

# Classification

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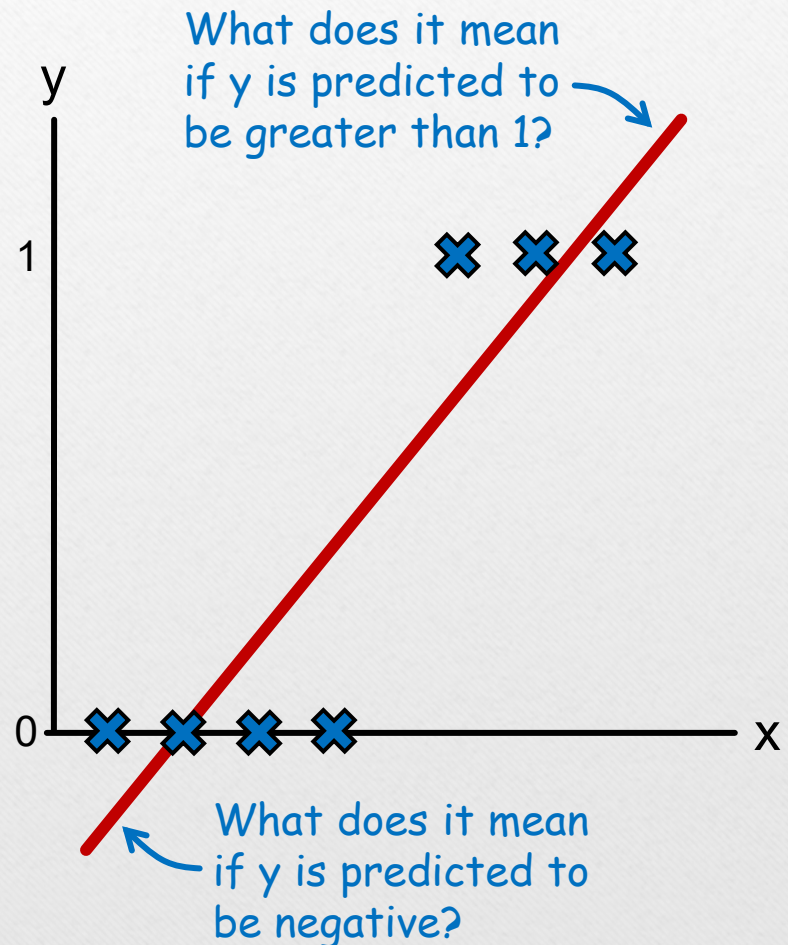
# Classification

- Classification is the task of predicting a **discrete dependent variable**
- E.g.  $y = 1$  if married,  $y = 0$  otherwise
- E.g.  $y = 1$  if studying in CUHK,  $y = 2$  if studying in HKU,  $y = 3$  if studying in HKUST
- Note that the term “classification” is only commonly used in machine learning



# What's the Problem with OLS?

- The problem is that OLS's predictions can take on any real number, even though we know the actual values are discrete
- We want models that explicitly give discrete predictions
- Ideas?

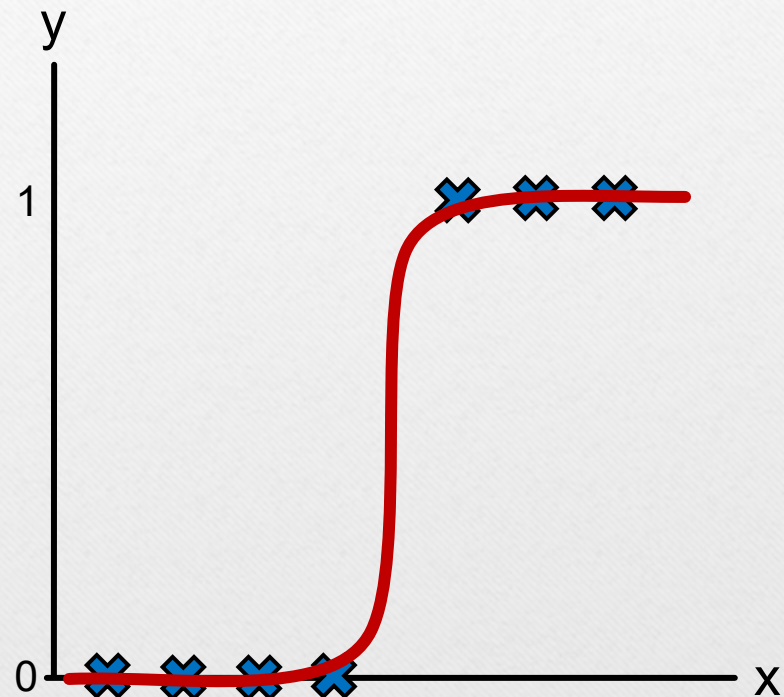


# Logistic Regression

- A logistic regression—or **logit** for short—models a binary dependent variable in the following way:

$$\Pr(y = 1|X) = \frac{e^{X\vec{\beta}}}{1 + e^{X\vec{\beta}}}$$

- This function is called the **logistic function** or the **sigmoid function**



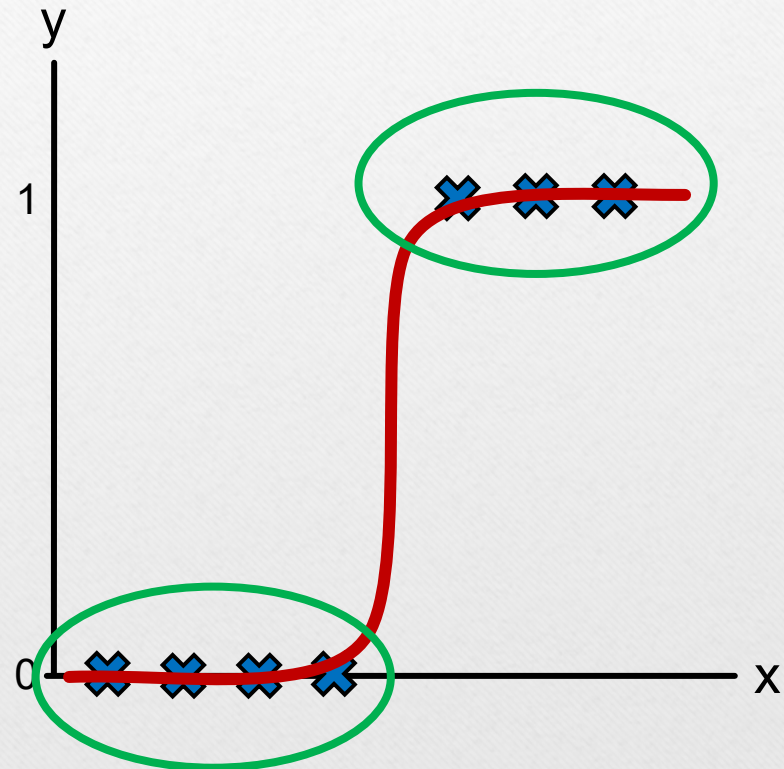


# Logistic Regression

$$\Pr(y = 1|X) = \frac{e^{X\vec{\beta}}}{1 + e^{X\vec{\beta}}}$$

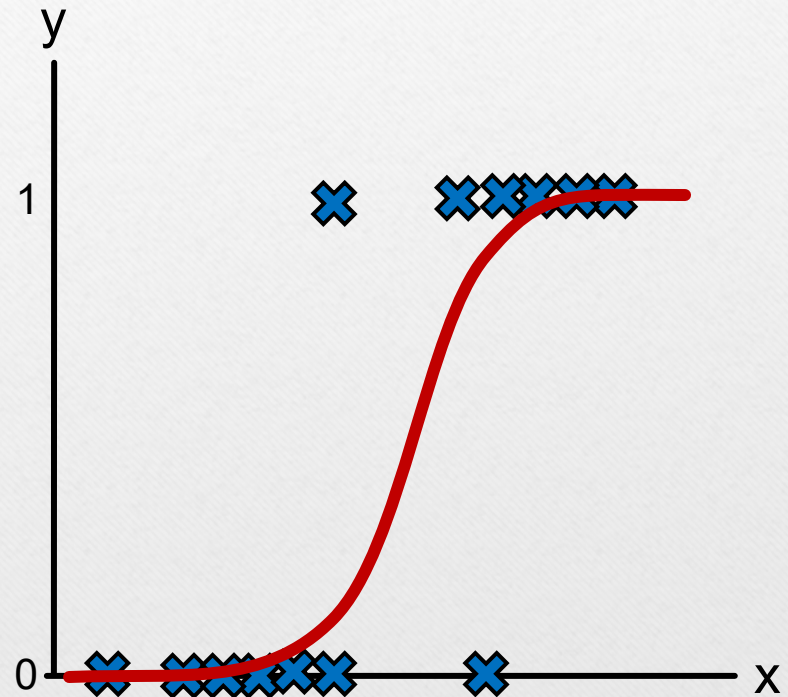
This function is called the **logistic function** or the **sigmoid function**

