

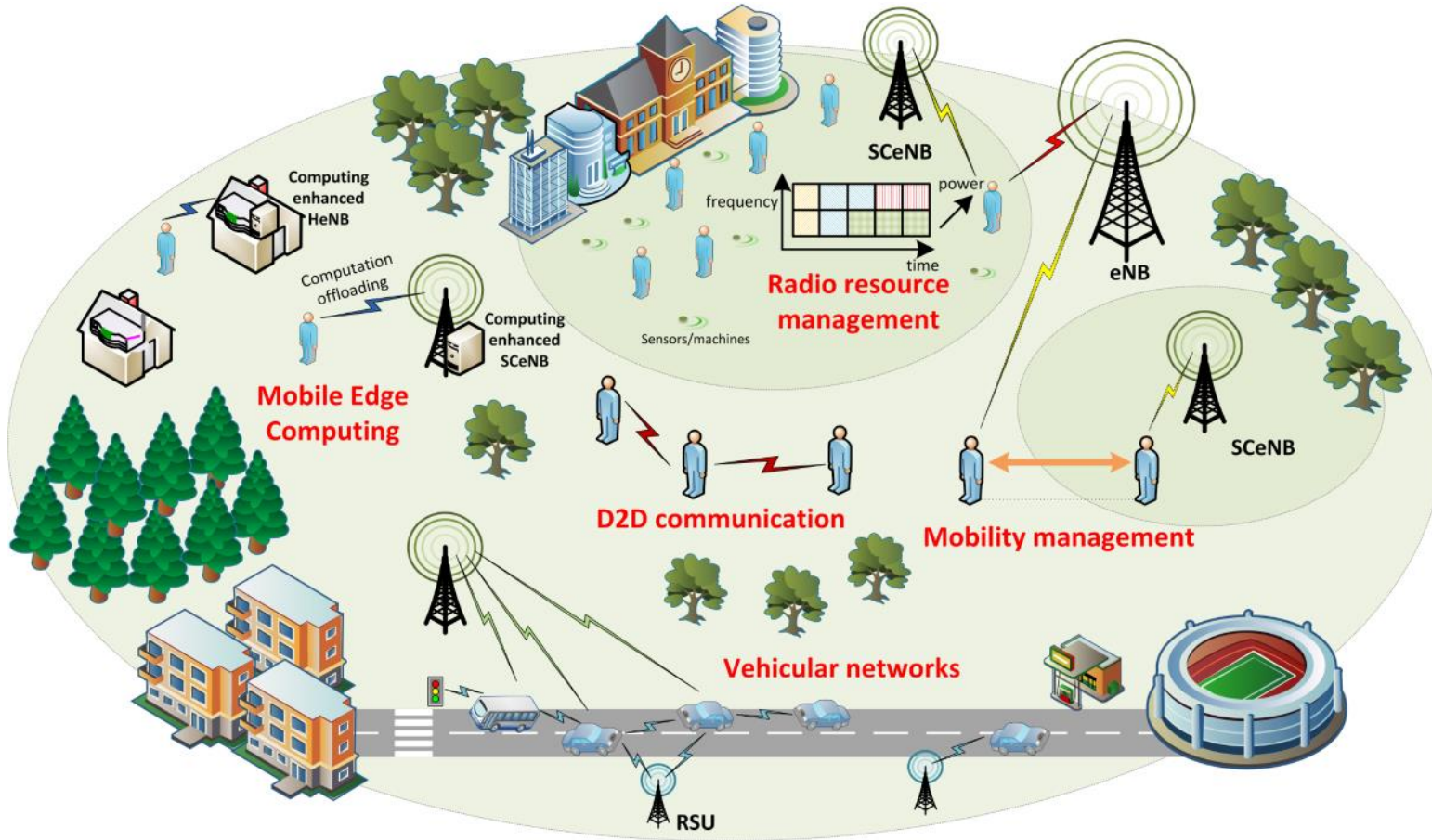
# Matching Theory

**ECE 697AA/597AA**

# Outline

- Motivation
- Matching Theory:
  - Definition
  - Classifications
  - Examples
- Wireless Matching Problems:
  - Modeling
  - Applications

# 5G and Beyond Resource Allocation



Cited from: <http://5gmobile.fel.cvut.cz/activities/>

## 5G and beyond challenges:

- Node/cell heterogeneous characteristics;
- Ultra-dense network;
- Mobility management;

## Centralized solution:

- Global information;
- Significant overhead;
- Network management complexity;
- High latency.

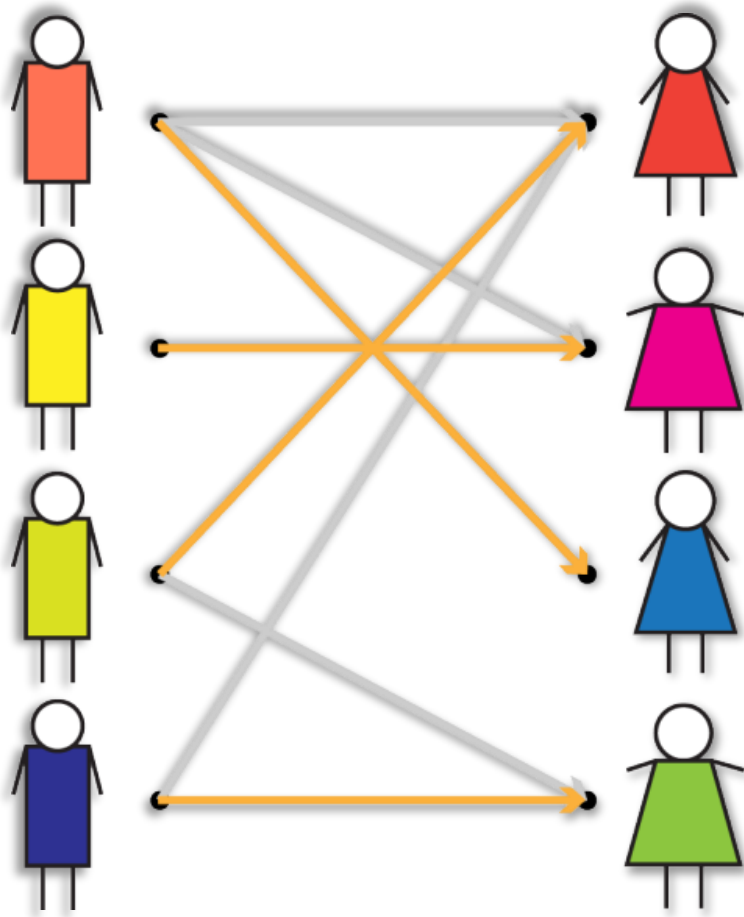
**Shift from centralized mechanism to self-organized distributed solutions.**

# Definitions

- **Matching theory** is a mathematical framework attempting to describe the formation of mutually beneficial relationships over time.
- Tractable solutions for the combinatorial problem of matching players in two different sets with preferences.
- Matching theory in graph:
  - Let  $G=(V,E)$  be an undirected graph, where  $n=|V|$  and  $m=|E|$ ;
  - A set  $M \subseteq E$  is called a matching in  $G$ ;

