

Reconfiguration of k -Path Vertex Covers

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Research Seminar at Kyutech Algorithms Group

1 Introduction

- k -Path Vertex Cover Reconfiguration
- Summary of Achieved Results

2 Reconfiguring k -Path Vertex Covers on Trees under TJ

3 Open Problems

Introduction

■ Given:

- Two configurations A , B .
E.g., two states of Rubik's Cube Puzzle.
- A reconfiguration rule (defining whether two arbitrary configurations are adjacent).
E.g., rotating one face of the cube 90, 180, or 270 degrees.

- ## ■ Question:
- Does there exist a sequence of adjacent configurations that transforms A into B ?

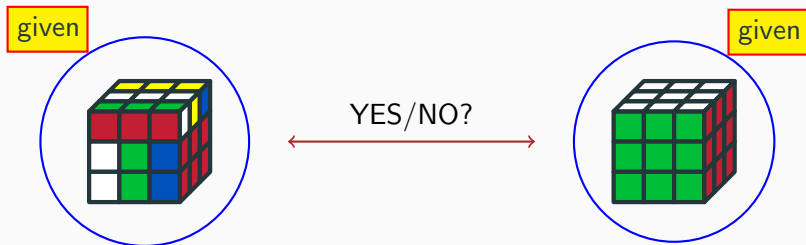


Figure 1: An instance of Rubik's Cube Puzzle.

I is a k -path vertex cover ($k \geq 2$) of a graph G if each path on k vertices in G contains at least one vertex from I . If $k = 2$, the set I is a vertex cover.

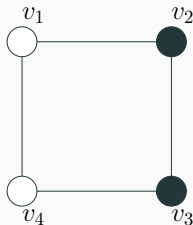


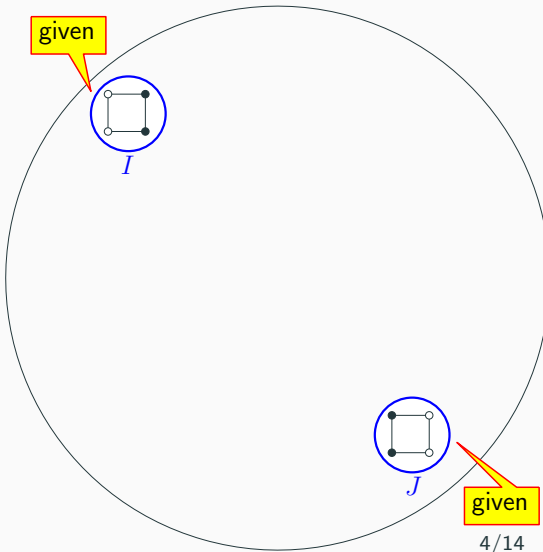
Figure 2: $I = \{v_2, v_3\}$ is a 3-path vertex cover but not a vertex cover.

Theorem (Brešar et al. 2011)

It is NP-complete to decide if there is a k -PVC ($k \geq 2$) of size at most s , where s is a given positive integer.

Imagine that each vertex of a k -PVC contains a token

Two k -PVCs I and J are given



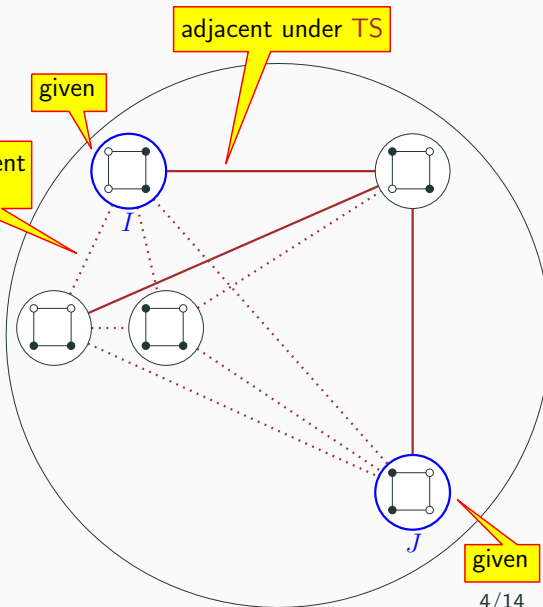
Example: 3-path vertex covers in C_4

k -Path Vertex Cover Reconfiguration under TS

Imagine that each vertex of a k -PVC contains a token

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Token Sliding (TS): A token can only move to one of its **unoccupied** neighbors



