

L02: Basic Modeling



$st, du, vi, tk, gw, kl :: \{0,1\}$

$52*st + 85*du + 60*vi + 84*tk + 117*kl + 35*gw \leq 4*52$

$\text{maximize}(50*st + 80*du + 75*vi + 82*tk + 95*kl + 7*gw)$

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Partly based on slides from Pierre Flener, Uppsala University.

Outline

1. Recap: combinatorial problem to solution

2. Modeling basics

- Basic example

- Decision variables

- Logical constraints

- Simple comparison constraints

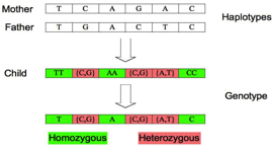
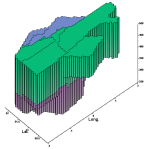
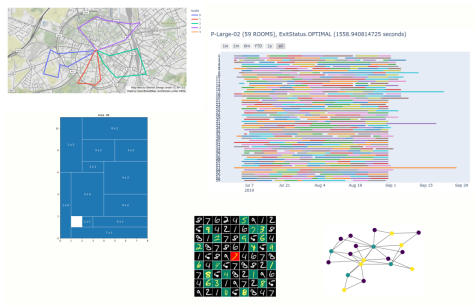
- Arithmetic constraints

- Global constraints

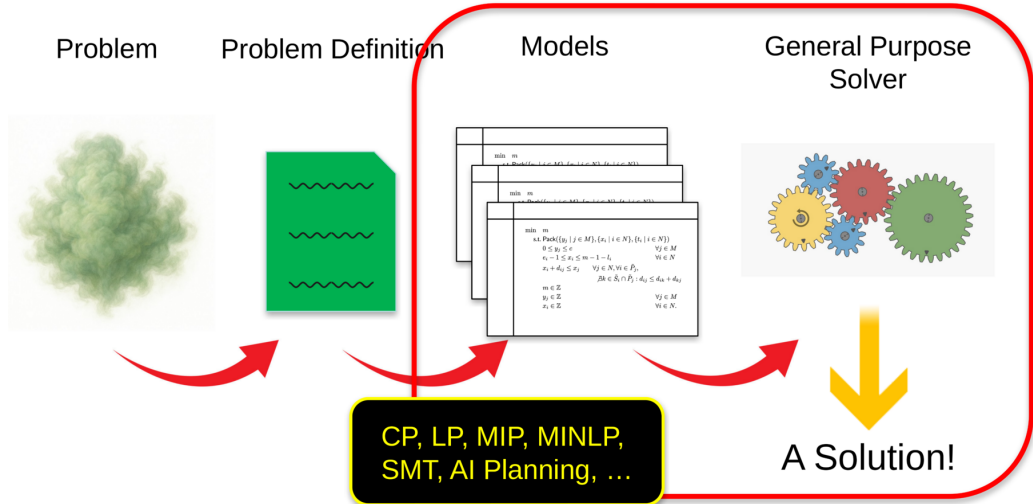
- Objective functions

3. Modelling with the CPMpy library

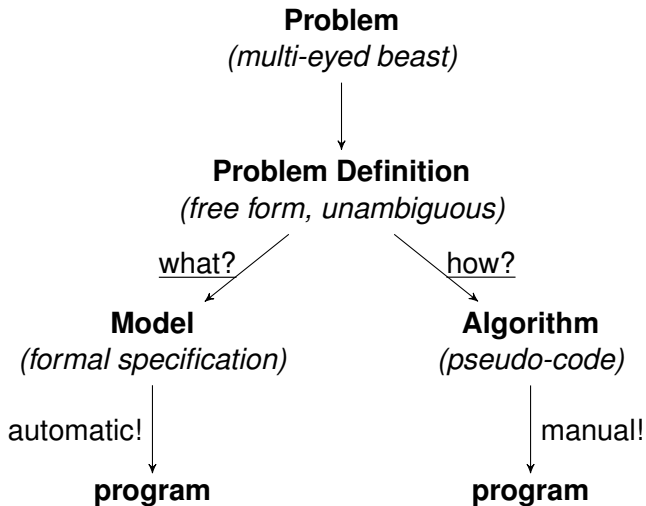
Combinatorial Optimisation



Model-and-Solve



Modelling (declarative) vs Programming (imperative)



Example (Problem Definition: Sudoku)

The goal of Sudoku is to *complete* a partially filled 9x9 grid with numbers so that each row, column and 3x3 section contains each digit between 1 and 9 once.

