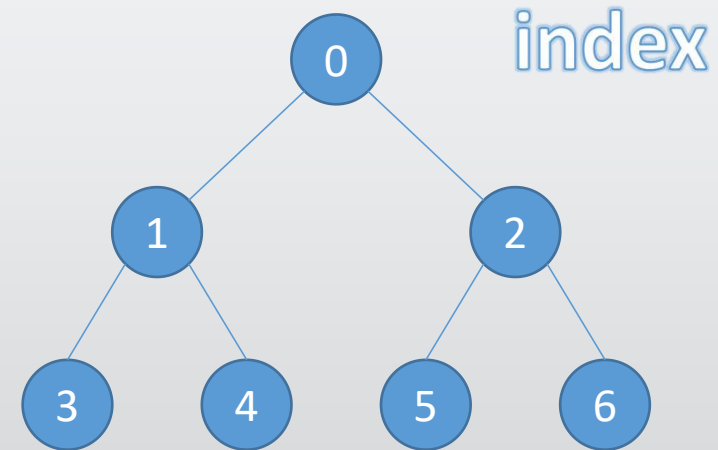
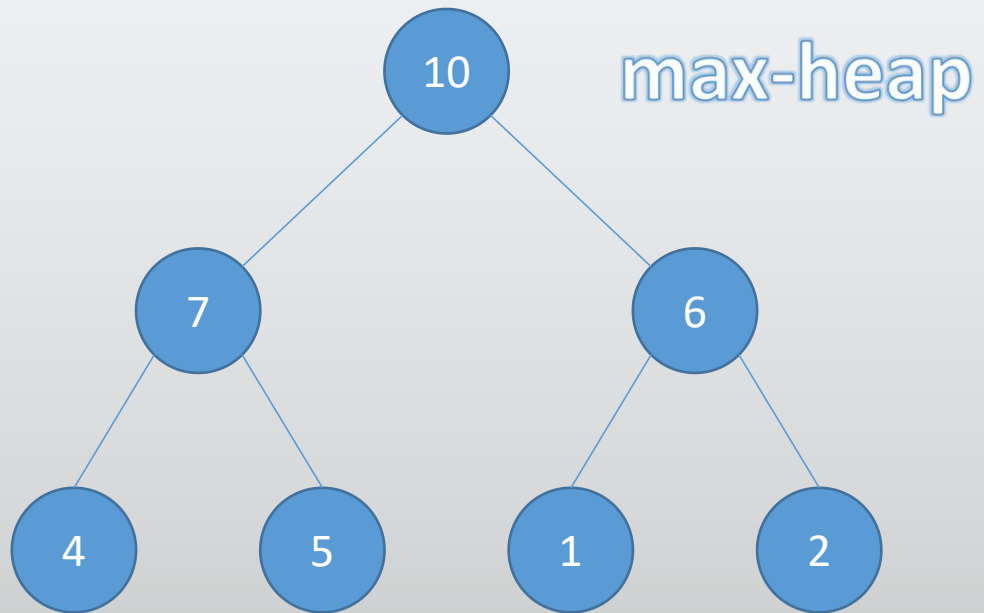
- Two types of heap



Max/Min heap

- Storage

10	7	6	4	5	1	2
0	1	2	3	4	5	6



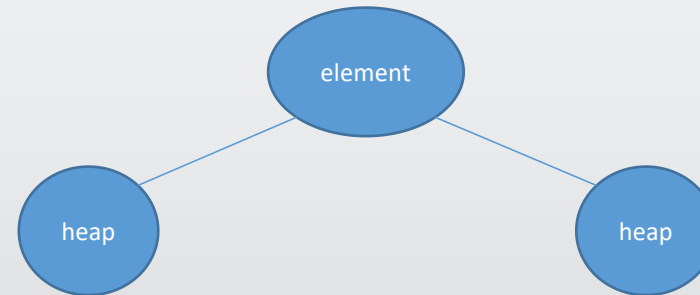
index_root: i

index_left: $2i + 1$

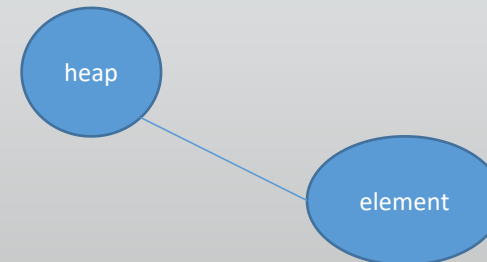
index_right: $2i + 2$

Basic operation

- Percolate Down
- the element need to be moved down to maintain the heap's property



- Percolate UP
- the element need to be moved up to maintain the heap's property



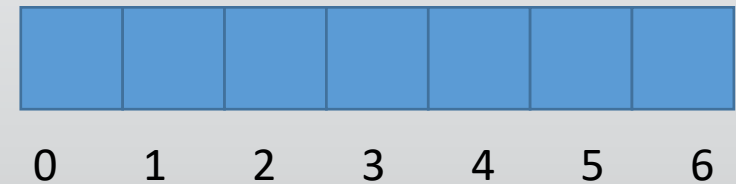
$O(\log N)$

Build Max-heap top-down

- Following a **top-down** approach
- Insert element to end of the heap
- Do the percolate up

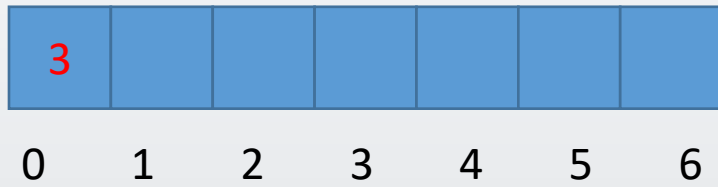
- Example

build *array* [3,4,5,6,1,7,8] to *max – heap*



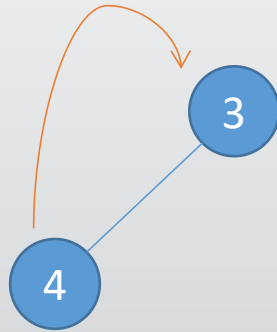
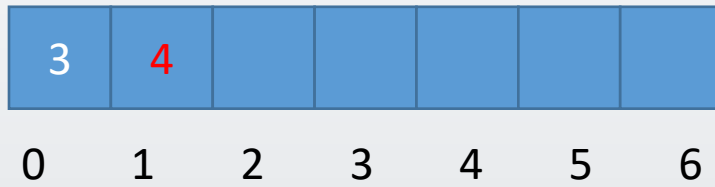
Build Max-heap top-down

array [3,4,5,6,1,7,8]

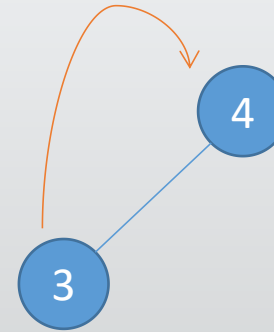
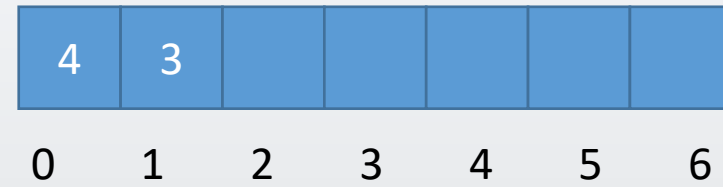


Build Max-heap top-down

array [3,4,5,6,1,7,8]

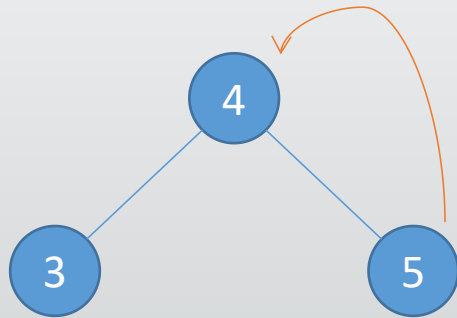
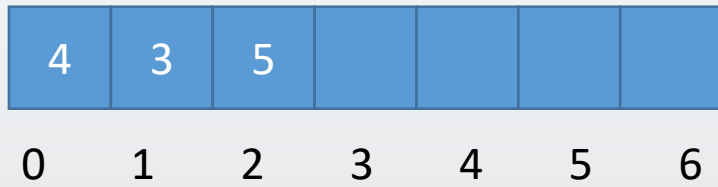


array [3,4,5,6,1,7,8]

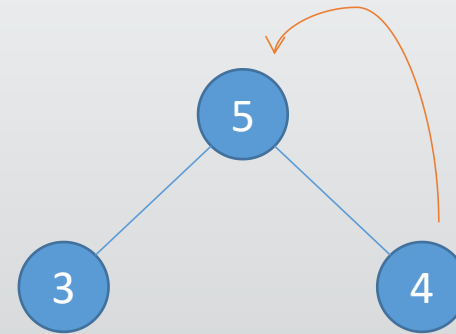
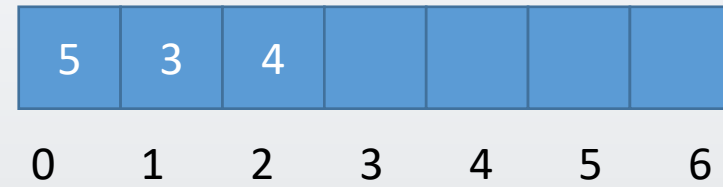