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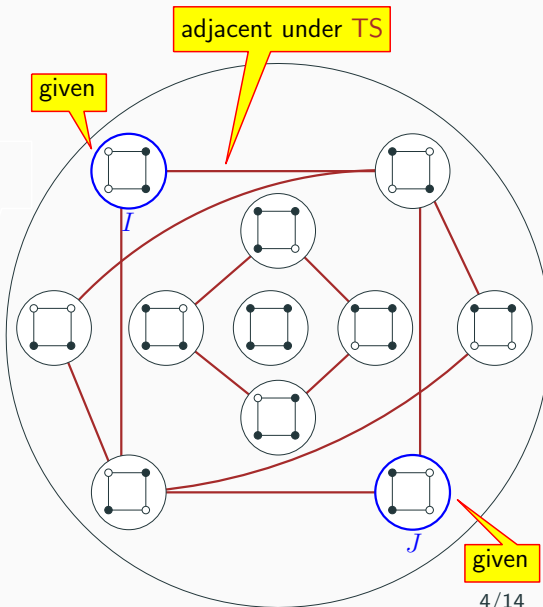
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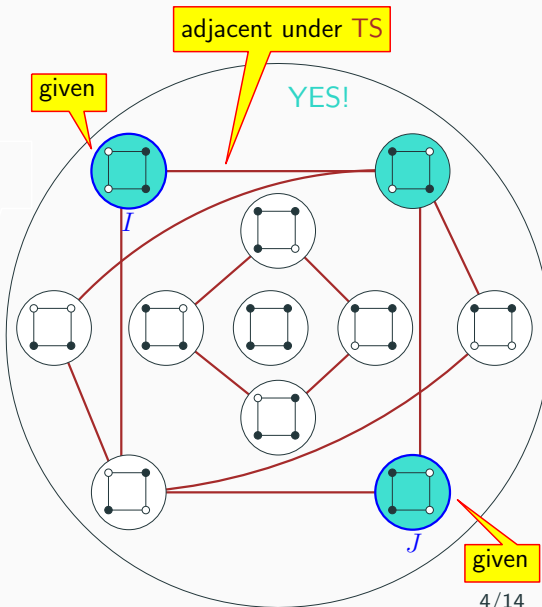
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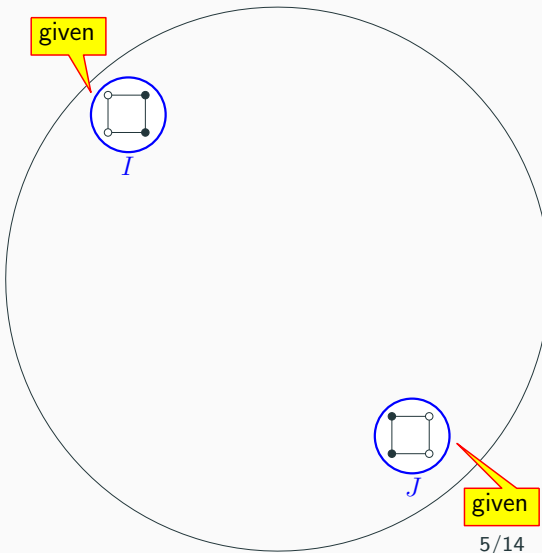
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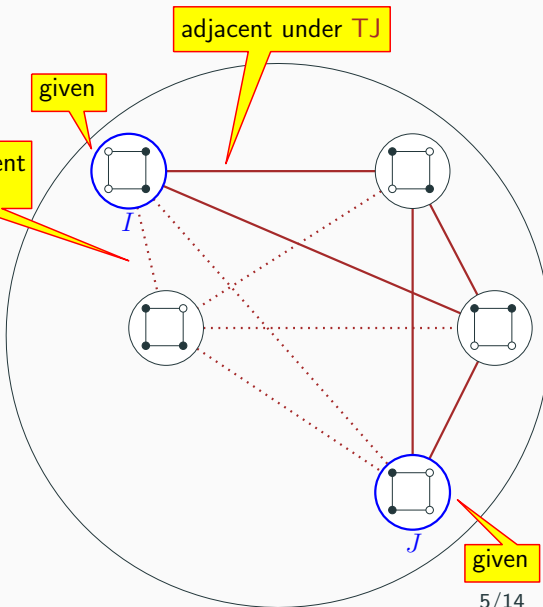
5/14
Example: 3-path vertex covers in C_4

k -Path Vertex Cover Reconfiguration under TJ

Imagine that each vertex of a k -PVC contains a token

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Token Jumping (TJ): A token can move to **any unoccupied vertex** (not necessarily its neighbor)