Example (Model: Sudoku)

$$G_{ij} \in \{1, 2, \dots, 9\}$$

$$\forall i, j \in \{1, \dots, 9\}$$

$$\text{ALLDIFFERENT}(\{G_{ij} | j \in \{1, \dots, 9\}\})$$

$$\forall i \in \{1, \dots, 9\}$$

$$\text{ALLDIFFERENT}(\{G_{ij} | i \in \{1, \dots, 9\}\})$$

$$\forall j \in \{1, \dots, 9\}$$

$$\text{ALLDIFFERENT}(\{G_{kl} | k \in \{i, \dots, i+2\}, l \in \{j, \dots, j+2\}\})$$

$$\forall i, j \in \{1, 4, 7\}$$

$$G_{ij} = v$$

$$\forall (i, j, v) \in \mathcal{D}$$

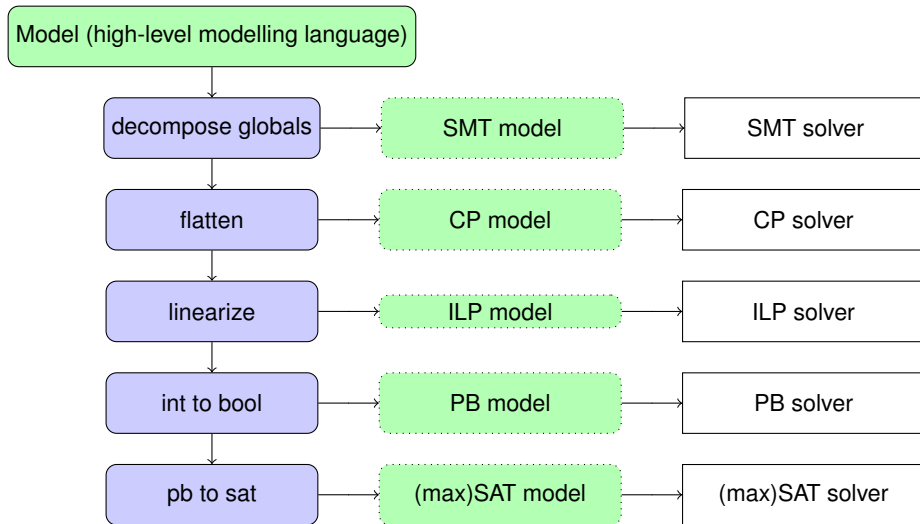
Example (Problem Definition: Sudoku)

The goal of Sudoku is to *complete* a partially filled 9x9 grid with numbers so that each row, column and 3x3 section contains each digit between 1 and 9 once.

Example (Model: Sudoku in CPMpy)

```
1 import cpmPy as cp
2 #given = np.array(...) # load the hints, uses '0' for the empty cells
3 grid = cp.intvar(1,9, shape=given.shape, name="grid") # Decision variables
4 model = cp.Model(
5     [cp.AllDifferent(row) for row in grid],
6     [cp.AllDifferent(col) for col in grid.T], # numpy's Transpose
7     [cp.AllDifferent(grid[i:i+3, j:j+3]) \
8         for i in range(0, 9, 3) for j in range(0, 9, 3)],
9     grid[given!=0] == given[given!=0], # enforce the hints
10 )
11 model.solve()
```

From Model to Model to Solver



High-level vs low-level modelling languages

High-level modeling languages (CPMpy, MiniZinc, Essence)

- ▶ Model = list of *complex* expressions over decision variables
- ▶ Boolean logic example: (symbols are explained later)
 $(a \leftrightarrow (b \vee (c \wedge d))) \wedge (e \vee \neg f)$

Low-level modeling language (SAT, ILP, CP, ...)

