ECSE 543 – Assignment 3

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Question 1

B (T)	H (A/m)
0.0	0.0
0.2	14.7
0.4	36.5
0.6	71.7
0.8	121.4
1.0	197.4
1.1	256.2
1.2	348.7
1.3	540.6
1.4	1062.8
1.5	2318.0
1.6	4781.9
1.7	8687.4
1.8	13924.3
1.9	22650.2

Table 1. BH Data for M19 Steel

a) Interpolate the first six points using full-domain Lagrange polynomials.

The Lagrange polynomials coefficients are found using:

$$L_j(x) = \prod_{\substack{r=1\\r \neq i}}^n \frac{x - x_j}{x_j - x_r}$$

Then, the approximated value of H is found using $r \neq i$

$$H(x) = \sum_{j=1}^{n} B(x_j) \times L_j(x)$$

The approximated H-field from $B = 0.0, 0.01, 0.02 \dots 0.99, 100$ is the following:

В:	0	Н:	0.0	В:	26	Н:	19.94126	B:	51	Н:	54.19884	В:	76	Н:	110.0159
В:	1	Н:	0.86584		27	Н:	20.91216	B:	52	H:	56.01032	в. В:	77	п. Н:	112.78011
В:	2	H:	1.69375	В:	28	Н:	21.91352	B:	53	H:	57.85507	B:	78	H:	115.59734
В:	3	Н:	2.48862		29	Н:	22.94609	B:	54	H:	59.73303	в:	79	H:	118.46984
В:	4	H:	3.25514	В:	30	Н:	24.01055	B:	55	H:	61.64418	B:	80	H:	121.4
В:	5	H:	3.99777	В:	31	Н:	25.10747	B:	56	H:	63.58854	B:	81	H:	124.39038
В:	6	Н:	4.72075		32	Н:	26.23736	B:	57	H:	65.56617	B:	82	H:	127.44372
В:	7	Н:	5.42813		33	Н:	27.40064	B:	58	H:	67.57717	в:	83	H:	130.56289
В:	8	Н:	6.12376		34	H:	28.59766	R:	59	H:	69.62171	в:	84	H:	133.75098
В:	9	Н:	6.81128		35	H:	29.8287	B:	60	H:	71.7	в:	85	H:	137.01124
В:	10	Н:	7.49414		36	H:	31.09398	в:	61	H:	73.81231	B:	86	H:	140.34711
В:	11	Н:	8.17562		37	H:	32.39366	B:	62	H:	75.959	B:	87	H:	143.76222
В:	12	Н:	8.8588		38	H:	33.72786	в:	63	п. Н:	78.14047	в. В:	88	H:	147.2604
В:	13	Н:	9.5466		39	H:	35.09663	в:	64	п. Н:	80.35722	в:	89	H:	150.84567
В:	14	Н:	10.24174		40	H:	36.5	в:		п. Н:	82.60983	в:	90	H:	154.52227
В:	15	Н:	10.94681		41	H:	37.93795	R:	65 66	н: Н:	84.89895	в:	91	H:	158.29464
В:	16	Н:	11.66422		42	H:	39.41043	в: В:				в. В:	92	п. Н:	162.16744
В:	17	Н:	12.39621		43	H:	40.91737	В: В:	67 69	H:	87.22533	в:	93	H:	166.14556
В:	18	Н:	13.14489		43 44	п. Н:	42.45866	в: В:	68	H:	89.58984	в. В:	94	п. Н:	170.23411
В:	19	Н:	13.91222		44 45	п. Н:	44.03419		69 70	H:	91.99341	в. В:	95	п. Н:	174.43842
В:	20	Н:	14.7					B:	70 74	Н:	94.43711	в. В:	96 96	п. Н:	174.43842
В:	21	Н:	15.50992		46 47	H:	45.64383	В:	71	Н:	96.92211		97	п. Н:	183.21685
В:	22	H:	10.54552		47 40	H:	47.28744	В:	72	Н:	99.44968	B: B:	98 97	н: Н:	183.21085
В:	23	Н:	17.20221		48 40	H:	48.96488	В:	73	Н:	102.02123				192.52838
B:	24	H:	18.0873		49 50	H:	50.67601		74	Н:	104.63834		99 100	Н:	192.52838
В:	25	Н:	18.99996		50	H:	52.4207	В:	75	H:	107.30262	В:	TOO	Н:	197.4