5/14
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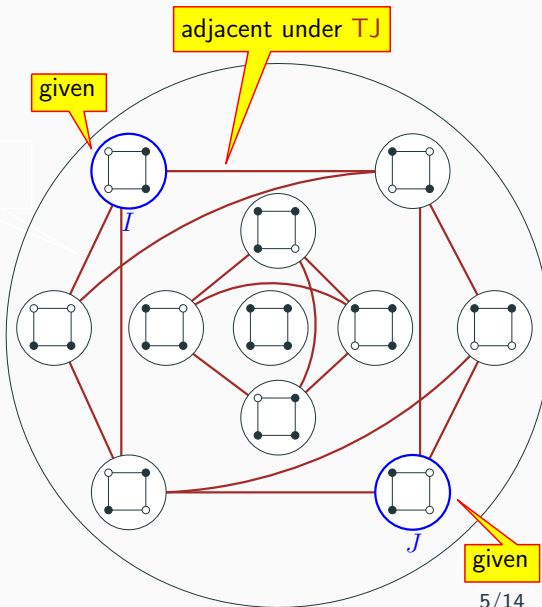
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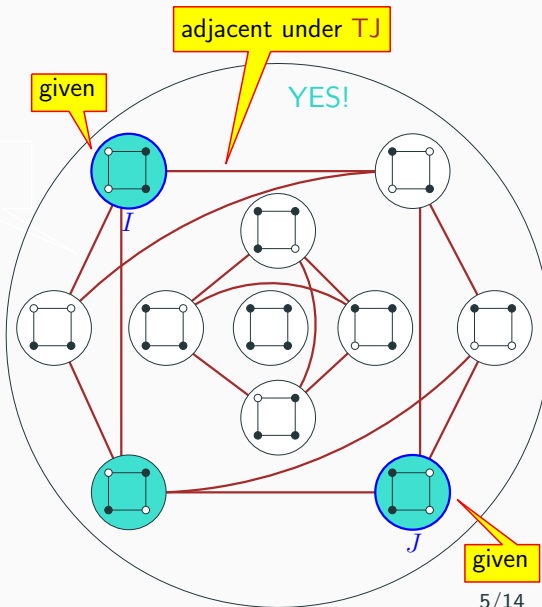
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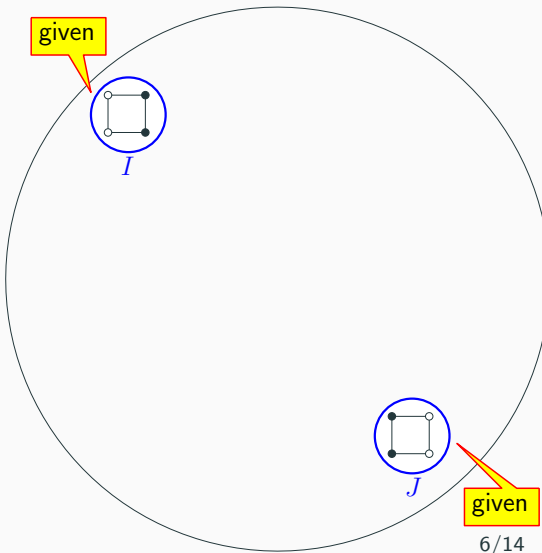
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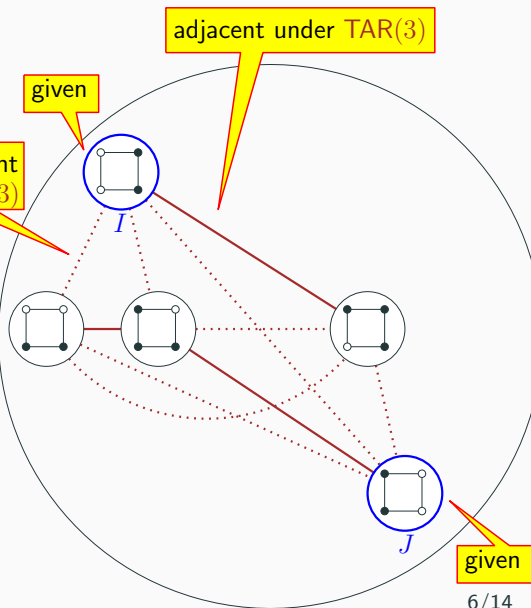
6/14
Example: 3-path vertex covers in C_4

k -Path Vertex Cover Reconfiguration under $TAR(u)$

Imagine that each vertex of a k -PVC contains a token

Two k -PVCs I and J are given

Token Addition and Removal ($TAR(u)$):
Either add or remove a token s.t. $\#tokens \leq u$



