

Numerical Linear Algebra Problems Arising in Graph Signal Processing

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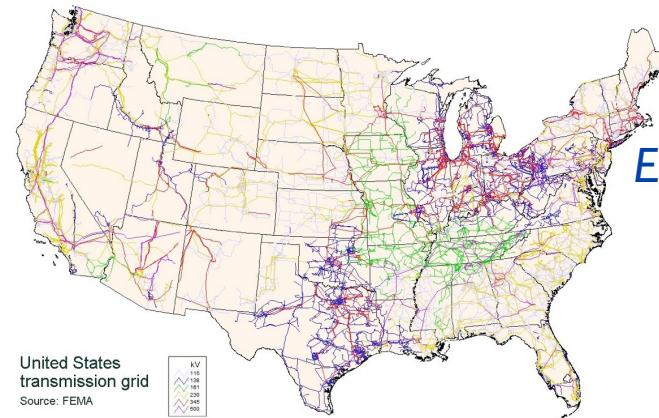
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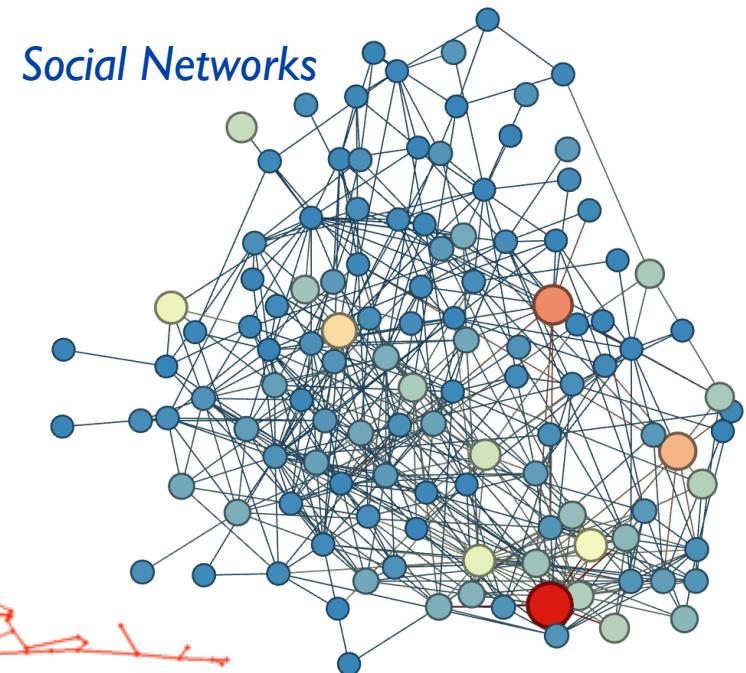


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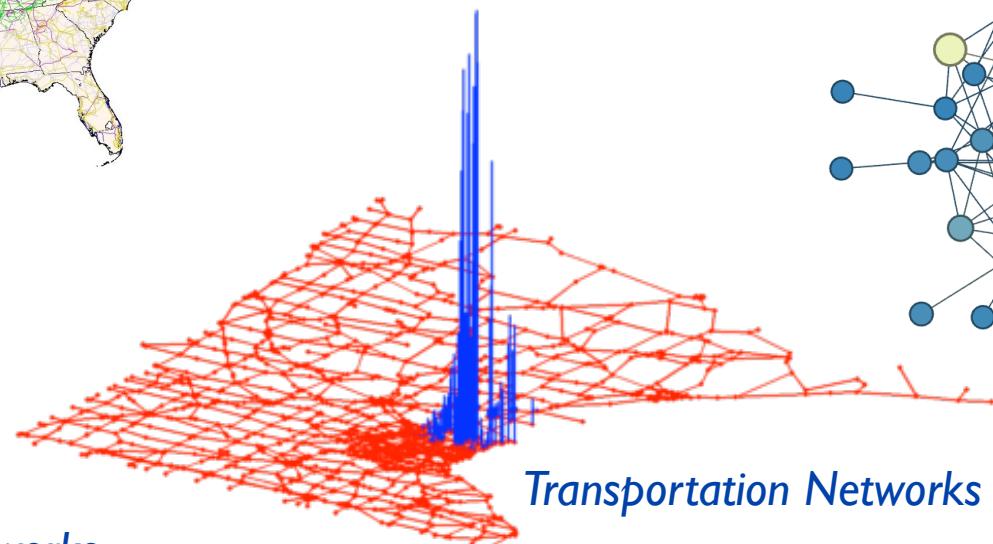
Signal Processing on Graphs



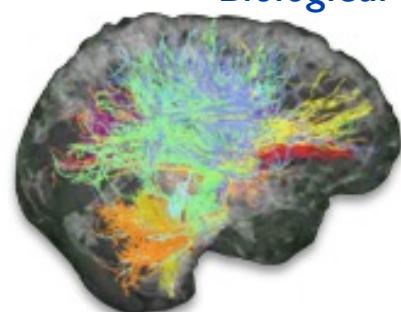
Energy Networks



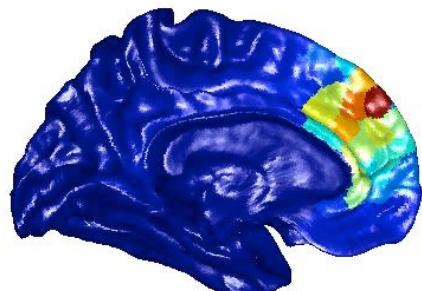
Social Networks



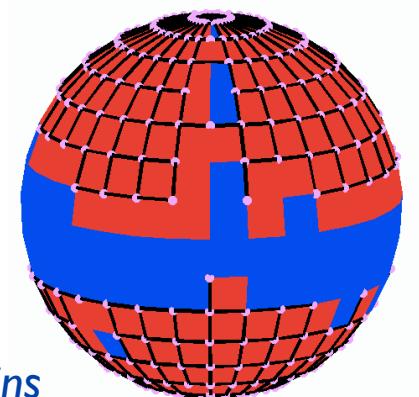
Transportation Networks



Biological Networks

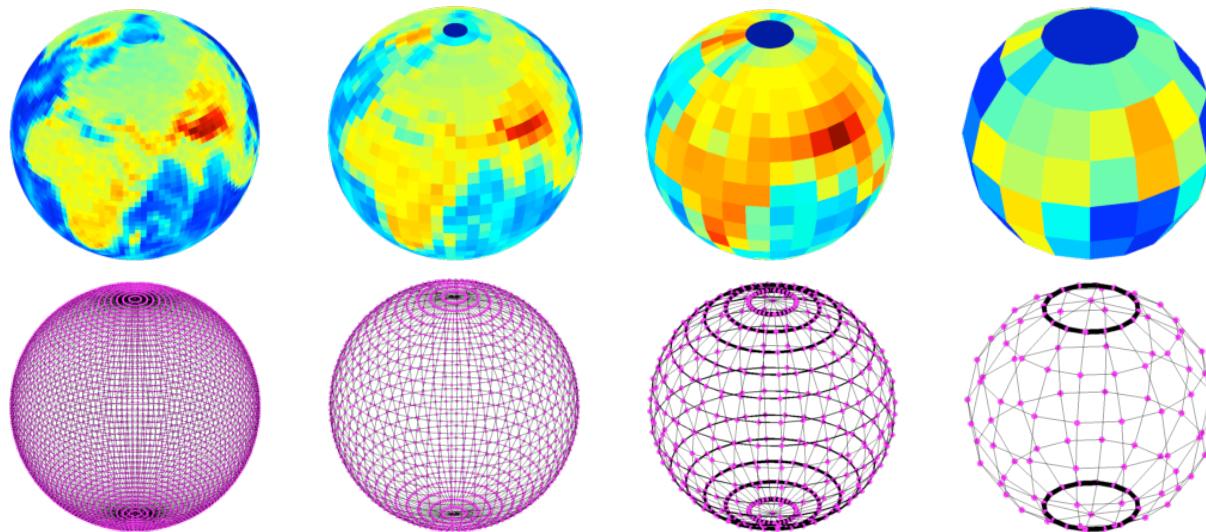


Irregular Data Domains



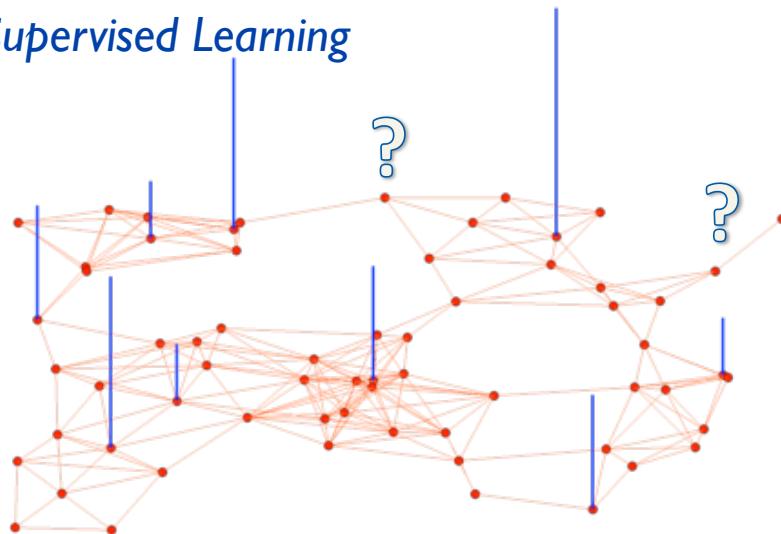
Some Typical Graph Signal Processing Problems