# In wireless resource management

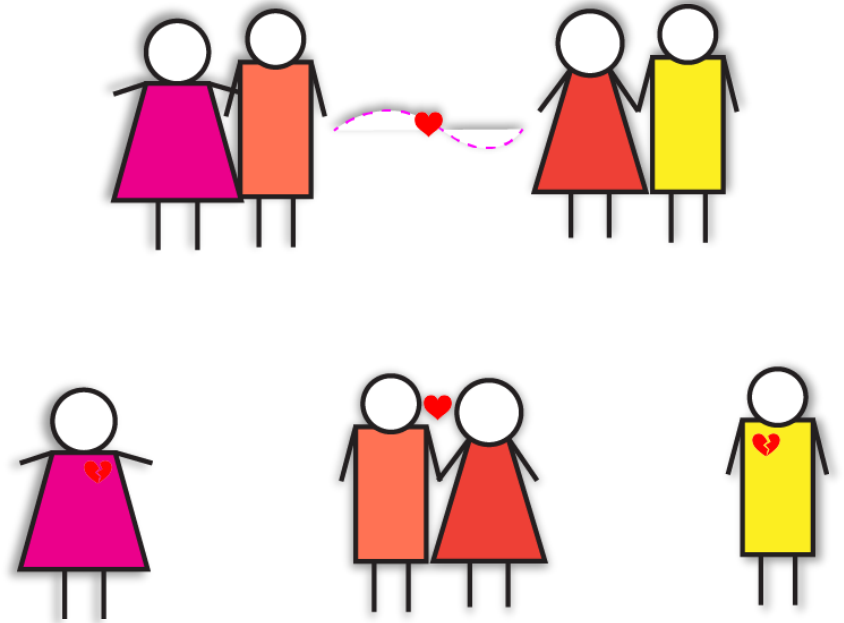
- 1) **Tractable models** for characterizing interactions between heterogeneous nodes, each of which has its own type, objective, and information.
- 2) The ability to define **general “preferences”** that can handle heterogeneous and complex considerations related to wireless quality-of-service (QoS).
- 3) Tractable analysis of **stability and optimality**, that accurately reflect different system objectives.
- 4) **Efficient implementations.**



Everyone finds a date!



Unstable marriage!



**How to design algorithm to prevent unstable results?**

# Definitions

- Basic elements (***Stable Marriage***):
  - ***Agents***: A set of men/women, and a set of women/men;
  - ***Preference list***: A sorted list of men/women based on her/his preferences;
  - ***Blocking pair (BP)*** (m,w):
    - 1). m is unassigned or prefers w to his current partner;
    - 2). w is unassigned or prefers m to her current partner;
  - ***Stable matching***: A matching admit no BPs.
  - ***Gale-Shapley*** Algorithm (also known as the **Deferred Acceptance algorithm**): find a stable matching in SM.

```

function stableMatching {
    Initialize all  $m \in M$  and  $w \in W$  to free
    while  $\exists$  free man  $m$  who still has a woman  $w$  to
    propose to {
         $w$  = first woman on  $m$ 's list to whom  $m$  has not
        yet proposed
        if  $w$  is free
             $(m, w)$  become engaged
        else some pair  $(m', w)$  already exists
            if  $w$  prefers  $m$  to  $m'$ 
                 $m'$  becomes free
                 $(m, w)$  become engaged
            else
                 $(m', w)$  remain engaged
        }
    }
}

```



# GS algorithm



Adam



Bob



Carl



David

Geeta, Heiki, Irina, Fran

Irina, Fran, Heiki, Geeta

We reach a stable marriage!

Geeta, Fran, Heiki, Irina

Irina, Heiki, Geeta, Fran



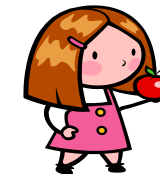
Fran



Geeta



Heiki

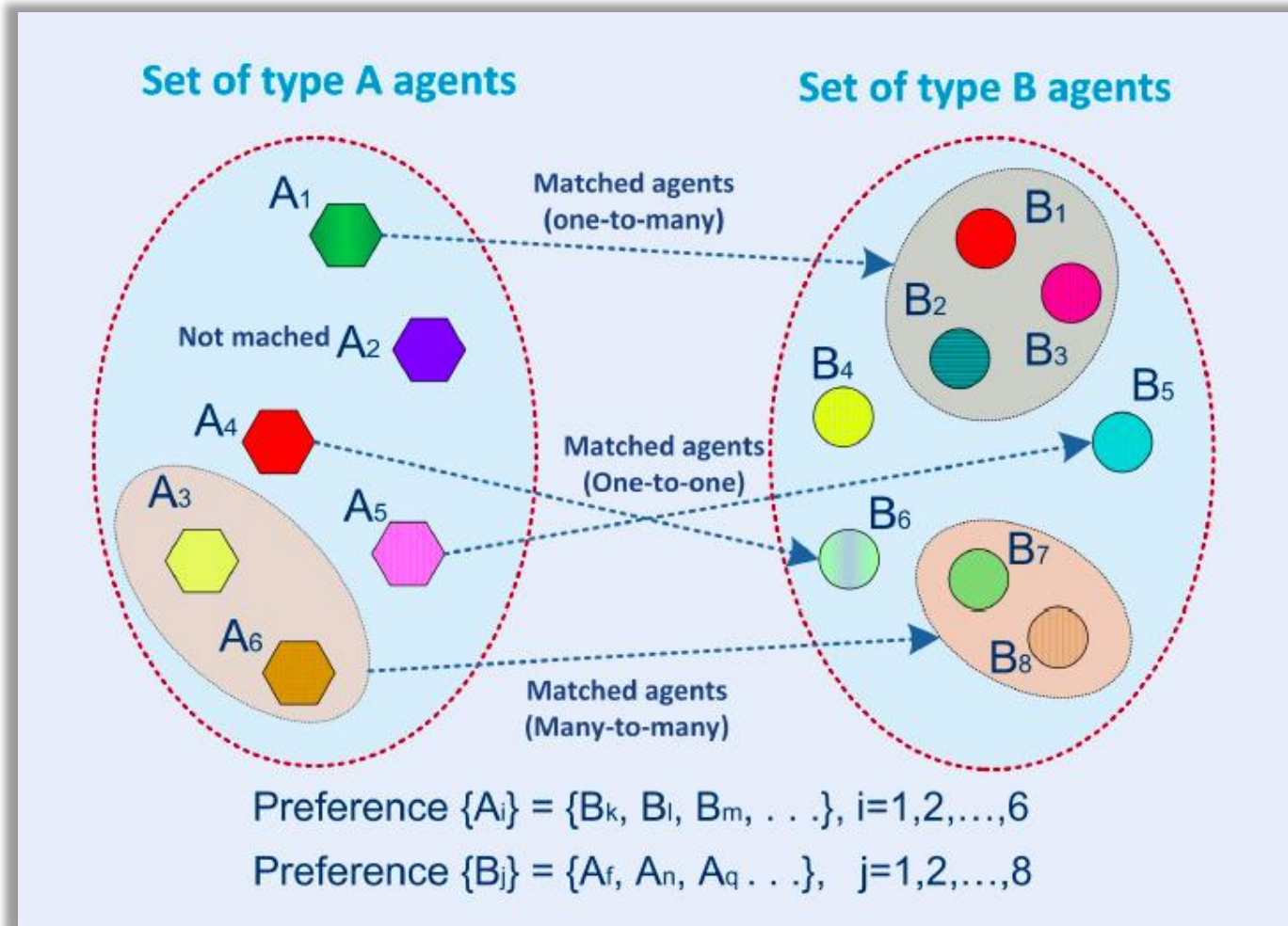


Irina

Carl > Adam

David > Bob

# Classification 1



- One-to-one:
  - Stable roommate (SR);
  - Stable marriage (SM);
- Many-to-one:
  - House allocation
  - Student admission
- Many-to-many
  - Worker-Firm (WF)
  - Assign paper to reviewer

