

Objects:

Eggs: Tennis Balls
Blood: Flags & Tokens
Breeding Grounds: Hula Hoops
Baskets for Eggs
Cones to mark the human safe zone
Papers detailing the basics for each team.

Field Setup:

Rectangle
4 Breeding Grounds were ~five yards from the center (2 normal, 2 large)
Human Safe Zone was ~10 yards from the center marked with cones
Two Breeding grounds have 3 eggs, two have 2 eggs
Humans have 15 total blood to distribute amongst themselves
5 Humans, 5 Mosquitoes
3 facilitators: Human referee, Mosquito referee, line facilitator/documentor

Win conditions:

The fewest players after 10 rounds loses.
If it's a tie, the blood total vs. (egg count * 1.5)

Beginning of a Round:

Mosquitoes give flags to a ref for an egg. Humans give a blood token for a flag.

Round Structure:

Mosquitoes choose to either go on offense and try to attack a human or lay an egg.

Laying an Egg

Mosquitoes sit down in the nest (hula hoop) of their choosing with their hands holding the egg they wish to lay. They must do this for the entire round. They cannot attack a human while laying an egg.

Biting

Mosquitoes can attack a human by pulling their flag. A human who loses their flag returns to the safety zone until the next round. If a human has no more blood, they are out of the game.

Humans can choose to stay behind the safety line or clear a nest.

Clearing a Nest

A human clears the nest by taking an egg out of the nest and dropping it into the dead basket. They cannot take the egg a mosquito is holding. At the end of the round, eggs are removed from the basket. If a nest is cleared, the mosquitoes choose which player(s) leave(s) the game.