Figure 1. Approximated H-field using Lagrange Polynomials Interpolation part a

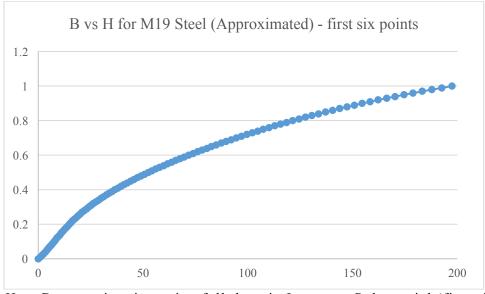


Figure 2. H vs B approximation using full-domain Lagrange Polynomial (first six points)

The graph is really smooth. There are no sharp turns, and the function's behavior is consistent (monotonically increasing). Therefore, we can assume that this interpolation is plausible.

b) Interpolate [0, 1.3, 1.4, 1.7, 1.7, 1.8] using full-domain Lagrange Polynomial

The Lagrange Polynomial coefficients and the final approximation are found using the same formula as in part a.

The obtained results are

В:	0	Н:	0.0	п.	26	11.	91582.0	о.	51	Н:	11199.0	B:	76	Н:	3182.0
в. В:	1	п. Н:	17218.0	B: B:	26 27	H: H:	91582.0 87868.0		52	н: Н:	9616.0	В:	77	Н:	3650.0
B:	2	H:	32673.0	в: В:	28		84050.0		53	н:	8180.0	В:	78	H:	4147.0
B:	3	Н:	46465.0	в. В:	29	H: H:	80156.0		54	H:	6885.0	В:	79	H:	4676.0
В:	4	Н:	58695.0	в. В:	30		76213.0		55	H:	5729.0	В:	80	H:	5238.0
В:	5	Н:	69459.0	в:	31	Н:	72245.0		56	H:	4706.0	В:	81	H:	5836.0
В:	6	Н:	78847.0	в: В:	32	Н:	68276.0		57	п. Н:	3811.0	В:	82	Н:	6474.0
В:	7	Н:	86950.0	в: В:	33	H: H:	64327.0		58	п. Н:	3039.0	В:	83	Н:	7157.0
В:	8	Н:	93851.0	в. В:	34	н:	60417.0		59	H:	2382.0	В:	84	Н:	7892.0
В:	9	H:	99635.0	в. В:	3 4 35	н:	56563.0		60	н:	1836.0	В:	85	Н:	8687.0
В:	10	Н:	104378.0	B:	36	H:	52782.0		61	H:	1395.0	В:	86	Н:	9551.0
В:	11	Н:	108157.0	р.	37	H:	49088.0		62	H:	1051.0	В:	87	Н:	10494.0
В:	12	Н:	111044.0	B:	38	H:	45494.0		63	H:	798.0	В:	88	Н:	11528.0
В:	13	Н:	113110.0	о.	39	н:	42011.0		64	H:	630.0	В:	89	Н:	12666.0
В:	14	Н:	114419.0	п.	40	H:	38648.0		65	H:	541.0	В:	90	Н:	13924.0
В:	15	Н:	115037.0	ο.	41	H:	35414.0		66	H:	524.0	В:	91	Н:	15318.0
В:	16	Н:	115023.0		42	H:	32318.0		67	H:	573.0	В:	92	Н:	16867.0
B:	17	Н:	114435.0	_	43	H:	29363.0		68	H:	683.0	В:	93	Н:	18590.0
В:	18	Н:	113330.0		44	н:	26555.0		69	H:	848.0	B:	94	Н:	20510.0
В:	19	Н:	111758.0	в:	45	H:	23899.0		70	H:	1063.0	B:	95	Н:	22650.0
В:	20	Н:	109770.0		46	H:	21395.0		71	H:	1323.0	B:	96	Н:	25036.0
В:	21	Н:	107414.0	D.	47	н:	19047.0		72	н:	1625.0	B:	97	H:	27696.0
B:	22	Н:	104734.0		47 48	н: Н:	16853.0		73	п. Н:	1964.0	B:	98	H:	30659.0
B:	23	H:	101771.0	в. В:	40 49		14815.0		74	п. Н:	2339.0	B:	99	H:	33958.0
B:	24 25	H: H:	98567.0 95159.0	в. В:	50	H: H:	12931.0		75	п. Н:	2745.0	B:	100	'''. H:	37626.0
В:	72	п:	a) T)a.n				17321.0								4 1

