FragScanTibo

0.1

Gegenereerd door Doxygen 1.8.18

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## Hoofdstuk 1

# **Klasse Index**

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|--------|------|---|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|--|----|
| thread | _dat | a |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | 8  |
| TRAIN  |      |   |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | 10 |

2 Klasse Index

## Hoofdstuk 2

# **Bestand Index**

## 2.1 Bestandslijst

Hieronder volgt de lijst met alle bestanden, elk met een korte beschrijving:

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4 Bestand Index

## Hoofdstuk 3

# Klassen Documentatie

#### 3.1 HMM Struct Referentie

```
#include <hmm.h>
```

#### **Public Attributen**

- double pi [29]
- int N
- double tr [14]
- double e\_M\_1 [6][16][4]
- double e\_M [6][16][4]
- double tr\_R\_R [4][4]
- double tr\_I\_I [4][4]
- double tr\_M\_I [4][4]
- double tr\_S [61][64]
- double tr\_E [61][64]
- double tr\_S\_1 [61][64]
- double tr\_E\_1 [61][64]
- double S\_dist [6]
- double E\_dist [6]
- double S1\_dist [6]
- double E1\_dist [6]

#### 3.1.1 Documentatie van data members

#### 3.1.1.1 E1\_dist

```
double E1_dist[6]
```

6 Klassen Documentatie

# 3.1.1.2 E\_dist double E\_dist[6] 3.1.1.3 e\_M double e\_M[6][16][4] 3.1.1.4 e\_M\_1 double e\_M\_1[6][16][4] 3.1.1.5 N int N 3.1.1.6 pi double pi[29]

3.1.1.7 S1\_dist

double S1\_dist[6]

3.1.1.8 S\_dist

double S\_dist[6]

3.1.1.9 tr

double tr[14]

3.1 HMM Struct Referentie 7

#### 3.1.1.10 tr\_E

double tr\_E[61][64]

#### 3.1.1.11 tr\_E\_1

double tr\_E\_1[61][64]

#### 3.1.1.12 tr\_l\_l

double tr\_I\_I[4][4]

#### 3.1.1.13 tr\_M\_I

double tr\_M\_I[4][4]

#### 3.1.1.14 tr\_R\_R

double tr\_R\_R[4][4]

#### 3.1.1.15 tr\_S

double tr\_S[61][64]

#### 3.1.1.16 tr\_S\_1

double tr\_S\_1[61][64]

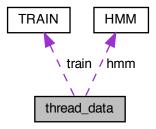
De documentatie voor deze struct is gegenereerd op grond van het volgende bestand:

• FragGeneScan1.31/hmm.h

8 Klassen Documentatie

## 3.2 thread\_data Struct Referentie

Collaboratie diagram voor thread\_data:



#### **Public Attributen**

- FILE \* out
- FILE \* aa
- FILE \* dna
- char \* obs\_head
- char \* obs\_seq
- · int wholegenome
- int cg
- int format
- HMM \* hmm
- TRAIN \* train

#### 3.2.1 Documentatie van data members

#### 3.2.1.1 aa

FILE\* aa

#### 3.2.1.2 cg

int cg

#### 3.2.1.3 dna

FILE\* dna

#### 3.2.1.4 format

int format

#### 3.2.1.5 hmm

HMM\* hmm

## 3.2.1.6 obs\_head

char\* obs\_head

#### 3.2.1.7 obs\_seq

char\* obs\_seq

#### 3.2.1.8 out

FILE\* out

#### 3.2.1.9 train

TRAIN\* train

10 Klassen Documentatie

#### 3.2.1.10 wholegenome

```
int wholegenome
```

De documentatie voor deze struct is gegenereerd op grond van het volgende bestand:

