# Tiffany Wu

tiffanywu0313.github.io | tiffanywu@alumni.ubc.ca | linkedin.com/in/tiffanywu-ubc

#### **EDUCATION**

# **University of British Columbia**

Expected Graduation: Dec 2020 B.S. Computer Science (Human Computer Interaction stream)

# **Relevant Coursework**

Intro to HCI Methods Advanced HCI Methods Info Visualization Intro to Artificial Intelligence

#### **SKILLS**

# **UX Design & Research**

Wireframing & Prototyping
Personas & Storyboarding
User Journey Mapping
Visual Design
Usability Testing
Competitive Analysis
Surveys & Interviews
Contextual Inquiry
Affinity Diagram Analysis
Heuristic Evaluation

# **Design Tools**

Figma	Illustrator
Sketch	Photoshop
AdobeXD	InDesign

# Programming

HTML/CSS	Javascript
SQL	R
Java	Python

#### **AWARDS**

Women in Product Conference Scholarship OCTOBER 2020

UBC Grace Hopper Conference Scholarship SEPTEMBER 2018

HackHLTH Tokbox Prize MAY 2018

#### **EXPERIENCE**

### **UBC SPIN Lab,** HCI Research Assistant

SEPTEMBER 2020 - PRESENT I VANCOUVER, CANADA

Supporting PhD student Soheil Kianzad in a collaborative haptics study by conducting thematic analysis on video and audio data to understand how haptics devices can assist in fundamental physics education.

# Huemon Co, Ltd., UX/UI Design Intern

JULY 2020 - AUGUST 2020 | TAIPEI, TAIWAN

Delivered an end-to-end mobile and web experience for a plant-based food subscription service from wireframe to high fidelity prototype with Figma which was implemented in development.

## **UBC Student Communications UX Lab,** *UX Student Researcher*

APRIL 2019 - AUGUST 2019 | VANCOUVER, CANADA

Identified pain points of online student platforms with mixed user testing methods including perception tests, surveys, interviews, and affinity diagram analysis which optimized user navigation and information hierarchy.

# **UBC Science Student Engagement Office,** Communications Assistant

SEPTEMBER 2017 - APRIL 2018 | VANCOUVER, CANADA

Curated weekly e-newsletters for 8000+ science undergraduate students which increased student engagement by 3%. Analyzed email open and click rate data and communicated trends found with reports and infographics.

## **INVOLVEMENT**

# **UBC Launch Pad,** *UX/UI Designer*

SEPTEMBER 2020 - PRESENT | VANCOUVER, CANADA

Designing a group coordination system with an intuitive workflow for friends to plan meet-ups across time zones that allows calendar integrations.

# **UBC Science Undergraduate Society,** *Graphic Designer*

MAY 2018 - APRIL 2019 | VANCOUVER, CANADA

Designed event banners, posters, and digital signage graphics for 5+ events by following visual branding guidelines which engaged over 1500 students.

## **Roots on the Roof,** Vice President & Communications Coordinator

SEPTEMBER 2017 - APRIL 2020 | VANCOUVER, CANADA

Managed team of 21 people to plan 2 annual events with attendance of over 150 people. Organized recruitment campaigns by designing promotional posts and conducting interviews which led to a 50% team expansion.