# Classification 2

- ***Bipartite*** matching problem with ***two-sided*** preferences.
  - Assign junior doctors to hospitals
  - Assign pupils to schools
- ***Bipartite*** matching problem with ***one-sided*** preferences.
  - Campus housing allocation
  - DVD rental markets
- ***Non-bipartite*** matching problem with preferences.
  - Form pairs of agents for chess tournaments
  - Create partnership in P2P network
  - Kidney exchange market

# Classification 3

- Matching *without external effect*:
  - The preferences only depend on the identity of their partners
  - E.g. Hospital resident problem
- Matching *with external effect*:
  - The preferences depend on other agents' actions
  - E.g. multiple users share the same resource band
  - Solution: post-matching swap

# Classification 4

- Matching *without transfer*:
  - No transactions between any two agents
  - E.g. stable marriage problem
- Matching *with transfer*:
  - Transactions between the matched agents
  - Transfer: money, credit, service, resources and so on...
  - E.g. spectrum trading between PU and SU
  - Solution: the assignment game

# Outline

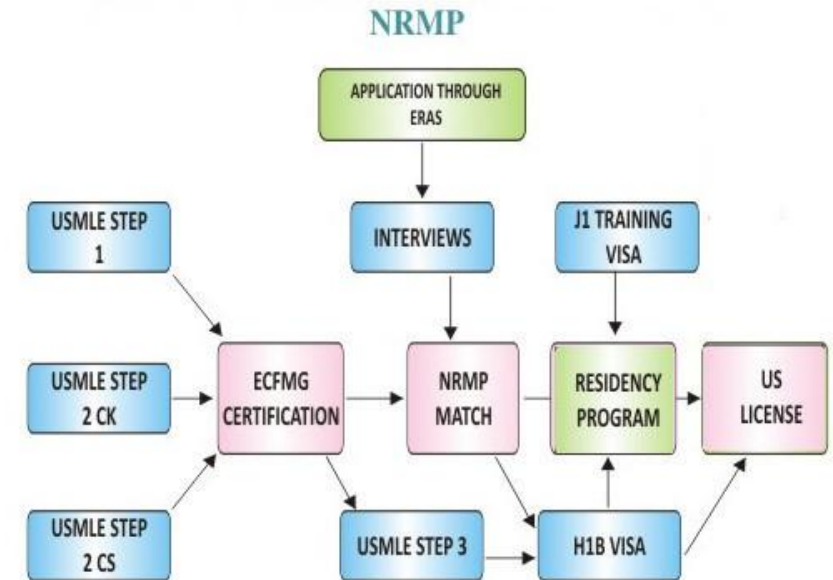
- Motivation
  - Future Networks
  - Distributive Solutions
- Matching Theory Basics:
  - Definitions
  - Classifications
  - Examples

*The Hospital Resident problem (Bipartite two-sided);  
The House Allocation problem (Bipartite one-sided);  
The Stable Roommate problem (Non-bipartite);  
The Assignment problem (Matching with transfers).*
- Wireless Oriented Matching:
  - Modeling
  - Applications

# 1. The Hospital Resident (HR) problem

## National Resident Matching Program

- Basics:
  - A set of hospitals, a set of residents;
  - Hospitals have capacity restriction;
- Generalized GS algorithm
- Rural Hospital Theorem:
  - The same residents are assigned in all stable matchings;
  - Each hospital is assigned the same number of residents in all stable matchings;
  - Any hospital that is undersubscribed in one stable matching is assigned exactly the same set of residents in all stable matchings.



# HR & its variants

- ***Three gender SM problem (3GSM):***
  - Men, women and dogs
  - Strictly-ordered preferences over pairs
  - Preferences over individual agents
- ***HR with Couples (HRC):***
  - Couples want to be allocated to the same hospital
- ***Mapping workers to firms (WF):***
  - many-to-many matching
  - Individual/group preferences

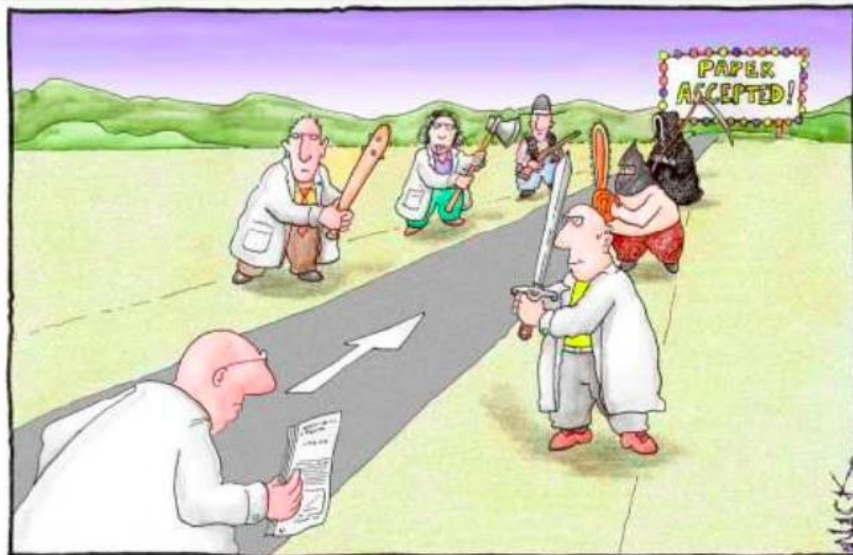


## 2. The House Allocation (HA) problem

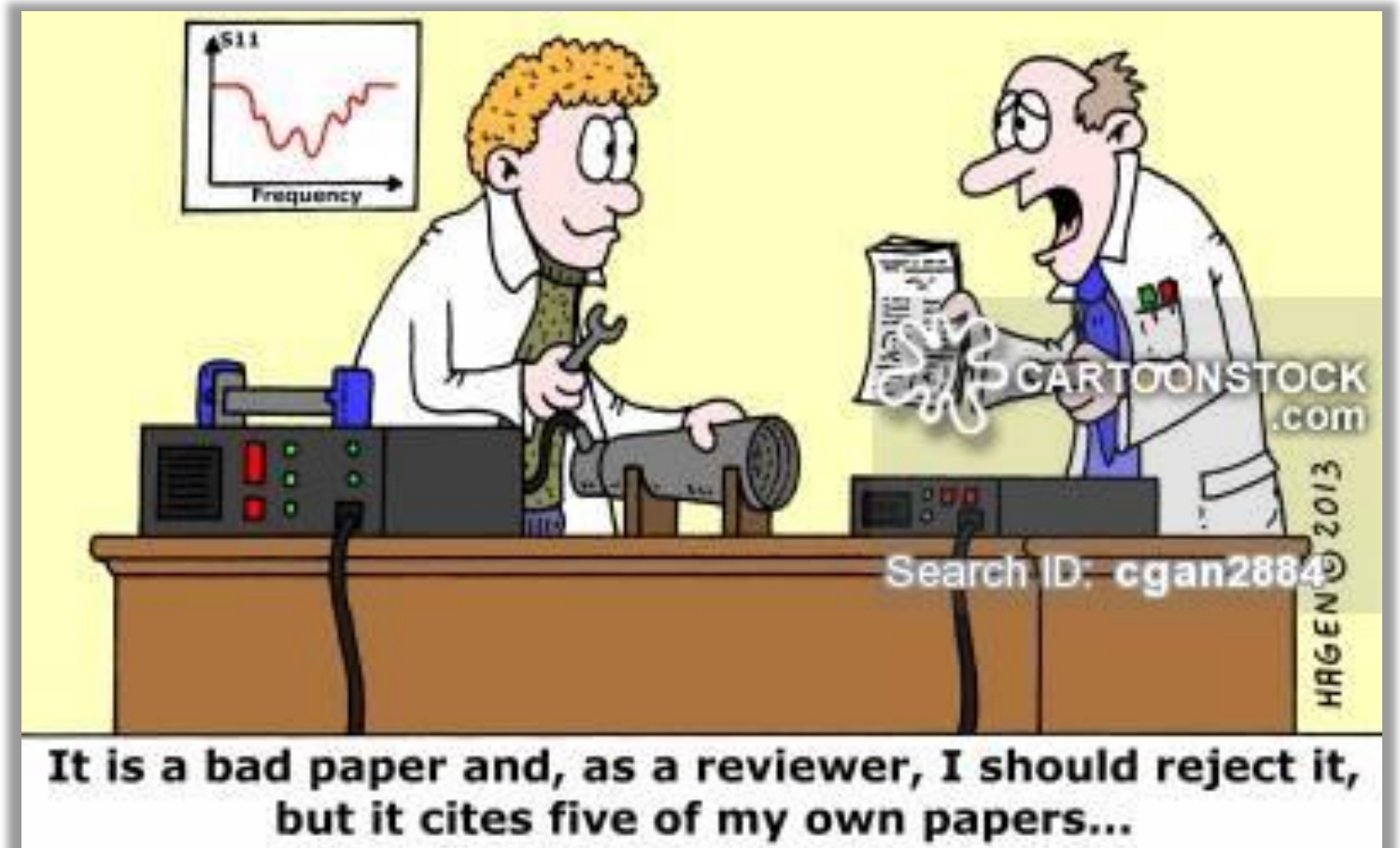
- Basics:
  - A set of applicants and a set of houses
  - Houses have capacity limitations
- Optimality:
  - ***Pareto optimal***
    - No applicant can be better off without requiring another one to be worse off
  - ***Popular***
    - A matching is popular if there's no other matching that is preferred by the majority of the applicants
  - ***Profile-based optimal***
    - Satisfy certain condition of agents' rankings of their partners