• FragGeneScan1.31/run hmm.c

#### 3.3 TRAIN Struct Referentie

```
#include <hmm.h>
```

#### **Public Attributen**

- double trans [44][6][16][4]
- double rtrans [44][6][16][4]
- double noncoding [44][4][4]
- double start [44][61][64]
- double stop [44][61][64]
- double start1 [44][61][64]
- double stop1 [44][61][64]
- double S\_dist [44][6]
- double E\_dist [44][6]
- double S1\_dist [44][6]
- double E1\_dist [44][6]

#### 3.3.1 Documentatie van data members

#### 3.3.1.1 E1\_dist

```
double E1_dist[44][6]
```

#### 3.3.1.2 E\_dist

```
double E_dist[44][6]
```

#### 3.3.1.3 noncoding

double noncoding[44][4][4]

#### 3.3.1.4 rtrans

double rtrans[44][6][16][4]

#### 3.3.1.5 S1\_dist

double S1\_dist[44][6]

#### 3.3.1.6 S\_dist

double S\_dist[44][6]

#### 3.3.1.7 start

double start[44][61][64]

#### 3.3.1.8 start1

double start1[44][61][64]

#### 3.3.1.9 stop

double stop[44][61][64]

#### 3.3.1.10 stop1

double stop1[44][61][64]

#### 3.3.1.11 trans

double trans[44][6][16][4]

De documentatie voor deze struct is gegenereerd op grond van het volgende bestand:

• FragGeneScan1.31/hmm.h

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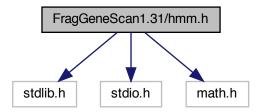
## Hoofdstuk 4

# **Bestand Documentatie**

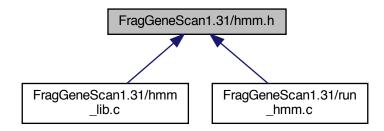
## 4.1 FragGeneScan1.31/hmm.h Bestand Referentie

#include <stdlib.h>
#include <stdio.h>
#include <math.h>

Include afhankelijkheidsgraaf voor hmm.h:



Deze graaf geeft aan welke bestanden direct of indirect afhankelijk zijn van dit bestand:



#### Klassen

- struct HMM
- struct TRAIN

#### **Macros**

- #define A 0
- #define C 1
- #define G 2
- #define T 3
- #define NUM STATE 29
- #define NOSTATE -1
- #define S STATE 0
- #define E\_STATE 1
- #define R STATE 2
- #define S\_STATE\_1 3
- #define E\_STATE\_1 4
- #define M1\_STATE 5
- #define M2\_STATE 6
- #define M3\_STATE 7
- #define M4\_STATE 8
- #define M5 STATE 9
- #define M6\_STATE 10
- #define M1 STATE 1 11
- #define M2\_STATE\_1 12 • #define M3\_STATE\_1 13
- #define M4\_STATE\_1 14
- #define M5\_STATE\_1 15
- #define M6 STATE 1 16
- #define I1 STATE 17
- #define I2 STATE 18
- #define I3\_STATE 19
- #define I4 STATE 20
- #define I5\_STATE 21
- #define I6\_STATE 22
- #define I1 STATE 1 23
- #define I2\_STATE\_1 24
- #define I3 STATE 1 25
- #define I4\_STATE\_1 26
- #define I5 STATE 1 27
- #define I6\_STATE\_1 28
- #define TR\_MM 0
- #define TR\_MI 1
- #define TR MD 2
- #define TR II 3
- #define TR\_IM 4
- #define TR DD 5
- #define TR\_DM 6
- #define TR GE 7
- #define TR GG 8
- #define TR ER 9
- #define TR RS 10
- #define TR\_RR 11 • #define TR\_ES 12
- #define TR\_ES1 13

