

NHẬP MÔN THỊ GIÁC MÁY TÍNH

INTRODUCTION TO COMPUTER VISION

Introduction

- **Lecturer:**
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- **Grading Policies:**
 - **Class participant, class test and homework: 20%**
 - **Project: 40%**
 - **Final exam: 40%**

Contents

Chapter 1: Introduction to Computer Vision

Chapter 2: Projective Geometry and Camera Models

Chapter 3: Camera Calibration

Chapter 4: Light and Color Capture

Chapter 5: Binary Image Analysis

Chapter 6: Linear Filters

Chapter 7: Edge Detection

Chapter 8: Fitting

References

1. ***Computer Vision: Algorithms and Applications***, by Richard Szeliski, Springer, 2010. (<http://szeliski.org/Book/>)
2. ***Computer Vision: A Modern Approach***, by D.A. Forsyth and J. Ponce, Prentice Hall, 2002.
3. ***Computer Vision***, by Linda G. Shapiro and George C. Stockman, Prentice Hall, 2001.
4. ***Digital Image Processing***, by Rafael Gonzalez and Richards Woods, Prentice Hall, 2007.
5. ***Fundamentals of Digital Image Processing***, by Anil K. Jain, Prentice Hall, 1989.
6. ***Multiple View Geometry in Computer Vision***, 2nd Edition, by R. Hartley, and A. Zisserman, Cambridge University Press, 2004.