



Nguyen Minh Tien
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Nguyen Minh Tien

Software Developer

About Me A man who loves software architect and want to create a system which can serve many users. Learn from opensource projects on GitHub and reading tech blog.

- Github: github.com/tiennm99
- Email: tiennm99@outlook.com
- Facebook: facebook.com/tiennm99
- Linkedin: linkedin.com/in/miti99

Education

09/2017 - 2023, Ho Chi Minh City University of Technology

B.E. in Computer Science - *Faculty of Computer Science and Engineering*

Experience

Jul 2020 - Sep 2020, VNG Tech Fresher, Game Studio North, VNG

Learn to make a game using Cocos2d.

Oct 2020 - Sep 2021, Associate Software Engineer, ZingPlay Games Studio, VNG

Worked as game developer in both side. Learn about Java & Javascript.

Oct 2021 - Jun 2023, Software Engineer, ZingPlay Games Studio, VNG

Focus on game server. Learn about software architecture, database.

Jul 2023 - Present, Senior Software Engineer, ZingPlay Games Studio, VNG

Experience in other frameworks: Spring boot, Vert.x to make some web services for game.

Technical Skills

Programming Languages

- Java
- Javascript
- Html

Databases

- Couchbase
- Redis
- MySQL

Frameworks, Libraries

- Spring Boot
- Vert.x
- Netty
- Gson
- Guice
- Guava

Softwares

- JetBrains IDEs
- VS Code
- Git

Projects

2020 - present, Static websites with Hugo

- My blog on GitHub Pages - tiennm99.github.io using Hugo.
- Website for Ngăm - a charity project founded by my brother's friends.

Interests

Professional

Game server, static web, software architecture

Personal

Reading novel & manga, playing Genshin Impact, TFT