6/14
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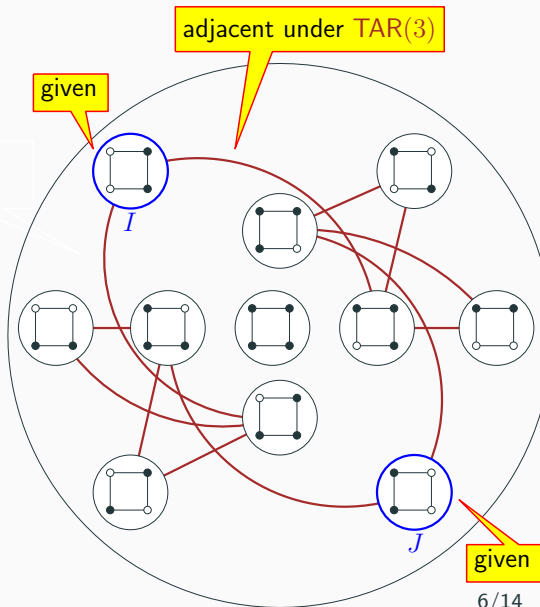
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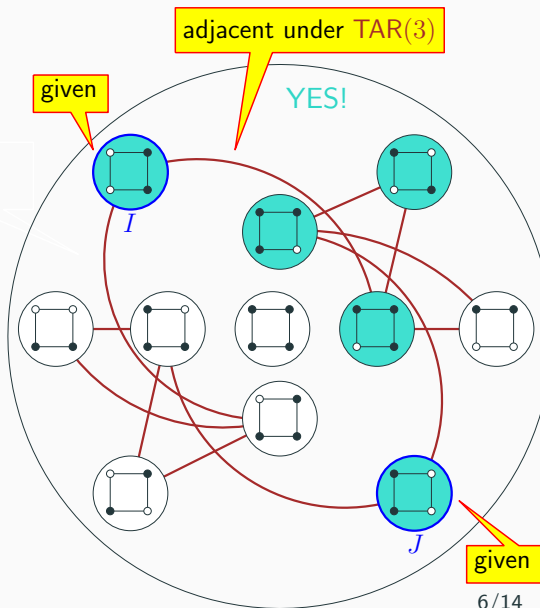
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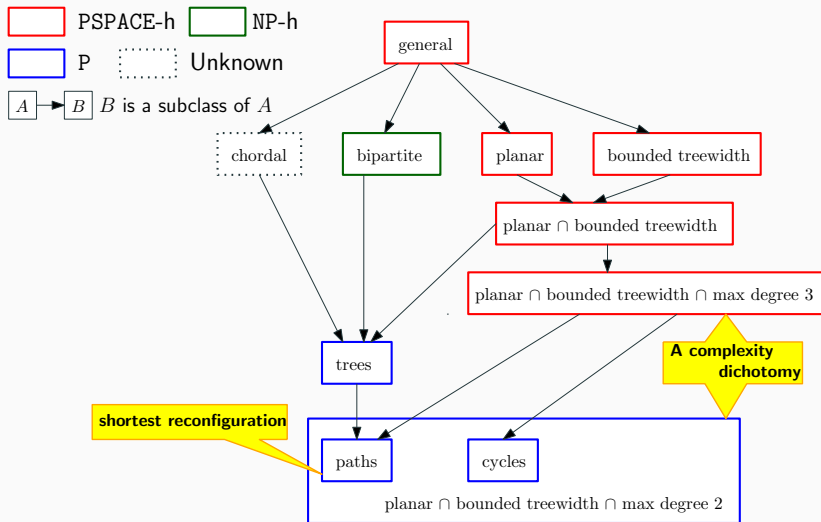


Figure 3: Our Results (joint work with **A. Suzuki** and **T. Yagita**). To appear in WALCOM 2020. arXiv:1911.03026