#### **Functies**

- int get\_prob\_from\_cg (HMM \*hmm, TRAIN \*train, char \*O)
- void get\_train\_from\_file (char \*filename, HMM \*hmm\_ptr, char \*mfilename, char \*mfilename, char \*mfilename, char \*sfilename, char \*sfilename, char \*sfilename, char \*sfilename, char \*sfilename, char \*dfilename, TRAIN \*train\_ptr)
- void viterbi (HMM \*hmm\_ptr, TRAIN \*train\_ptr, char \*O, FILE \*out\_filename, FILE \*log\_filename, FILE \*dna\_filename, char \*head, int metagene, int cg, int format)
- void free\_hmm (HMM \*hmm)
- void get\_protein (char \*dna, char \*protein, int strand, int whole\_genome)
- void get\_rc\_dna (char \*dna, char \*dna1)
- void get corrected dna (char \*dna, char \*dna f)

#### 4.1.1 Documentatie van macro's

#### 4.1.1.1 A

#define A 0

#### 4.1.1.2 C

#define C 1

#### 4.1.1.3 E\_STATE

#define E\_STATE 1

#### 4.1.1.4 E\_STATE\_1

#define E\_STATE\_1 4

#### 4.1.1.5 G

#define G 2

#### 4.1.1.6 I1\_STATE

#define I1\_STATE 17

#### 4.1.1.7 I1\_STATE\_1

#define I1\_STATE\_1 23

#### 4.1.1.8 I2\_STATE

#define I2\_STATE 18

#### 4.1.1.9 I2\_STATE\_1

#define I2\_STATE\_1 24

#### 4.1.1.10 I3\_STATE

#define I3\_STATE 19

#### 4.1.1.11 I3\_STATE\_1

#define I3\_STATE\_1 25

## 4.1.1.12 I4\_STATE

#define I4\_STATE 20

#### 

#define I4\_STATE\_1 26

#### 4.1.1.14 I5\_STATE

#define I5\_STATE 21

#### 

#define I5\_STATE\_1 27

#### 4.1.1.16 I6\_STATE

#define I6\_STATE 22

#### 

#define I6\_STATE\_1 28

#### 4.1.1.18 M1\_STATE

#define M1\_STATE 5

#### 4.1.1.19 M1\_STATE\_1

#define M1\_STATE\_1 11

## 4.1.1.20 M2\_STATE

#define M2\_STATE 6

#### 4.1.1.21 M2\_STATE\_1

#define M2\_STATE\_1 12

#### 4.1.1.22 M3\_STATE

#define M3\_STATE 7

#### 4.1.1.23 M3\_STATE\_1

#define M3\_STATE\_1 13

#### 4.1.1.24 M4\_STATE

#define M4\_STATE 8

#### 4.1.1.25 M4\_STATE\_1

#define M4\_STATE\_1 14

#### 4.1.1.26 M5\_STATE

#define M5\_STATE 9

#### 4.1.1.27 M5\_STATE\_1

#define M5\_STATE\_1 15

## 4.1.1.28 M6\_STATE

#define M6\_STATE 10

#### 4.1.1.29 M6\_STATE\_1

#define M6\_STATE\_1 16

#### 4.1.1.30 NOSTATE

#define NOSTATE -1

#### 4.1.1.31 NUM\_STATE

#define NUM\_STATE 29

#### 4.1.1.32 R\_STATE

#define R\_STATE 2

#### 4.1.1.33 S\_STATE

#define S\_STATE 0

#### 4.1.1.34 S\_STATE\_1

#define S\_STATE\_1 3

#### 4.1.1.35 T

#define T 3

## 4.1.1.36 TR\_DD

#define TR\_DD 5