- If  $X\vec{\beta}$  is large,  $e^{X\vec{\beta}}$  is large, so  $\frac{e^{X\vec{\beta}}}{1+e^{X\vec{\beta}}} \approx \frac{e^{X\vec{\beta}}}{e^{X\vec{\beta}}} = 1$
- If  $X\vec{\beta}$  is small,  $e^{X\vec{\beta}} \approx 0$ , so  $\frac{e^{X\vec{\beta}}}{1+e^{X\vec{\beta}}} \approx \frac{0}{1} = 0$



# Logistic Regression

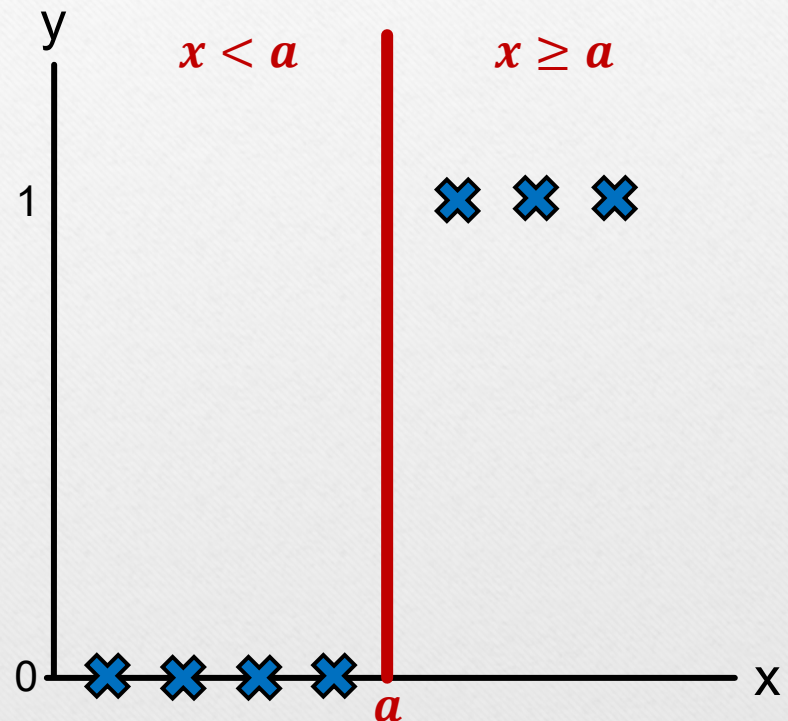
- A logistic regression can accommodate data without a clear-cut split by widening the transition region





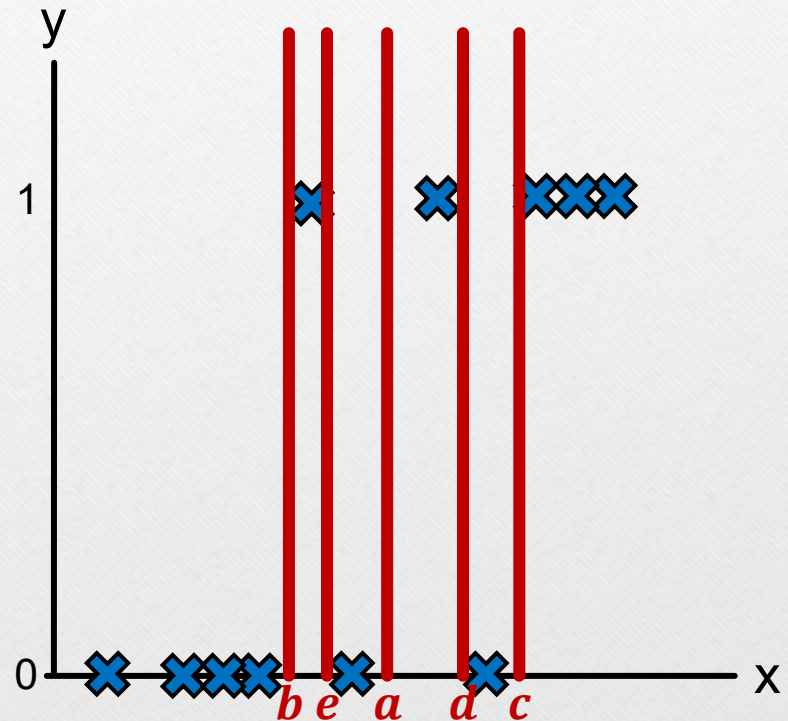
# Decision Tree

- **Decision tree**  
explains the  
dependent variable by  
partitioning the  
independent variables  
based on inequality  
conditions



