Tien Nguyen Minh

Senior Software Engineer

 HCMC, VN   tiennm99@outlook.com   miti99.com   miti99   tiennm99   tiennm99

Education

Ho Chi Minh City University of Technology, B.E. in Computer Science in Computer Science and Engineering – Ho Chi Minh City, Vietnam
Sept 2017 – June 2023

Experience

Senior Software Engineer, ZingPlay Game Studios, VNG Corporation – Ho Chi Minh City, Vietnam
July 2020 – present

Started my journey at VNG Tech Fresher Program and progressed to Senior Software Engineer at ZingPlay Game Studios (ZPS). Over the years, I have honed my expertise in game server architecture and backend development using Java, while also contributing to client-side logic with Cocos and Godot when needed.

- Show
  - A card game for Myanmar market
- Burkozel
  - A card game for the Russian audience
- Bida3D
  - Global 8-ball pool game
- Chaos Age 2
  - Global strategy game

Projects

Static websites with Hugo
Jan 2020 – present

My blog on GitHub Pages using Hugo. Website for Ngăm - a charity project founded by my brother's friends.

Skills

Programming: Java (Netty, Vert.x, Spring Boot), JavaScript

Databases: Couchbase, Redis, MySQL

Tools & DevOps: Git, Docker, CI/CD

Interests

Professional: Game server architecture, distributed systems, Java performance tuning

Personal: Reading novels & manga, playing Genshin Impact & TFT