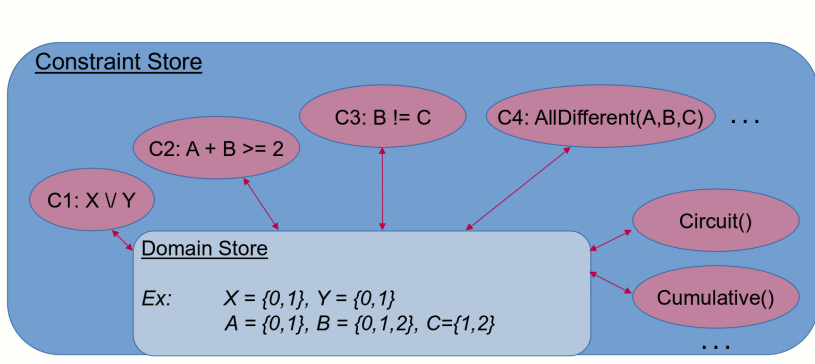
- ▶ Model = list of *atomic* constraints over decision variables
- ▶ SAT: CNF Example:
 $(a \vee \neg b) \wedge (a \vee \neg n) \wedge (\neg a \vee b \vee n) \wedge (n \vee \neg c \vee \neg d) \wedge (\neg n \vee c) \wedge (\neg n \vee d) \wedge (e \vee \neg f)$

Typically, high-level languages can translate to multiple low-level languages (*solver-agnostic*).

This course uses 1 high-level language, all ideas translate to other languages and to low-level languages.

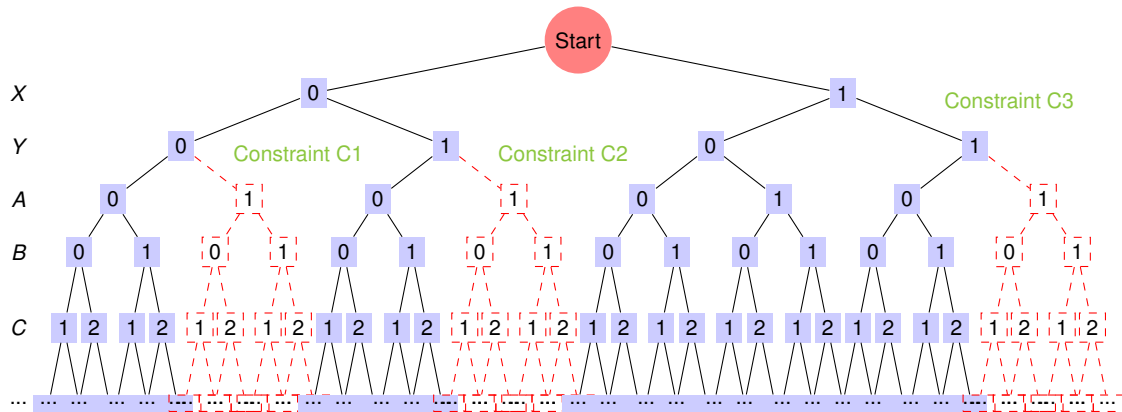
So what does solving do?

For a CP solver, a model = list of *atomic* constraints over decision variables.



It will iterate over the constraints and try to reduce domains (=propagation) and branch over variables if there is nothing left to reduce (=search)

Branching induces a search tree



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- Objective functions

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Belgian Beer Tasting problem

Responsible drinking:

What beers to try, so that you can still pay attention in class tomorrow?



