# Exam 1

## Thursday, February 9, 2023

- This exam has 14 questions, with 100 points total.
- You have **two hours**.
- You should submit your answers on the <u>Gradescope platform</u> (not on NYU Brightspace).
- It is your responsibility to take the time for the exam (You may use a physical timer, or an online timer: <a href="https://vclock.com/set-timer-for-2-hours/">https://vclock.com/set-timer-for-2-hours/</a>).
   Make sure to upload the files with your answers to gradescope <a href="https://wclock.com/set-timer-for-2-hours/">BEFORE</a> the time is up, while still being monitored by ProctorU.
   We will not accept any late submissions.
- In total, you should upload 3 '.cpp' files:
  - One '.cpp' file for questions 1-12.
     Write your answer as one long comment (/\* ... \*/).
     Name this file 'YourNetID q1to12.cpp'.
  - One '.cpp' file for question 13, containing your code.
     Name this file 'YourNetID\_q13.cpp'.
  - One '.cpp' file for question 14, containing your code.
     Name this file 'YourNetID\_q14.cpp'.
- Write your name, and netID at the head of each file.
- This is a closed-book exam. However, you are allowed to use:
  - Visual Studio Code (VSCode) or Visual-Studio or Xcode or CLion. You should create a new project and work ONLY in it.
  - Two sheets of scratch paper.

Besides that, no additional resources (of any form) are allowed.

- You are not allowed to use C++ syntactic features that were not covered in the Bridge program so far.
- Read every question completely before answering it.
   Note that there are 2 programming problems at the end.
   Be sure to allow enough time for these questions

Table 1.5.1: Laws of propositional logic.

Idempotent laws:	$p \lor p = p$	$p \wedge p = p$
Associative laws:	$(p \vee q) \vee r = p \vee (q \vee r)$	$(p \wedge q) \wedge r = p \wedge (q \wedge r)$
Commutative laws:	$p \vee q = q \vee p$	$p \wedge q = q \wedge p$
Distributive laws:	$p \vee (q \wedge r) = (p \vee q) \wedge (p \vee r)$	$p \wedge (q \vee r) = (p \wedge q) \vee (p \wedge r)$
Identity laws:	p v F = p	$p \wedge T = p$
Domination laws:	p ^ F = F	p∨T≡T
Double negation law:	$\neg \neg p \equiv p$	
Complement laws:	p ^ ¬p = F ¬T = F	p v ¬p = T ¬F = T
De Morgan's laws:	$\neg(p \lor q) \equiv \neg p \land \neg q$	$\neg(p \land q) = \neg p \lor \neg q$
Absorption laws:	$p \lor (p \land q) \equiv p$	$p \wedge (p \vee d) = b$
Conditional identities:	$p \rightarrow q = \neg p \lor q$	$p \leftrightarrow q = (p \rightarrow q) \land (q \rightarrow p)$

Table 1.12.1: Rules of inference known to be valid arguments.

Rule of inference	Name	
$\frac{p}{p \to q}$ $\therefore q$	Modus ponens	
$\frac{\neg q}{p \to q}$ $\therefore \neg p$	Modus tollens	
$\frac{p}{\therefore p \lor q}$	Addition	
$\frac{p \wedge q}{\therefore p}$	Simplification	

Rule of inference	Name	
$\frac{p}{q} \\ \therefore p \wedge q$	Conjunction	
$ \begin{array}{c} p \to q \\ q \to r \\ \hline \vdots p \to r \end{array} $	Hypothetical syllogism	
$\frac{p \vee q}{\stackrel{\neg p}{\cdot} q}$	Disjunctive syllogism	
$\frac{p \vee q}{\neg p \vee r}$ $\frac{\neg q \vee r}{ \therefore q \vee r}$	Resolution	

Table 1.13.1: Rules of inference for quantified statemer

Rule of Inference	Name
c is an element (arbitrary or particular) <u>∀x P(x)</u> ∴ P(c)	Universal instantiation
c is an arbitrary element  P(c)  ∴ ∀x P(x)	Universal generalization
$\exists x \ P(x)$ ∴ (c is a particular element) ∧ P(c)	Existential instantiation*
c is an element (arbitrary or particular)  P(c) ∴ ∃x P(x)	Existential generalization

Table 3.6.1: Set identities.

Name	Identities	
Idempotent laws	A u A = A	$A \cap A = A$
Associative laws	(A u B) u C = A u (B u C)	(A n B) n C = A n (B n C)
Commutative laws	A u B = B u A	A n B = B n A
Distributive laws	$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$	$A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$
Identity laws	A u Ø = A	A n <i>U</i> = A
Domination laws	A n Ø = Ø	A u <i>U</i> = <i>U</i>
Double Complement law	$\frac{\overline{\overline{A}}}{\overline{A}} = A$	
Complement laws	$ \begin{array}{c} A \cap \overline{A} = \emptyset \\ \overline{U} = \emptyset \end{array} $	$A \cup \overline{A} = U$ $\overline{\varnothing} = U$
De Morgan's laws	$\overline{A \cup B} = \overline{A} \cap \overline{B}$	$\overline{A \cap B} = \overline{A} \cup \overline{B}$
Absorption laws	A ∪ (A ∩ B) = A	A ∩ (A ∪ B) = A

## Part I - Theoretical:

- You don't need to justify your answers to the questions in this part.
- For multiple choice questions, there could be more than one answer.
- For all questions in this part of the exam (questions 1-12), you should submit a single '.cpp' file. Write your answers as one long comment (/\* ... \*/).
   Name this file 'YourNetID q1to12.cpp'.