#### 4.1.1.37 TR\_DM

#define TR\_DM 6

## 4.1.1.38 TR\_ER

#define TR\_ER 9

#### 4.1.1.39 TR\_ES

#define TR\_ES 12

#### 4.1.1.40 TR\_ES1

#define TR\_ES1 13

#### 4.1.1.41 TR\_GE

#define TR\_GE 7

#### 4.1.1.42 TR\_GG

#define TR\_GG 8

#### 4.1.1.43 TR\_II

#define TR\_II 3

## 4.1.1.44 TR\_IM

#define TR\_IM 4

#### 4.1.1.45 TR\_MD

#define TR\_MD 2

#### 4.1.1.46 TR\_MI

```
#define TR_MI 1
```

#### 4.1.1.47 TR\_MM

```
#define TR_MM 0
```

#### 4.1.1.48 TR\_RR

```
#define TR_RR 11
```

#### 4.1.1.49 TR\_RS

```
#define TR_RS 10
```

#### 4.1.2 Documentatie van functies

#### 4.1.2.1 free\_hmm()

```
void free_hmm ( {\tt HMM} \; * \; \mathit{hmm} \; )
```

Hier is de call graaf voor deze functie:



#### 4.1.2.2 get\_corrected\_dna()

#### 4.1.2.3 get\_prob\_from\_cg()

```
int get_prob_from_cg (
    HMM * hmm,
    TRAIN * train,
    char * 0 )
```

Hier is de caller graaf voor deze functie:



#### 4.1.2.4 get\_protein()

Hier is de caller graaf voor deze functie:



#### 4.1.2.5 get\_rc\_dna()

Hier is de call graaf voor deze functie:

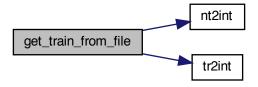


Hier is de caller graaf voor deze functie:



#### 4.1.2.6 get\_train\_from\_file()

Hier is de call graaf voor deze functie:

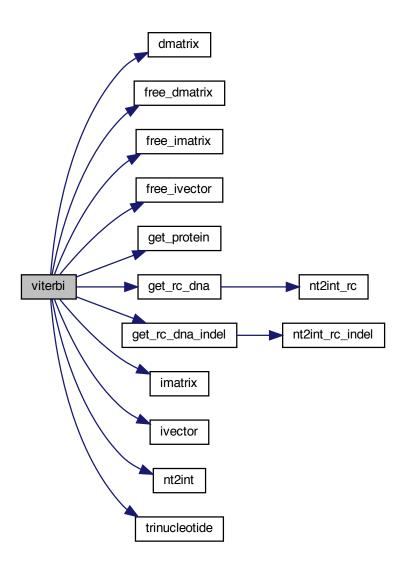


Hier is de caller graaf voor deze functie:

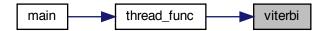


#### 4.1.2.7 viterbi()

Hier is de call graaf voor deze functie:



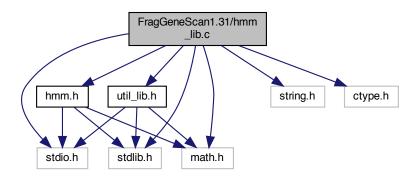
Hier is de caller graaf voor deze functie:



#### 4.2 FragGeneScan1.31/hmm lib.c Bestand Referentie

```
#include <stdio.h>
#include <math.h>
#include <string.h>
#include <stdlib.h>
#include <ctype.h>
#include "hmm.h"
#include "util_lib.h"
```

Include afhankelijkheidsgraaf voor hmm\_lib.c:



#### **Functies**

- void dump memory (void \*p, int size)
- void viterbi (HMM \*hmm ptr, TRAIN \*train ptr, char \*O, FILE \*fp out, FILE \*fp aa, FILE \*fp dna, char \*head, int whole\_genome, int cg, int format)
- int get\_prob\_from\_cg (HMM \*hmm\_ptr, TRAIN \*train\_ptr, char \*O)
- void get\_train\_from\_file (char \*filename, HMM \*hmm\_ptr, char \*mfilename, char \*mfilename1, char \*nfilename, char \*sfilename, char \*pfilename, char \*s1filename, char \*p1filename, char \*dfilename, TRAIN \*train ptr)
- void free\_hmm (HMM \*hmm\_ptr)