Tias' Belgian beer guide



Stella Artois, from Leuven, 5.2%, must-try factor: 5/10



Duvel, devilish blond, 8.5%, must-try factor: 8/10



Vedett IPA, tastefully hoppy, 6%, must-try factor: 7.5/10



Tripel Karmeliet, strong blond, 8.4%, must-try factor: 8.2/10



Gouden Carolus **Whiskey Infused**, 11.7%, must-try factor: 9.5/10



Kriek Lindemans, sweet cherry beer, 3.5%, must-try factor: 7/10

Belgian Beer Tasting problem

What beers to try, so that you can still pay attention in class tomorrow?

Model =

- Variables, with a domain
- Constraints over variables
- Optionally: an objective



$$st, du, vi, tk, gc, kl \in \{0,1\}$$

$$52*st + 85*du + 60*vi + 84*tk + 117*gc + 35*kl \leq 4*52$$

$$\text{maximize}(50*st + 80*du + 75*vi + 82*tk + 95*gc + 70*kl)$$

Model.solve()

Belgian Beer Tasting problem, CPMpy

What beers to try, so that
you can still pay attention in
class tomorrow?

Model =

- Variables, with a domain
- Constraints over variables
- Optionally: an objective

Model.solve()

```
1  import cpmPy as cp
2  m = cp.Model()
3
4  st,du,vi,tk,gc,kl = cp.boolvar(shape=6)
5
6  m.add(52*st + 85*du + 60*vi + 84*tk + 117*gc + 35*kl
        <= 4*52)
7
8  m.maximize(50*st + 80*du + 75*vi + 82*tk + 95*gc +
            70*kl)
9
10
11  m.solve()
```

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Decision variables

In this course, we only consider **discrete decision variables**, namely Boolean and integer decision variables:

$$b \in \{0, 1\} \quad (1)$$

$$x \in \{1, \dots, 10\} \quad (2)$$

Variables have a **domain**, a finite set of allowed values:

- ▶ for Boolean variables, this is always $\{0, 1\}$
- ▶ for integer variables, this is specified as two parameters:
 lb =lower bound, ub =upper bound, domain: $\{lb..ub\}$

Sometimes, you want to create a variable with a **sparse domain**: $x \in \{1, 2, 5, 8, 9\}$

Some modeling languages support other variables (floats, sets, strings, bitvectors)

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Logical constraints

Logical constraints involve Boolean operators over Boolean expressions

Boolean operators:

- ▶ negation: $\neg a$ (in text sometimes $-a$)
- ▶ or: $a \vee b$ (in text sometimes written as $a \mid b$)
- ▶ and: $a \wedge b$ (in text sometimes written as $a \& b$)
- ▶ equivalence: $a \leftrightarrow b$ (also called **reification** or double-implication)
- ▶ implication: $a \rightarrow b$ (also called **half-reification**)

Each operator has its own *truth table*: a/b values that make the expression true or false.

Logical constraints

Each operator has its own *truth table*: a/b values that make the expression true or false.

The one many people find tricky is the one of **implication**, called **material implication** in logic:

a	b	$a \rightarrow b$
T	T	T
T	F	F
F	T	T
F	F	T

Verify: $a \rightarrow b$ is equivalent to $\neg a \vee b$

Also: $a = b$ is equivalent to $(a \rightarrow b) \wedge (b \rightarrow a)$

Logical constraints

Boolean quantifiers:

- ▶ universal quantification: $\forall x \in X, (x \rightarrow y)$
- ▶ existential quantification: $\exists x \in X, (x \wedge y)$

Other Boolean operator:

- ▶ exclusive-or: $a \otimes b$ (in text sometimes $a \text{ xor } b$)

a	b	$a \otimes b$
T	T	F
T	F	T
F	T	T
F	F	F

To think about: $a \otimes b$ is equivalent to $(a \vee b) \wedge (\neg a \vee \neg b)$, what about $\text{XOR}(a, b, c)$?

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Simple comparison constraints

Simple comparisons ($=, \neq, <, \leq, >, \geq$) of an integer variable:

$$x = 3 \quad (3)$$

$$y \neq 6 \quad (4)$$

$$z < 2 \quad (5)$$

A simple comparison is a Boolean-valued expression, it can be used inside Boolean operators:

$$(x = 3) \wedge (y > 5) \quad (6)$$

$$(y \neq 6) \rightarrow (a \vee (z < 2)) \quad (7)$$

Good use of brackets $()$ avoids ambiguity.