# HA variant: Reviewer assignment problem



Most scientists regarded the new streamlined peer review process as 'quite an improvement.'



# HA & its variants

- ***Reviewer assignment problem (RA):***
  - Assignment considerations
    - Reviewers' interest and expertise
    - Conflict of interest
    - Coverage
    - Load balancing
  - Solution Techniques
    - Heuristics, approximation algorithms, integer programming, polynomial-time algorithms and strategy-proof mechanisms;
  - Leximin optimal matching
    - Maximize the profile of the worst-off reviewer;
    - Fairness.

# 3. The stable roommate (SR) problem

- Basics:
  - A set of students looking for roommates;
  - One-to-one pair;
- Stability:
  - Stable matching may not exist;
- Algorithm:
  - Irving's algorithm;
  - Tan-Hsueh algorithm (conceptual simpler)





# SR & its variants



- *Stable crews (SC)*



- *Stable fixtures (SF)*



- *Stable activity (SA)*
- *Stable multiple activity (SMA)*

## 4. The Assignment Game



# The Assignment Game

- A two-sided *buyer-seller market*:
  - Seller owes one product, and buyer seeks for one product;
  - Product (indivisible) exchange for money;
- Formulation: binary linear programming
- Distributed algorithm
  - Feasible solution
  - Making sequential price offer
  - Reaching *competitive equilibrium* (stability)

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- Matching Theory Basics:
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- Wireless Oriented Matching:
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  - Applications



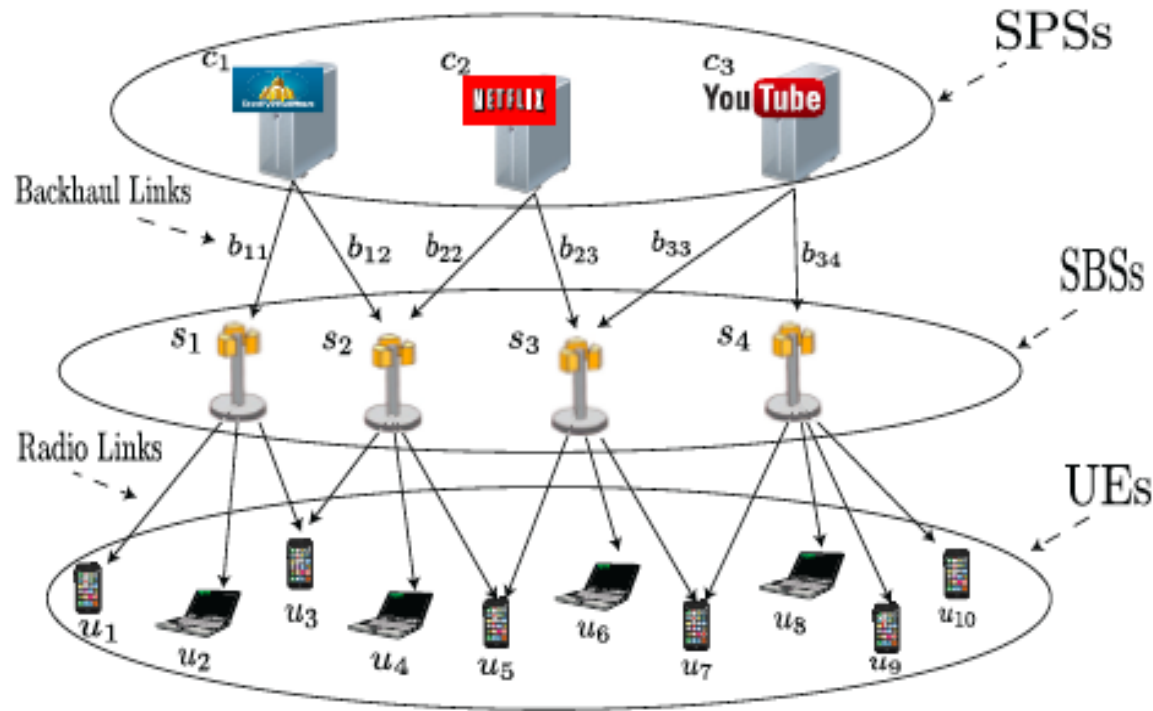
# Wireless-Oriented Matching

- **Modeling:**
  - Users, resources: agents;
  - System QoS requirements: preference lists;
  - System objectives: stability, popularity, Pareto optimality...
  - Solutions: distributed, low-complexity algorithms.
- **Advantages:**
  - Game theory:
    - don't require other players' actions;
    - two-sided stability;
    - Not necessarily utility function needed;
  - Centralized optimization: Distributive and fast deployment.

