

Homework 1

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1.

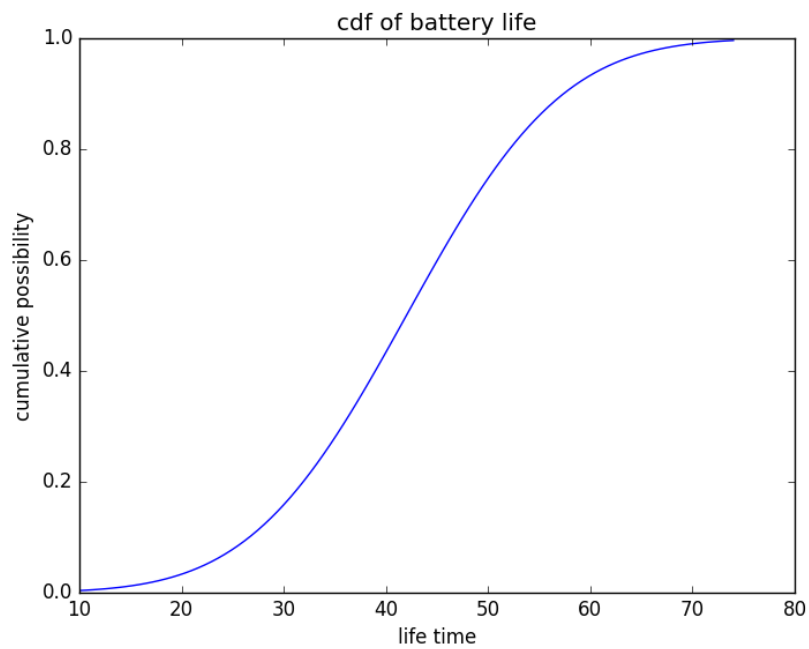
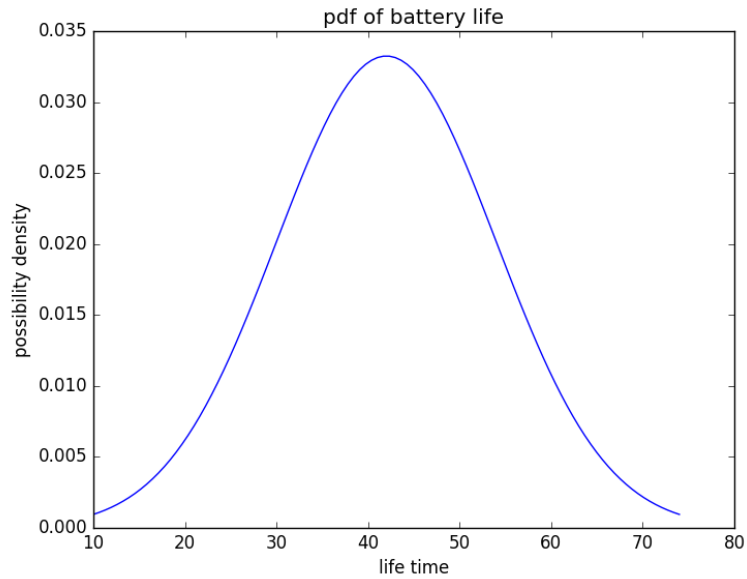
- a. Sample space is the set of all combinations of 10 dices
- b. 6^{10} outcomes, because each dice has 6 outcomes and there're 10 dices
- c. $P = (1/6)^7 * (5/6)^3 * C_{10}^3 = 0.000248$
- d. Assume that each coin has the probability of p' to remain on the table, while $1-p'$ to fall (either onto chair or floor). Also assume that “no coin fell” could happen. Thus, the probability that all 7 sixes remained on the Table is:

$$P = p'^7$$

2.