Compression / Visualization

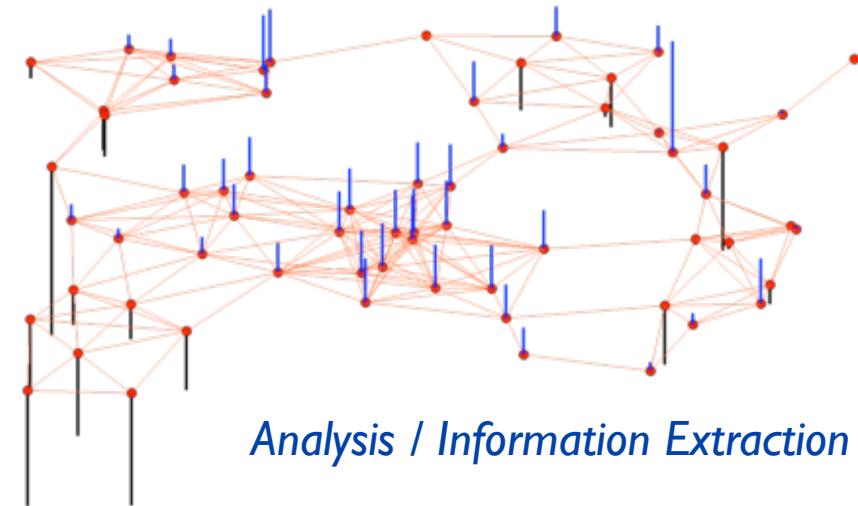


Denoising

Semi-Supervised Learning



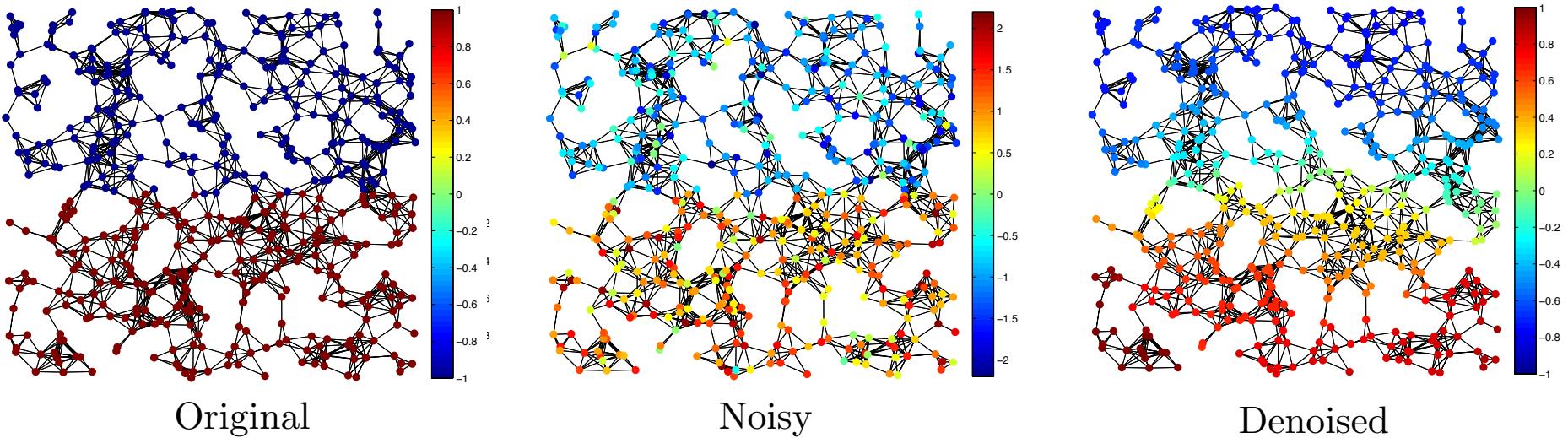
Earth data source: Frederik Simons



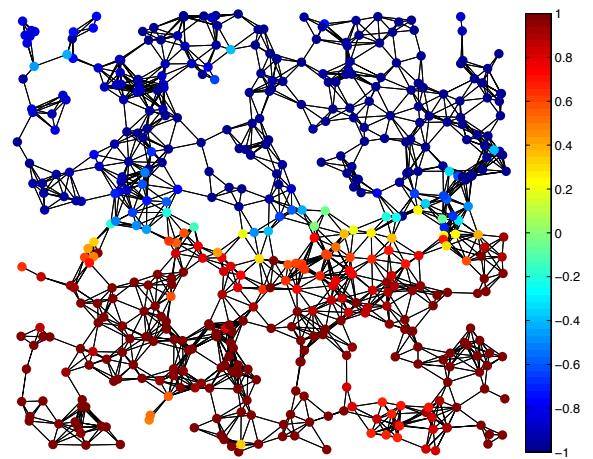
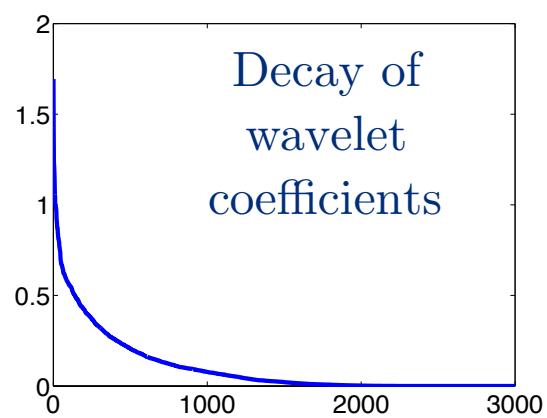
Analysis / Information Extraction

Motivating Example: Denoising

- Tikhonov regularization for denoising: $\operatorname{argmin}_f \{ \|f - y\|_2^2 + \gamma f^T \mathcal{L} f\}$

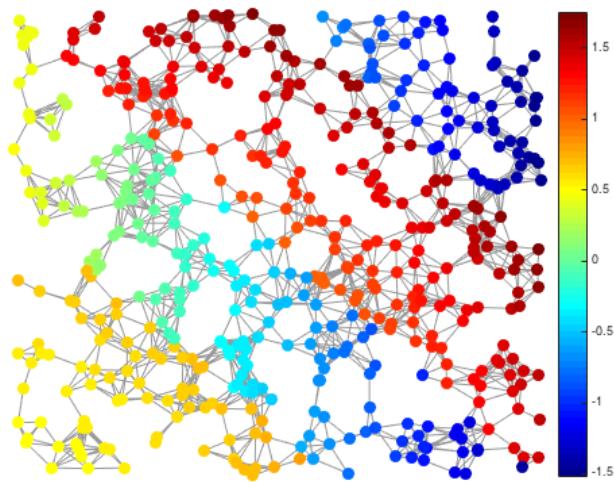


- Wavelet denoising: $\operatorname{argmin}_a \{ \|f - W^* a\|_2^2 + \gamma \|a\|_{1,\mu}\}$

