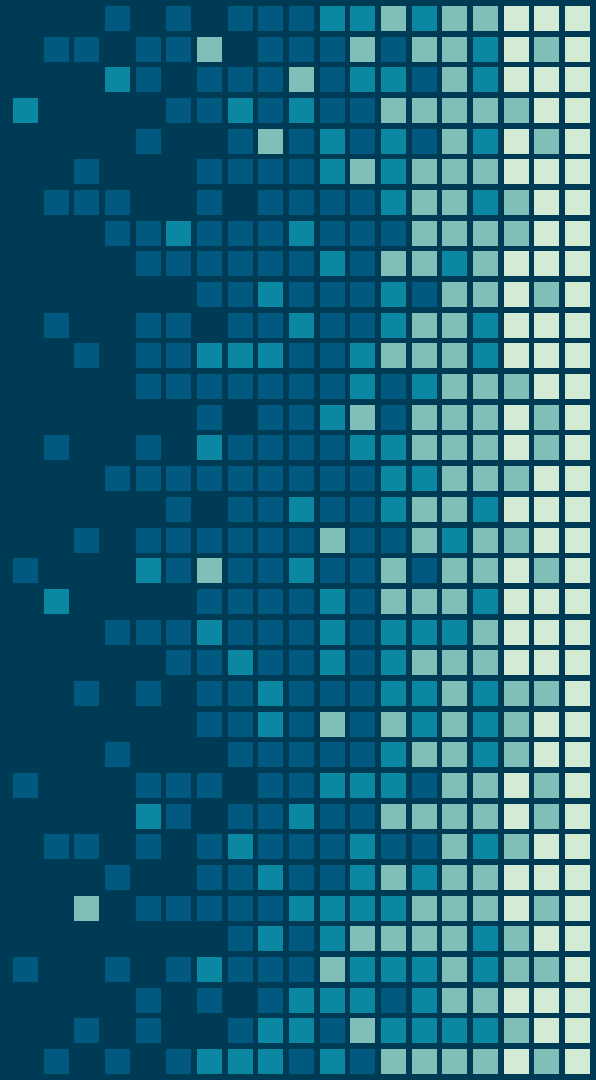


E6690 Final Project

Shutong Jin, Tian Yang

Classification on Student Knowledge Dataset



Overview

1. Background & Motivation:

- Problem Definition
- Baseline Work

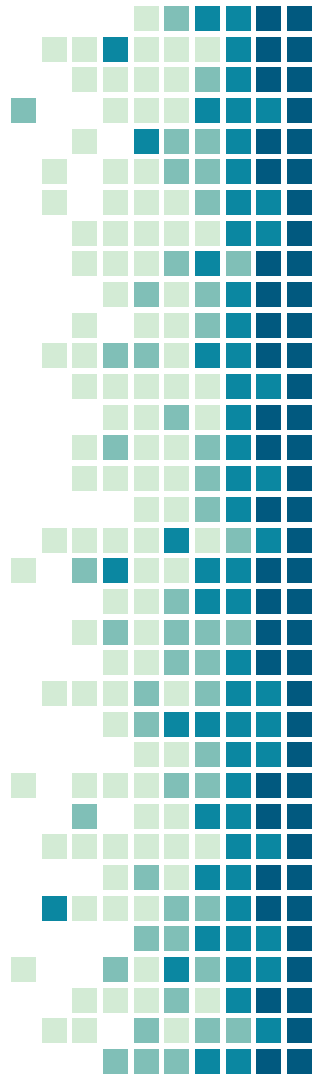
2. Results Reproduction

- k-NN
- Genetic Algorithms

3. Further Study

- Evaluation Method
- Performance Analysis

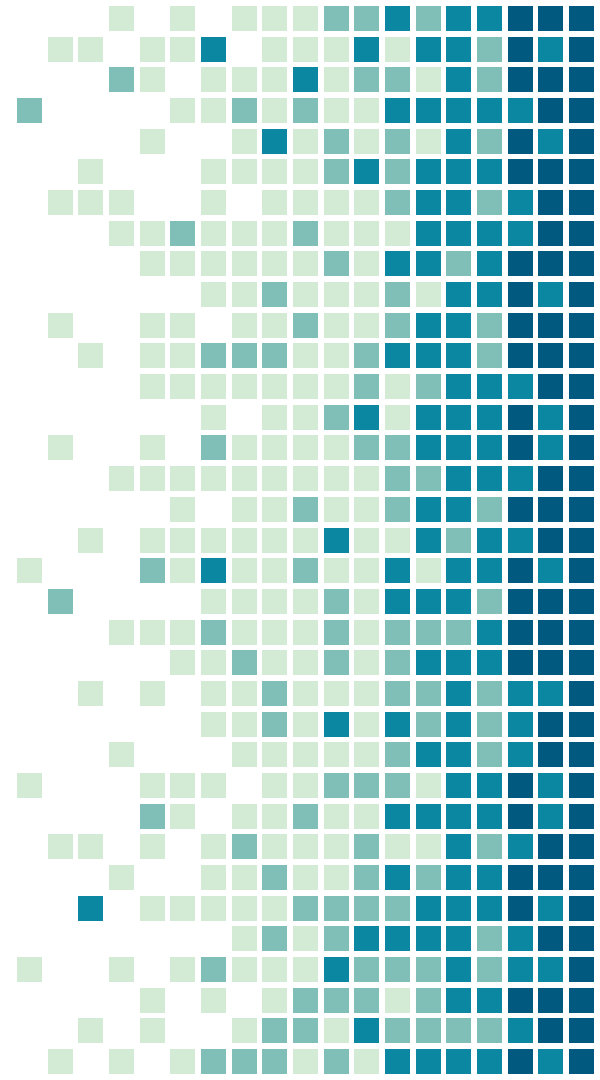
4. Conclusion



1.

Introduction

Background & baseline work



Problem Definition

User Modeling Systems(UMS)

- track and model the learning activities of students
- interested features including visited pages, time consumption, exam performance, and keystrokes.



Baseline Work

The development of intuitive knowledge classifier and the modeling of domain dependent data (Kahraman et al, 2013)

Focuses on intuition-based models

- Naive Bayes
- k-NN
- Genetic Algorithms (GA)



Dataset Information

Number of Instances: 403