Build Max-heap top-down

array [3,4,5,6,1,7,8]



array [3,4,5,6,1,7,8]

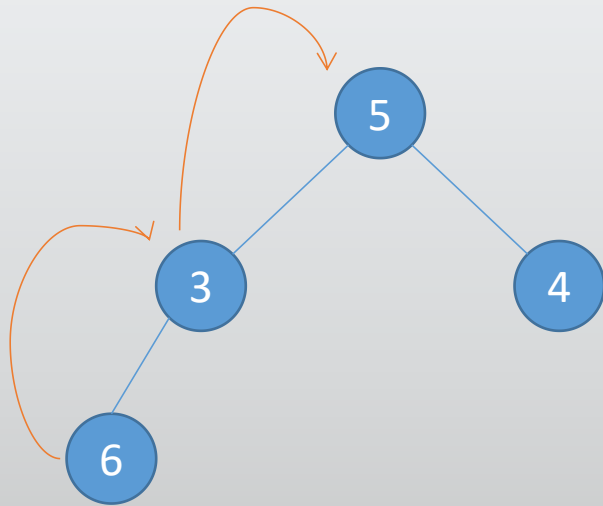


Build Max-heap top-down

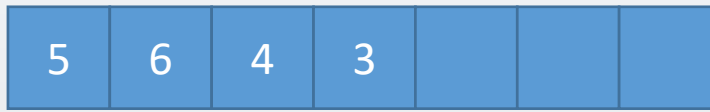
array [3,4,5,6,1,7,8]



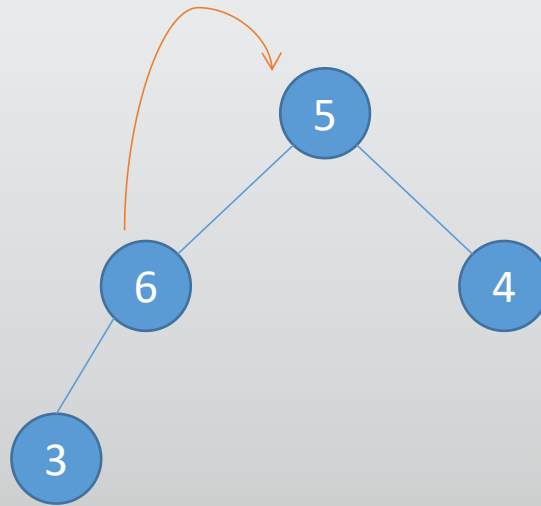
0 1 2 3 4 5 6



array [3,4,5,6,1,7,8]



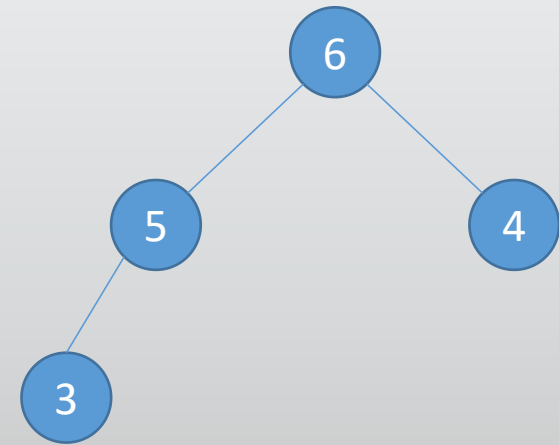
0 1 2 3 4 5 6



array [3,4,5,6,1,7,8]



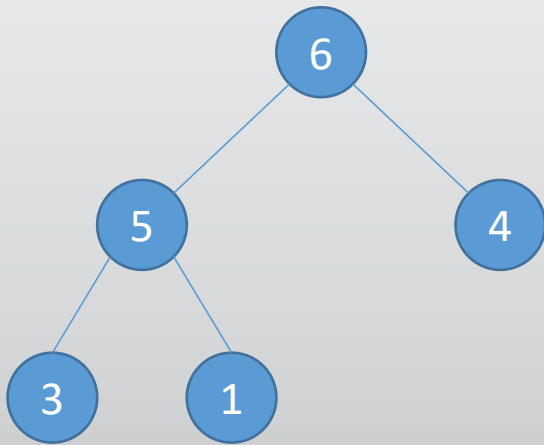
0 1 2 3 4 5 6



Build Max-heap top-down

array [3,4,5,6,1,7,8]

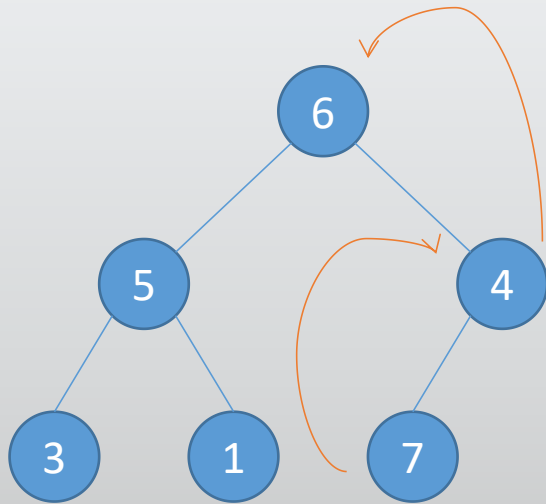
6	5	4	3	1		
0	1	2	3	4	5	6



Build Max-heap top-down

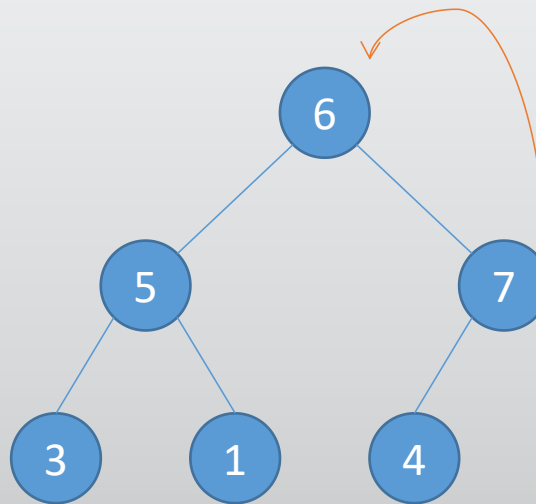
array [3,4,5,6,1,7,8]

6	5	4	3	1	7	
0	1	2	3	4	5	6



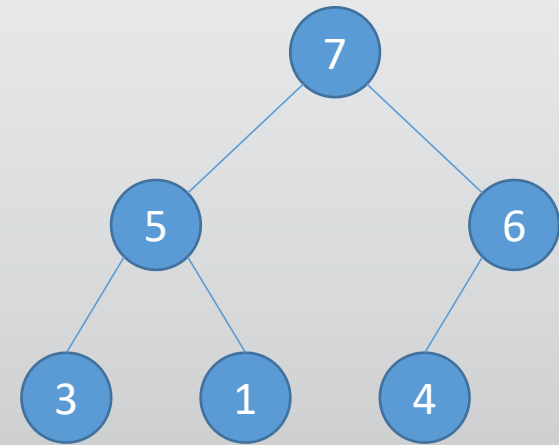
array [3,4,5,6,1,7,8]

6	5	7	3	1	4	
0	1	2	3	4	5	6



array [3,4,5,6,1,7,8]

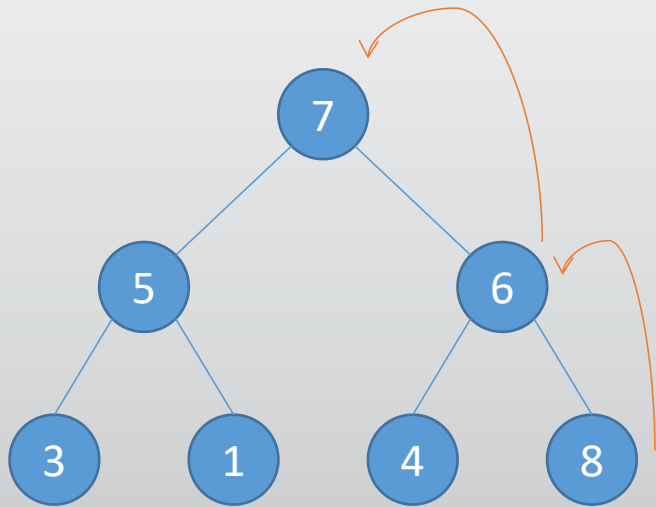
7	5	6	3	1	4	
0	1	2	3	4	5	6



Build Max-heap top-down

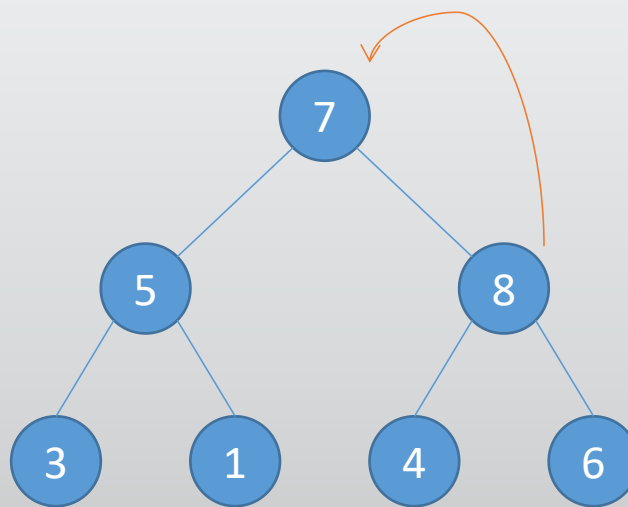
array [3,4,5,6,1,7,8]