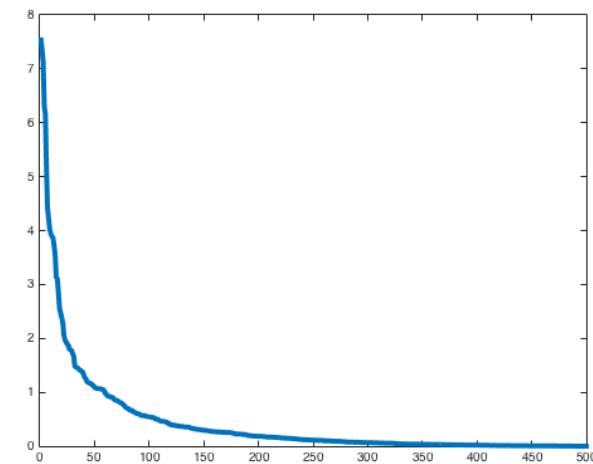


Motivating Example: Compression

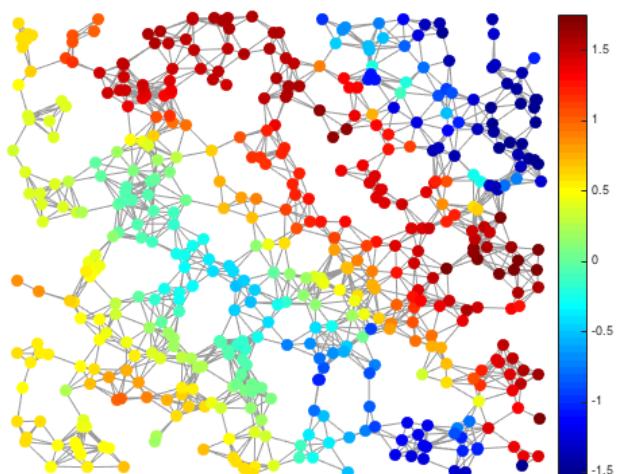
Piecewise-Smooth Signal with Discontinuities



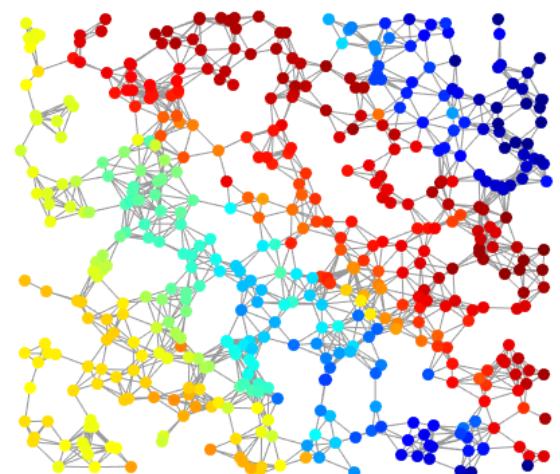
Diffusion Wavelet Coefficients, Sorted by Magnitude



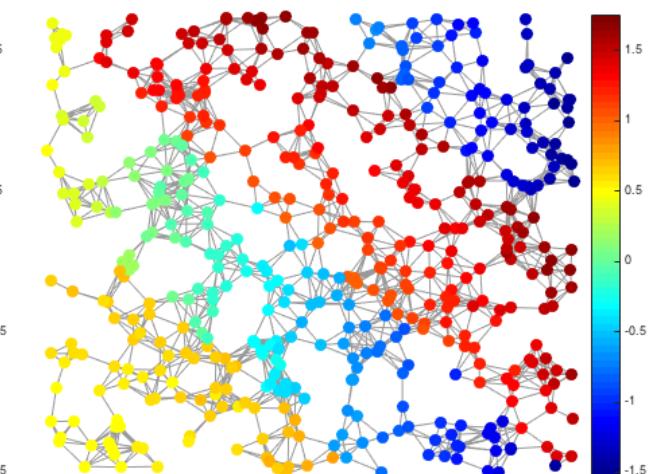
Reconstruction from 10% of Coefficients



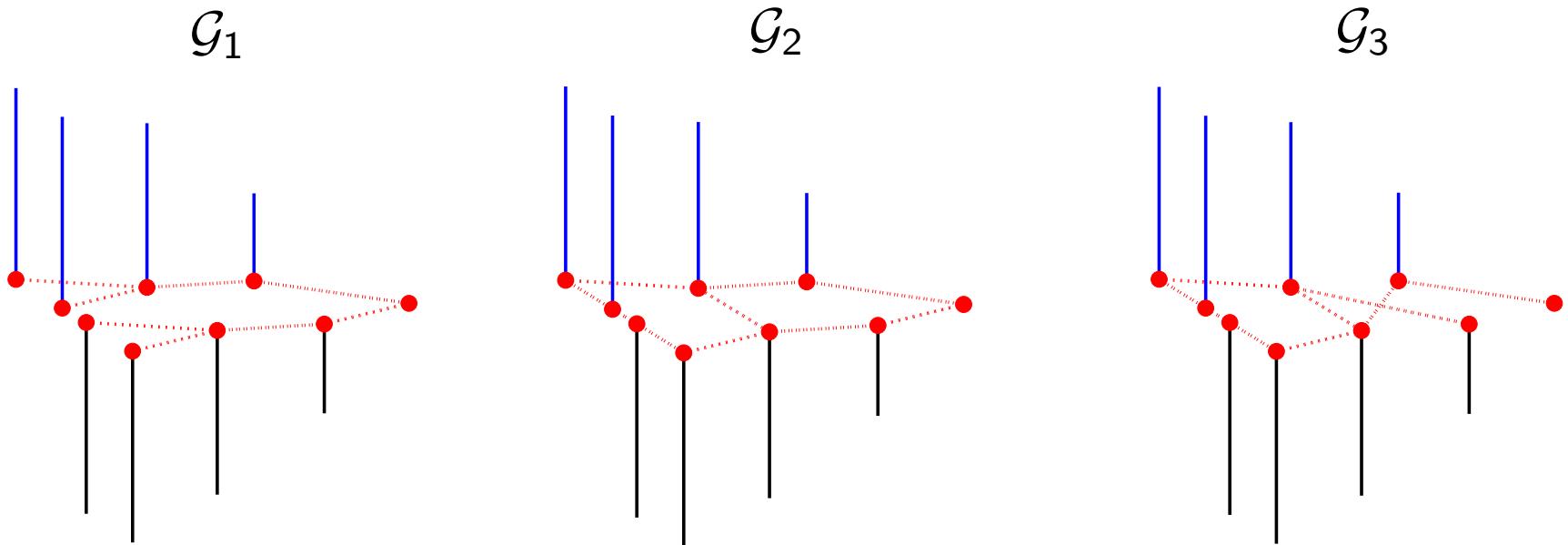
Reconstruction from 20% of Coefficients



Reconstruction from 50% of Coefficients

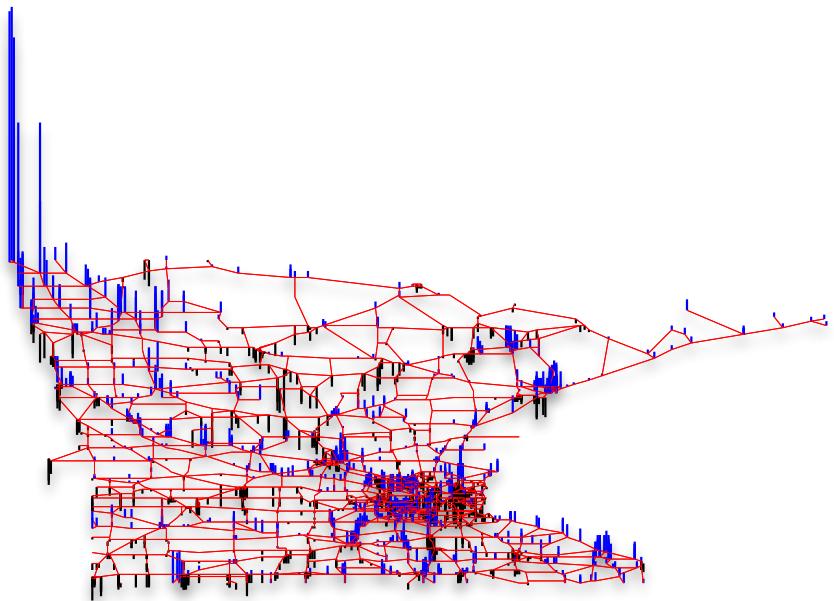
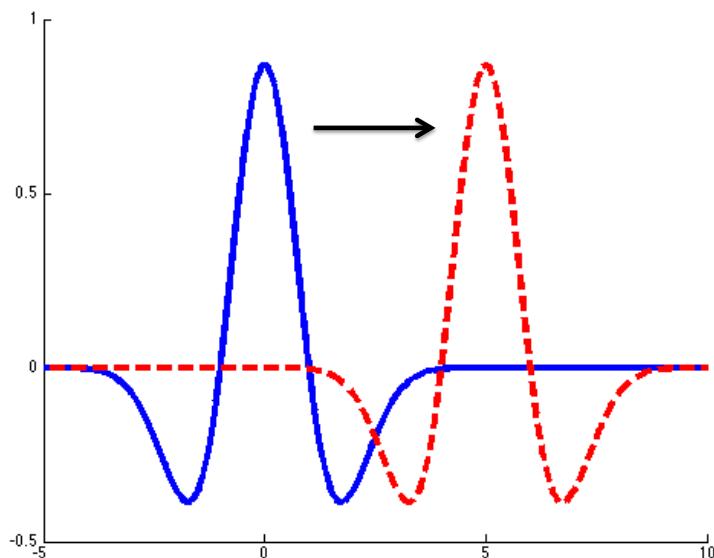


Why Do We Need New Dictionaries?