Figure 3. Approximated H-field using Lagrange Polynomials Interpolation part b

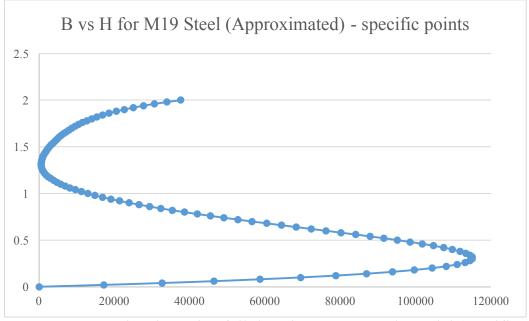


Figure 4. B vs H approximation using full-domain Lagrange Polynomial (specific points)

The shape of the graph does not represent a standard BH graph (i.e. the one found in part a). The result of this interpolation is not plausible.

c) Cubic Hermite polynomial interpolation

We are going to interpolation the six points provided in part b, however using the cubic hermite polynomial method.

$$L_{j}(x) = \prod_{\substack{r=1\\r\neq i}}^{n} \frac{x - x_{j}}{x_{j} - x_{r}}$$

$$U_{j}(x) = [1 - 2L'_{j}(x_{j})(x - x_{j}) L_{j}^{2}(x)$$

$$V_{j}(x) = (x - x_{j}) L_{j}^{2}(x)$$

Finally, the approximation answer is found using:

$$H(x) = \sum_{j=1}^{n} y(x_j)U_j(x) + y'(x_j)V_j(x)$$

В:	0	Н:	0.0	В:	26	Н:	216.0	3: 5:	L H:	424.0	В:	76	Н:	4113.0
В:	1	H:		В:	27	Н:	225.0	3: 5			п.	77	Н:	4621.0
В:	2	Н:		В:	28	Н:		3: 53			п.	78	Н:	5129.0
В:	3	Н:	05.0	B:	29	Н:		3: 54			п.	79	Н:	5638.0
В:	4	Н:	22.0	В:	30	Н:	250.0				n.	80	Н:	6146.0
В:	5	Н:	40.0	B:	31	Н:	258.0				D .	81	H:	6654.0
В:	6	Н:	EO O	В:	32	Н:	266.0				п.	82	H:	7162.0
В:	7	Н:	E0 0	В:	33	Н:		3: 58			D -	83	H:	7671.0
В:	8	Н:	67 A	В:	34	Н:	283.0					84	H:	8179.0
В:	9	Н:	75.0	В:	35	Н:	291.0					85	H:	8687.0
В:	10	Н:	83.0	В:	36	Н:		3: 6:				86	H:	9735.0
В:	11	Н:	91.0	В:	37	Н:	308.0				_	87	H:	10782.0
В:	12	Н:	TOO.O	B:	38	Н:	316.0					88	H:	11830.0
В:	13	Н:	T00.0	В:	39	Н:	324.0				_	89	H:	12877.0
B:	14	Н:	110.0	B:	40	Н:	333.0					90	H:	13924.0
B:	15	Н:	TL2.0	B:	41	Н:	341.0					91	Н:	15669.0
B:	16 17	Н:		B:	42	Н:		3: 67				92	Н:	17415.0
B:	18	Н:	150.0		43	Н:	358.0 I					93	Н:	19160.0
В: В:	19	H: H:	158.0	B:	44	Н:	366.0					94	Н:	20905.0
в. В:	20	п. Н:	166.0	B:	45	Н:	374.0 I					95	Н:	22650.0
в:	21	H:	175.0		46	Н:	383.0					96	Н:	24395.0
в:	22	H:	183.0		47	H:	391.0 H					97	Н:	26141.0
В:	23	H:	191.0		48	Н:	399.0					98	Н:	27886.0
В:	24	н:	200.0		49	H:		3: 74				99	Н:	29631.0
B:	25	Н:	208.0		50	Н:	416.0					100	Н:	31376.0

Figure 5. Results from the Approximation using cubic Hermite polynomials

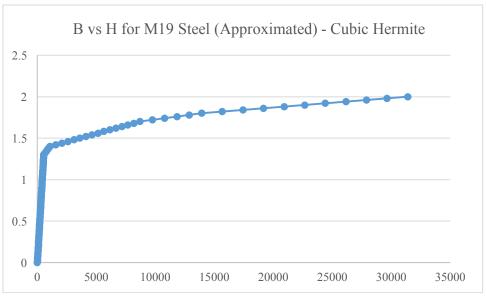


Figure 6. B vs H approximation using Cubic Hermite Polynomials

The curve is a lot smoother, and there is not squiggling. Therefore, we can say that the cubic Hermite's approximation result is plausible and it matches the original function.