7	5	6	3	1	4	8
0	1	2	3	4	5	6



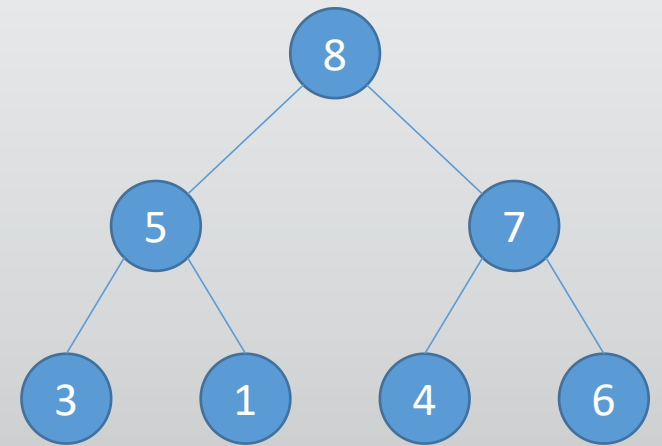
array [3,4,5,6,1,7,8]

7	5	8	3	1	4	6
0	1	2	3	4	5	6



array [3,4,5,6,1,7,8]

8	5	7	3	1	4	6
0	1	2	3	4	5	6



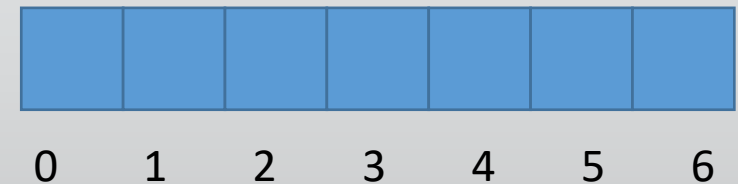
$O(N\log N)$

Build Max-heap bottom up

- Following a **bottom-up** approach
- Build the complete binary tree
- Do the percolate down of every father element

- Example

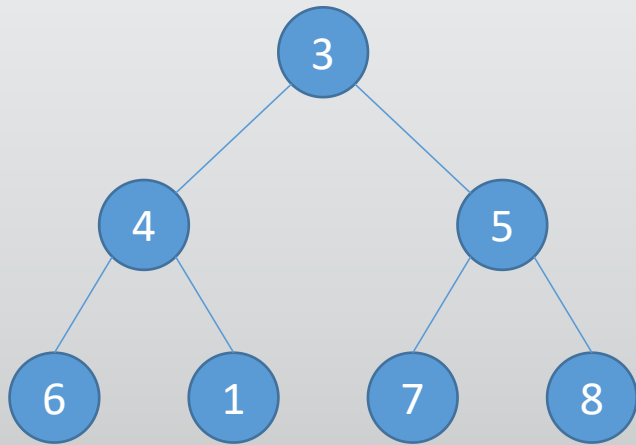
build *array* [3,4,5,6,1,7,8] to *max – heap*



Build Max-heap bottom up

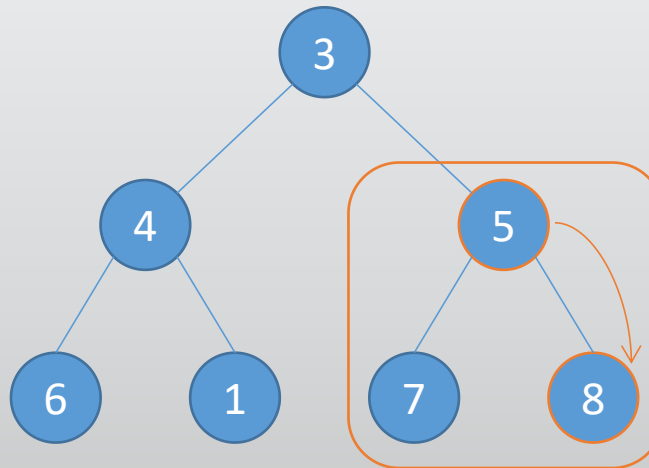
array [3,4,5,6,1,7,8]

3	4	5	6	1	7	8
0	1	2	3	4	5	6



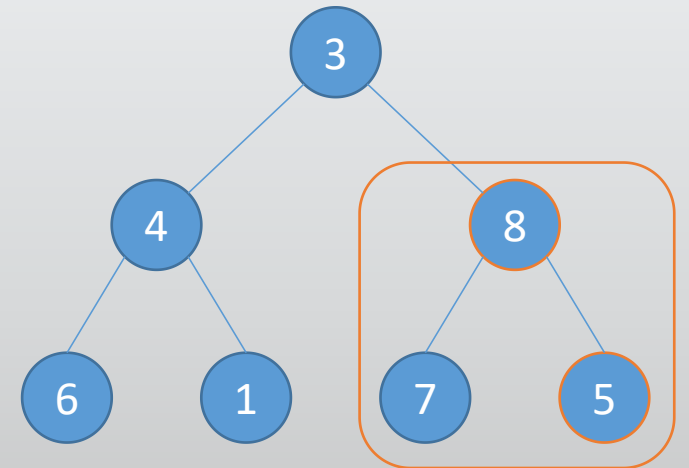
array [3,4,5,6,1,7,8]

3	4	8	6	1	7	5
0	1	2	3	4	5	6



array [3,4,5,6,1,7,8]

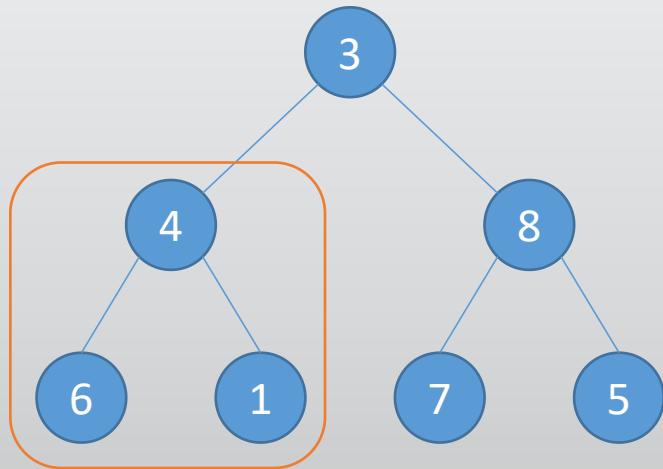
3	4	8	6	1	7	5
0	1	2	3	4	5	6



Build Max-heap bottom up

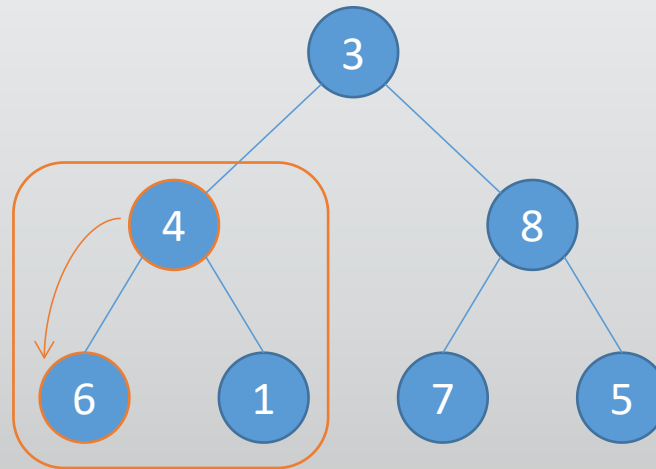
array [3,4,5,6,1,7,8]