# Decision Tree

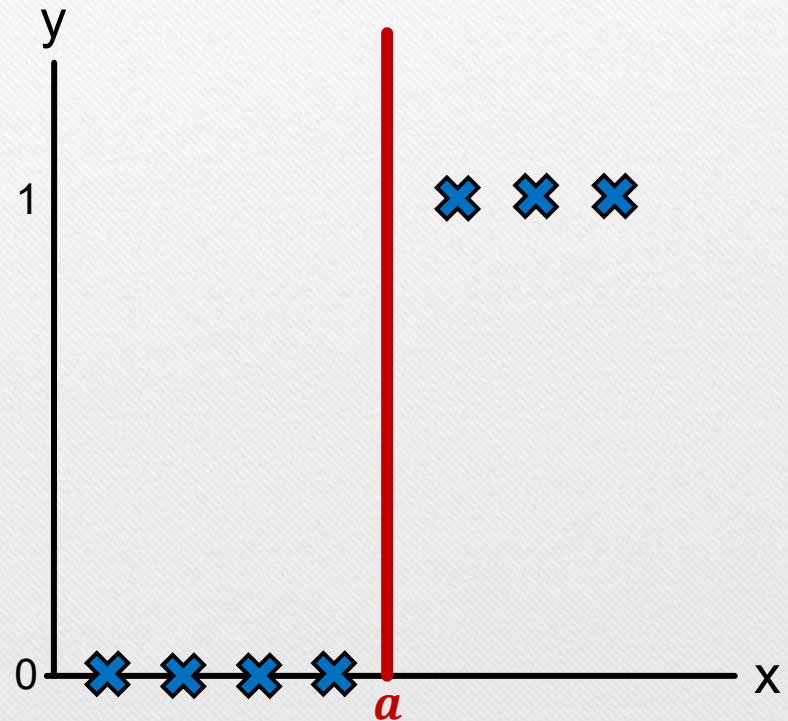
- Decision tree can explain complex relationships by increasing the number of partitions
- Risk of overfit!





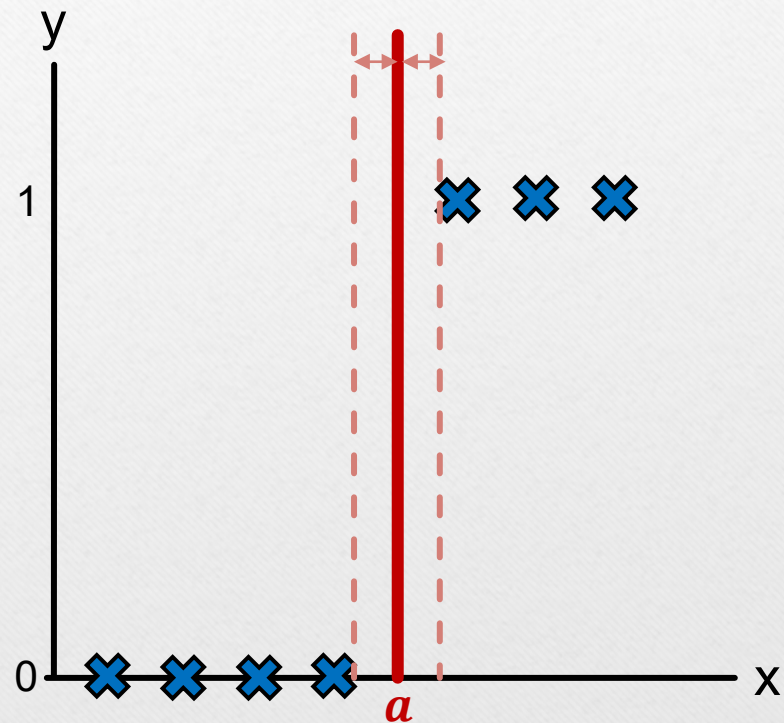
# Support Vector Machine

- **Support vector machine** seeks to find a line that splits the dependent variable according to its value
- When there is more than one independent variable, what we have is a (multi-dimensional) plane instead of a line.