#### 4.2.1 Documentatie van functies

#### 4.2.1.1 dump\_memory()

```
void dump_memory (
            void *p,
            int size )
```

#### 4.2.1.2 free\_hmm()

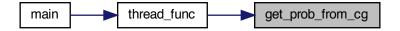
```
void free_hmm ( {\tt HMM} \, * \, \mathit{hmm\_ptr} \, )
```

Hier is de call graaf voor deze functie:



#### 4.2.1.3 get\_prob\_from\_cg()

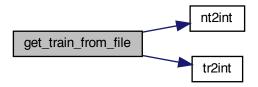
Hier is de caller graaf voor deze functie:



#### 4.2.1.4 get\_train\_from\_file()

```
char * dfilename,
TRAIN * train_ptr )
```

Hier is de call graaf voor deze functie:



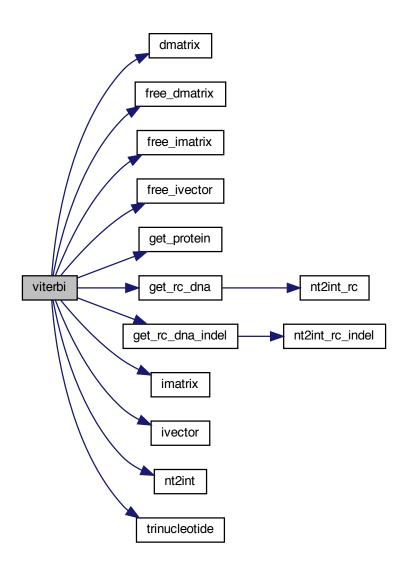
Hier is de caller graaf voor deze functie:



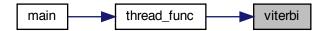
#### 4.2.1.5 viterbi()

```
void viterbi (
    HMM * hmm_ptr,
    TRAIN * train_ptr,
    char * 0,
    FILE * fp_out,
    FILE * fp_dna,
    char * head,
    int whole_genome,
    int cg,
    int format )
```

Hier is de call graaf voor deze functie:



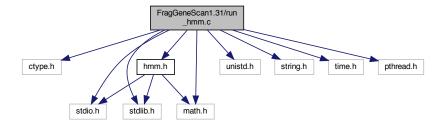
Hier is de caller graaf voor deze functie:



#### 4.3 FragGeneScan1.31/run\_hmm.c Bestand Referentie

```
#include <ctype.h>
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <unistd.h>
#include <string.h>
#include <time.h>
#include "hmm.h"
#include <pthread.h>
```

Include afhankelijkheidsgraaf voor run\_hmm.c:



#### Klassen

· struct thread\_data

#### **Macros**

- #define ADD LEN 1024
- #define STRINGLEN 4096

#### **Typedefs**

• typedef struct thread\_data thread\_data

#### **Functies**

- void \* thread\_func (void \*threadarr)
- int main (int argc, char \*\*argv)
- int appendSeq (char \*input, char \*\*seq, int input\_max)