3	4	8	6	1	7	5
0	1	2	3	4	5	6



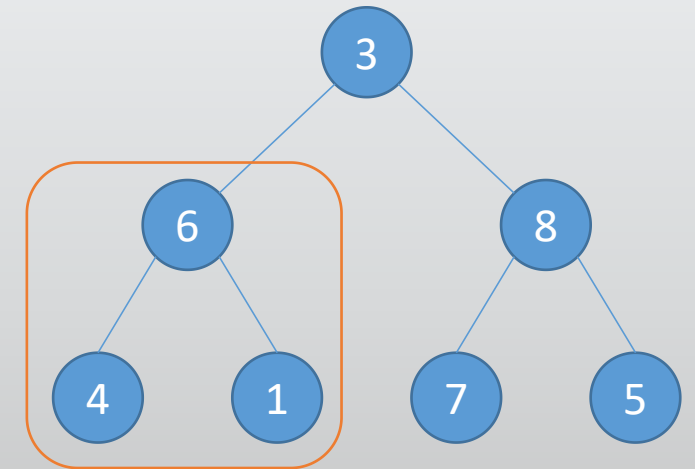
array [3,4,5,6,1,7,8]

3	6	8	4	1	7	5
0	1	2	3	4	5	6



array [3,4,5,6,1,7,8]

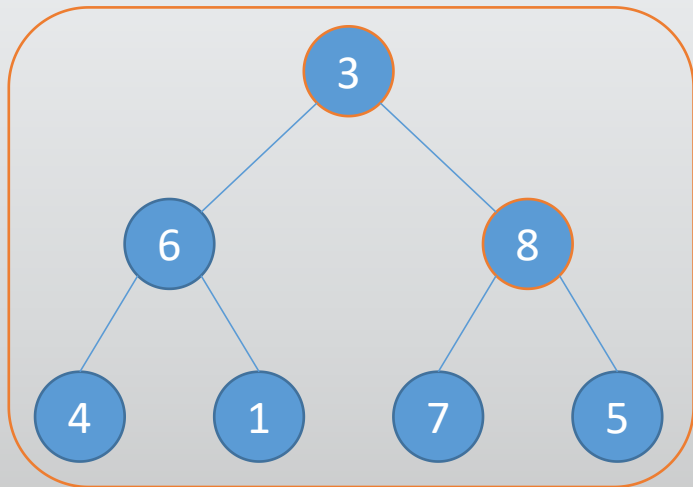
3	6	8	4	1	7	5
0	1	2	3	4	5	6



Build Max-heap bottom up

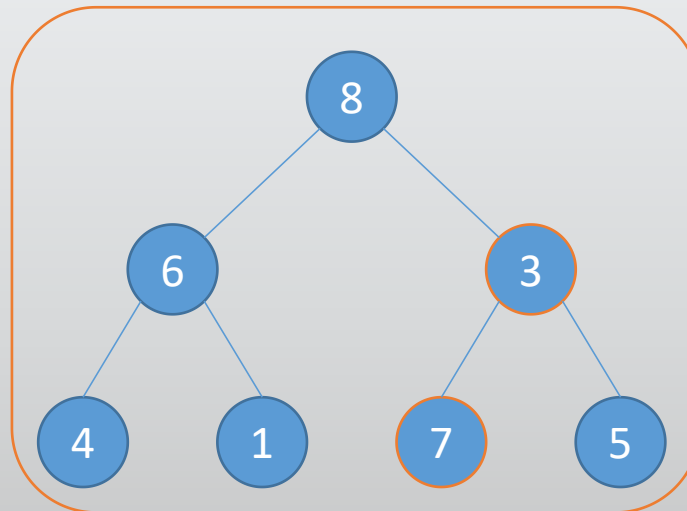
array [3,4,5,6,1,7,8]

3	6	8	4	1	7	5
0	1	2	3	4	5	6



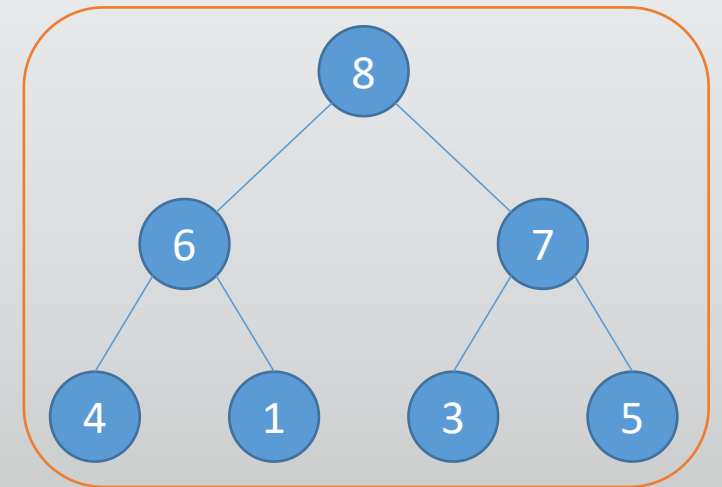
array [3,4,5,6,1,7,8]

8	6	3	4	1	7	5
0	1	2	3	4	5	6



array [3,4,5,6,1,7,8]

8	6	7	4	1	3	5
0	1	2	3	4	5	6



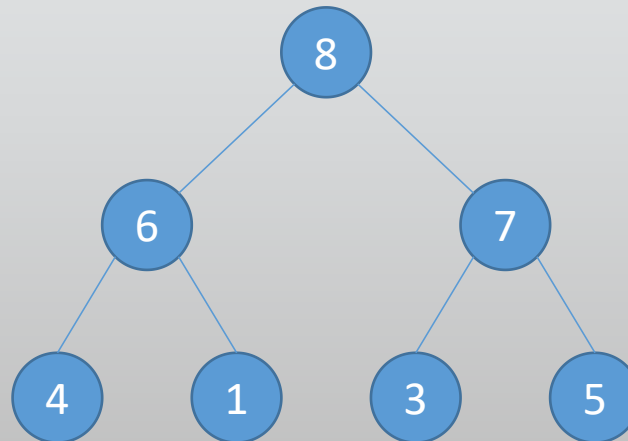
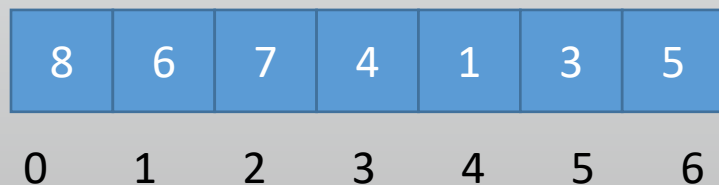
$O(N)$

Application: priority queue

- Use Max/Min heap
- Two operation: push and pop
 - push: put element to queue's tail, then percolat up
 - pop: pop the queue's head(root), put the rightest leaf of lowest level, then percolate down

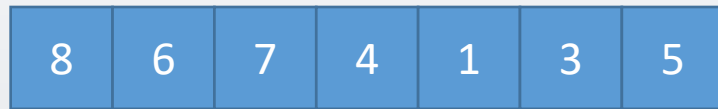
- Example:

Max-heap to descending array

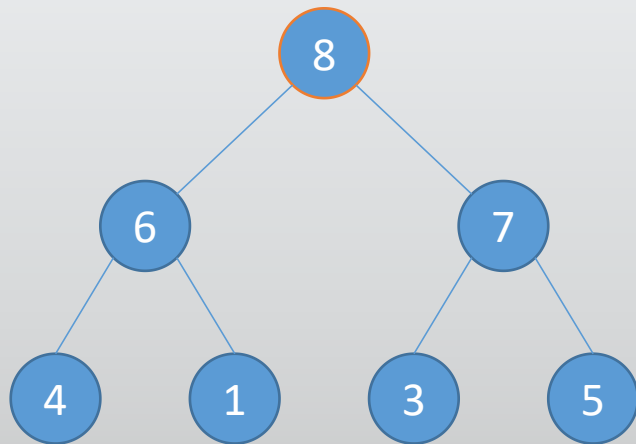


Example: priority queue

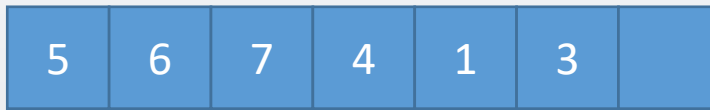
array [8]



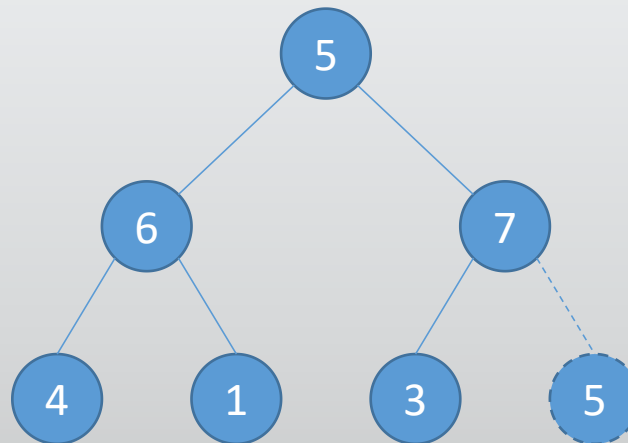
0 1 2 3 4 5 6



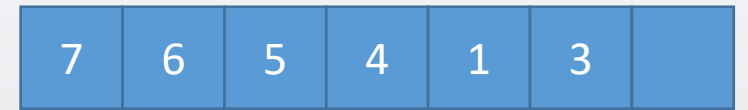
array [8]