# Applications

- LTE-Unlicensed: static and dynamic stability
- D2D communication
- Physical player security
- Social caching in small cell
- LTE assisted V2X communication

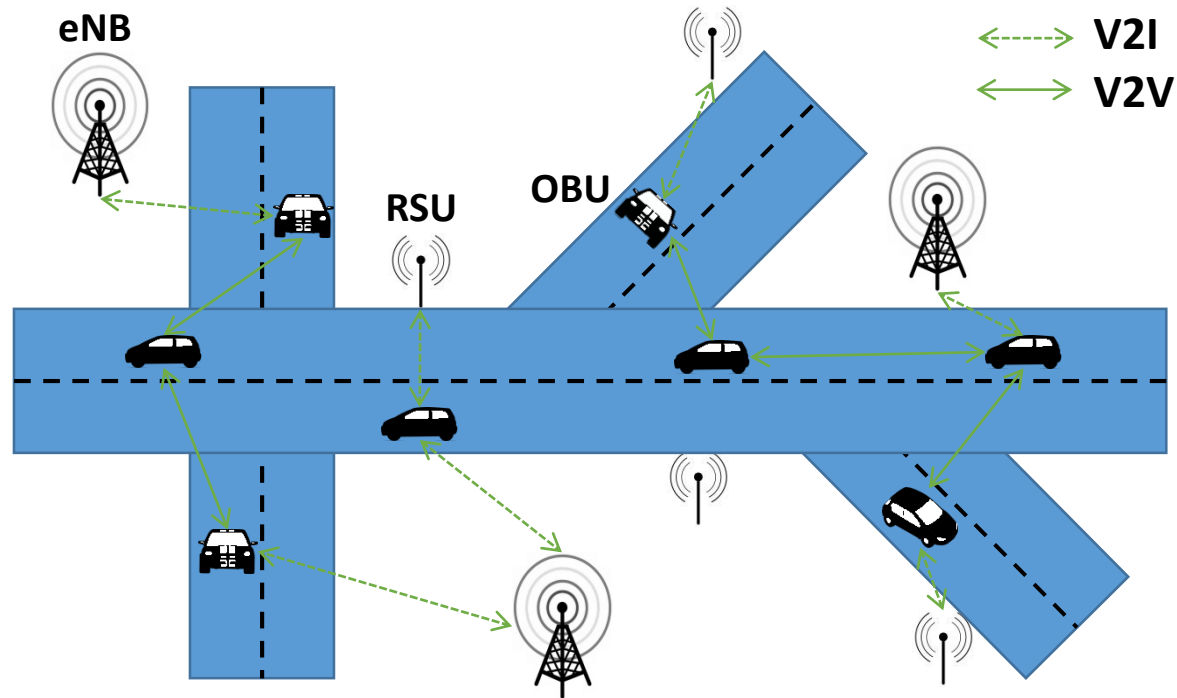
# Social Caching in Small Cells



- **Many-to-many matching** between videos and SBSs
- Preference: Delay, Popularity
- Modified GS
- Pairwise stability (not blocked by individual nor pairs)

Hamidouche, K.; Saad, W.; Debbah, M., "Many-to-many matching games for proactive social-caching in wireless small cell networks," in *Modeling and Optimization in Mobile, Ad Hoc, and Wireless Networks (WiOpt)*, 2014 12th International Symposium on , vol., no., pp.569-574, 12-16 May 2014

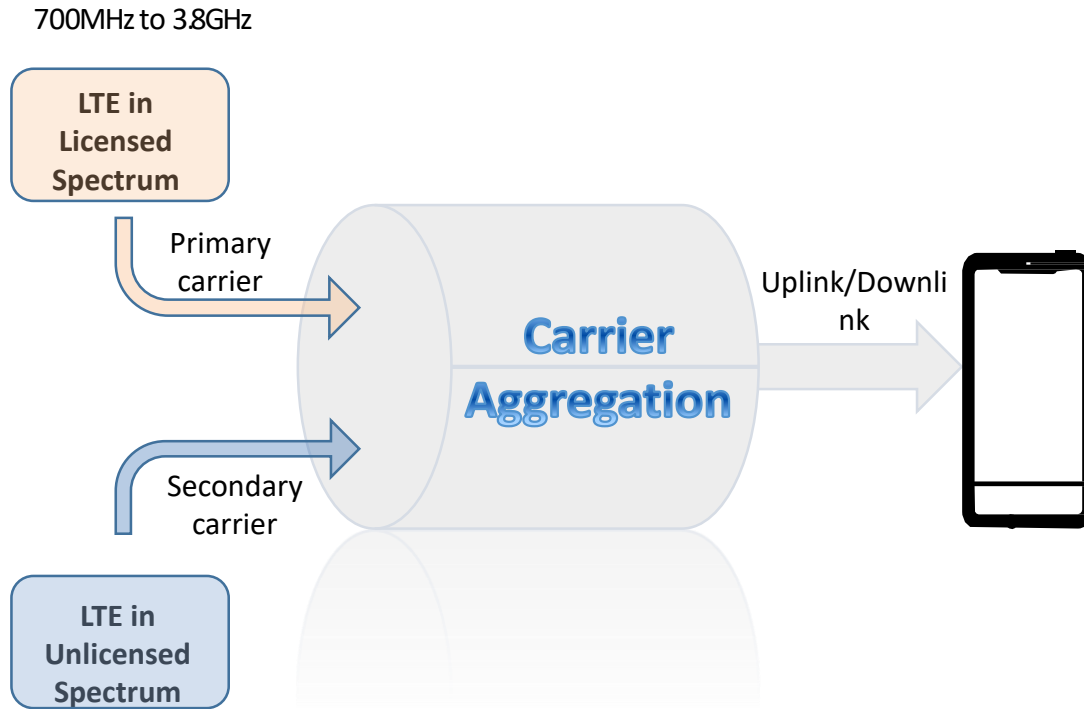
# LTE Assisted V2X communications



- LTE assisted vs 802.11p-based V2X:
  - Safety critical applications;
  - Better reliability;
  - Lower latency;
  - More efficient content sharing;
- Optimize content sharing;
  - Data class diversity;
  - Communication link quality;
- **Stable fixture (SF)** model;
  - Coalition formation/clustering;
  - Flexible many-to-many matching.

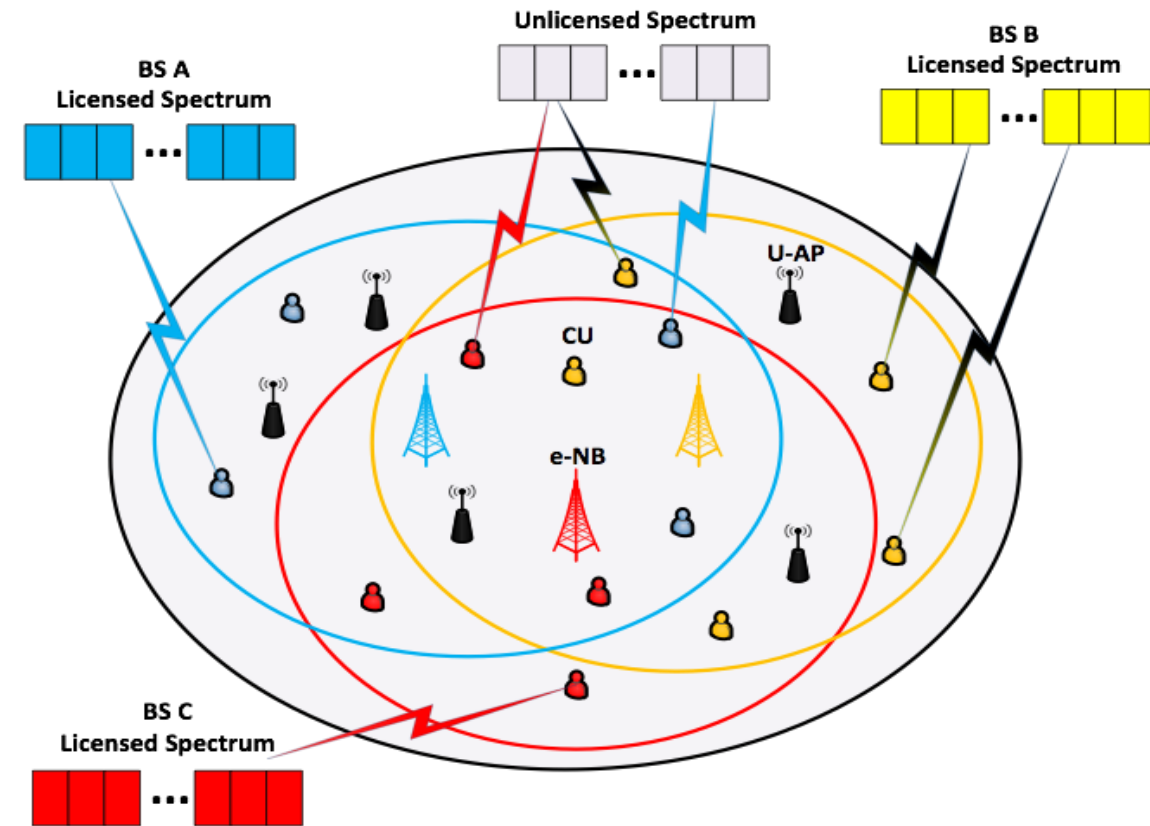
Y. Gu, L. X. Cai, M. Pan, L. Song and Z. Han, "Exploiting the Stable Fixture Matching Game for Content Sharing in D2D-based LTE-V2X Communications," *IEEE Global Communications Conference (GLOBECOM)*, Washington DC, MA, 2016.