#### 4.3.1 Documentatie van macro's

# 4.3.1.1 ADD\_LEN

```
#define ADD_LEN 1024
```

# 4.3.1.2 STRINGLEN

```
#define STRINGLEN 4096
```

# 4.3.2 Documentatie van typedefs

## 4.3.2.1 thread\_data

```
typedef struct thread_data thread_data
```

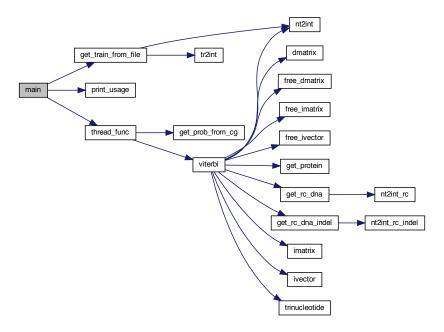
## 4.3.3 Documentatie van functies

# 4.3.3.1 appendSeq()

# 4.3.3.2 main()

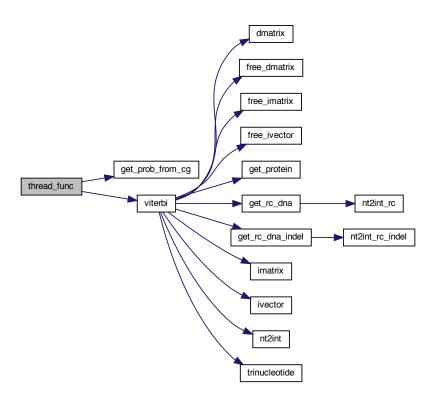
```
int main ( \label{eq:int_argc} \text{int } \textit{argc,} \text{char } ** \textit{argv} \text{ })
```

Entry point of program if there is less then 9 arguments, then we halt because not everything is given. Hier is de call graaf voor deze functie:



# 4.3.3.3 thread\_func()

Hier is de call graaf voor deze functie:



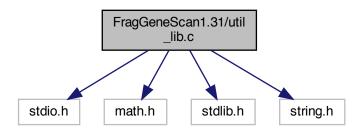
Hier is de caller graaf voor deze functie:



# 4.4 FragGeneScan1.31/util\_lib.c Bestand Referentie

```
#include <stdio.h>
#include <math.h>
#include <stdlib.h>
#include <string.h>
```

Include afhankelijkheidsgraaf voor util\_lib.c:



#### **Functies**

```
• double log2 (double a)
```

- double \*\* dmatrix (int num\_row, int num\_col)
- int \*\* imatrix (int num\_row, int num\_col)
- double \* dvector (int nh)
- int \* ivector (int nh)
- void free\_dvector (double \*v)
- void free\_ivector (int \*v)
- void free\_dmatrix (double \*\*m, int num\_row)
- void free\_imatrix (int \*\*m, int num\_row)
- int tr2int (char \*tr)
- int nt2int (char nt)
- int nt2int\_rc (char nt)
- int nt2int\_rc\_indel (char nt)
- int trinucleotide (char a, char b, char c)
- int trinucleotide\_pep (char a, char b, char c)
- void get\_rc\_dna (char \*dna, char \*dna1)
- void get\_rc\_dna\_indel (char \*dna, char \*dna1)
- void get\_protein (char \*dna, char \*protein, int strand, int whole\_genome)
- void print\_usage ()

#### 4.4.1 Documentatie van functies

#### 4.4.1.1 dmatrix()

Hier is de caller graaf voor deze functie:



#### 4.4.1.2 dvector()

```
double* dvector ( \inf \ nh \ )
```

## 4.4.1.3 free\_dmatrix()

Hier is de caller graaf voor deze functie:



# 4.4.1.4 free\_dvector()

```
void free_dvector ( \mbox{double * $v$ )} \label{eq:condition}
```



## 4.4.1.5 free\_imatrix()

Hier is de caller graaf voor deze functie:



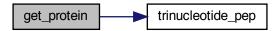
## 4.4.1.6 free\_ivector()

```
void free_ivector ( int \, * \, v \,)
```

Hier is de caller graaf voor deze functie:



## 4.4.1.7 get\_protein()



Hier is de caller graaf voor deze functie:



# 4.4.1.8 get\_rc\_dna()

Hier is de call graaf voor deze functie:



Hier is de caller graaf voor deze functie:



# 4.4.1.9 get\_rc\_dna\_indel()

Hier is de call graaf voor deze functie:

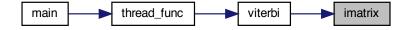


Hier is de caller graaf voor deze functie:



## 4.4.1.10 imatrix()

Hier is de caller graaf voor deze functie:



#### 4.4.1.11 ivector()

```
int* ivector (
          int nh )
```

Hier is de caller graaf voor deze functie:

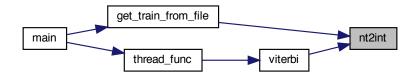


## 4.4.1.12 log2()

```
double log2 ( double a )
```

## 4.4.1.13 nt2int()

Hier is de caller graaf voor deze functie:

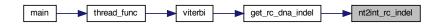


#### 4.4.1.14 nt2int\_rc()



## 4.4.1.15 nt2int\_rc\_indel()

Hier is de caller graaf voor deze functie:



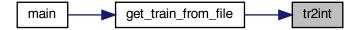
## 4.4.1.16 print\_usage()

```
void print_usage ( )
```

Hier is de caller graaf voor deze functie:



#### 4.4.1.17 tr2int()



## 4.4.1.18 trinucleotide()

Hier is de caller graaf voor deze functie:



## 4.4.1.19 trinucleotide\_pep()

```
int trinucleotide_pep (  \begin{array}{ccc} \text{char $a$,} \\ \text{char $b$,} \\ \text{char $c$} \end{array} )
```

Hier is de caller graaf voor deze functie:

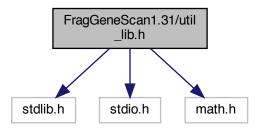


# 4.5 FragGeneScan1.31/util\_lib.h Bestand Referentie

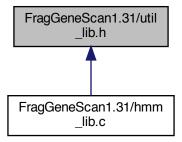
```
#include <stdlib.h>
#include <stdio.h>
```

#include <math.h>

Include afhankelijkheidsgraaf voor util\_lib.h:



Deze graaf geeft aan welke bestanden direct of indirect afhankelijk zijn van dit bestand:



#### **Functies**

- double \*\* dmatrix (int num\_row, int num\_col)
- double \* dvector (int nh)
- int \*\* imatrix (int num\_row, int num\_col)
- int \* ivector (int nh)
- void free\_dvector (double \*v)
- void free\_dmatrix (double \*\*m, int num\_row)
- void free ivector (int \*v)
- void free\_imatrix (int \*\*m, int num\_row)
- int tr2int (char \*nt)
- int nt2int (char nt)
- int nt2int\_rc (char nt)
- int trinucleotide (char a, char b, char c)
- double log2 (double a)
- void get\_protein (char \*dna, char \*protein, int strand, int whole\_genome)
- void print\_usage ()

# 4.5.1 Documentatie van functies

#### 4.5.1.1 dmatrix()

Hier is de caller graaf voor deze functie:



## 4.5.1.2 dvector()

```
double* dvector ( \inf \ nh \ )
```

## 4.5.1.3 free\_dmatrix()



## 4.5.1.4 free\_dvector()

```
void free_dvector ( \mbox{double } * \ v \ )
```

Hier is de caller graaf voor deze functie:



# 4.5.1.5 free\_imatrix()

Hier is de caller graaf voor deze functie:



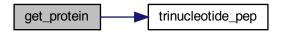
#### 4.5.1.6 free\_ivector()

```
void free_ivector ( int \, * \, v \,)
```



# 4.5.1.7 get\_protein()

Hier is de call graaf voor deze functie:



# 4.5.1.8 imatrix()

Hier is de caller graaf voor deze functie:



## 4.5.1.9 ivector()

```
int* ivector ( \quad \text{int } nh \ )
```

Hier is de caller graaf voor deze functie:

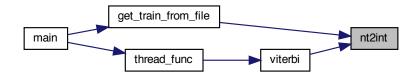


# 4.5.1.10 log2()

```
double log2 ( double a )
```

## 4.5.1.11 nt2int()

Hier is de caller graaf voor deze functie:



## 4.5.1.12 nt2int\_rc()



## 4.5.1.13 print\_usage()

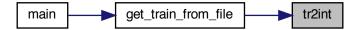
```
void print_usage ( )
```

Hier is de caller graaf voor deze functie:



## 4.5.1.14 tr2int()

Hier is de caller graaf voor deze functie:



#### 4.5.1.15 trinucleotide()

