



Tiffany Do

San Diego, CA + Remote | (619) 341-4116 |
tiffanydoh@gmail.com

 <http://linkedin.com/in/tiffanydoh>

 <http://github.com/tiffanydoh>

 <https://tiffanydoh.github.io/portfolio/>

SUMMARY

Results-driven Software Engineer with a strong background in developing and optimizing applications in fast-paced start-up and scale-up environments. Known for delivering high-quality code, solving complex problems, and working effectively in team environments. Committed to continuous learning and improving development processes.

SKILLS

- **LANGUAGES:** Javascript | Typescript | SQL | CSS/SCSS | Tailwind CSS | HTML | Ruby
- **FRAMEWORKS/LIBRARIES/OTHER:** React.js | Express.js | Next.js | Redux | Prime React | Ruby on Rails | Node.js
- **TOOLS/TECHNOLOGIES:** Storybook | Docker | TSOA | TypeORM | React Query/TanStack Query | Knex.js
- **TESTING:** Jest | React Testing Library | Cypress | RSPEC | Enzyme
- **VERSION CONTROL:** Git
- **DATA ANALYSIS/DATABASES:** STATA | PostgreSQL
- **SOFT SKILLS:** Problem-Solving | Communication | Critical Thinking | Adaptability | Collaboration | Emotional Intelligence | Self-Motivation

EDUCATION

BA in Economics | University of California, San Diego

High School Diploma | The Preuss School UCSD
First Lego League Mentor and Programmer in Robotics

WORK EXPERIENCE

SOFTWARE ENGINEER I

Solstice | May 2024 - July 2024

- Developed and deployed new features with an ownership mindset in preparation for a technical lead role.
- Refactored code and wrote clean, maintainable code that enhanced performance, scalability, and readability.
- Engaged in ongoing learning opportunities including training, workshops, certifications, and mentorship to stay current with industry trends and technologies.
- Documented code and systems comprehensively, promoting clarity and knowledge sharing.
- Participated in design discussions and planning sessions to define project requirements and technical solutions.
- Created database scripts to automate data addition and updates, significantly enhancing data integrity and accuracy.

JUNIOR SOFTWARE ENGINEER

Solstice | June 2022 - May 2024

- Built a commercial web platform around EnergyScore, a machine-learning algorithm to enhance clean energy product access.
- Enhanced the Solstice platform through full-stack feature implementation, bug fixes, testing, and API integrations.
- Collaborated in a Scrum environment with engineers, product managers, and other stakeholders; participated in code reviews and planning, leading to more efficient workflows and improved team alignment.
- Led initiative to increase software accessibility for inclusive user experiences.
- Mentored junior colleagues through pair programming, tool utilization, and project guide, improving team efficiency.
- Contributed to projects utilizing AWS services, proactively expanding cloud computing expertise.

FULL STACK DEVELOPER INTERN

RipeMetrics | May 2022 - June 2022

- Contributed to a highly collaborative startup environment.
- Wrote well-designed, testable, and efficient code that met technical requirements.
- Assisted in troubleshooting code defects and deploying timely fixes.
- Learned new skills quickly and worked effectively in a fast-paced environment.

FULL STACK DEVELOPER/STUDENT

Learn Academy | Feb 2022 - June 2022

- Completed 640+ hours of direct coding experience in an intensive development boot camp
- Gained proficiency in building full-stack applications with Javascript, Ruby, Ruby on Rails, React.
- Utilized test-driven development alongside full-stack applications.
- Became a mentor during Jumpstart Weekend for prospective LEARN students.
- Demonstrated effective communication and teamwork through pair/mob programming.