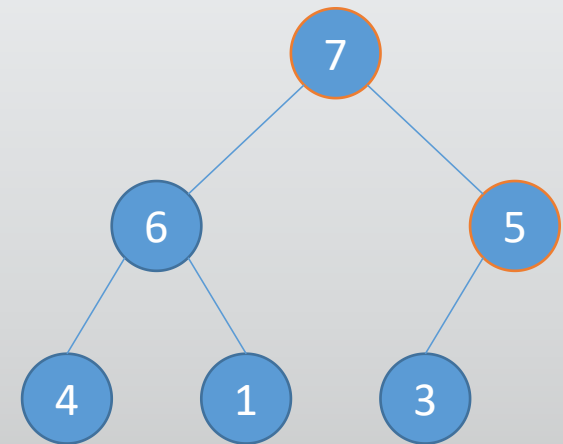
0 1 2 3 4 5 6



array [8]

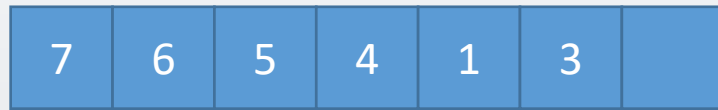


0 1 2 3 4 5 6

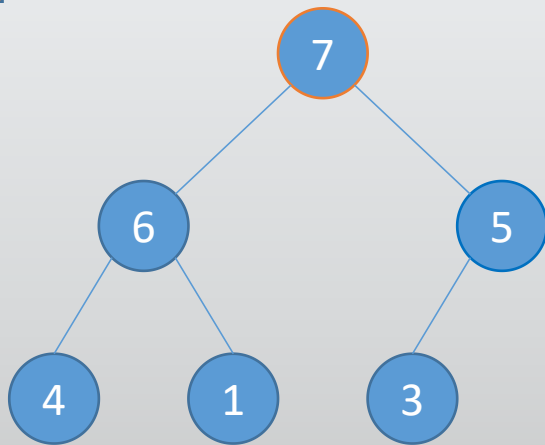


Example: priority queue

array [8,7]



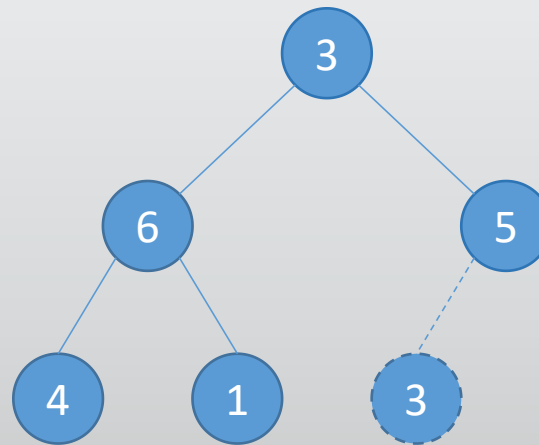
0 1 2 3 4 5 6



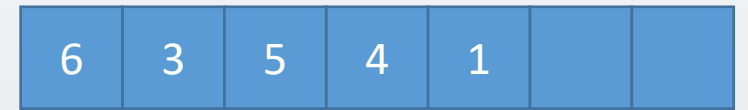
array [8,7]



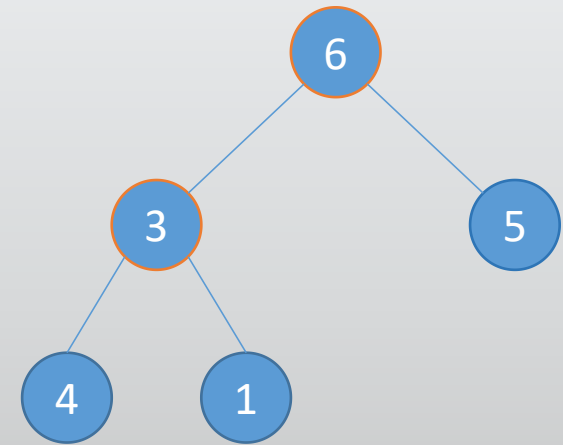
0 1 2 3 4 5 6



array [8,7]

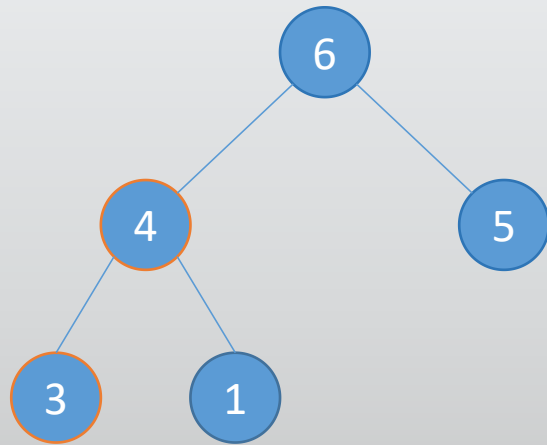
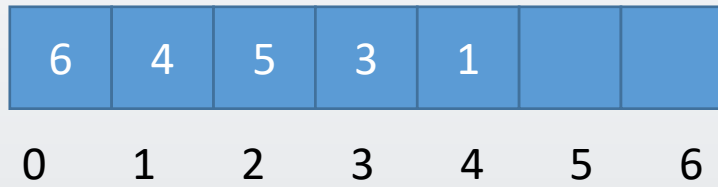


0 1 2 3 4 5 6

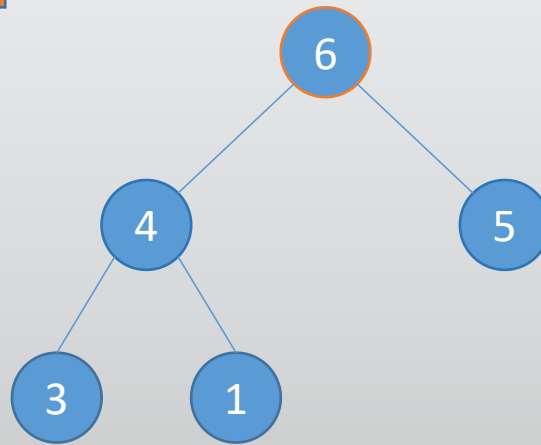
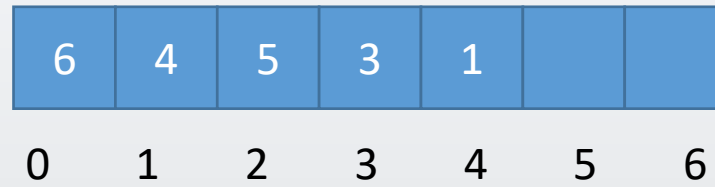


Example: priority queue

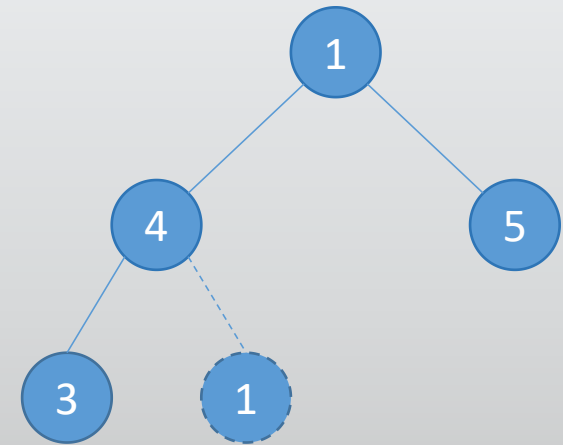
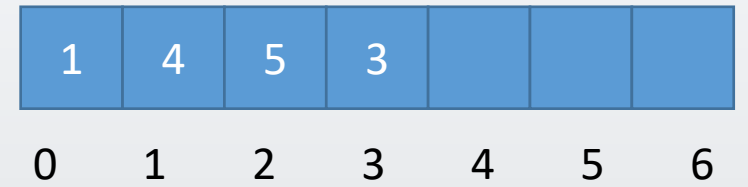
array [8,7]



array [8,7,6]