#### **Question 1 (8 points)**

- a. Convert the decimal number (5649)<sub>10</sub> to its **base-3** representation.
- b. Convert the 8-bits two's complement number (10100101)<sub>8-bit two's complement</sub> to its decimal representation.

### **Question 2 (4 points)**

Select the propositions that are logically equivalent to  $(\neg q \rightarrow p)$ .

- a.  $p \vee q$
- b.  $\neg p \lor \neg q$
- c.  $p \lor \neg q$
- d.  $\neg(\neg p \land \neg q)$
- e. None of the above

### **Question 3 (5 points)**

The domain of the variable x consists of all the students in a university, the domain of the variable y consists of all the courses offered by that university. Define the predicates:

A(y): y is an advanced course.

T(x, y): student x is taking course y.

Select the logical expression that is equivalent to: "No one is taking every advanced course"

- a.  $\neg \exists x \exists y (T(x,y) \rightarrow A(y))$
- b.  $\neg \forall x \forall y (A(y) \rightarrow T(x,y))$
- c.  $\neg \exists x \forall y (A(y) \rightarrow T(x,y))$
- d.  $\neg \exists x \forall y (A(y) \land T(x,y))$
- e. None of the above

## Question 4 (5 points)

Suppose you want to prove a theorem of the form "if p then q". If you give a proof by contraposition, what do you assume and what do you prove?

- a. Assume  $\neg p$  is true, prove that  $\neg q$  is true.
- b. Assume p is true, prove that q is true.
- c. Assume  $\neg q$  is true, prove that  $\neg p$  is true.
- d. Assume  $(\neg p \lor q)$  is true, prove that q is true.
- e. None of the above

### **Question 5 (5 points)**

Select the logical expressions that is equivalent to:  $\forall y \exists x \exists z \ (P(x, y, z) \lor \neg Q(x, y))$ 

- a.  $\exists y \exists x \neg \exists z (P(x, y, z) \lor Q(x, y))$
- b.  $\neg \exists y \forall x \forall z (\neg P(x, y, z) \land Q(x, y))$
- c.  $\exists y \forall x \forall z (\neg P(x, y, z) \lor Q(x, y)$
- d.  $\exists y \forall x \forall z (P(x, y, z) \land \neg Q(x, y))$
- e. None of the above

## **Question 6 (5 points)**

Determine whether the following set is the power set of some set. If the following set is a power set, give the set of which it is a power set.

$$\{\emptyset, \{\emptyset\}, \{1\}, \{\emptyset, 1\}\}$$

- a. No, this set is not a power set of any set.
- b. Yes, and the set is  $\{\{\}, 1\}$
- c. Yes, and the set is  $\{\emptyset, 1\}$
- d. Yes, and the set is  $\{1\}$
- e. Can't be determined

### **Question 7 (10 points)**

 $A = \{1, 2, 3, 4, \{2\}, \{4\}, \{1, 2, 3\}\}.$ 

For each of the following statements, state if they are true or false (no need to explain your choice).

- a.  $3 \in A$
- b.  $\{4\} \subseteq A$
- c.  $\{1, 2, 4\} \in A$
- d.  $\{1, 2, 3\} \subseteq A$
- e.  $\{4\} \in A$
- f.  $(1, \{1, 2, 3\}) \in A \times A$
- g.  $\{1, 2, 3, \{2\}\} \in P(A)$
- h.  $\{1, 2, 3, \{2\}\}\subseteq A$
- i.  $\emptyset \in A$
- j.  $\{\emptyset\} \subseteq P(A)$

## Question 8 (5 points)

Select the set that is equivalent to  $\overline{A} \cap (A \cup B)$ .

- a. Ø
- b. *U*
- c.  $\overline{A} \cup B$
- d.  $\overline{A} \cap B$
- e. None of the above

#### Question 9 (5 points)

Let M be defined to be the set  $\{a, b, c, d\}$ .

Let f be a function:  $f: P(M) \rightarrow P(M)$ , defined as follows:

for 
$$X \subseteq M$$
,  $f(X) = M \cup X$ .

Select the correct description of the function f.

- a. One-to-one and onto
- b. One-to-one but not onto
- c. Not one-to-one but onto
- d. Neither one-to-one nor onto
- e. None of the above

#### **Question 10 (5 points)**

The domain and target set of functions f and g are **Z**. The functions are defined as:  $f(x) = 3x^2 + 2$  and g(x) = 3x + 2

An explicit formula for the function:  $f \circ g(x)$  will be

- a.  $9x^2 + 36x + 8$
- b.  $9x^2 + 8$
- c.  $27x^2 + 36x + 16$
- $d. 27x^2 + 36x + 8$
- e. None of the above

### **Question 11 (5 points)**

Let f be the function from the set of all real numbers to the set of all real numbers with f(x) = 2x+3. Select the statements that are **true**.