In order to obtain a smoother curve, hence a better interpolation of the points, we can force the slopes of the functions to be continuous at the intersection of the subdomains. We would have:

$$y'_1(1.3) = y'_2(1.3)$$

 $y'_2(1.4) = y'_3(1.4)$
 $y'_3(1.7) = y'_4(1.7)$
 $y'_4(1.8) = y'_5(1.8)$
 $y'_5(1.9) = y'_6(1.3)$

Question 2

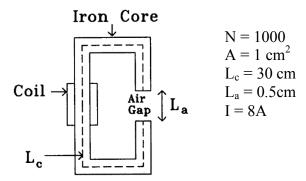


Figure 7. Icon core with magnetic flux

a) Derive a (nonlinear) equation for the flux in the core

The equivalent impedance from a magnetic flux travelling through is $R = \frac{L}{\mu A} \psi$

The iron core is equivalent to the following circuit:

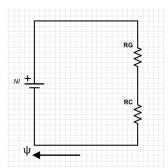


Figure 8. Equivalent circuit to the iron core

Where

R_G: equivalent impedance in the air gap

R_C: equivalent impedance in the core

NI: equivalent voltage source produced by the coil winding

ψ: equivalent current flowing through the circuit

By KVL, this circuit must satisfy:

$$NI = R_G \psi + R_C \psi$$

$$NI = \frac{L_G}{\mu_G A} \psi + \frac{L}{\mu_C A} \psi$$

$$\psi = B \cdot A$$

$$\mu_C = \frac{\psi}{H A}$$

$$NI = \psi \left(R_G + \frac{H \cdot L_C}{\psi} \right)$$

$$f(\psi) = R_G \psi + H \cdot L_C - NI = 0$$

b) Solve the flux nonlinear equation using Newton-Raphson

With the original guess of $\psi = 0$ V and $f'(\psi) = R_G + H' \cdot L_C$, where H' is the derivative obtained from Table 1, we solve for ψ^{k+1} in

$$f'(\psi)^k (\psi^{k+1} - \psi^k) + f(\psi)^k = 0$$

until

$$\left|\frac{f(\psi)}{f(0)}\right| < 10^{-6}$$

Approximated flux in the steel core is: 0.000160661 Wb Iteration count: 89

Figure 9. Results from nonlinear Newton-Raphson approximation

c) Solve the problem with successive substitution.

$$f(\psi) = R_G \psi + H \cdot L_C - NI = 0$$

H is a function of ψ , since $H = \frac{B}{\mu} = \frac{\psi}{\mu A} = H(\mu)$

Therefore, the equation can be rewritten as

$$R_G \psi + H(\psi) \cdot L_C - NI = 0$$

$$\psi = f(\psi)$$

$$\psi = \frac{NI}{R_G + \frac{H(\psi)}{H} \cdot L_C} = f(\psi)$$

Our goal is to solve for $\psi^{k+1} = \frac{NI}{R_G + \frac{H(\psi)}{\psi} \cdot L_C}$ until $f(\psi^k) < 10^{-6}$

At first the method throws a Divide by Zero error. Yet if you change the initial guess to a very small number, the method converges. With $\psi_0 = 10^{-6}$

Approximated flux in the steel core is: 0.00016066 Wb

Figure 10. Results from nonlinear Successive Substitution approximation

Question 3

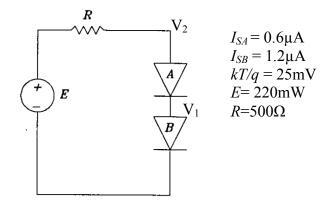


Figure 11. Circuit of the analyzed nonlinear circuit

a) Derivation of the nonlinear equations for the nodal voltages $[V_2, V_1]$

By KVL we have

$$E - RI - V2 = 0$$

$$f_1(\overline{V}_n) = E - R \cdot I_{SB} \left(e^{\frac{qV_1}{kT}} - 1 \right) - V_2 = 0$$

We know that the current following through both diodes are the same. Therefore, we can set our second equation to be

$$f_2(\bar{V}_n) = I_{SA} \left(e^{\frac{q(V_2 - V_1)}{kT}} - 1 \right) - I_{SB} \left(e^{\frac{qV_1}{kT}} - 1 \right) = 0$$

b) Solve nodal voltage equations using Newton-Raphson

$$\bar{f} = \begin{bmatrix} f_1 \\ f_2 \end{bmatrix} = \begin{bmatrix} E - R \cdot I_{SB} \left(e^{\frac{qV_1}{kT}} - 1 \right) - V_2 \\ I_{SA} \left(e^{\frac{q(V_2 - V_1)}{kT}} - 1 \right) - I_{SB} \left(e^{\frac{qV_1}{kT}} - 1 \right) \end{bmatrix} = \bar{0}$$