Training Set: 259

Testing Set: 146

	STG	SCG	STR	LPR	PEG	y	UNS
1	0.000	0.000	0.000	0.00	0.000	0	very_low
2	0.080	0.080	0.100	0.24	0.900	3	High
3	0.060	0.060	0.050	0.25	0.330	1	Low
4	0.100	0.100	0.150	0.65	0.300	2	Middle

STG (The degree of study time for goal object materials),

SCG (The degree of repetition number of user for goal object materials)

STR (The degree of study time of user for related objects with goal object)

LPR (The exam performance of user for related objects with goal object)

PEG (The exam performance of user for goal objects)



UNS (The current knowledge of students)

Implementation



3.

Result Reproduction

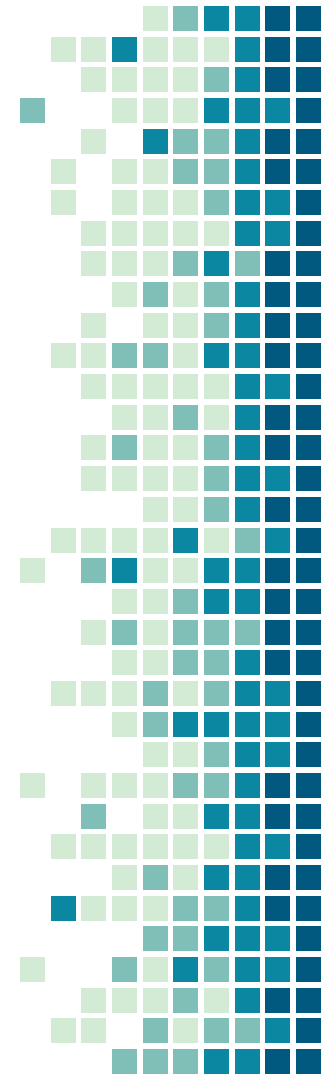


The k-NN knowledge Classifier

Key parameters:

- 'k': The number of nearest neighbors
- Distance: The evaluation of distance

The majority-vote method is commonly used to determine the class of the instance sample among the k- neighbors

