



# Mihail Mihaylov

## Frontend Developer | Web Designer

### SUMMARY

Dedicated and results-driven frontend engineer with a background in graphic design. Armed with a deep understanding of HTML, CSS, and JavaScript and passionate about crafting visually appealing and user-friendly web interfaces. Confident in my ability to contribute positively to any organization.

### WORK EXPERIENCE

#### Frontend Developer

10. 2023 - current

[Qualmity GmbH, Berlin](#)

- Engineered scalable and reusable front-end applications using **React.js** and **Next.js**, ensuring high performance and maintainability.
- Seamlessly integrated **REST APIs** to connect applications with backend services and external systems, facilitating smooth data flow and real-time updates..
- Leveraged **Styled Components**, **Bootstrap**, and **Tailwind CSS** to create responsive, aesthetically pleasing, and customizable user interfaces.
- Enhanced application performance through **code optimization**, implementing best practices to ensure efficient load times and a smooth user experience.
- Designed and developed interactive dashboards utilizing client database statistics, providing actionable insights and data visualization.
- Worked closely with backend developers, **UX/UI** designers, and stakeholders to ensure cohesive project delivery and alignment with business objectives.

#### Frontend Freelancer

03. 2023 - 10.2023

- AsfalterLtd** - Corporate website created in **React.js** in order to boost online presence, increase traffic and build further their brand awareness.
- Employed cutting-edge libraries, including **react-router-dom** and **Material-UI**, to deliver an immersive and seamless user experience.

#### Graphic Designer

10. 2018 - 10. 2022

[LemonOne GmbH, Berlin](#)

- Created visual materials and guidelines for internal teams, photographers and translated into static websites using **HTML / CSS**.
- Recruited and managed a team of more than 20 external editors across Europe, Latin America and Asia.
- Ensured the success of the management of sensitive key accounts by coordinating with the Customer success team, through high-end photo manipulation and problem solving.

#### 2D Artist

05. 2018 - 08. 2018

[World 3D Games, Netherlands](#)

- Created compelling visuals for PlayStore mobile games, including **model textures**, **game assets** and **illustrations** in order to create an immersive and visually captivating gaming experience.
- Painted concept art for in-game **characters**, **icons**, or **GUI**, in order to breathe life into the game world and engage players with visually striking and memorable visuals.

#### Graphic Designer

10. 2011 - 02. 2013

[Mining Ltd, Sofia](#)

- Created website visual elements such as hero banners, engaging graphics, and intuitive user interfaces
- Designed product catalogues and promotional materials, such as eye-catching banners and flyers to showcase the unique features and benefits of our products.

### PROJECTS

**GiftIt** - [ruby on rails](#), [css3](#), [scss](#), [html5](#), [javascript](#)

<https://github.com/tielass/giftit>

**SpaceX monitoring** - [react](#), [css3](#), [html5](#), [javascript](#)

<https://spacexmonitoring.netlify.app/>

**Portfolio**- [react](#), [css3](#), [html5](#), [javascript](#)

<https://tielass.com/>

### SKILLS



HTML5 / CSS3



JavaScript



React JS



NextJS



React Native



Ruby on Rails



Tailwind CSS



Wordpress



UI / UX Design



Figma

### CONTACT



Berlin, Germany



+359-888-979961



[tielass@gmail.com](mailto:tielass@gmail.com)



<https://github.com/tielass>



[www.linkedin.com/in/tielass/](https://www.linkedin.com/in/tielass/)

### EDUCATION

2022

#### Web Development

Le Wagon Bootcamp Berlin

Officially certified in HTML, CSS, JS, Ruby on Rails, SQL, and OOP.

2016

#### Media Art And Design

Bauhaus University Weimar

Master of Fine Arts (M.F.A)

2010

#### Engineering Design

Technical University Sofia

Bachelor's Degree

### LANGUAGES

English - C2

German - C1

Bulgarian - Native