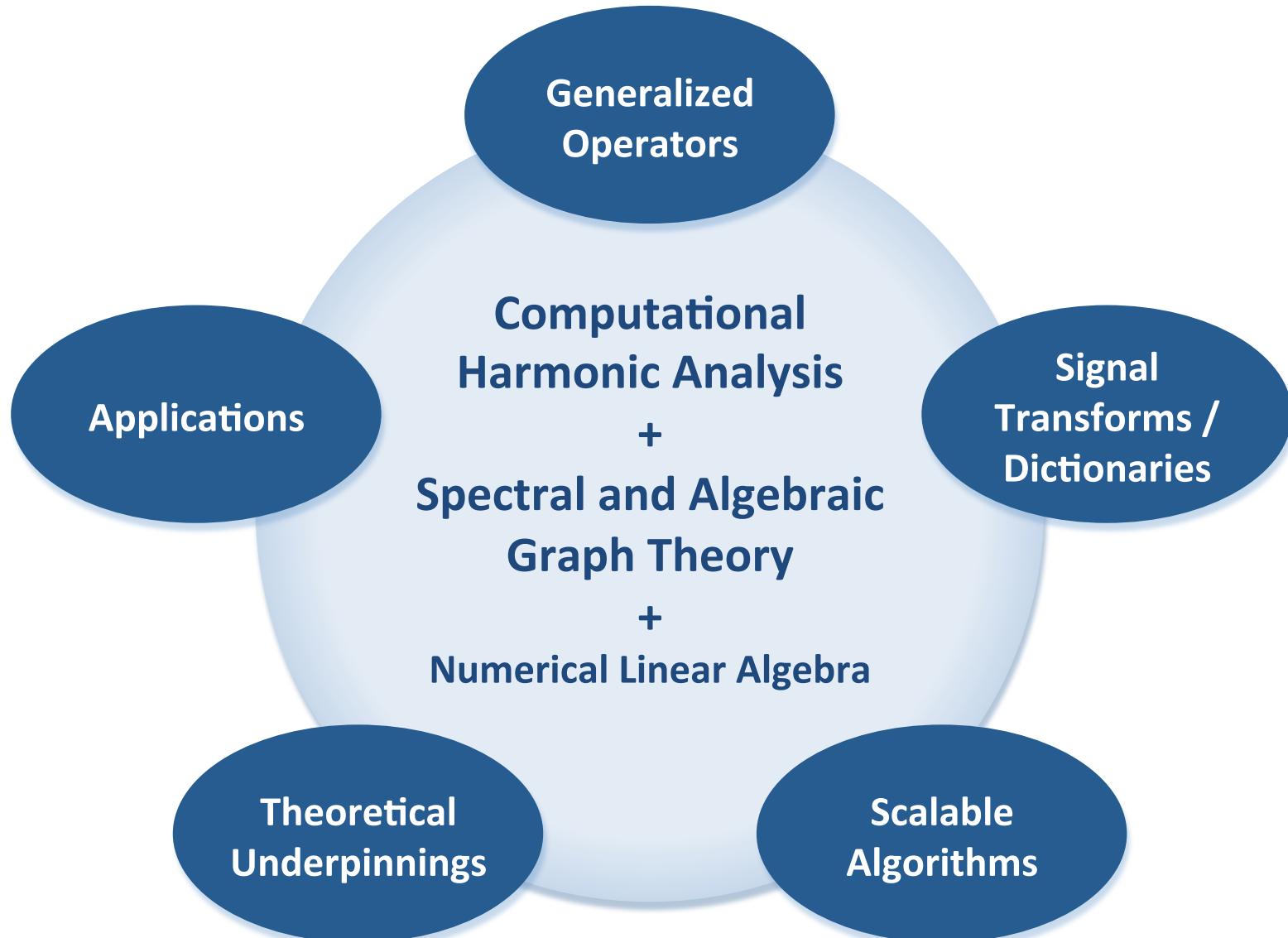
To identify and exploit structure in the data, we need to account for the intrinsic geometric structure of the underlying graph data domain

The Essence of the Problem



- Weighted graphs are irregular structures that lack a shift-invariant notion of translation
- Many simple yet fundamental concepts that underlie classical signal processing techniques become significantly more challenging in the graph setting

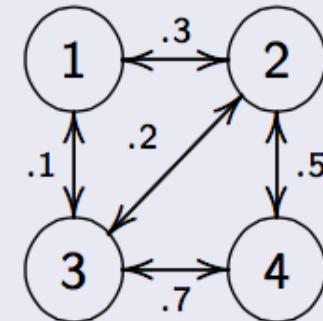
Approach: Leverage Intuition from Euclidean Settings to Develop New Mathematical Tools for the Graph Setting



The Graph Spectral Domain(s)

Combinatorial Graph Laplacian

- Connected, undirected, weighted graph $\mathcal{G} = \{\mathcal{V}, \mathcal{E}, W\}$
- Degree matrix D : zeros except diagonals, which are sums of weights of edges incident to corresponding node



- Non-normalized graph Laplacian:
 $\mathcal{L} := D - W$
- Complete set of orthonormal eigenvectors and associated real, non-negative eigenvalues:

$$\mathcal{L}u_\ell = \lambda_\ell u_\ell,$$

ordered w.l.o.g. s.t.

$$0 = \lambda_0 < \lambda_1 \leq \lambda_2 \dots \leq \lambda_{N-1} := \lambda_{\max}$$

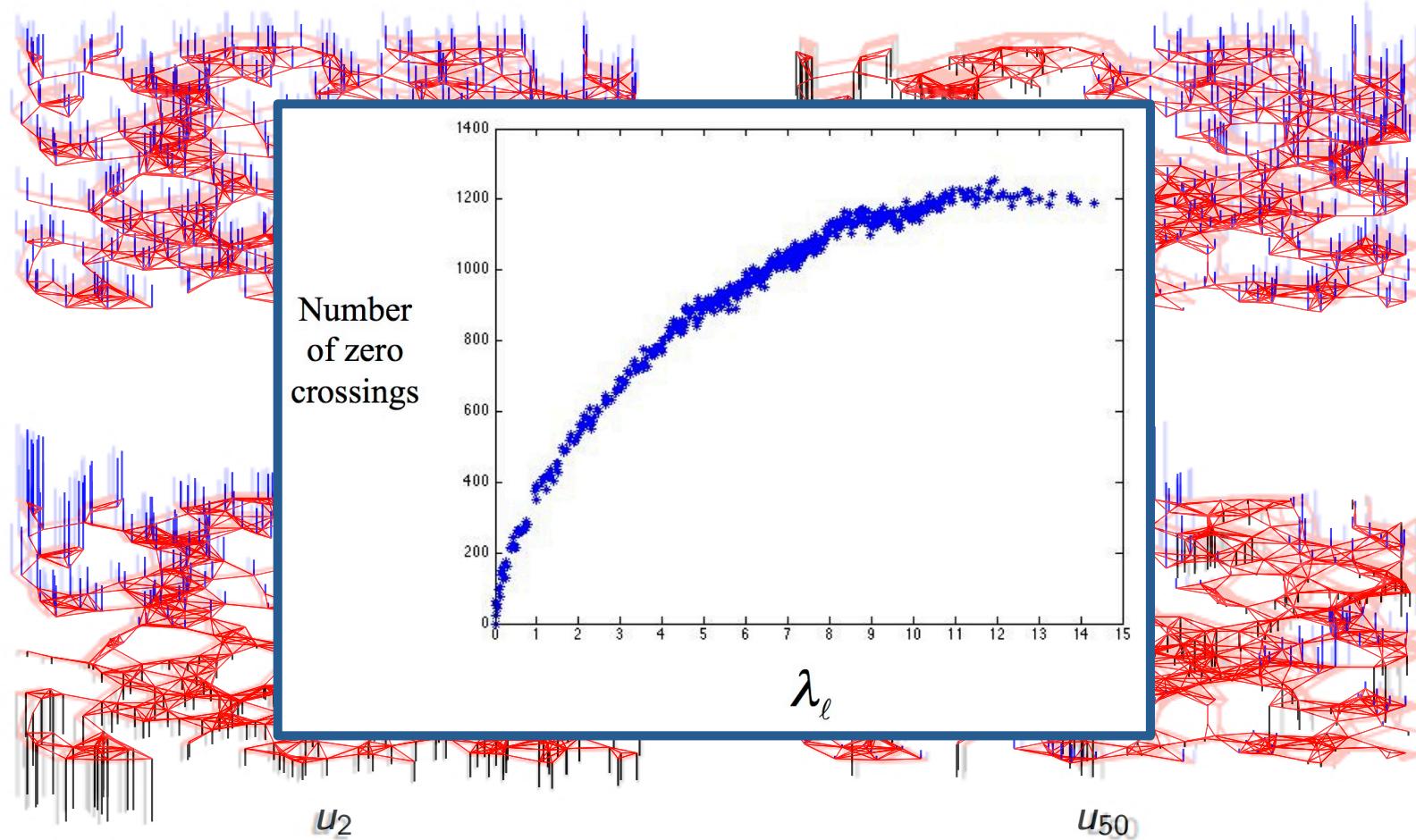
$$W = \begin{bmatrix} 0 & .3 & .1 & 0 \\ .3 & 0 & .2 & .5 \\ .1 & .2 & 0 & .7 \\ 0 & .5 & .7 & 0 \end{bmatrix}$$