- a.  $f^{-1}(x) = (x-3)/2$ .
- b. f(x) is not invertible.
- c. f(x) is both one to one and onto function.
- d. f(x) is one to one function but not onto function
- e. None of the above

## Question 12 (3 points)

If I work all night on this homework, then I can answer all the exercises. If I answer all the exercises, I will understand the material. Therefore, if I work all night on this homework, then I will understand the material.

What is the rule of inference being used in the above statement:

- a. Resolution
- b. Disjunctive Syllogism
- c. Hypothetical Syllogism
- d. None of the above

# Part II - Coding:

- For **each** question in this part (questions 13-14), you should submit a '.cpp' file, containing your code.
- Pay special attention to the style of your code. Indent your code correctly, choose meaningful names for your variables, define constants where needed, choose most suitable control statements, etc.
- In all questions, you may assume that the user enters inputs as they are asked.

  For example, if the program expects a positive integer, you may assume that user will enter positive integers.
- No need to document your code. However, you may add comments if you think they are needed for clarity.

## Question 13 (17 points)

Write a C++ program that reads a positive integer, n, and prints a shape of (2\*n) lines consisting of asterisks (\*) and spaces as follows:

```
1<sup>st</sup> line: print (2n-1) spaces and then print 1 asterisk
2<sup>nd</sup> line: print (2n-2) spaces and then print 2 asterisks
3<sup>rd</sup> line: print (2n-3) spaces and then print 3 asterisks
4<sup>th</sup> line: print (2n-4) spaces and then print 4 asterisks
...
...
(2*n-1)th line: print 1 space and then print (2*n - 1) asterisks
(2*n)th line: print zero/no spaces and then print (2*n) asterisks
```

Your program should interact with the user **exactly** as demonstrated in the following four executions (color is used just for the illustration purpose only):

#### **Execution example 1:**

```
Please enter a positive integer:

*

*

**

**

***

***

****

*****
```

```
Execution example 2:
Please enter a positive integer:
5
       *
      **
     ***
     ****
    ****
   *****
  *****
 *****
*****
*****
Execution example 3:
Please enter a positive integer:
         *
        **
       ***
      ****
      ****
     *****
    *****
   *****
  *****
 *****
******
*****
Execution example 4:
Please enter a positive integer:
            *
           **
           ***
          ****
         ****
        ****
       *****
      *****
      *****
     *****
    *****
   *****
  ******
 *****
*****
******
```

#### Question 14 (18 points)

A sequence of positive numbers has been given. Each of these positive numbers will have at least 1 digit and at most 8 digits. The first digit of these numbers will not be 0 (Zero). Suppose we define different number groups as follows:

**Numbers Group 1**: Total sum of all the digits in each number of this group should be less than 10.

**Numbers Group 2**: Total sum of all the digits in each number of this group should be greater or equal to 10 and less than 20.

**Numbers Group 3**: Total sum of all the digits in each number of this group should be greater or equal to 20 and less than 30.

**Numbers Group 4**: Total sum of all the digits in each number of this group should be greater or equal to 30.

Write a C++ program that reads from the user a sequence of numbers (positive numbers with at least 1-digit and at most 8 digits) and prints the following statistics.

Total count of numbers in the Numbers Group 1:

Total count of numbers in the Numbers Group 2:

Total count of numbers in the Numbers Group 3:

Total count of numbers in the Numbers Group 4:

#### **Implementation requirement:**

- a. The user should enter their numbers, each one in a separate line, and type -1 to indicate the end of the input.
- b. You are not allowed to use C++ syntactic features that were not covered in the Bridge program so far.
- c. You are not allowed to use any **cmath** or **math.h** library function for this program. You have to calculate without using any library function.
- d. The first digit of these numbers will not be 0 (Zero).

Your program should interact with the user **exactly** the same way, as demonstrated in the following two executions (color is used just for the illustration purpose only):

## **Execution example 1**:

```
Please enter a sequence of numbers (with at least 1-digit and at most 8-
digits), each one in a separate line. End your sequence by typing -1:
9865
445
2001
324
87123457
90001
12
6
98762345
12345
213
899
1324
678
29
787
111111
161819
340000
9999999
-1
Total count of numbers in the Numbers Group 1: 8
Total count of numbers in the Numbers Group 2: 5
Total count of numbers in the Numbers Group 3: 5
Total count of numbers in the Numbers Group 4: 3
```

### **Execution example 2:**

```
Please enter a sequence of numbers (with at least 1-digit and at most 8-
digits), each one in a separate line. End your sequence by typing -1:
33456
987
120001
123456
83726261
306
98
223
8876
2000001
13
9873
297
21343456
98798
30000003
189876
567891
12346
98654
11234
99
999
9999
53
5558
1293
123
-1
Total count of numbers in the Numbers Group 1: 9
Total count of numbers in the Numbers Group 2: 7
Total count of numbers in the Numbers Group 3: 9
Total count of numbers in the Numbers Group 4: 6
```