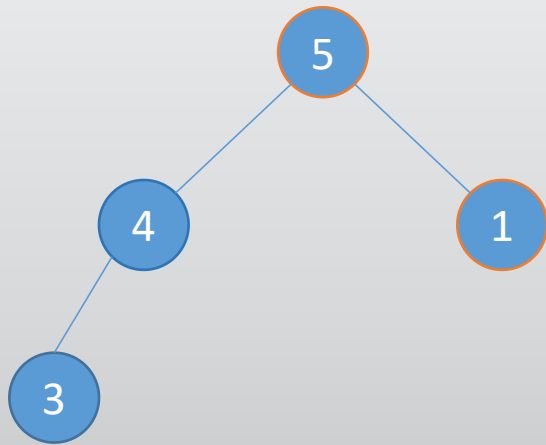
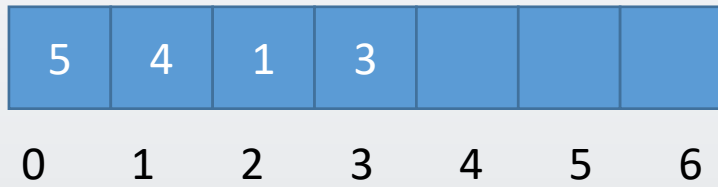


array [8,7,6]

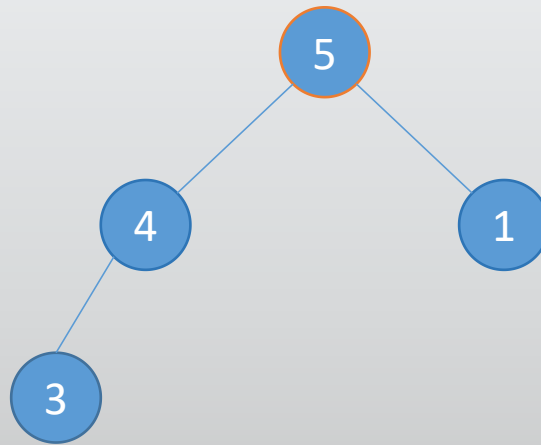
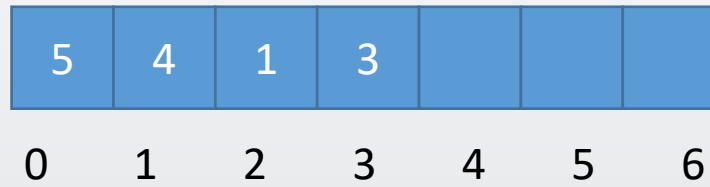


Example: priority queue

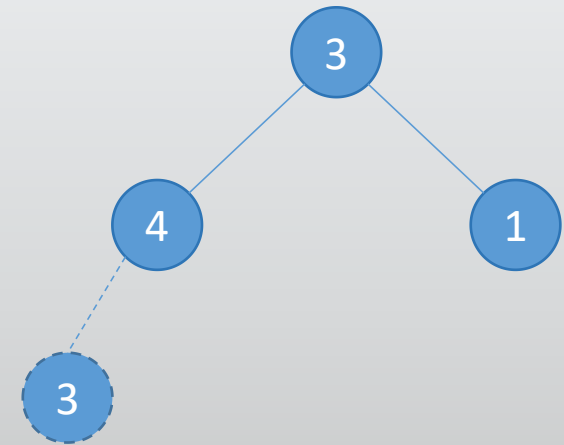
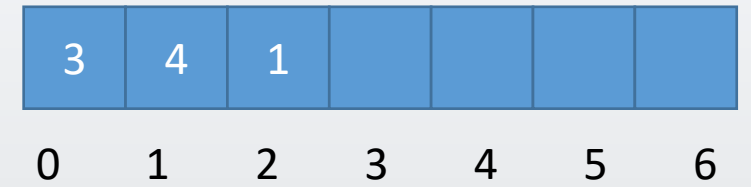
array [8,7,6]



array [8,7,6,5]

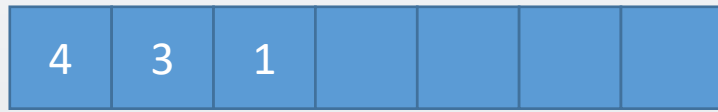


array [8,7,6,5]

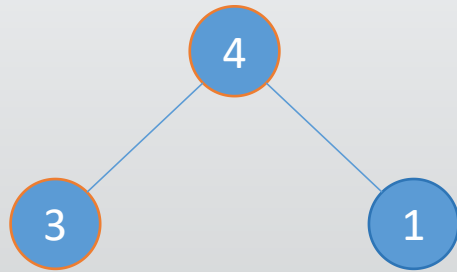


Example: priority queue

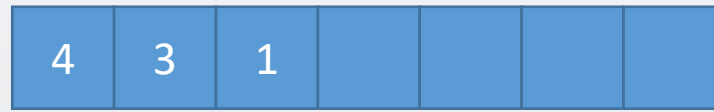
array [8,7,6,5]



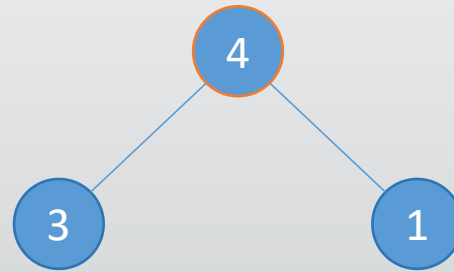
0 1 2 3 4 5 6



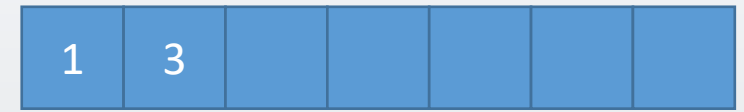
array [8,7,6,5,4]



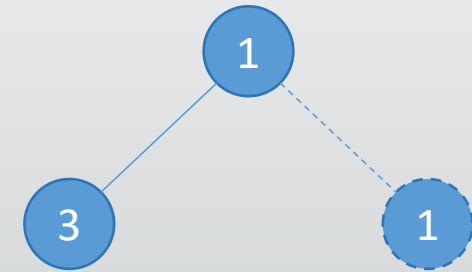
0 1 2 3 4 5 6



array [8,7,6,5,4]

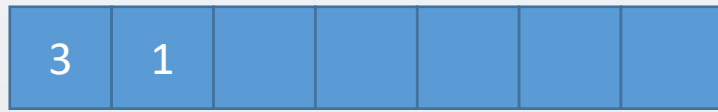


0 1 2 3 4 5 6

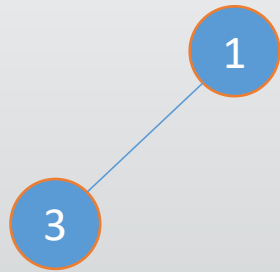


Example: priority queue

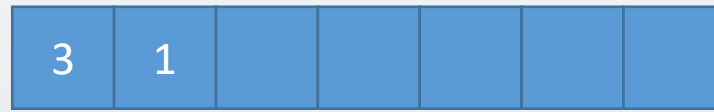
array [8,7,6,5,4]



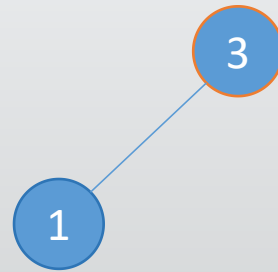
0 1 2 3 4 5 6



array [8,7,6,5,4,3]



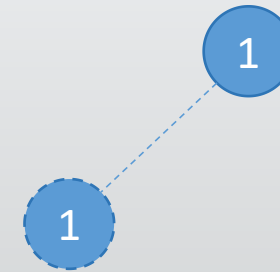
0 1 2 3 4 5 6



array [8,7,6,5,4,3]



0 1 2 3 4 5 6



Example: priority queue

array [8,7,6,5,4,3,1]

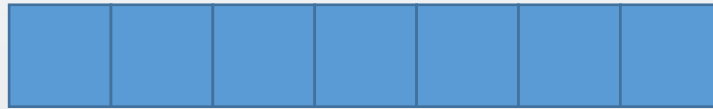


0 1 2 3 4 5 6



1

array [8,7,6,5,4,3,1]