We need the Jacobian matrix for Newton-Raphson

$$J = \begin{bmatrix} \frac{\partial f_1}{\partial V_1} & \frac{\partial f_1}{\partial V_2} \\ \frac{\partial f_2}{\partial V_1} & \frac{\partial f_2}{\partial V_2} \end{bmatrix}$$

We want to use a similar approach as for Question 2, part b to solve for the nodal voltages of this problem.

$$J^{k} \cdot (\bar{V}_{n}^{k+1} - \bar{V}_{n}^{k}) + \bar{f}^{k} = 0$$
$$\bar{V}_{n}^{k+1} = \bar{V}_{n}^{k} - J^{k-1} \bar{f}^{k}$$

The results of the Newton-Raphson approximation are

```
VA = 0.1455
iteration 0 :
F: [0.22, 0.0]
                 vn: [0.0728, 0.2183]
iteration 1 : VA = 0.1241
                           VB = 0.0816
f: [-0.0087, 0.0002]
                           [0.0816, 0.2057]
iteration 2 : VA = 0.1109
                            VB = 0.0892
f: [-0.0008, 0.0001]
                           [0.0892, 0.2001]
iteration 3 : VA = 0.1077
                            VB = 0.0905
f: [-0.0008, 0.0]
                    vn: [0.0905, 0.1982]
iteration 4 : VA = 0.1076 VB = 0.0906
f: [-0.0, 0.0]
                vn: [0.0906, 0.1981]
iteration 5 : VA = 0.1076 VB = 0.0906
f: [-0.0, 0.0]  vn: [0.0906, 0.1981]
iteration 6 : VA = 0.1076 VB = 0.0906
f: [-0.0, 0.0] vn: [0.0906, 0.1981]
```

Figure 12. Records of f and V_n during Newton-Raphson

The final voltage across Diode A is 107.6 mV and Diode B is 90.6 mV

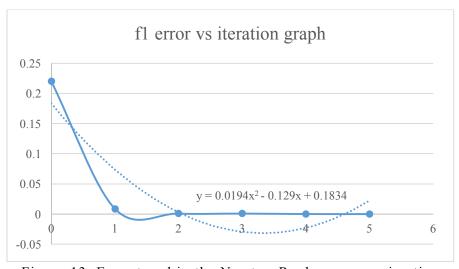


Figure 13. Error trend in the Newton-Raphson approximation

The best fitting trend line to this curve is a quadratic function. Therefore, we can conclude that the convergence is quadratic.

Question 4

a) Integrate cos(x) over x = 0 to x = 1 using one-point Gauss-Legendre integration. The answer of $\int_0^1 cos(x) dx = sin(1) = 0.0.8414$. We know that for one-point Gauss-Legendre, we have constants:

$$w_i = 2$$
$$x_i = 0$$

We are going to use these constants to solves the integration.

$$\int_{a}^{b} f(x) \ dx = w_{i} \frac{(b-a)}{2} \cdot \int_{1}^{-1} f\left(\frac{b-a}{2}x_{i} + \frac{b+a}{2}\right) dx$$

```
N = 1 res = 0.87758256189 error = 0.0361115770825

N = 2 res = 0.850300645292 error = 0.00382966048434

N = 3 res = 0.845379345845 error = 0.00390836103755

N = 4 res = 0.843666316703 error = 0.00219533189465

N = 5 res = 0.84287507437 error = 0.00140408956193

N = 6 res = 0.920510014492 error = 0.0094300296841

N = 7 res = 0.91059703264 error = 0.00943301359186

N = 8 res = 0.842019067246 error = 0.00043301359186

N = 10 res = 0.841903996167 error = 0.00043301359186

N = 11 res = 0.841760817405 error = 0.000289832597425

N = 12 res = 0.84174515321 error = 0.000289832597425

N = 13 res = 0.880720517215 error = 0.0392495324068

N = 14 res = 0.875757388095 error = 0.0366011689812

N = 15 res = 0.875757388095 error = 0.0366011689812

N = 16 res = 0.841607958582 error = 0.00013331591133

N = 18 res = 0.841579208411 error = 0.000123331591133

N = 18 res = 0.8415789208411 error = 0.0001233359103482

N = 19 res = 0.88828895022 error = 0.0273589102145

N = 20 res = 0.841558644427 error = 8.76596193869e-05
```

