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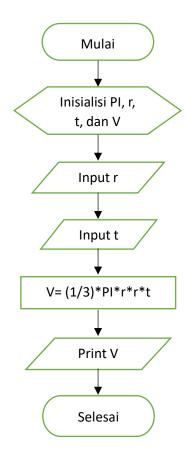
Kelas : A

Tugas Pekan 3

# 1. Pseudocode

# Judul Program menghitung volume kerucut Deklarasi Var r, t, V : real Var PI : real ← 3,14 Pseudocode 1. Input r 2. Input t 3. V ← (1/3)\*3,14\*r\*r\*t 4. Print V

# 2. Flowchart



### 3. Kode Java

```
    package pekan3;

3. import java.util.Scanner;
5. public class VolumeKerucut {
6.
          public static void main(String[] args) {
7.
8.
                 //deklarasi variabel
9.
                 double r,t,V;
10.
                 final double PI = 3.14;
                 //input <u>dari</u> user
11.
                 Scanner keyboard = new Scanner(System.in);
12.
13.
                 System.out.println("Masukkan jari-jari kerucut:");
14.
                 r=keyboard.nextDouble();
                 System.out.println("Masukkan tinggi kerucut:");
15.
16.
                 t=keyboard.nextDouble();
17.
                 keyboard.close();
                 //proses hitung volume kerucut
18.
                V=(1.0/3.0)*PI*r*r*t;
19.
20.
                 //output hasil
21.
                 System.out.println("Volume kerucut ="+V);
22.
          }
23.
24. }
```

# 4. Output program

```
Masukkan jari-jari kerucut:
10
Masukkan tinggi kerucut:
13
Volume kerucut =1360.666666666667
```

### 5. Bahasa Natural

- a. Inisialisasi PI,r,t,dan V
- b. Input r
- c. Input t
- d. V=1/3\*PI\*r\*r\*t
- e. Print V