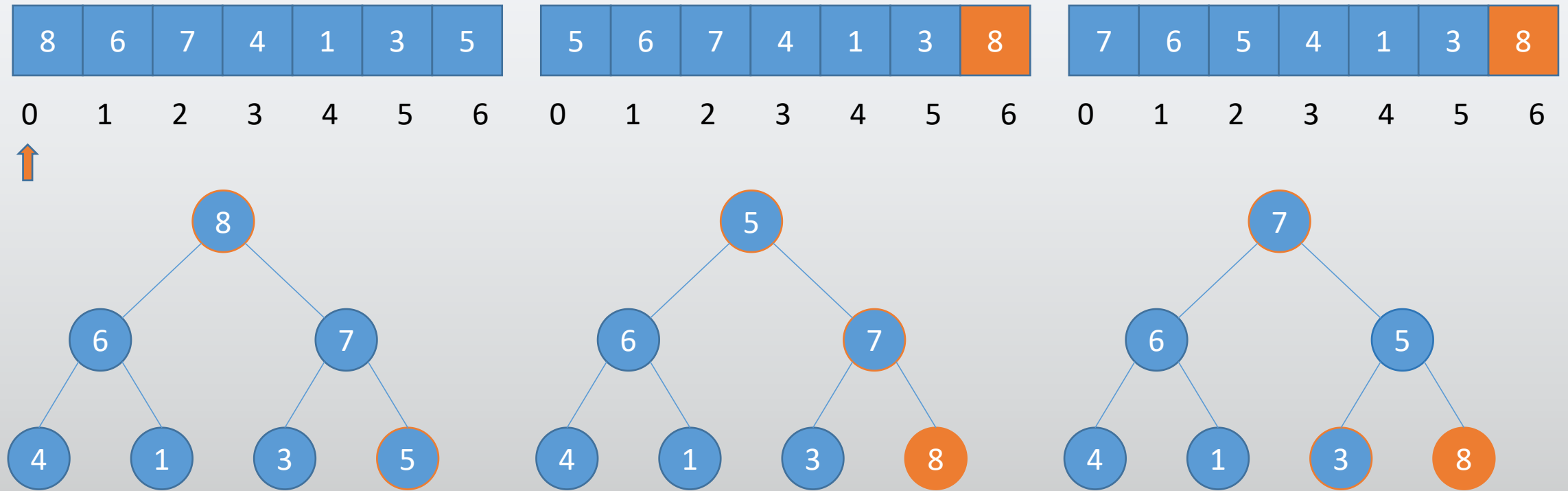
0 1 2 3 4 5 6

$O(N \log N)$

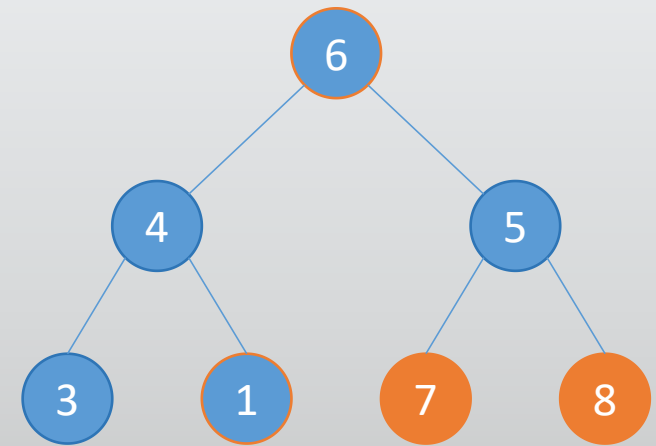
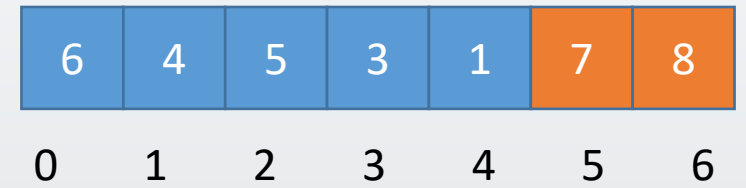
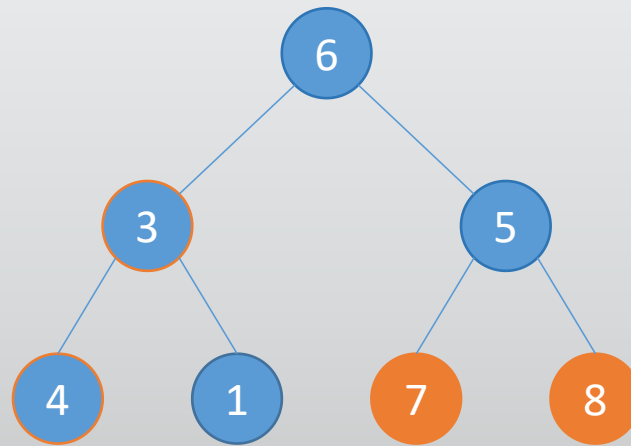
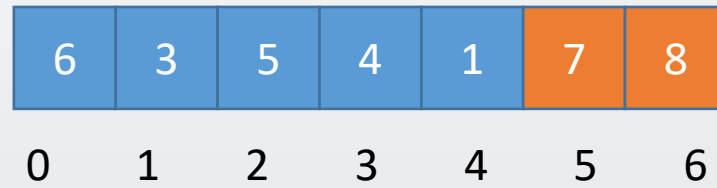
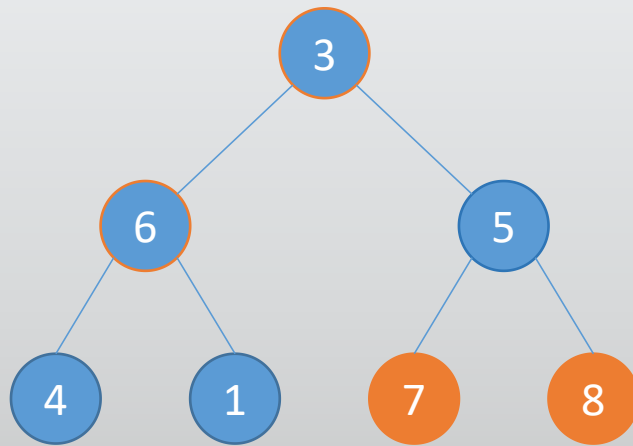
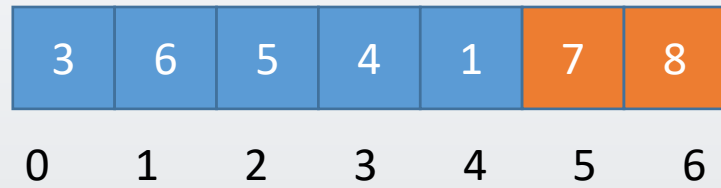
Heap sort

- Lower space complexity than above algorithm
- Same time complexity
- Use heap to store the data
- Example: use max-heap

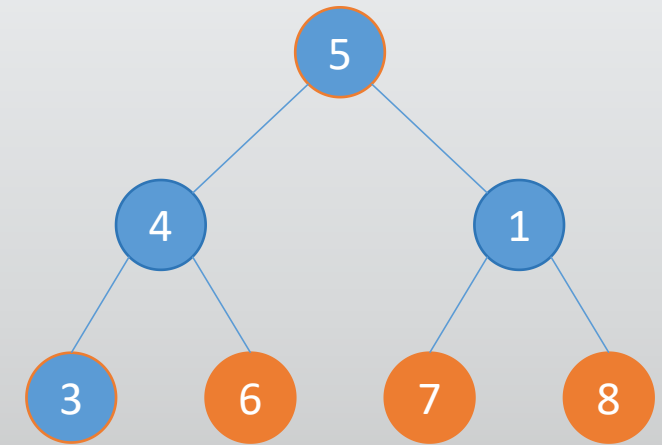
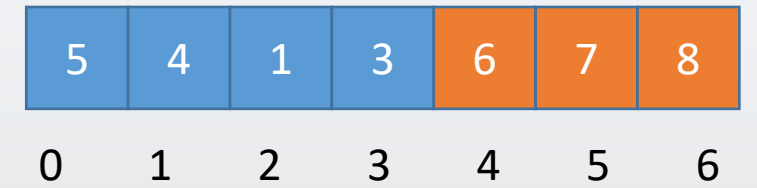
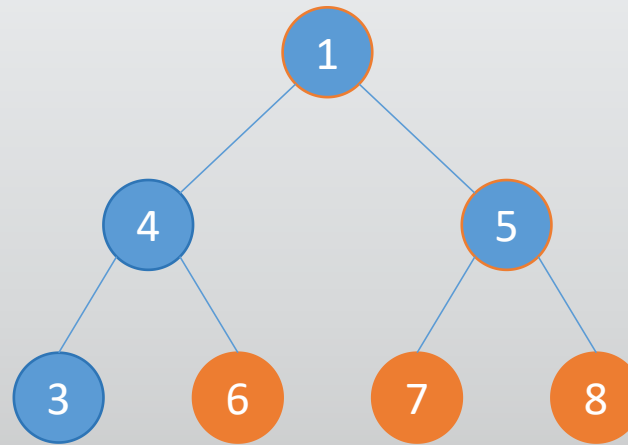
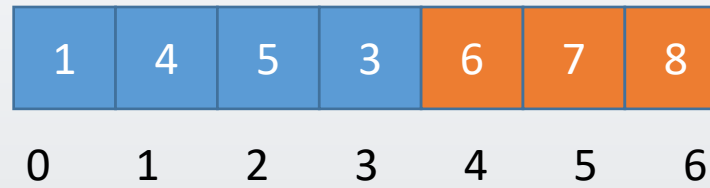
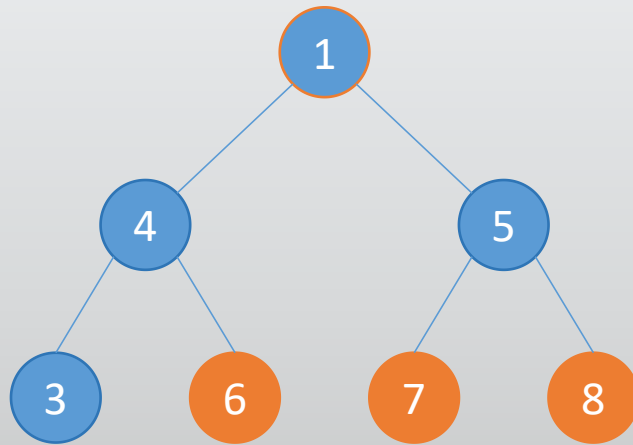
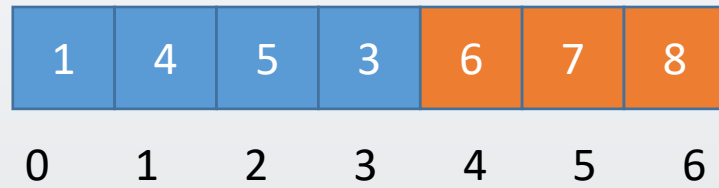
Example: heap sort