# LTE-Unlicensed: Static



5 GHz

- Better network performance
- Unified network management
- Enhanced user experience



**Coexistence issue?**

*Y. Gu, Y. Zhang, L. X. Cai, M. Pan, L. Song and Z. Han, "Exploiting Student-Project Allocation Matching for Spectrum Sharing in LTE-Unlicensed," 2015 IEEE Global Communications Conference (GLOBECOM), San Diego, CA, 2015, pp. 1-6.*

# LTE-Unlicensed Coexistence Issues

- Impact of cellular users (CUs) on unlicensed users (UUs):
  - Listen before talk for UUs;
- Impact of UUs on CUs:
  - Minimum SINR requirement for CUs;
- Impact of CUs on other CUs:
  - TDMA to avoid CU-CU interference;
  - The more CUs, the smaller share of resource;
  - ***External effect in matching!***

# Student Project Allocation Model

- CU  $\rightarrow$  student, UU  $\rightarrow$  Project, LTE-U BS  $\rightarrow$  Lecturer;
- Acceptable lists: **coexistence constraints**;
- Preference of CU over UU:  
$$PL_{value}^{cu} = w_j \log(1 + r_{i,j,k}^{cu})$$
- Preference of LTE-U BS over (CU,UU):  
$$PL_{value}^{ap} = w_j \log(1 + r_{i,j,k}^{cu}) + w_j \log(1 + r_{i,j,k}^{ap})$$
- SPA-(S,P) algorithm to find stable matching.

Initialize:  
Build PLs;



***Stability is only guaranteed in conventional case.  
TDMA brings external effect!  
How to transform the matching into stable again?***

Yes



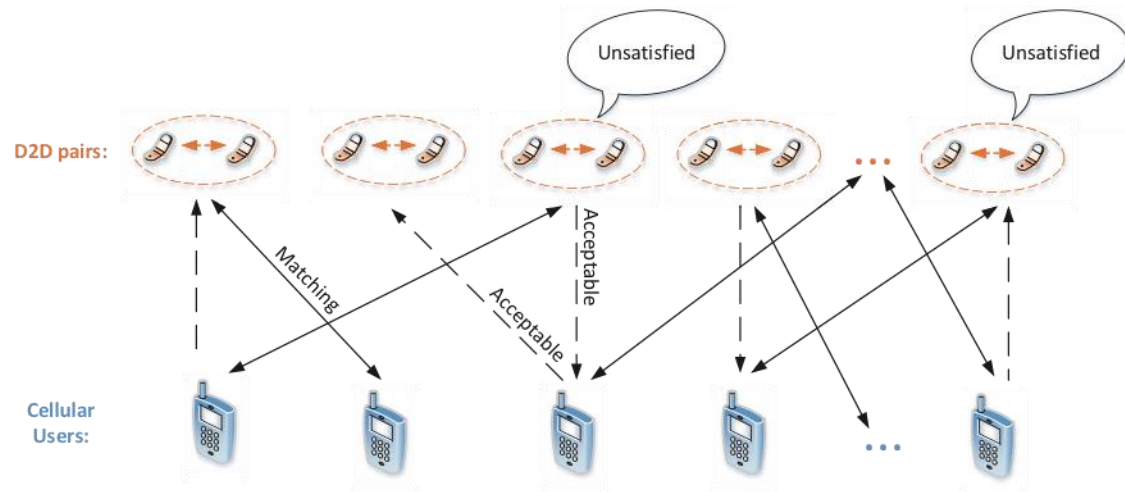
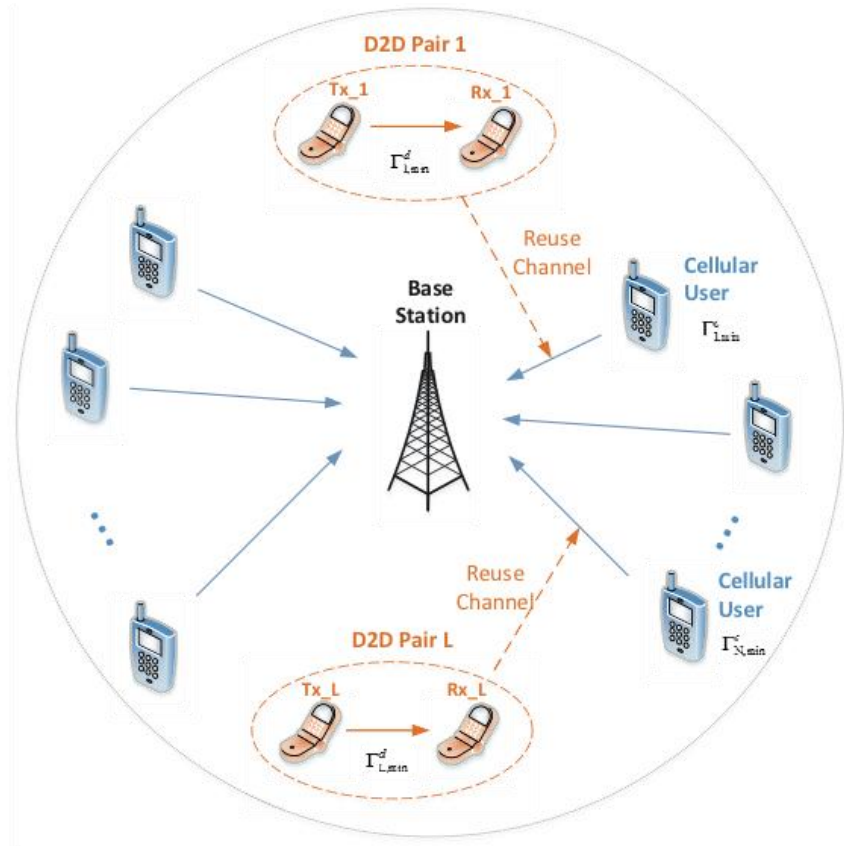
Yes



Terminate:  
A stable matching.



# D2D Communications



- D2D user pairs (DUs) search for cellular users (CUs) to share spectrum;
- **Stable marriage** model;
- Preference lists: channel condition, QoS;
- GS: stable one-one matching (DU,CU).

Some DUs are not matched to the best choice, and have the incentive improve by **cheating!**

Yunan Gu, Yanru Zhang, Miao Pan, and Zhu Han, "Matching and Cheating in Device to Device Communications Underlying Cellular Networks," *IEEE Journal on Selected Areas on Communications, Special Issue on Recent Advances in Heterogeneous Cellular Networks*, vol. 33, no. 10, pp. 2156-2166, October 2015.