Figure 14. Integration result and error of cos(x) using N equal segments with onepoint Gauss-Legendre

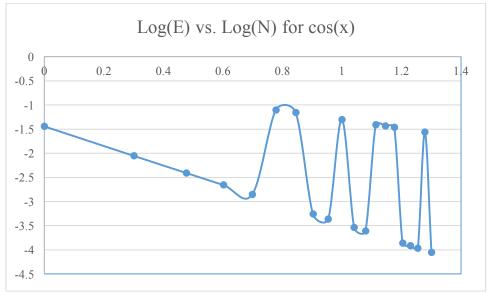


Figure 15. Graph Log(E) vs. Log(N) of the one-point Gauss-Legendre for cos(x)

The logarithmic error decreases in a linearly manner, with a few misplaced points. This means that while increasing the number of segments help with reducing the error, it is not always the case. Certain partitions are not beneficial than others.

b) Integrate ln(x) over x = 0 to x = 1 using one-point Gauss-Legendre integration

The answer of $\int_0^1 \ln(x) dx = x \cdot \ln(x) - x = -1$ We know that for one-point Gauss-Legendre, we have constants:

$$w_i = 2$$
$$x_i = 0$$

We are going to use these constants to solves the integration.

```
res
             -0.982775471974
                                         0.0172245280263
                                         0.0120571364444
     res
             -0.987942863556
             -0.99136170096
                                        0.00863829903958
     res
50
             -0.993085194472
                                         0.0069148055277
     res
             -0.994955773899
                                         0.00504422610056
80
             -0.995596458607
                                         0.00440354139305
             -0.996092768766
                                         0.00390723123363
              -0.99653843074
100
                                         0.00346156926044
             -0.996811545824
                                          0.0031884541763
              -0.99708013017
120
                                         0.00291986983011
             -0.997306985732
                                          0.00269301426825
             -0.997501135441
              -0.997691361245
                                          0.00230863875482
              -0.997816041865
                                          0.00218395813464
170
              -0.997945497927
                                          0.00205450207299
              -0.998060466466
                                          0.00193953353388
180
190
                 998177082672
                                          0.00182291732836
                                          0.00173182628625
200
              -0.998268173714
```

Figure 16. Integration result and error of ln(x) using N equal segments with onepoint Gauss-Legendre

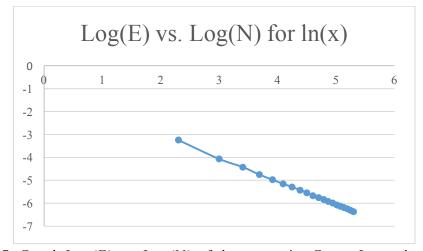


Figure 17. Graph Log(E) vs. Log(N) of the one-point Gauss-Legendre for ln(x)

c) Non-Uniform segmentation for one-point Gauss-Legendre integration

The slope of the ln(x) is steeper as you get closer to 0, which is the area of interest of more difficult integration.

Using the following segmentation coordinates:

$$coord = [0.0, 0.025, 0.086, 0.15, 0.28, 0.37, 0.5, 0.640, 0.75, 0.85, 1]$$

The integration result is:

Figure 18. Result of Non Uniform segmenting one-point Gauss-Legendre integration

Comparison of 10 segmentations one-point Gauss-Legendre integration of ln(x)Uniform Error = 0.03912Non-Uniform Error = 0.01538

Table 2. Comparison between uniform and non-uniform segmenting integration

The Non-Uniform segmenting integrating is 60.6% more accurate than the uniform spacing.