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Arithmetic constraints

Arithmetic constraints combine arithmetic operations (+, −, *, /) over integers with a comparisons (=, ≠, <, ≤, >, ≥):

$$x + y = 3 \quad (8)$$

$$y - z \neq 6 \quad (9)$$

$$2 * z - (x * y + y) < 2 \quad (10)$$

Integer division $x/y == 5$ is tricky because it is undefined for $y = 0$. It is a **partial function**. Some languages/systems simply forbid a division where the nominator has 0 in its domain.

(there are more peculiarities with integer division, such as using *floor division* or *rounding division* for negative numbers...)

Arithmetic constraints

Linear constraints only involve arithmetic operations (+, −) and a multiplication of a variable with a constant. **Linear inequalities** further only use the comparisons (<, ≤, >, ≥):

$$x + y \geq 3 \tag{11}$$

$$y - z < 6 + x \tag{12}$$

All integer linear inequalities can be rewritten to a normal form

$$a_1x_1 + \dots + a_nx_n \leq b$$

A linear equality $x + y = 5$ can be rewritten as $(x + y \leq 5) \wedge (x + y \geq 5)$

A linear dis-equality $x + y \neq 5$ leads to a disjunction: $(x + y < 5) \vee (x + y > 5)$ and cannot be rewritten to a conjunction of inequalities without adding a new variable...

Arithmetic constraints

Many other arithmetic operations exist:

- ▶ absolute value $|a|$
- ▶ modulo $x \% y$
- ▶ minimum $\min(x, y, z)$
- ▶ maximum $\max(x, y, z)$

These can be used in arithmetic constraints too (e.g. arithmetic operators + comparison).

Just like simple constraints, arithmetic constraints are Boolean-valued expressions too; and can be used in Boolean expressions.

A **nested expression** nests all sorts of Boolean operators and/or arithmetic constraints and operators. A contrived example:

$$(a \vee (|x - y| > z/2)) \rightarrow (r * s \neq \max(x, y - t, |z - 3|)) \wedge (b \otimes (c \leftrightarrow d))$$

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Global constraints

Many other constraints and operations that do not exist in standard mathematics can be defined.

In the constraint programming community, such constraints are called **global constraints**:

- ▶ $\text{AllDifferent}(x, y, z)$
- ▶ $\text{Table}([x, y], [[1, 2], [1, 4], [3, 4]])$
- ▶ $\text{Count}(X, 3) == z$
- ▶ ...

In some systems, the concept ' $\text{Count}(X, 3) == z$ ' is modelled with a predicate ' $\text{Count}(X, 3, z)$ '.

In this course, we call the ' $\text{Count}(X, 3)$ ' part a **global function**, the integer-valued counter-part of a global constraint; such that it can be nested with arithmetic operators, e.g. $10 * (\text{Count}(X, 3) - \text{Count}(Y, 3))$

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Objective functions

The **objective function** is an integer-valued expression that must be minimized or maximized.

Global functions are valid integer-valued expressions too, as are nested arithmetic expressions (in high-level languages at least).

Sometimes, we want to relax a hard constraint by allowing it to be violated, but penalizing that **violation in the objective**.

When we add a constraint (Boolean-valued expression) to the objective function, we call that constraint a **soft constraint**, e.g. $[z == 0]$ below:

$$\text{maximize } 10 * x + 3 * y + [z == 0] \quad (13)$$

$$\text{s.t. } x + y < 10, \quad (14)$$

$$x + y + z > 5, \quad (15)$$

$$x, y, z \in \{0..10\} \quad (16)$$

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- Objective functions

3. Modelling with the CPMpy library

Using CPMpy includes the following:

- ▶ Import and model creation
- ▶ Decision variables
- ▶ Constraints
- ▶ Objective function (optional)
- ▶ Solving
- ▶ Printing output