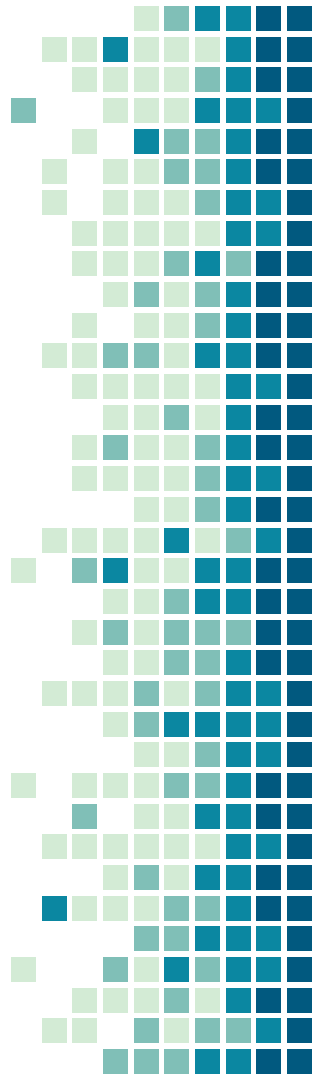


Used distance metrics:

$$\textit{Euclidean Distance}; d(\mathbf{x}, \mathbf{y}) = \sqrt{\sum_{i=1}^n (x_i - y_i)^2} \quad m=2$$

$$\textit{Manhattan Distance}; d(\mathbf{x}, \mathbf{y}) = \sum_{i=1}^n |\mathbf{x}_i - \mathbf{y}_i| \quad m=1$$

$$\textit{Minkowski Distance}; d(\mathbf{x}, \mathbf{y}) = \left(\sum_{i=1}^n |\mathbf{x}_i - \mathbf{y}_i|^m \right)^{1/m}$$