APPENDIX

curvefitting.py

```
#interpolate function using lagrange polynomials (whole domain)
def lagrange(self, pos, x, y):
    result = 0
    for i in range(len(x)):
        result += y[i] * self.lagrangePolyWhole(pos, x, i)
                        return result
 #generate lagrange polynomial coefficients given a set of coordinates of degree index (whole domain)
def lagrangePolyMhole(self, pos, x, index):
    #the polynomials start counting at 1 (not 0)
    numerator = 1.0
                     #the polynomials start counting at 1 (not
numerator = 1.0
denominator = 1.0
for i in range(len(x)):
    if(index != i):
        umerator *= (pos - x[i])
        denominator *= (x[index] - x[i])
return numerator / denominator
#generate lagrange polynomial coefficients given a set of coordinates of degree index (subdomain)
def lagrangePolySub(self, pos, x, n1, n2):
    numerator = float((pos - x[n2]))
    denominator = float(x[n1] - x[n2])
    return numerator / denominator
 #generate dL/dx at degree n
def lagrangeDerivativeGenerator(self, x, n1, n2):
    return 1.0 / (x[n1] - x[n2])
 #U_Z == \( \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \( \) \
    def hermiteV(self, pos, x, n1, n2):
    L = self.lagrangePolySub(pos, x, n1, n2)
    return (pos - x[n1]) * L**2
    #approximate result at x in subdomain n
def hermiteSub(self, pos, x, y, n):
                            result = 0
b = (y[n] - y[n-1])/(x[n] - x[n-1])
                          #]=n-1
U = self.hermiteU(pos, x, n - 1, n)
V = self.hermiteV(pos, x, n - 1, n)
a = y[n - 1]
result += a * U + b * V
                          #j=n
U = self.hermiteU(pos, x, n, n-1)
V = self.hermiteV(pos, x, n, n-1)
a = y[n]
result += a * U + b * V
                             return result
```

circuit.py (for Question 3)

```
def newtonRaphson(self, vn, threshold):
        flog = []
        vlog = []
        while True:
            v2 = vn[1]
            v1 = vn[0]
            f1 = E - R * Isb * math.expm1(v1 / ktq) - v2
            f2 = Isa*(math.exp((v2 - v1) / ktq) - 1.0) - Isb*math.expm1(v1 / ktq)
            f = [f1, f2]
            J = [[None for x in range(2)] for y in range(2)]
J[0][0] = flder1(v1, v2)
J[0][1] = flder2(v1, v2)
            J[1][0] = f2der1(v1, v2)
            J[1][1] = f2der2(v1, v2)
            Jinv = inverse(J)
            Jinvf = m.matrixVectorMultiplication(Jinv, f)
            vn = m.vectorDifference(vn, Jinvf)
            flog.append(f)
            vlog.append(vn)
            if abs(f1) < threshold: break</pre>
        return (flog, vlog)
def f1der1(v1, v2):
    return - R * Isb * math.exp(v1 / ktq) / ktq
def f1der2(v1, v2):
    return -1.0
def f2der1(v1, v2):
    return - Isa / ktq * math.exp((v2-v1)/ktq) - Isb/ktq * math.exp(v1/ktq)
def f2der2(v1, v2):
    return Isa / ktq * math.exp((v2-v1)/ktq)
def inverse(matrix):
    det = 1.0/(matrix[0][0] * matrix[1][1] - matrix[1][0] * matrix[0][1])
    temp = matrix[0][0]
    matrix[0][0] = matrix[1][1] * det
    matrix[1][1] = temp * det
    matrix[1][0] *= -1.0 * det
    matrix[0][1] *= -1.0 * det
    return matrix
```

integration.py

```
class Integration:
     def __init__(self):
    pass
     def GL1P(self, f1, n, s, e):
    n, s, e = float(n), float(s), float(e)
    w = 2
          x = 0
          n = (e - s) / n
          sum = 0
          while(s < e):</pre>
               e2 = s + n
               sum += (e2 - s)* f1((e2 - s) / 2.0 * x + (s + e2) / 2.0)
          return sum
     def Gl1PNonUni(self, f1, coord):
          W = 2
          x = 0
          sum = 0
          for i in range(1, len(coord)):
              e = coord[i]
               s = coord[i - 1]
               n = e - s
               # print (e - s) * f1((e - s) / 2.0 * x + (s + e) / 2.0)

sum += (e - s) * f1((e - s) / 2.0 * x + (s + e) / 2.0)
          return sum
```