Example (Showcase)

```
1 import cpmPy as cp
2 m = cp.Model()
3
4 # Decision variables
5 b = cp.boolvar(name="b")
6 X = cp.intvar(1,10, shape=3, name="X")
7
8 # Constraints
9 m.add(X[0] == 1)
10 m.add(cp.AllDifferent(X))
11 m.add(b.implies(X[1] + X[2] > 5))
12
13 # Objective function (optional)
14 m.maximize(cp.sum(X) + 100*b)
15
16 if m.solve():
17     print(X.value(), b.value())
18     print("obj:", m.objective_value())
19 else:
20     print("No solution found.")
21     print(m)
```

Install, import, create model

Single page, all you need documentation:

<https://cumpy.readthedocs.io/en/latest/modeling.html>

Installing: `pip install cumpy`

Importing and model creation:

```
1 import cumpy as cp
2 m = cp.Model()
```

You can also `from cumpy import *` which will override any/all/min/max/sum for convenience but this can be confusing for novices (e.g. when does `sum` compute a value or create an expression).

Decision variables

CPMpy supports **discrete decision variables**, namely Boolean and integer decision variables:

```
1 b = cp.boolvar(name="b")
2 x = cp.intvar(lb=1,ub=10, name="x")
```

Variables have a **domain**, a finite set of allowed values:

- ▶ for Boolean variables, this is implicitly $\{0, 1\}$
- ▶ for integer variables, this is specified as the first two parameters:
lb=lower bound, *ub*=upper bound, domain: $\{lb..ub\}$

If you want a **sparse domain**, containing only a few values, you can:

- ▶ Add constraints to forbid specific values, e.g. $x \neq 3, x \neq 5, x \neq 7$
- ▶ Or use the shorthand *InDomain* global constraint:

```
cp.InDomain(x, [1,2,4,6,8,9])
```

Decision variables 2/2

Decision variables have a unique **name**. You can set it yourself, otherwise a unique name will automatically be assigned to it. If you print decision variables, `print(b, x)`, it will print the name.

CPMpy creates *n-dimensional NumPy arrays* when creating variables! This is very convenient for Numpy-style *vectorized* operations and for integration with machine learning libraries.

The *shape* argument allows you to specify the dimensions of the array. All variables will have the same initial domain:

```
1 B = cp.boolvar(shape=4, name="B")
2 print(B)  # [B[0] B[1] B[2] B[3]]
3
4 X = cp.intvar(1,10, shape=(2,2), name="X")
5 print(X)  # [[X[0,0] X[0,1]]
6           # [X[1,0] X[1,1]]]
```

Note: Numpy indexing

Python creates lists of lists, each requiring an index:

```
1 A = [ ["00", "01"],  
2       ["10", "11"]]  
3 print(A[0][1])  # out: '01'
```

Numpy creates an array, which allows indexing with a tuple:

```
1 B = np.array(A)  
2 print(B[0,1])  # out: '01'
```

Also accepts ':' which means this entire dimension:

```
1 print(B[0,:])  # out: ['00' '01']
```

Or using an equal sized array of Booleans (also called a 'selector'):

```
1 Sel = [[False, True],  
2        [True, False]]  
3 print(B[Sel])  # out: ['01' '10']
```

Advanced: Vectorized operations

Because decision variables are NumPy arrays in CPMpy, you can also do **vectorized operations** on them: an operation on two equal sized arrays will create an (equal sized) array of element-wise operations:

Example (vectorized operations)

```
1 X = cp.intvar(1,9, shape=3, name="X")
2 A = [1,2,4]
3
4 print(X == A) # output: [X[0]==1 X[1]==2 X[2]==4]
```

Broadcasting in NumPy allows operations between arrays of different shapes, by automatically expanding the smaller array along its dimensions to match the larger array's shape:

Example (broadcasting)

```
1 print(X == 3) # output: [X[0]==3 X[1]==3 X[2]==3]
```


Expressing constraints

A **constraint** is an expression that is added to a model, the solver will enforce it to always be true, e.g.:

```
1 m.add(X[0] == 1)
2 m.add(cp.AllDifferent(X))
3 m.add(b.implies(X[1] + X[2] > 5))
```

The `m += o` is Python syntactic sugar for `m.__add__(o)`.