$$D = \begin{bmatrix} .4 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1.2 \end{bmatrix}$$

- Discrete difference operator: $(\mathcal{L}f)(i) = \sum_{j \in \mathcal{N}_i} W_{i,j}[f(i) - f(j)]$

Graph Fourier Transform

- Graph Laplacian eigenvectors are the analog of complex exponentials: Values of the eigenvectors associated with low eigenvalues change less rapidly across connected vertices
- Different choices of graph Fourier basis include combinatorial/normalized/random walk Laplacian eigenbasis or generalized eigenbasis of adjacency matrix



Graph Signals in Two Domains

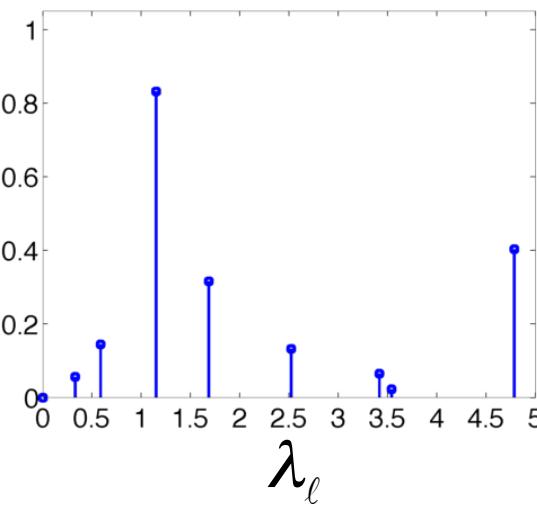
Vertex Domain

Inverse Graph Fourier Transform = Synthesis

$$\begin{bmatrix} f \end{bmatrix} = \begin{bmatrix} \text{color blocks} & U \end{bmatrix} \times \begin{bmatrix} \hat{f} \end{bmatrix}$$

Graph Spectral Domain

$$\hat{f}(\lambda_\ell)$$

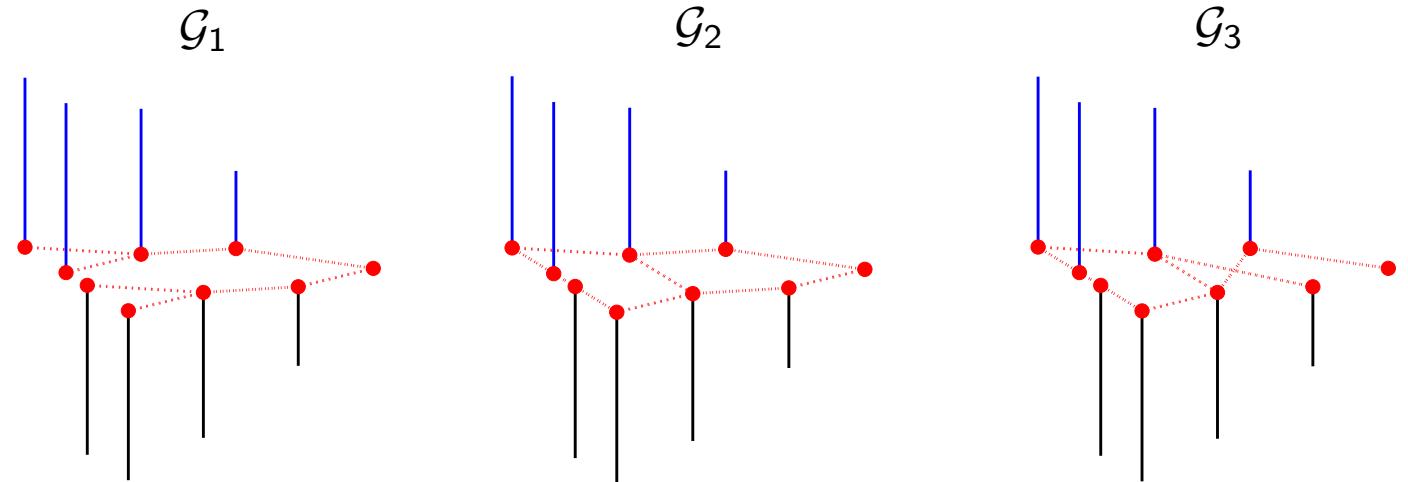


Graph Fourier Transform = Analysis

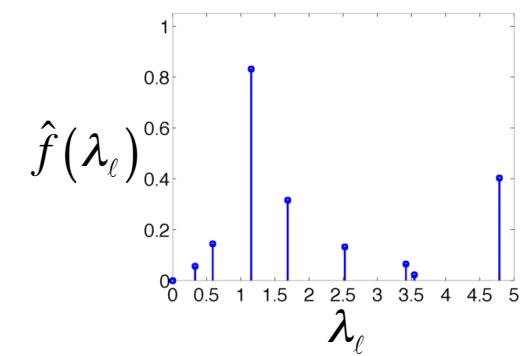
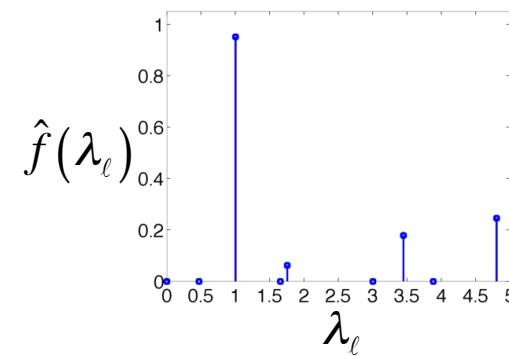
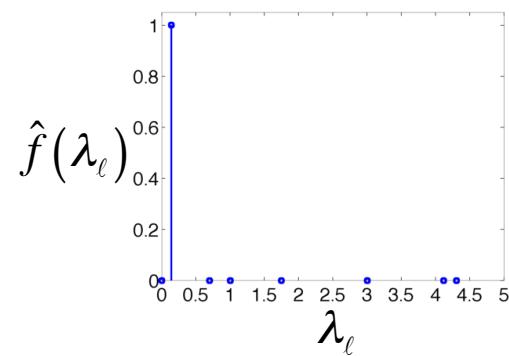
$$\begin{bmatrix} \hat{f} \end{bmatrix} = \begin{bmatrix} \text{color blocks} & U^\top \end{bmatrix} \times \begin{bmatrix} f \end{bmatrix}$$