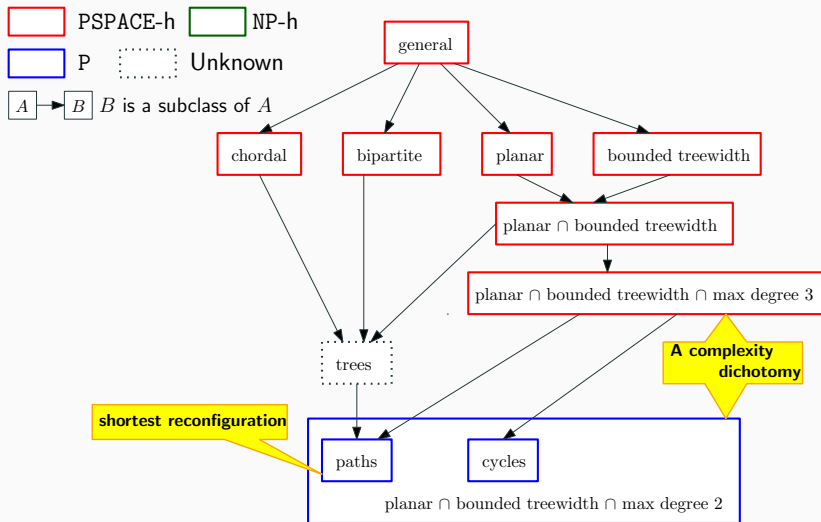
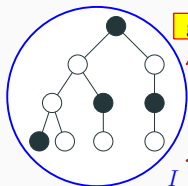


Figure 4: Our Results (joint work with **A. Suzuki** and **T. Yagita**). To appear in WALCOM 2020. arXiv:1911.03026

Reconfiguring k -Path Vertex Covers on Trees under TJ

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Example: $k = 3$

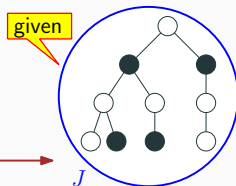


Theorem (Hoang, Suzuki, and Yagita 2019)

(T, I, J, TJ) is a yes-instance

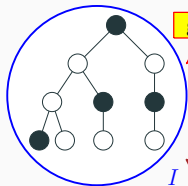
$$\Leftrightarrow |I| = |J| = s$$

YES



Reconfiguring k -Path Vertex Covers on Trees under TJ

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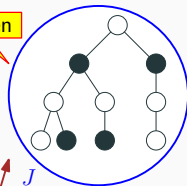
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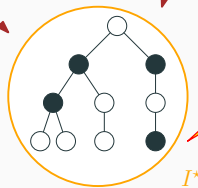
Idea: Find a canonical k -PVC I^*



given

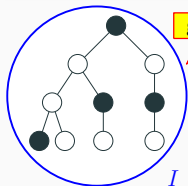
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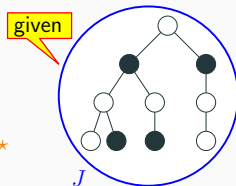


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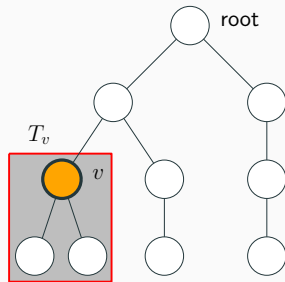
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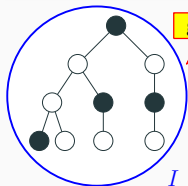


How to find I^* ?

- Partition T (assume it is rooted)
 - Find a subtree T_v : rooted at v and $T_v - v$ has no k -path
 - Place a token  at v
 - Repeat with $T - T_v$



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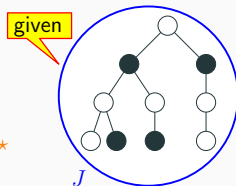


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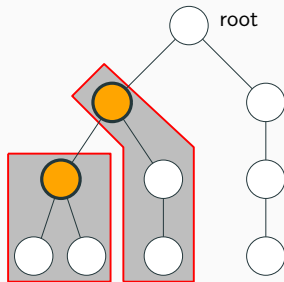
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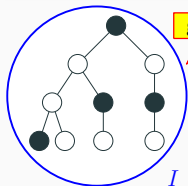


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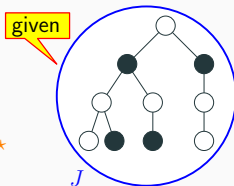