We will differentiate *Boolean-valued expressions* like `X[0] == 1` and *integer-valued expressions* like `X[1] + X[2]`. Only Boolean-valued expressions can be added as a constraint.

Common constraints

Example (Typical logical constraints)

```
1 (a,b,c) = cp.boolvar(shape=3)
2 m.add(a | b)    # a OR b
3 m.add(~(a & b))  # NOT (a AND b)
4 m.add(a.implies(b | c))  # a -> (b OR c)
5 m.add(a == b)   # equivalence: (a -> b) & (b -> a)
6 m.add(a != b)   # same as ~(a==b) and same as (a == ~b)
```

CPMpy overloads the Python bitwise operators `&`, `|`, `~`. They have precedence over all other operators, so `a == 0 | b == 1` is **wrongly** interpreted as `a == (0 | b) == 1` -- WRONG!. So make sure to **always write explicit brackets** to express `(a == 0) | (b == 1)`.

Example (n-ary logical constraints)

```
1 Bv = cp.boolvar(shape=3)
2 m.add(cp.any([Bv[0], Bv[1], Bv[2]]))  # explicit list
3 m.add(~cp.all(Bv))  # (numpy) array
```

Common constraints 2/4

Example (Typical comparison constraints)

```
1 b = cp.boolvar()
2 x = cp.intvar(0, 10)
3 Iv = cp.intvar(0, 10, shape=3)
4
5 m.add(x > 3)
6 m.add(x != 6)
7
8 m.add(Iv == 1) # vectorized, shorthand for:
9 m.add([Iv[0] == 1, Iv[1] == 1, Iv[2] == 1])
```

You can not use a numeric expression as a Boolean expression, e.g. invalid: $b \mid x$
-- WRONG!, you need to add your intended meaning of truth: $b \mid (x \neq 0)$

Common constraints 3/4

Example (Some arithmetic constraints)

```
1 Xs = cp.intvar(0, 10, shape=3, name="Xs")
2 Ys = cp.intvar(1, 10, shape=3, name="Ys")
3 W = np.array([1,3,-5]) # numpy array for use in vectorized multiplication
4
5 m.add(Xs[0] - Ys[0] == 5)
6 m.add(cp.sum(Xs) != 1)
7 m.add(cp.sum(W*Xs) > 3) # 1*Xs[0] + 3*Xs[1] + (-5)*Xs[2] > 3
8
9 # arbitrary nested expressions:
10 m.add(3*Xs[0] < abs(5 - cp.max(Xs) + cp.min(Ys)))
```

You **can** use any Boolean expression as a numeric expression, e.g. valid:

$$b + x > 2$$

Common constraints 4/4

Example (Typical global constraints)

```
1 Ivs = cp.intvar(1,10, shape=4, name="ivs")
2 b = cp.boolvar()
3
4 m.add(cp.AllDifferent(Ivs))
5 m.add(b.implies(cp.AllEqual(Ivs)))
6 m.add(cp.max(Ivs) == 3) # maximum of 'ivs' values equals 3
7 m.add(cp.Table(Ivs, [[1,1,2,4], # values must match one of the rows
8                        [1,2,3,6],
9                        [2,3,5,10]]))
```

Many more global constraints and global functions exists! We will see them throughout the course.

Handy summary sheet: <https://cpmpy.readthedocs.io/en/latest/summary.html>

Objective functions (optional)

If a model has *no objective function* specified, then it is a **satisfaction problem**: the goal is to find out whether a solution, any solution, exists.

When an objective function is added it is an **optimisation problem** and this function needs to be minimized or maximized.