# Support Vector Machine

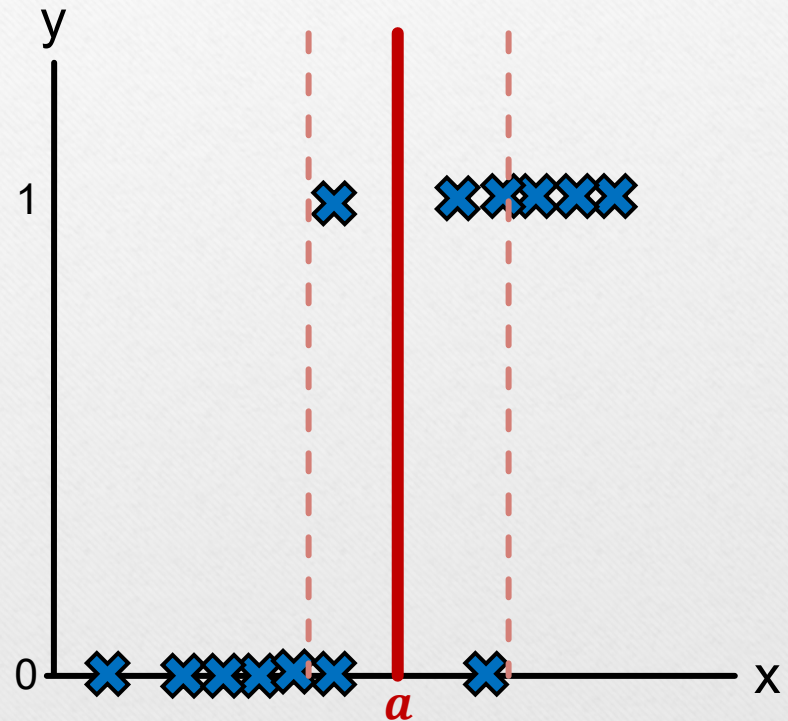
- **Support vector machine** (SVM) seeks to find a line that splits the dependent variable according to its value
- Unlike regression tree, this line is not defined based on an inequality condition, but rather found by maximizing the distance between the line and the points on each side
- The dotted lines are called the **margins**





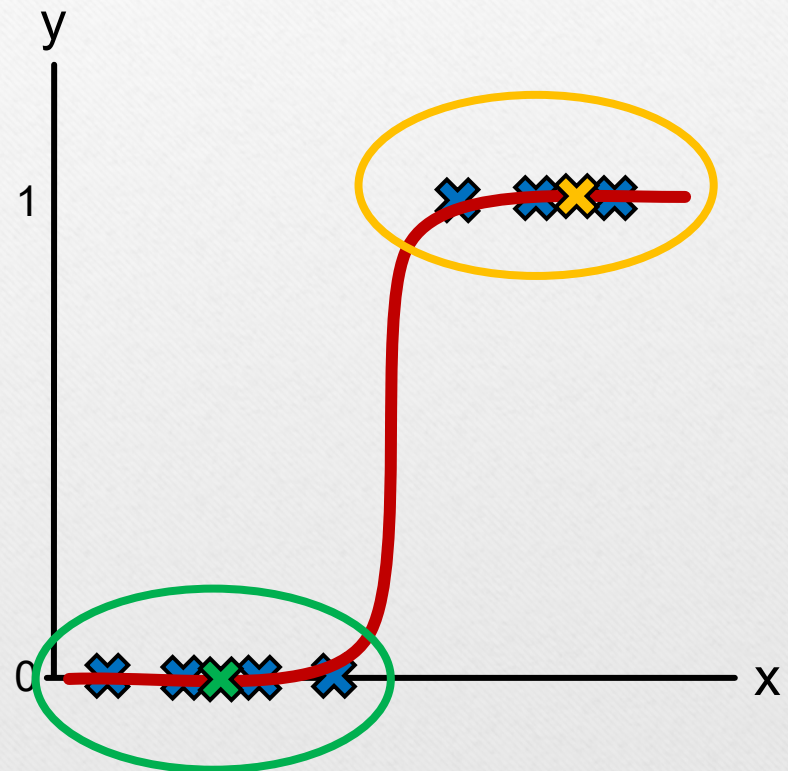
# Support Vector Machine

- SVM can accommodate data without a clear-cut split by allowing for a soft margin



# Nearest Neighbor

- Nearest neighbor classifies each observation with the same label as the observation in the training set that most resemble it
- To prevent overfitting, use the mode of several dozen neighbors instead of just the closest one.





# Naïve Bayes

Bayes Rule: 
$$P(y|\vec{x}) = \frac{P(\vec{x}|y)P(y)}{P(\vec{x})}$$

$$P(y|\vec{x}) \propto P(\vec{x}|y)P(y)$$

$P(y)$  can be computed from data. Need  $P(\vec{x}|y)$ .

Naïve Bayes assumes

$$P(\vec{x}|y) = P(x_1|y) \cdot P(x_2|y) \cdot P(x_3|y) \cdot \dots$$

Naïve Bayes is popularized by its use in some of the earliest email spam filters.