Implementation

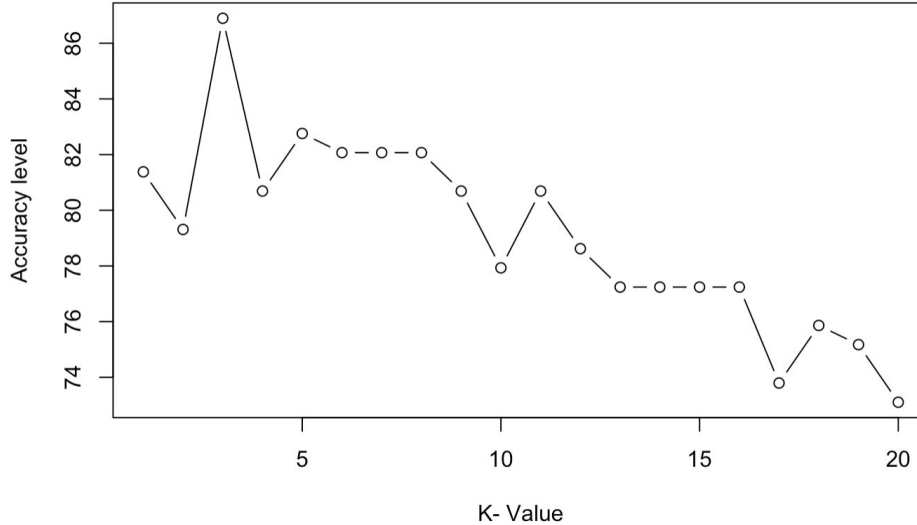
```
```{r}
library(class)
i=1
k.optm=1
for (i in 1:20){
 knn.mod_eu <- knn(train.input,test.input,cl,k=i)
 k.optm[i] <- 100 * sum(test.target == knn.mod_eu)/NROW(test.target)
 k=i
 cat(k, '=', k.optm[i], '
 ')
}
plot(k.optm, type="b", xlab="K- Value",ylab="Accuracy level")
```

Choice of m ?



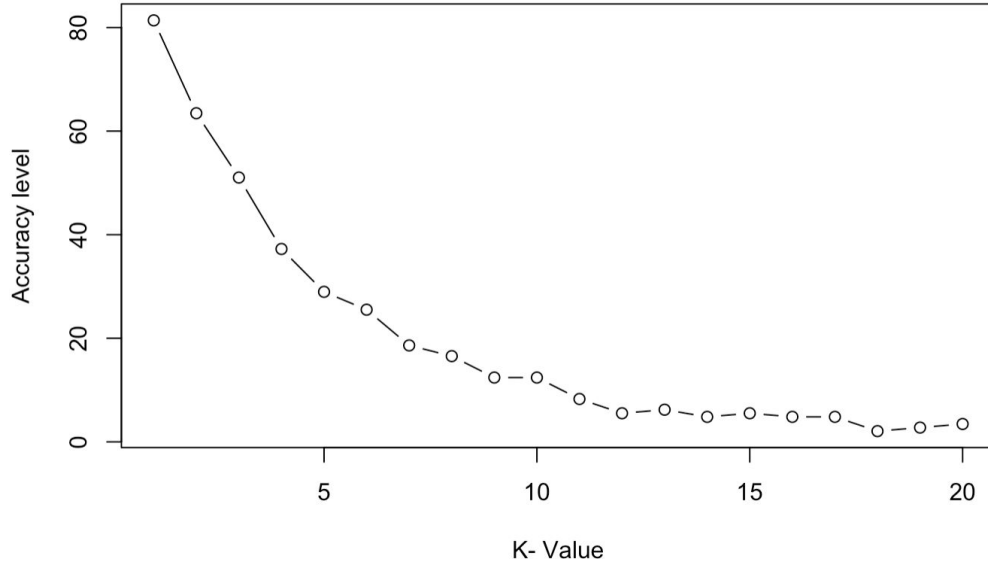
Use Euclidean Distance as metric:

k.value	Percentages_of_Average_Error_Rates
1	20.00000
3	22.75862
5	29.65517