Example (Objective function, from showcase example)

```
1 # Objective function (optional)
2 m.maximize(cp.sum(X) + 100*b)
```

Any expression can be added as an objective function (**maximize()** or **minimize()**)

CPMpy does not support multi-objective optimisation yet:
multiple objective functions must either be aggregated into a weighted sum,
or handled outside the model.

Solving and printing output

Example (Solving)

```
1 Xs = cp.intvar(1,10, shape=3)
2 m = cp.Model( cp.AllDifferent(Xs) )
3 m.maximize(cp.sum(Xs))
4
5 hassol = m.solve()
```

`solve()` accepts arguments such as `time_limit=`, `solver=` and solver-specific ones

Example (Printing output)

```
1 print("Status:", m.status()) # Status: ExitStatus.OPTIMAL (0.03033301 seconds)
2 if hassol:
3     print(m.objective_value(), Xs.value()) # 27 [10 9 8]
4 else:
5     print("No solution found.")
6     print(m) # pretty-prints the constraints in the model
```

Focus point: reification

Reification enables the reasoning about the truth of a constraint or a Boolean expression.

Example

constraint $x < y$

requires that x be smaller than y .

constraint $b == (x < y)$ requires that the Boolean variable b takes the value `True` iff x is smaller than y :

the constraint $x < y$ is said to be **reified**, and b is called its **reified variable**.

Reification is a powerful mechanism that enables:

- ▶ efficient reuse of logical components through their reified variable;
- ▶ higher-level modelling (e.g. nested expressions, soft constraints)

Example (Soft Constraints:

Alignment Photo Problem)

A set of students want to line up for a class photo.

Consider:

```
Wishes = [("Dimos", "Stella"), ("Marco", "Dimos"), ...]
```

where each pair (*who*, *whom*) denotes that student *who* wants to be next to student *whom* on the photo.

Maximise the number of granted wishes.

Let decision variable $\text{Pos}[s]$ denote the position in $0..\text{len}(\text{Students})$ of student s on the photo.

The array Pos must form a permutation of the positions:

```
m = cp.Model( cp.AllDifferent(Pos) )
```

The objective, formulated using nested expressions, is:

```
m.maximize(cp.sum([ cp.abs(Pos[who] - Pos[whom]) == 1  
                      for (who,whom) in Wishes ]))
```

Constraint $\text{cp.abs}(\text{Pos}[\text{who}] - \text{Pos}[\text{whom}]) == 1$ will automatically be reified.

Example (Soft Constraints: Weighted Alignment Photo Problem)

A set of students want to line up for a class photo.

Consider:

`Wishes = [("Dimos", "Stella", 2), ("Marco", "Dimos", 1), ...]`

where each pair *(who,whom,bid)* denotes that student *who* wants to bid *bid* to be next to student *whom* on the photo.

Maximise the weighted number of granted wishes.

Let decision variable `Pos[s]` denote the position in `0..len(Students)` of student *s* on the photo.

The array `Pos` must form a permutation of the positions:

```
m = cp.Model( cp.AllDifferent(Pos) )
```

The objective, formulated using nested expressions, is:

```
m.maximize(cp.sum([bid*(cp.abs(Pos[who] - Pos[whom]) == 1)
                    for (who,whom,bid) in Wishes]))
```

General-purpose Modelling Languages

- ▶ CPMpy: <https://cpmpy.readthedocs.io/>
- ▶ MiniZinc: <https://www.minizinc.org>
- ▶ Essence and Essence': <https://constraintmodelling.org>
- ▶ OPL: <https://www.ibm.com/optimization-modeling>
- ▶ SMT-lib: <https://smtlib.cs.uiowa.edu>
- ▶ AIMMS: <https://aimms.com>
- ▶ AMPL: <https://ampl.com>
- ▶ GAMS: <https://gams.com>
- ▶ FICO Xpress Insight:
<https://www.fico.com/en/products/fico-xpress-optimization>
- ▶ Comet: <https://mitpress.mit.edu/books/constraint-based-local-search>
- ▶ ...