The GFT Incorporates the Graph Structure

Vertex Domain



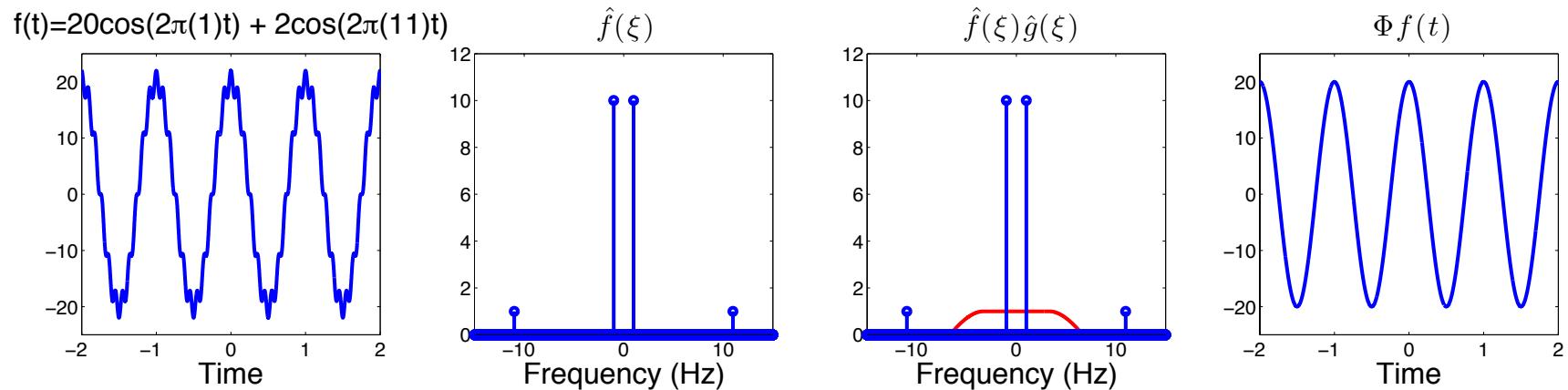
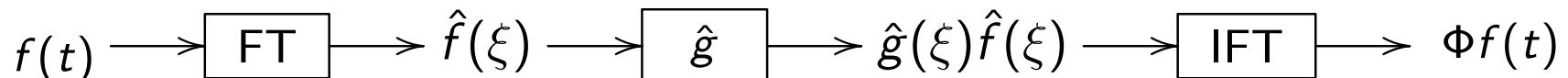
Graph Spectral Domain



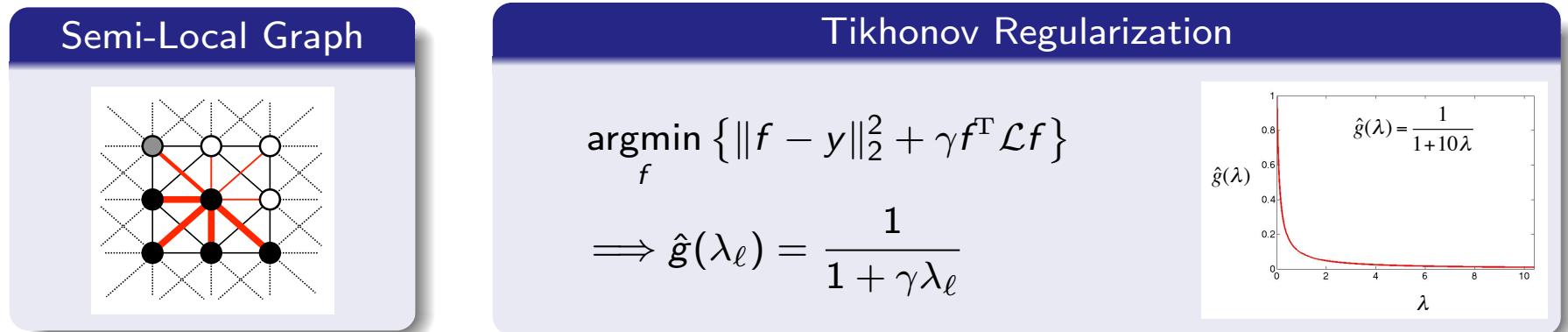
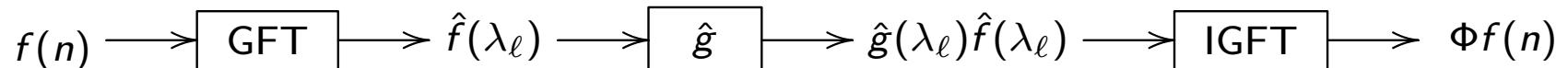
Problem 1: Efficient Graph Spectral Filtering

Graph Spectral Filtering

- Filtering: represent an input signal as a combination of other signals, and amplify or attenuate the contributions of some of the component signals
- In classical signal processing, the most common choice of basis the complex exponentials, which results in frequency filtering



Example: Image Denoising by Low-Pass Graph Filtering



Original Image



Noisy Image



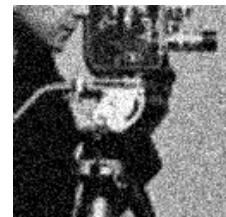
Gaussian-Filtered
(Std. Dev. = 1.5)



Gaussian-Filtered
(Std. Dev. = 3.5)



Graph-Filtered



Approximating a Matrix Function Times a Vector

- Filtering: $g(\mathcal{L})f = Ug(\Lambda)U^*f$
- Too expensive to compute U and Λ for large graphs
- Common approach: estimate λ_{\max} and approximate the filter g on the interval $[0, \lambda_{\max}]$ by a polynomial, rational, or spline function
- Example: Truncated Chebyshev polynomial approximation

$$g(\mathcal{L})f = \frac{1}{2}c_0f + \sum_{k=1}^{\infty} c_k \bar{T}_k(\mathcal{L})f \approx \frac{1}{2}c_0f + \sum_{k=1}^K c_k \bar{T}_k(\mathcal{L})f =: \tilde{g}(\mathcal{L})f$$

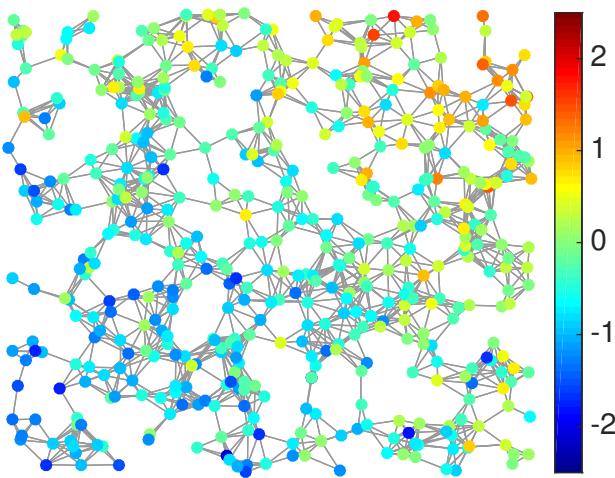
- Use the three-term recurrence relation to compute $\bar{T}_k(\mathcal{L})f$ from $\bar{T}_{k-1}(\mathcal{L})f$ and $\bar{T}_{k-2}(\mathcal{L})f$, at the cost of one sparse matrix-vector multiplication by \mathcal{L}
- Pros: Fast for large, sparse graphs [$\mathcal{O}(K|\mathcal{E}|)$]; convergence guarantees when the filter g is analytic/smooth; distributable



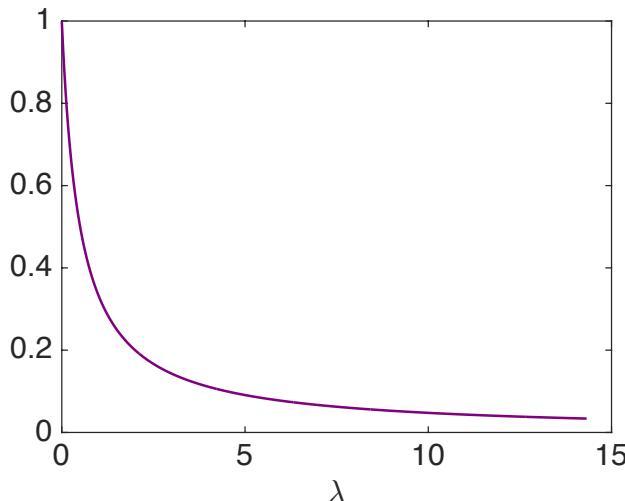
Druskin and Knizhnerman, “Two polynomial methods of calculating functions of symmetric matrices,” 1989