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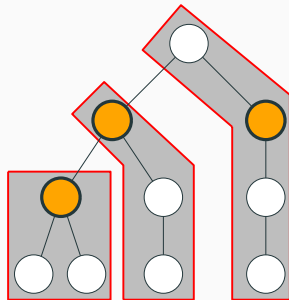
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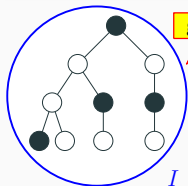


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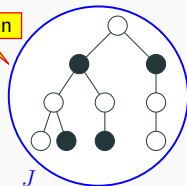
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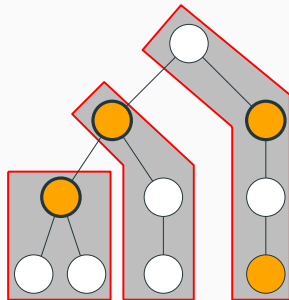
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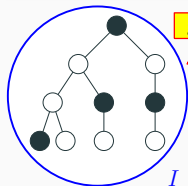


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- Add token(s)  arbitrarily until having s tokens



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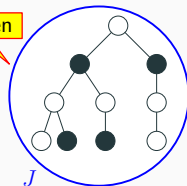
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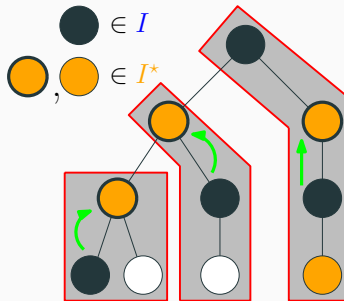
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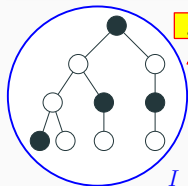


How to transform I into I^* ?

- Handle tokens $\bullet \in I^*$
 - Each partition has **exactly** one token $\bullet \in I^*$ and **at least** one token $\bullet \in I$
 - Jump a token $\bullet \in I$ **inside the partition** to that vertex



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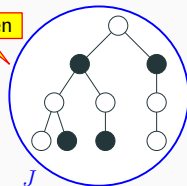
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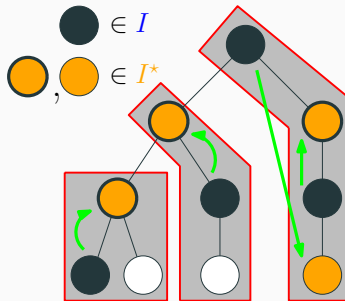
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- Handle tokens $\bullet \in I^*$
 - Jump arbitrarily



Reconfiguring k -Path Vertex Covers on Trees under TJ

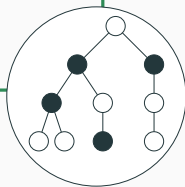
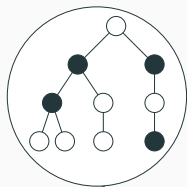
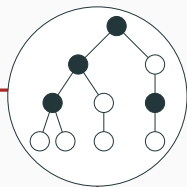
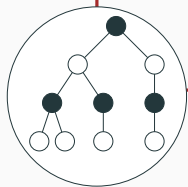
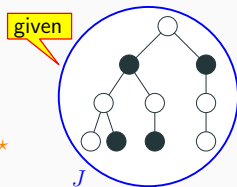
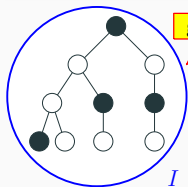
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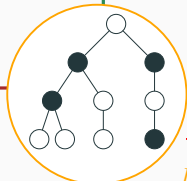
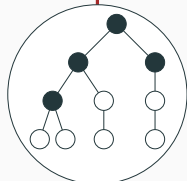
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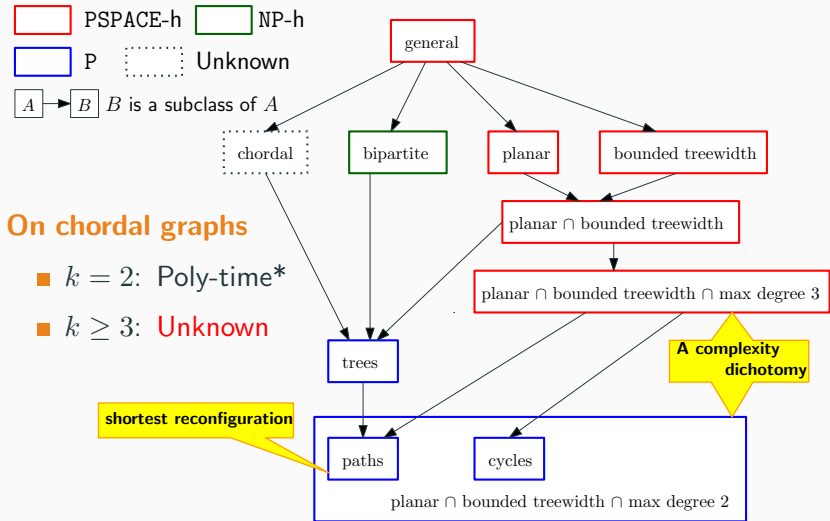
Time? $O(n)$
Shortest? NO



