

THE ICPC 2019 VIETNAM NORTHERN PROVINCIAL CONTEST

Posts and Telecommunications Institute of Technology
OCTOBER 13, 2019

PROBLEM G. PATH IN GRID

Time limit: 1 second

An and Nam are playing a game.

An gave Nam a grid of size $n \times m$ with its rows enumerated from 1 to n from up to down and its columns enumerated from 1 to m from left to right. Cell at the intersection of row i and column j is represented as (i, j). Each cell of the grid contains a non-negative integer smaller than 3.

An asked Nam to find a path from the top-left corner cell (1,1) to the bottom-right corner cell (n,m) meeting the following constraints:

- Nam can only move down or right only. Formally, from cell (i, j) Nam can move to cell (i + 1, j) or (i, j + 1). All cells on the path must be inside the grid.
- The sum of numbers on all cells on the path must be *X*.

An doesn't want the game take too long, so he will not choose a value *X* which no satisfied path exists. Help An determine all possible values of *X* that he can choose.

Input

The first input line contains a positive integer *T*, the number of test cases. *T* groups of lines followed, each describes a test case. Each test case consists of:

- One line with two positive integers n, m.
- Then n lines followed, the i-th of them contains m numbers (without space separated) on row i of the grid.

The sum of all n and the sum of all m in all T test cases do not exceed 1000.

Output

Output *T* lines, each line lists all possible value of *X* that An can choose in increasing order.



THE ICPC 2019 VIETNAM NORTHERN PROVINCIAL CONTEST

Posts and Telecommunications Institute of Technology
OCTOBER 13, 2019

Sample

INPUT	OUTPUT
1	1 2 3 4
3 3	
020	
100	
020	