Chebyshev Polynomial Approximation Example

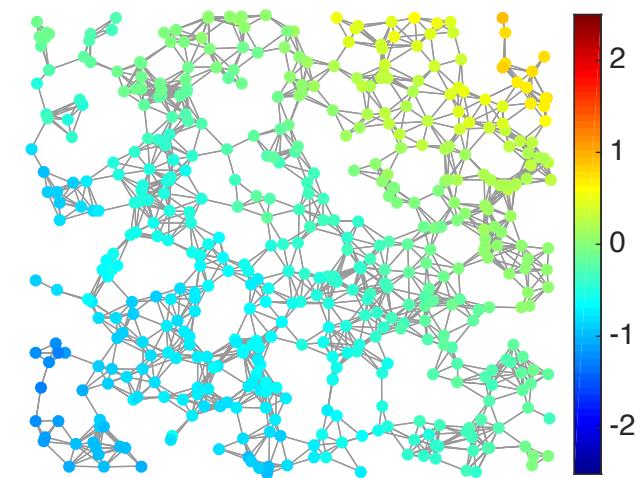
Signal: f



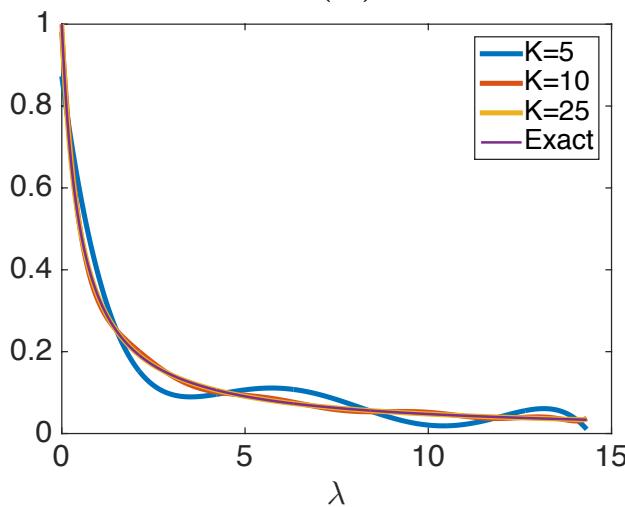
Filter: $g(\lambda) = 1/(1 + 2\lambda)$



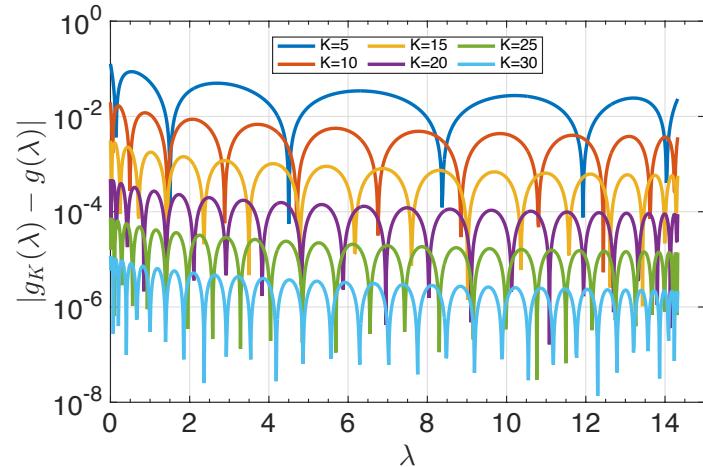
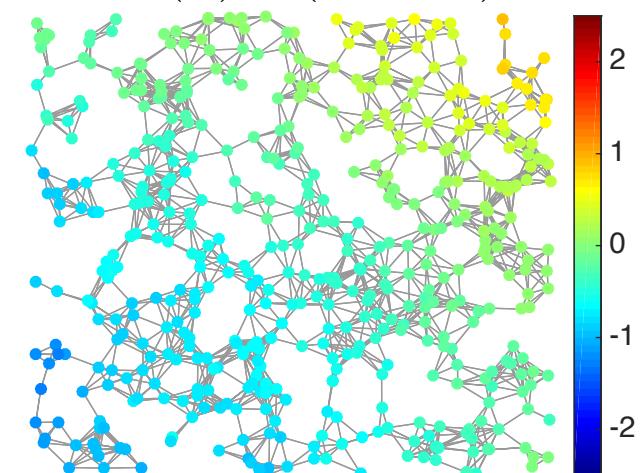
Filtered Signal: $g(\mathcal{L})f$



$\tilde{g}(\lambda)$



$\tilde{g}(\mathcal{L})f \ (K = 20)$



Shuman et al., "Chebyshev polynomial approximation for distributed signal processing," DCOSS, 2011



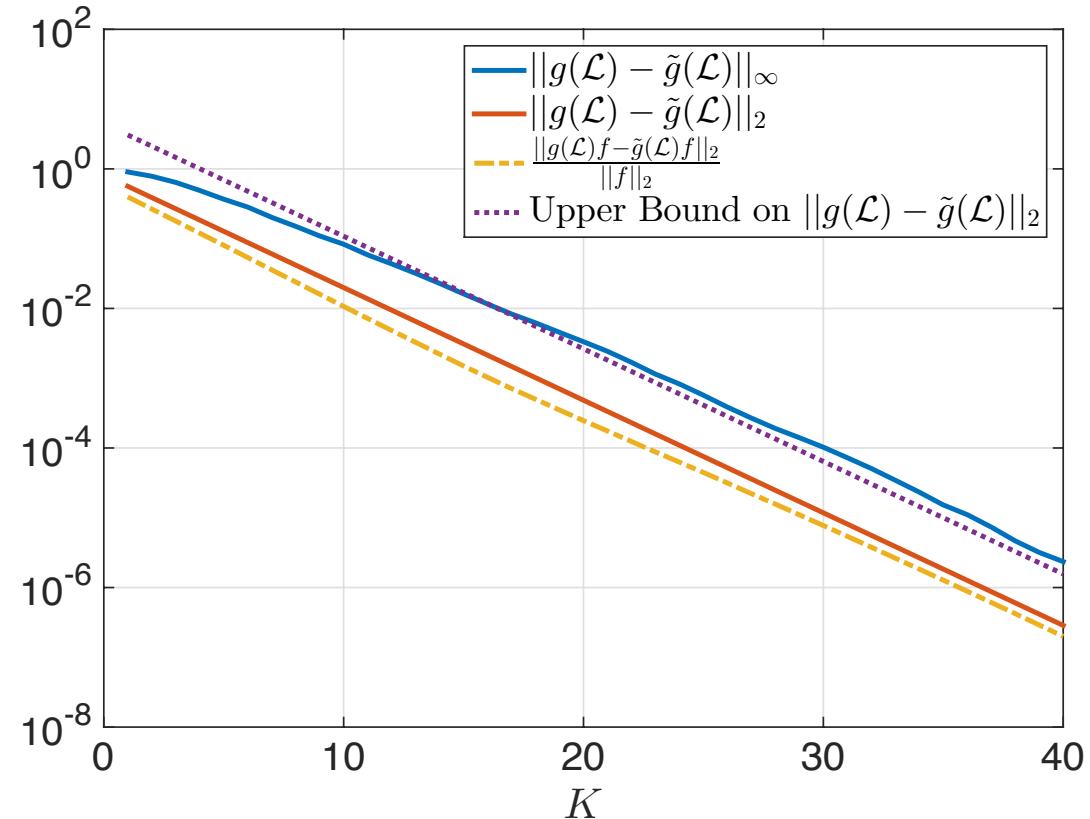
Shuman et al., "Distributed signal processing via Chebyshev polynomial approximation," SIPN, 2018

Chebyshev Polynomial Approximation Example

$$\begin{aligned} \|g(\mathcal{L}) - \tilde{g}(\mathcal{L})\|_2 &= \max_{\ell=0,1,\dots,N-1} |g(\lambda_\ell) - \tilde{g}(\lambda_\ell)| \\ &\leq \sup_{\lambda \in [0, \lambda_{\max}]} |g(\lambda) - \tilde{g}(\lambda)| = \mathcal{O}(\rho^{-K}) \end{aligned}$$