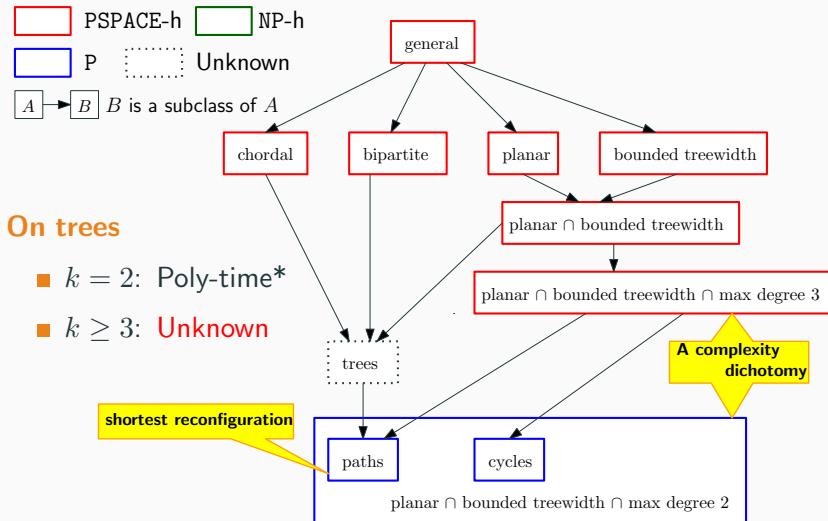
a canonical k -PVC

Open Problems

k -Path Vertex Cover Reconfiguration under TJ/TAR(u)



* Marcin Kamiński, Paul Medvedev, and Martin Milanič (2012). "Complexity of Independent Set Reconfigurability Problems". In: *Theoretical Computer Science* 439, pp. 9–15. DOI: 10.1016/j.tcs.2012.03.004



* Erik D. Demaine et al. (2015). "Linear-Time Algorithm for Sliding Tokens on Trees". In: *Theoretical Computer Science* 600, pp. 132–142. DOI: 10.1016/j.tcs.2015.07.037

- For $k = 2$, the problem is PSPACE-complete for bounded treewidth graphs under each of TS, TJ, or TAR [Wrochna 2018]. It is **unknown** whether it can be solved in polynomial time even for **outerplanar graphs** (whose treewidth ≤ 2).¹

¹This is an open problem proposed by Amer Mouawad (American University of Beirut, Lebanon) at CoRe 2019. See https://pagesperso.g-scop.grenoble-inp.fr/~bousquen/CoRe_2019/CoRe_2019_Open_Problems.pdf for a list of open reconfiguration problems proposed at this conference.



Brešar, Boštjan, František Kardoš, Ján Katrenič, and Gabriel Semanišin (2011). “Minimum k -path vertex cover”. In: *Discrete Applied Mathematics* 159.12, pp. 1189–1195. DOI: 10.1016/j.dam.2011.04.008.



Demaine, Erik D., Martin L. Demaine, Eli Fox-Epstein, Duc A. Hoang, Takehiro Ito, Hirotaka Ono, Yota Otachi, Ryuhei Uehara, and Takeshi Yamada (2015). “Linear-Time Algorithm for Sliding Tokens on Trees”. In: *Theoretical Computer Science* 600, pp. 132–142. DOI: 10.1016/j.tcs.2015.07.037.



Hoang, Duc A., Akira Suzuki, and Tsuyoshi Yagita (2019). “Reconfiguring k -path vertex covers”. In: *arXiv preprints*. arXiv: 1911.03026.



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