7	37.93103



Use Manhattan Distance as metric:

k.value	Pencenrages_of_Average_Error_Rates
1	18.62069
3	48.96552
5	71.03448
7	81.37931



Use Minkowski Distance( $m=0.75$ ) as metric:

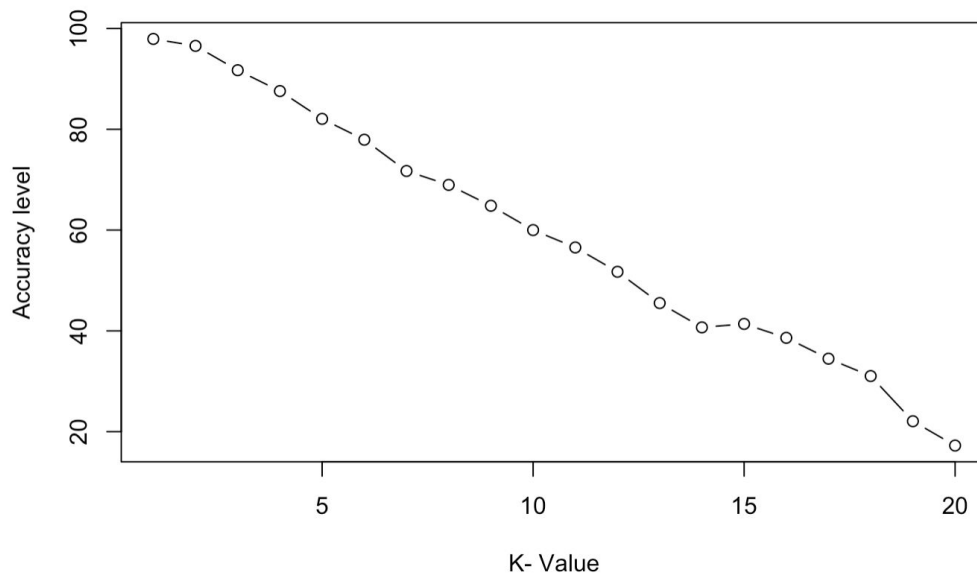
k.value Percentages\_of\_Average\_Error\_Rates

1 2.068966

3 8.275862

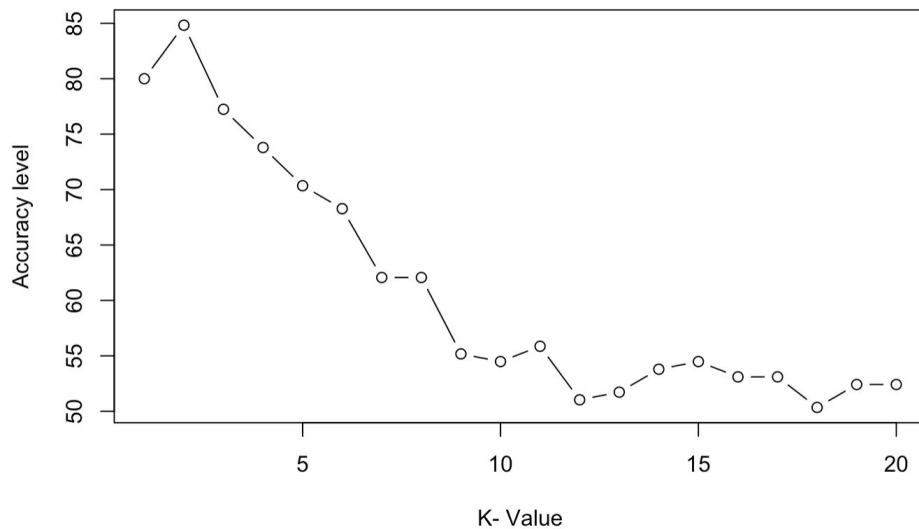
5 17.931034

7 28.275862

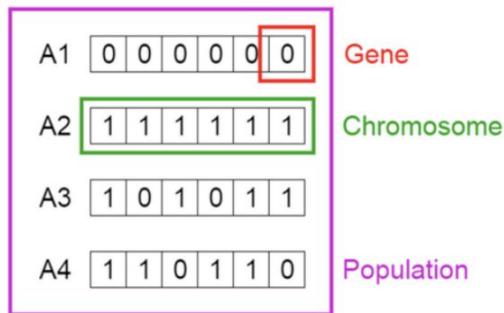


Use Minkovski Distance( $m=1.414$ ) as metric:

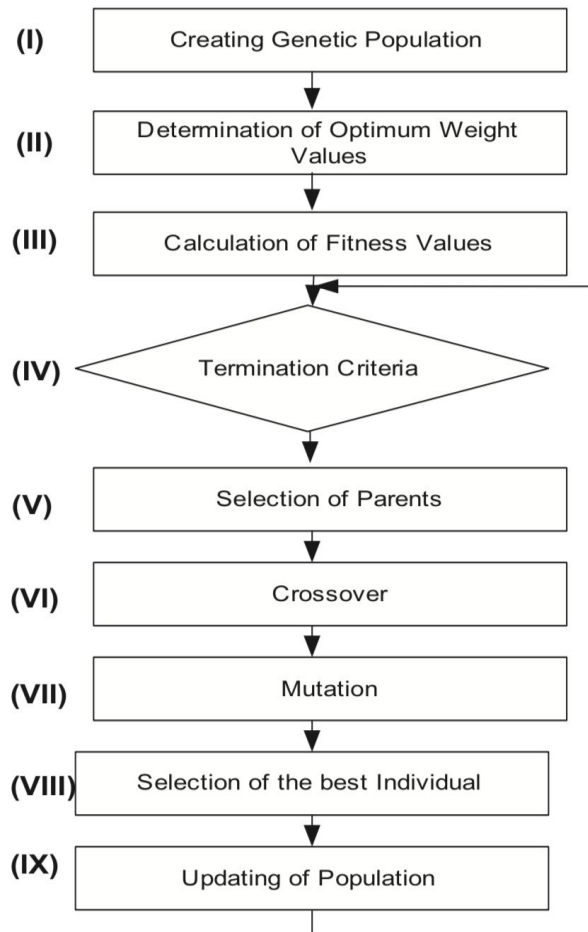