- a. $P = 0.5 * 0.5 * 0.5 = 0.125$
- b. $\Omega = \{ \langle FMM \rangle, \langle FFM \rangle, \langle FMF \rangle, \langle MFM \rangle, \langle MMF \rangle, \langle MFF \rangle, \langle FFF \rangle \}$
So, $P = 1/7$
- c. $\Omega = \{ \langle FMM \rangle, \langle FFM \rangle, \langle FMF \rangle, \langle FFF \rangle \}$
So, $P = 1/4$
- d. $1/3$

- e. now the probability of guessing oldest and youngest is both $\frac{1}{2}$
3. (the whole answer is based on that whether my phone die or not at present is unknown)
- a.



b. $P = F(40.5) = 0.453$

c. $P = F(44.5) - F(40.5) = 0.584 - 0.453 = 0.131$

d. $F(22.3) = 0.05$, but I already used it for 36 hours...I'm lost

4.

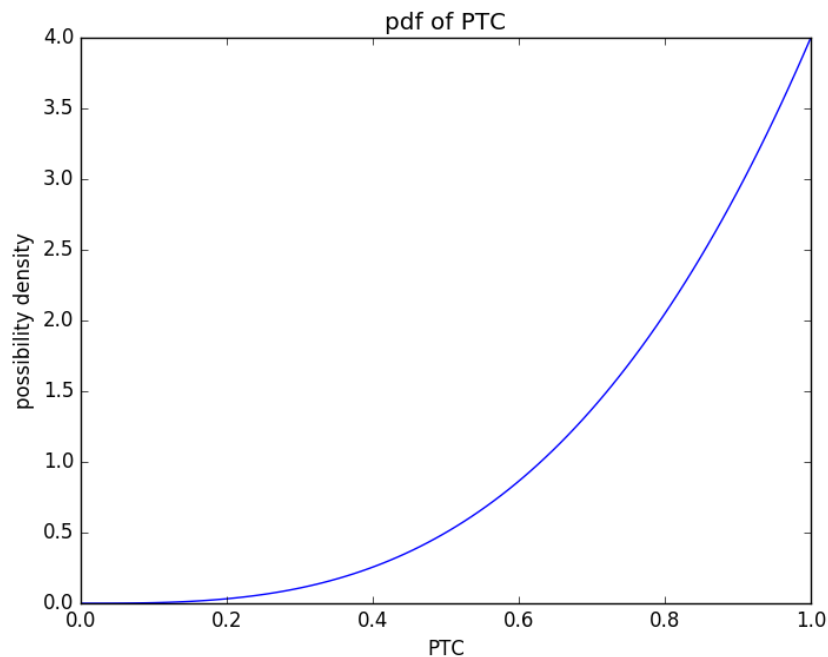
a. continuous. Because the sample space has infinite outcomes.

b.. 1

c.. $\int_0^1 Cx^3 = C \int_0^1 x^3 = C/4 = 1$

So, $C = 4$

d..



e. Probability for one coordinate to fall into the damaged areas is:

$$P_0 = \int_0^{0.3} 4x^3 = 0.0081$$

So, the probability of 4 coordinates having at least one in damaged areas is:

$$P = 1 - (1 - P_0)^4 = 0.032$$

f. The probability of $PTC > 0.8$:

$$P_1 = \int_{0.8}^1 4x^3 = 0.5904$$

Assume that we only consider this 4 neighboring squares, and ignore the other surrounding squares; also assume that one only affects its next one, not the previous one; if one is not flourishing, the next flourishing or not will be decided by $P_1 = 0.5904$.

Then, the probability should be:

$$\begin{aligned} P = & P_1 * 0.98 * 0.98 * 0.98 + P_1 * 0.98 * 0.02 * (1 - P_1) + P_1 * \\ & 0.02 * P_1 * 0.98 + P_1 * 0.02 * (1 - P_1) * P_1 + (1 - P_1) * P_1 * 0.98 \\ & * 0.98 + (1 - P_1) * P_1 * 0.02 * P_1 + (1 - P_1) * (1 - P_1) * P_1 * 0.98 \\ & + (1 - P_1) * (1 - P_1) * (1 - P_1) * P_1 \end{aligned}$$