nonlinear.py

```
B = [0.0, 0.2, 0.4, 0.6, 0.8, 1.0, 1.1, 1.2, 1.3, 1.4, 1.5, 1.6, 1.7, 1.8, 1.9]

H = [0.0, 14.7, 36.5, 71.7, 121.4, 197.4, 256.2, 348.7, 540.6, 1062.8, 2318.0, 4781.8, 8687.4, 13924.3, 22650.2]

A = 0.0001

Rg = 3.978873577e7

NI = 8000
cv = CurveFitting()
class NonLinear(object):
     def __init__(self):
    pass
     def newtonRaphson(self, guess, threshold):
          flux = guess
count = 0
          count = 0
H_cur = self.Hcur(flux)
f_0 = 0.3 * H_cur - NI
while(abs(self.fcur(flux) / f_0) > 1e-6):
    flux = flux - self.fcur(flux) / self.fder(flux)
          count += 1
return (flux, count)
     def fder(self, flux):
    return Rg + 0.3 * self.Hder(flux) / A
     def fcur(self, flux):
    return Rg * flux + 0.3 * self.Hcur(flux)- NI
     #consider piecewise linear functions when finding H and H_derivative
def Hder(self, flux):
    b = flux / A
    if b > B[-1] :
        return (H[-1] - H[-2]) / (B[-1] - B[-2])
          for i in range(len(B)):
   if(B[i] > b):
                     return (H[i] - H[i - 1]) / (B[i] - B[i - 1])
          return (H[1] - H[0]) / (B[1] - B[0])
      def Hcur(self, flux):
             b = flux / A
             m = self.Hder(b)
             if b > B[-1]:
                    return H[-1] + (b - B[-1]) * m
             for i in range(len(B)):
                    if(B[i] > b):
                            return H[i - 1] + (b - B[i - 1]) * m
             return H[0] + (b - B[0]) * m
      def sucSub(self, guess, threshold):
    f_0 = self.fcur(0)
             f\overline{l}ux = guess
             count = 0
             while(abs(self.fcur(flux) / f_0) > threshold):
                    flux = self.fsub(flux)
             return flux
      def fsub(self, flux):
             return NI / (Rg + 0.3 * self.Hcur(flux)/flux)
```

Test file for Question 1

```
B_{-1} = [0.0, 0.2, 0.4, 0.6, 0.8, 1.0]

H_{-1} = [0.0, 14.7, 36.5, 71.7, 121.4, 197.4]
#get H value at every 0.01
x = [0.01 * i for i in range(101)]
result = []
for i in range(len(x)):
      print "B: ", i, " H: ", round(cv.lagrange(x[i], B_1, H_1), 5)
result.append(cv.lagrange(x[i], B_1, H_1))
file = open("magnetic1.csv", "w")
for i in range(len(x)):
    string = str(x[i]) + ", " + str(result[i]) + "\n"
      file.write(string)
B_{-}^{2} = [0.0, 1.3, 1.4, 1.7, 1.8, 1.9]

H_{-}^{2} = [0.0, 540.6, 1062.8, 8687.4, 13924.3, 22650.2]
get H value at every 0.01
x = [0.02 * i for i in range(101)]
result = []
for i in range(len(x)):
    print "B: ", i, " H: ", round(cv.lagrange(x[i], B_2, H_2))
    result.append(cv.lagrange(x[i], B_2, H_2))
file = open("magnetic2.csv", "w")
for i in range(len(x)):
      string = str(x[i]) + ", " + str(result[i]) + "\n"
file.write(string)
a = [3, 12]
b = [5, 6]
print cv.lagrangeDerivativeGenerator(a, 1)
print cv.lagrangeDerivativeGenerator(a, 3)
print cv.lagrangeDerivativeGenerator(a, 2)
print cv.hermiteSub(3.5, a, b, 1)
B_3 = [0.0, 1.3, 1.4, 1.7, 1.8, 1.9]
H_3 = [0.0, 540.6, 1062.8, 8687.4, 13924.3, 22650.2]
#get H value at every 0.01
x = [0.02 * i for i in range(101)]
result = []
n = 1;
for i in range(len(x)):
      if (x[i] > B_3[n] and n < len(B_3) - 1):
           n += 1
      print "B: ", i, " H: ", round(cv.hermiteSub(x[i], B_3, H_3, n))
result.append(cv.hermiteSub(x[i], B_3, H_3, n))
file = open("magnetic3.csv", "w")
for i in range(len(x)):
      string = str(x[i]) + ", " + str(result[i]) + "\n"
file.write(string)
```

Test file for Question 2

Test file for Question 3

```
v = [0, 0]
result = c.newtonRaphson(v, 5e-10)
vlog = result[1]
flog = result[0]

for row in vlog: print "vn: ", [round(elem, 10) for elem in row]
for row in flog: print "fn: ", [round(elem, 10) for elem in row]

for i in range(len(vlog)):
    print "iteration ", i, ": ", "VA = ", str(round(vlog[i][1] - vlog[i][0], 4)), " VB = ", str(round(vlog[i][0], 4))
    print "f: ", [round(elem, 6) for elem in flog[i]], " vn: ", [round(elem, 4) for elem in vlog[i]], "\n"

matrix = [[4, 7], [2, 6]]
```

Test file for Question 4