# D2D Communications

- **Strategic Issue (cheating)**

- Achieve better partners by falsifying the preference lists;

- **Coalition Strategy**

- Find the **cabal** set
- Find the **accomplices** of the cabal
- Falsify the accomplices' preference lists

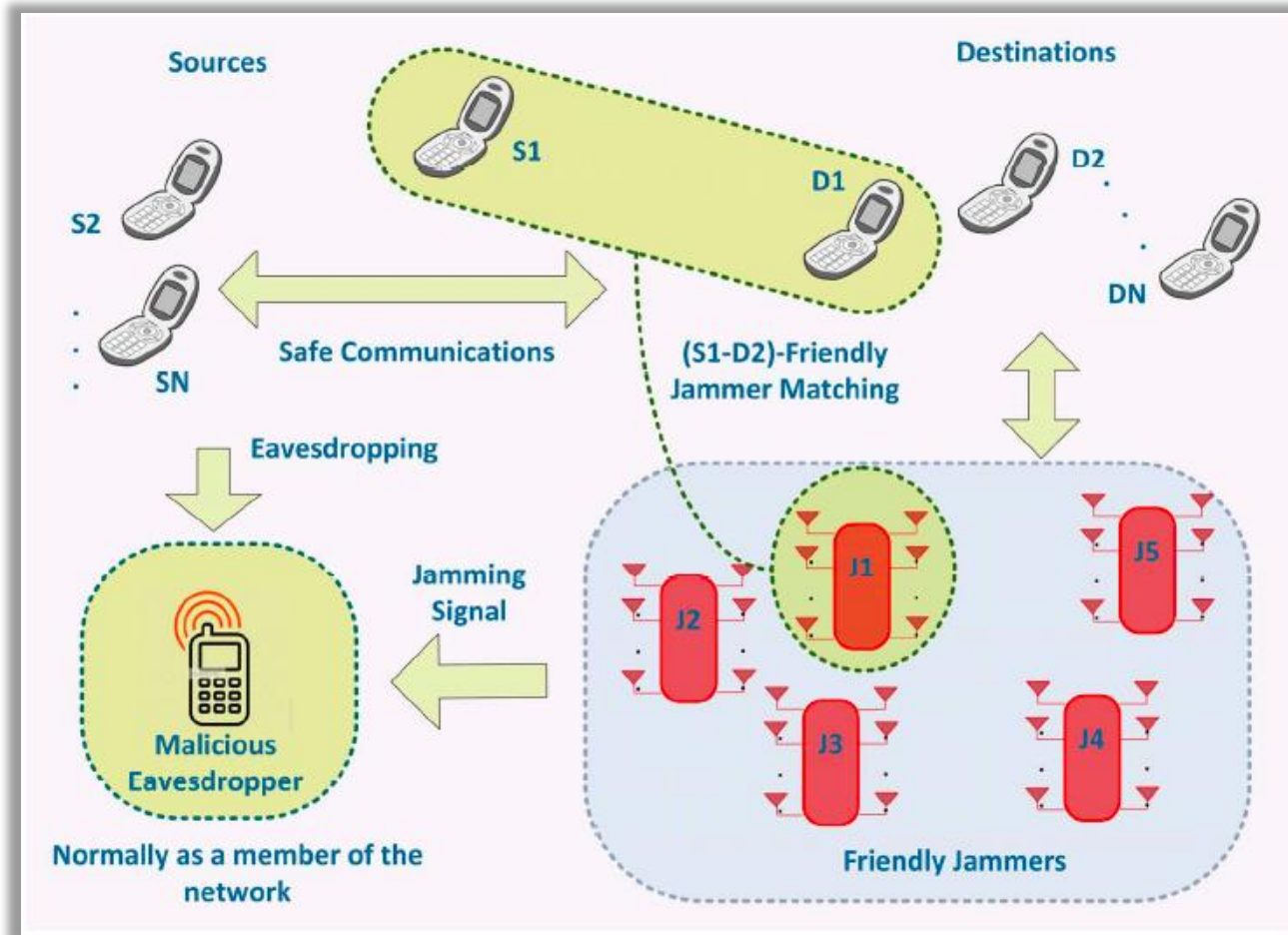
A group of men who prefer each other's partner to its own.

A group of men who would otherwise prevent the cabal to get their desired partners.

- If a cabal exist, then

- Each man in the cabal is strictly better off;
- Each man outside the cabal keeps their partners.

# Physical Layer Security



- Form the (source, jammer) pair
- Decide the monetary compensation

## The assignment game!

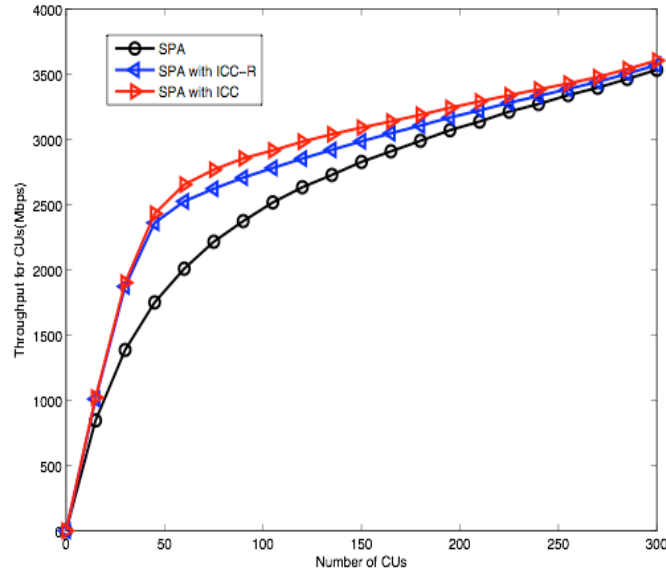
- Each jammer makes a price offer to source
- Source propose the the best jammer
- Jammer decides accept/reject, and increase the price by a certain amount
- Terminate with no new offer
- Competitive equilibrium (stability)

Bayat, S.; Louie, R.H.Y.; Zhu Han; Vucetic, B.; Yonghui Li, "Physical-Layer Security in Distributed Wireless Networks Using Matching Theory," in *Information Forensics and Security, IEEE Transactions on*, vol.8, no.5, pp.717-732, May 2013

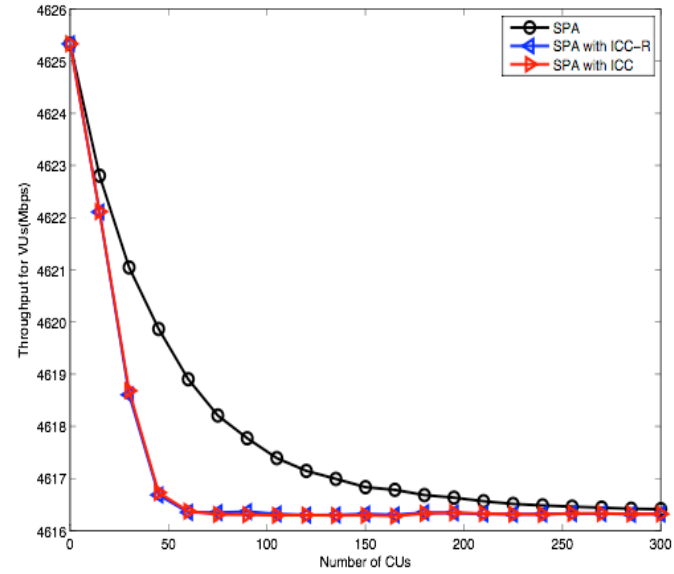
# Inter Channel Cooperation (ICC)

- Stability
  - Only CUs can make changes;
  - Two-sided stability becomes one-sided: **Pareto optimal**
  - No player is better off without any other player(s) being worse off;
- ICC steps:
  - Firstly, search “**unstable**” **CU-CU pairs** regarding the current matching;
  - Secondly, check if the **exchange** is allowed (**beneficial to all CUs**);
  - Thirdly, find the allowed pair with the **greatest throughput improvement**, **switch their partners**, and update the current matching;
  - **Keep searching** “unstable” CU-CU pairs, until a trade-in-free environment.
- The convergence is guaranteed by the **unreversibility** of each switch.