k.value	Percentages_of_Average_Error_Rates
1	20.00000
3	22.75862
5	29.65517
7	37.93103



# The Genetic Algorithm



- **Selection:** Pick up the most fitted individuals in a generation (i.e.: the solutions providing the highest ROC).
- **Cross-over:** Create 2 new individuals, based on the genes of two solutions. These children will appear to the next generation.
- **Mutation:** Change a gene randomly in the individual (i.e.: flip a 0 to 1)





# Combination with k-NN methods

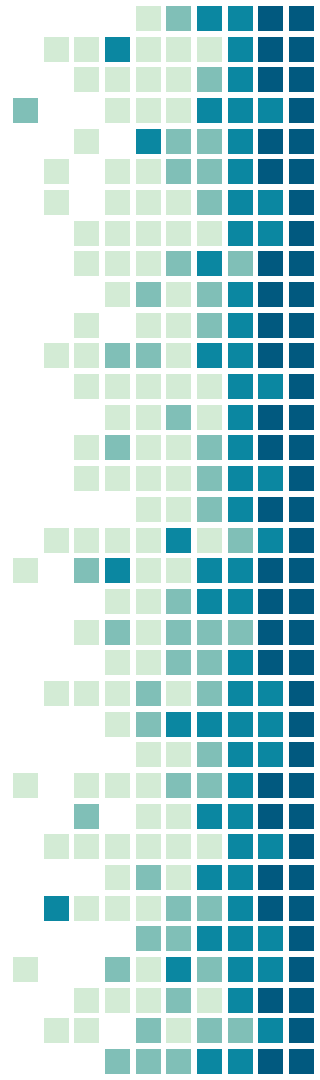