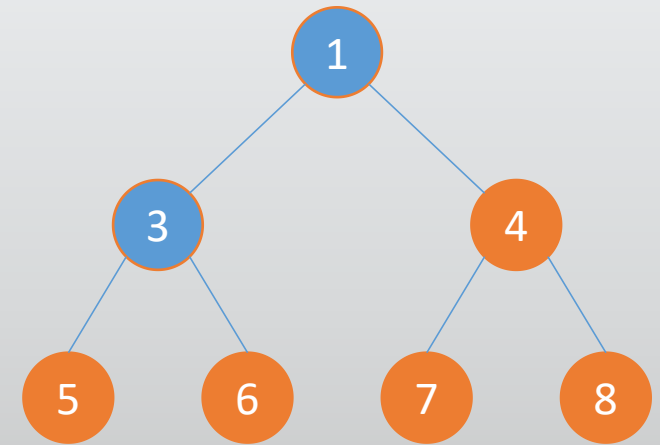
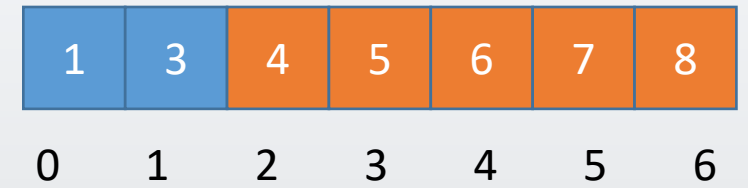
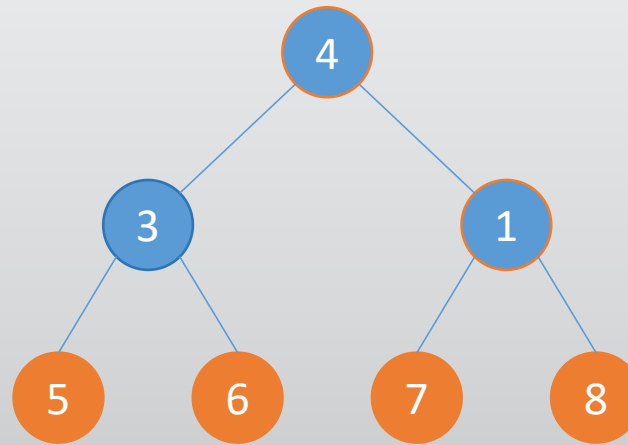
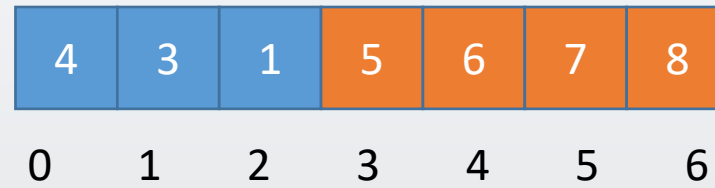
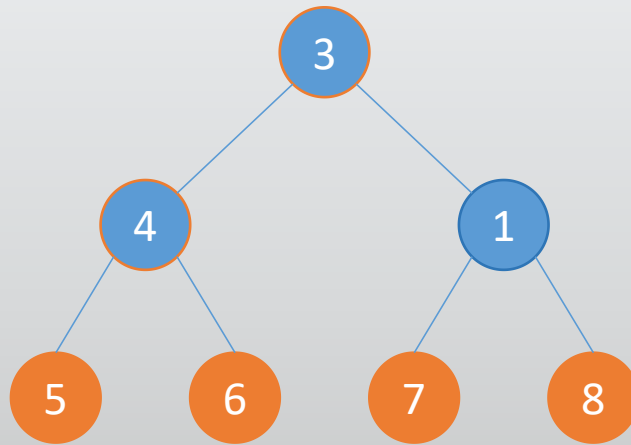
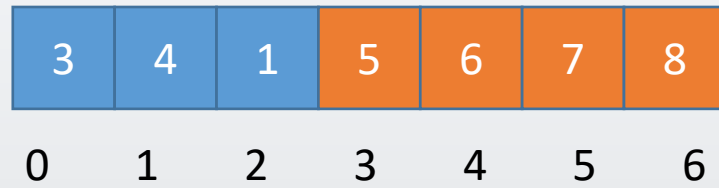
Example: heap sort



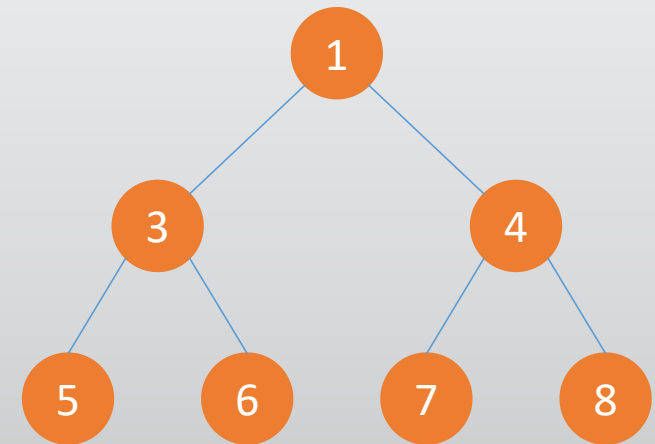
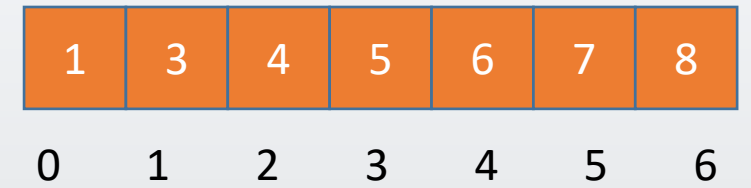
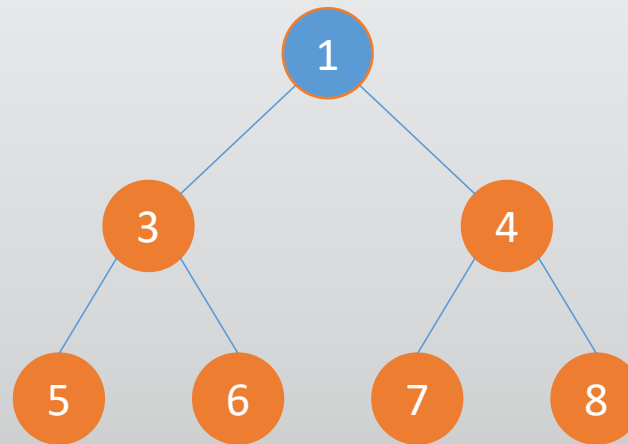
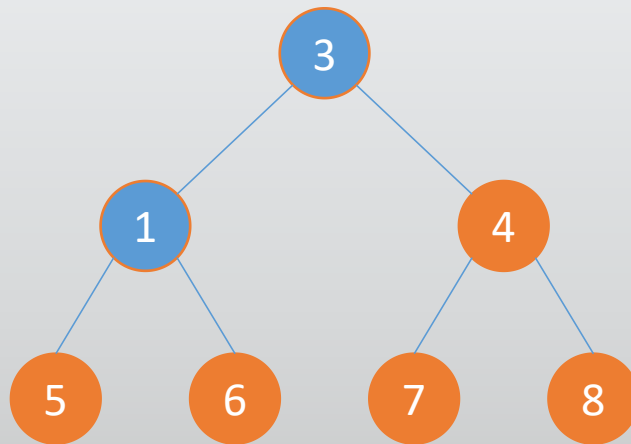
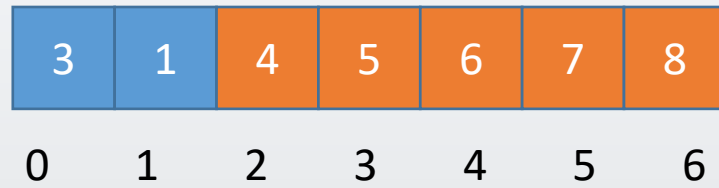
Example: heap sort



Example: heap sort



Example: heap sort



$O(N \log N)$

Thx :-)