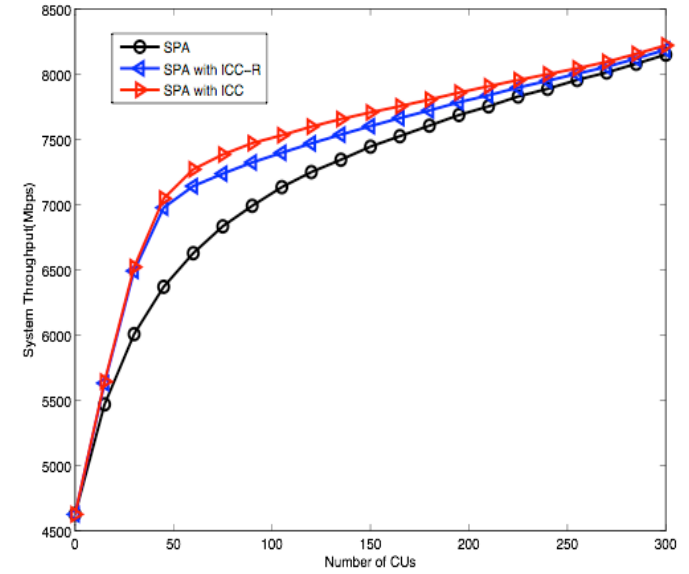
# Performance Evaluation



(a) CUs' throughput



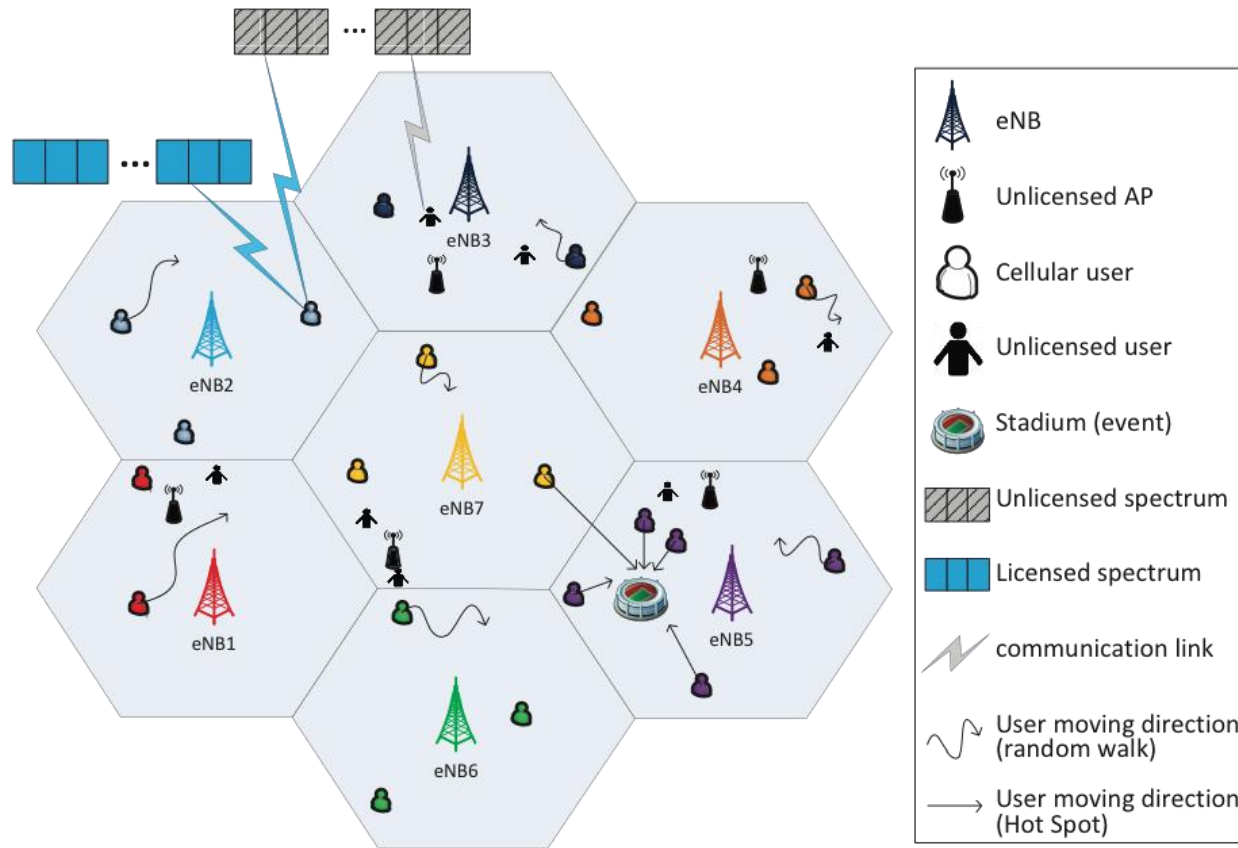
(b) UUs' throughput



(c) System throughput

- Throughput comparison: SPA, SPA with ICC-R, SPA with ICC.
  - Both ICC-R/ICC further improve CU/system throughput than SPA;
  - Both ICC-R/ICC slightly decrease UU throughput than SPA;
  - ICC outperforms ICC-R w.r.t. CU/system throughput.

# Dynamic Stability in LTE-Unlicensed



User Mobility  
Network dynamic

***Dynamic Stability?***

*Yunan Gu, Lin X. Cai, Chunxiao Jiang, Lingyang Song, Miao Pan, Zhu Han, submitted to "Dynamic Path to Stability in LTE-Unlicensed with User Mobility: a matching theory framework", submitted to IEEE Transactions on Wireless Communications.*

# Random Path to Stability

- One-to-one:
  - *Roth-Vande Vate (RVV)* algorithm
  - Divorcing and remarrying operations
- Many-to-many (many-to-one):
  - Pairwise stability
  - *RPTS* algorithm (random path to stability)
  - Increase internal stable set by satisfying a blocking agent/pair
- Compared with repeated GS
  - *Make use of the previous matching* instead of starting from empty;
  - *Reduce complexity.*

# References

- [1] <http://www2.egr.uh.edu/~zhan2/>
- [2] Li Huang; Guangxi Zhu; Xiaojiang Du; Kaigui Bian, "Stable multiuser channel allocations in opportunistic spectrum access," in *Wireless Communications and Networking Conference (WCNC), 2013 IEEE*, vol., no., pp.1715-1720, 7-10 April 2013
- [3] Siavash Bayat\*, Raymond H. Y. Louie, Branka Vucetic and Yonghui Li, "Dynamic decentralized algorithms for cognitive radio relay networks with multiple primary and secondary users utilizing matching theory"
- [4] El-Hajj, A.M.; Dawy, Z.; Saad, W., "A stable matching game for joint uplink/downlink resource allocation in OFDMA wireless networks," in *Communications (ICC), 2012 IEEE International Conference on*, vol., no., pp.5354-5359, 10-15 June 2012
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