**Fitness:** How good a chromosome is

Calculation of Fitness:

$$1/(\text{Number of Misclassified Instances})$$

Classification results are generated by k-NN

$$\prod_{l=1}^{26} dw_{Kuns[l]} = \sqrt{W_{STG} * (STG_{Kuns} - STG_l)^2 + \dots W_{PEG}(PEG_{Kuns} - PEG_l)^2}$$



# 3.

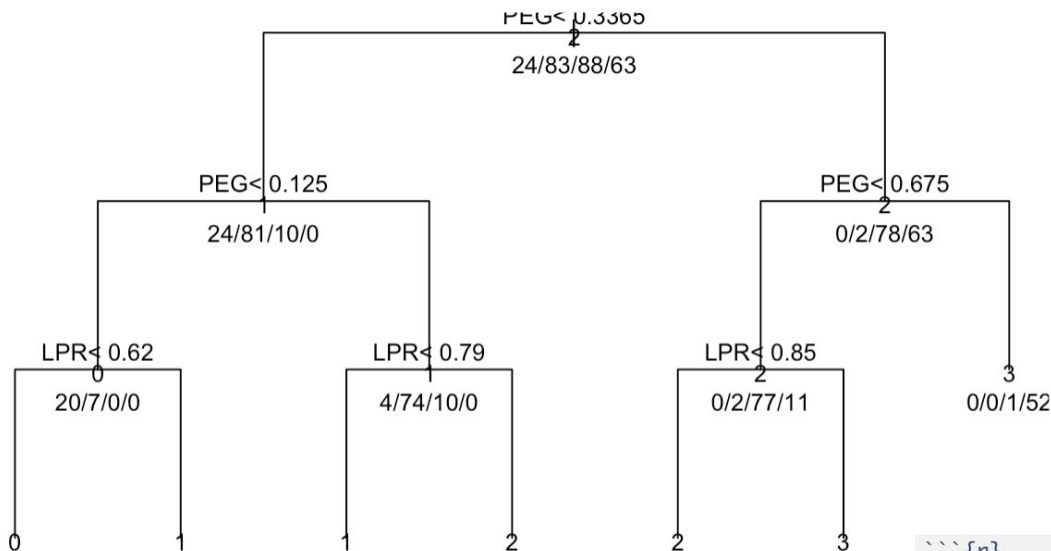
## Further Study on the Dataset

Tree methods and comparison



# Decision Tree

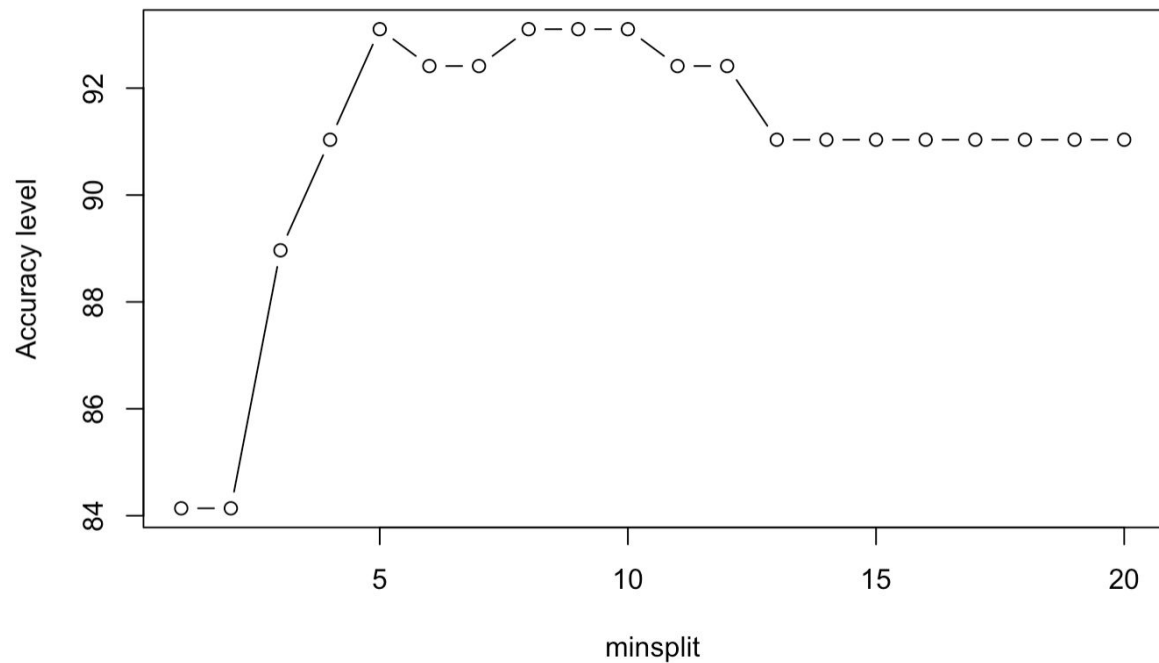
## Classification Tree for intuitive knowledge classifier



```
```\{r\}  
result <- predict(fit,test[1:5],type="class")  
sum(test$y == result)/NROW(test$y)  
```\
```

```
[1] 0.9103448
```

Find the best minsplit



```
...{r}
result_[which.max(result_)]
...
```

[1] 93.10345

# Random Forest

## Confusion Matrix and Statistics

Prediction	Reference			
	High	Low	Middle	very_low
High	39	0	1	0
Low	0	43	3	3
Middle	0	3	30	0
very_low	0	0	0	23

## Overall Statistics

Accuracy : 0.931

The highest accuracy score is obtained with a value of maxnode=10, ntrees=250,mtry=4

Maximum 10 nodes in the terminal nodes

250 trees will be trained

4 features is chosen for each iteration

Class: High  
1.0000000

Class: Low  
0.9347826

Class: Middle  
0.8823529

Class: very\_low  
0.8076923

# Support Vector Machine(SVM)

Using different kernels:

```
model1 <- ksvm(as.matrix(train[,1:5]), as.factor(train[,6]), type="C-svc", kernel="vanilladot", C=100,
scaled=TRUE)
```

```
model2 <- ksvm(as.matrix(train[,1:5]), as.factor(train[,6]), type="C-svc", kernel="anovadot", C=100,
scaled=TRUE)
```

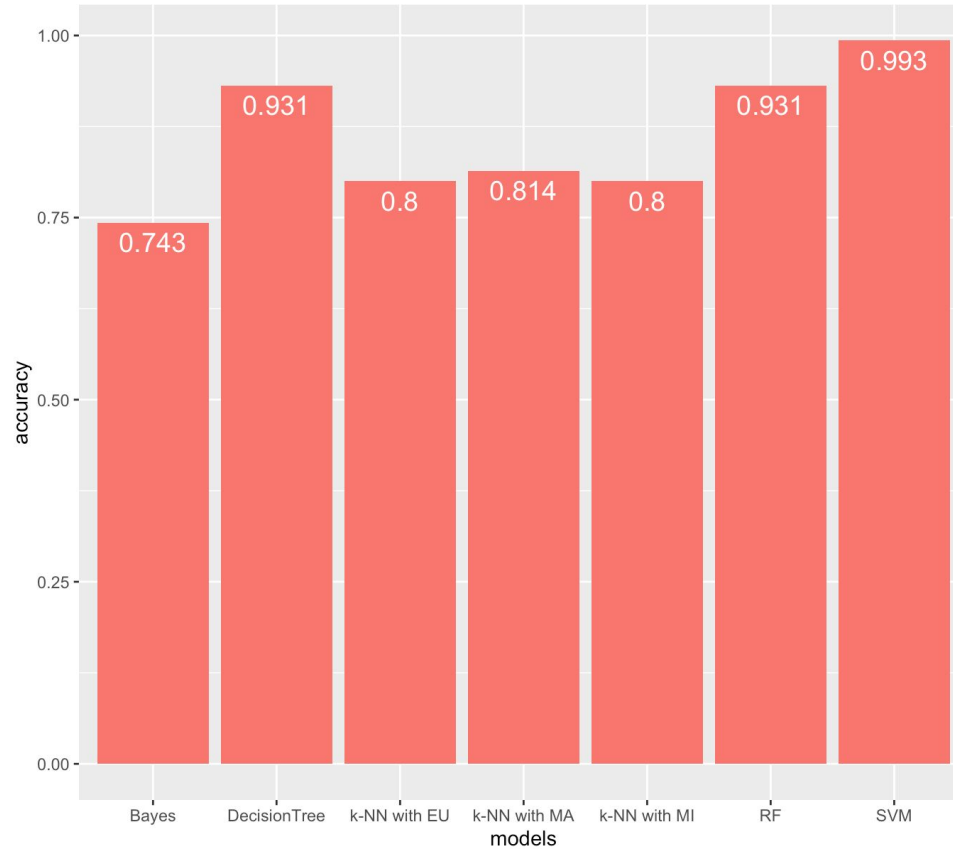
```
model3 <- ksvm(as.matrix(train[,1:5]), as.factor(train[,6]), type="C-svc", kernel="rbfdot", C=100,
scaled=TRUE)
```

# 4.

## Reflection & Conclusion



# Accuracy comparison



	models	accuracy
1	Bayes	0.743
2	k-NN with EU	0.800
3	k-NN with MA	0.814
4	k-NN with MI	0.800
5	DecisionTree	0.931
6	RF	0.931
7	SVM	0.993
	<b>GA</b>	<b>0.997</b>



## Is Accuracy a Good Evaluation Metric?

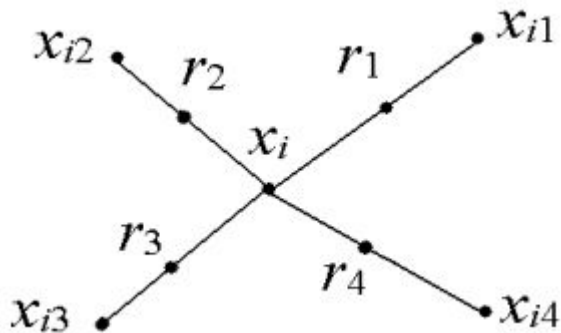
```
> cm[["byClass"]][, "Sensitivity"]
Class: 0 Class: 1 Class: 2 Class: 3
0.1923077 0.9130435 0.6764706 0.9487179
```



## The Imbalanced Dataset



## Solution: Oversampling



- With SMOTE, a new sample  $r$  is created by taking an existing sample  $x$  and its nearest  $k$  samples within the same class (neighbours).



# THANKS!

Any questions?

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**Algorithm 1.** The pseudocode of GA-based weight-tuning method to explore the optimum weight values of the domain dependent data/features of users

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- 1: **for**  $tt = 0$  **to**  $h$  (calculate the fitness values of the individuals in  $\mathbf{P}_{IKC[tt]}$ )
  - 2: **for**  $jj = 0$  **to**  $l$  (use the all observations in the set of  $\mathbf{U}$ )
  - 3: Use the Eq. (8) for EU metric and calculate the distances between the  $jj$ th observation  $\mathbf{U}_{jj}$  and the other observations in set  $\mathbf{U}$  depending on the real-values of observations and weight values of  $\mathbf{P}_{IKC[tt]}$
  - 4: Determine the class of  $jj$ th observation  $U_{jj}$  using the k-NN knowledge classifier
  - 5: Compare the determined class of  $U_{jj}$  with real class of it
    - a. **If the comparison is true then** the fitness value of  $tt$ th individual in the  $\mathbf{P}_{IKC[tt]}$  is increased
    - b. **Else** the fitness value of  $tt$ th individual in the  $\mathbf{P}_{IKC[tt]}$  is decreased
  - 6: **for**  $qq = 0$  **to** generation number of population (termination criteria)
  - 7: Select the parents
  - 8: Achieve the crossover and the mutation operations
  - 9: Calculate the fitness values of new individuals
  - 10: Select most valuable individual
  - 11: Update  $\mathbf{P}_{IKC}$  population
  - 12: Finalize the searching process and save the weight values of the most suitable individual in the set of  $\mathbf{P}_{IKC[tt]}$
- 