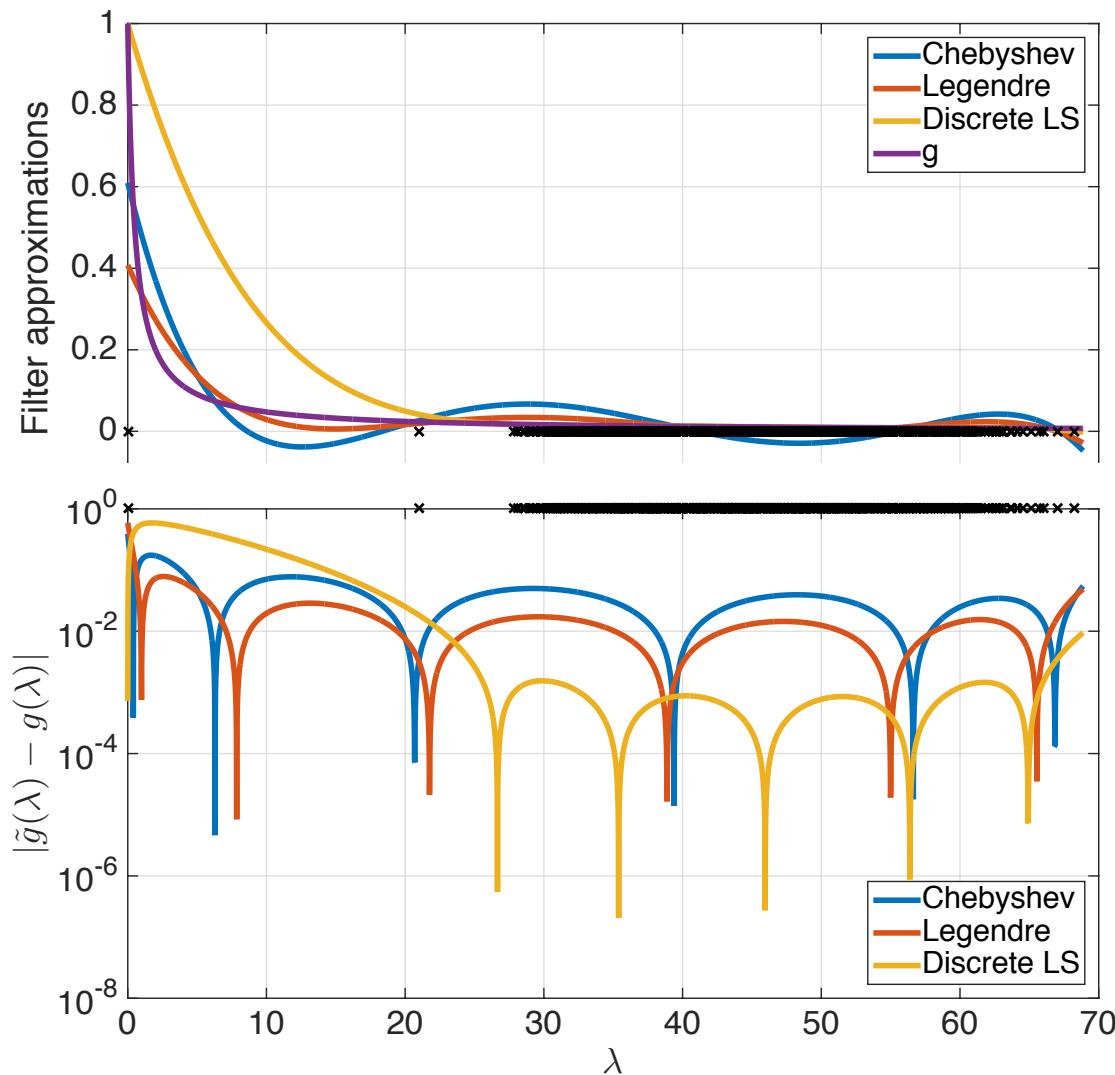
For analytic filters

- Classical polynomial approximation theory focuses on the whole interval
- Error actually only depends on the error at the eigenvalues
- If we knew the eigenvalues, we could do a discrete least squares approximation with a fixed order polynomial



Spectrum-Adapted Function Approximation

Degree 5 polynomial approximation to $g(x)=1/(1+2x)$ on a random Erdös-Renyi graph with 500 vertices and edge probability 0.2



Estimating the Spectral Distribution

Example: Kernel Polynomial Method

$$F_{\mathcal{L}}(\lambda)$$

$$= \frac{1}{N} \sum_{\ell=0}^{N-1} \mathbf{1}_{\{\lambda_\ell \leq \lambda\}}$$

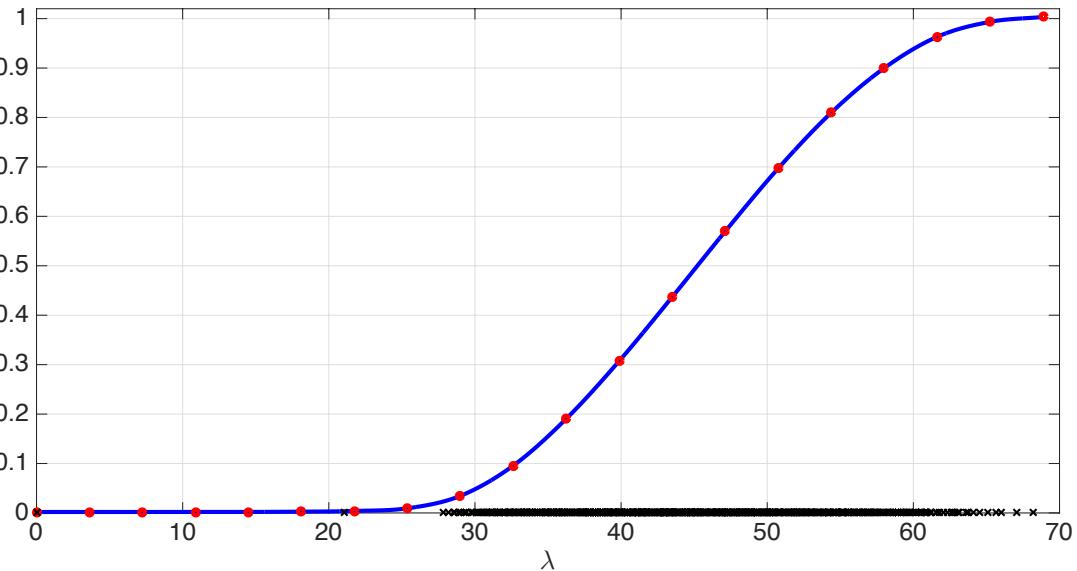
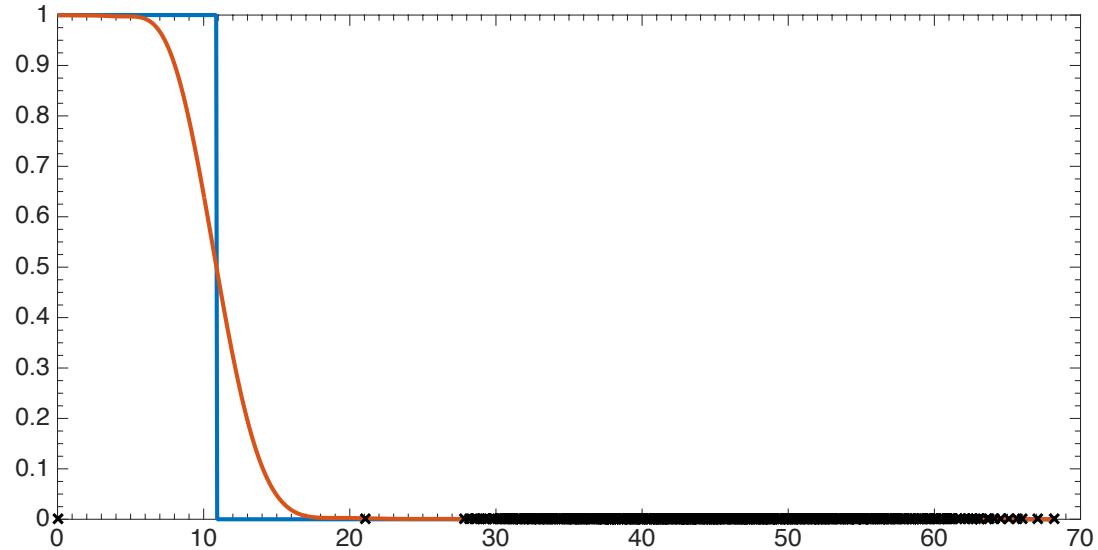
$$= \frac{1}{N} \text{tr}(\phi_\lambda(\mathcal{L}))$$

$$= \frac{1}{N} \mathbb{E}[r^\top \phi_\lambda(\mathcal{L}) r]$$

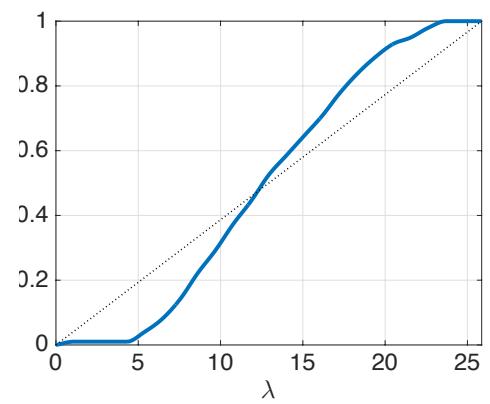
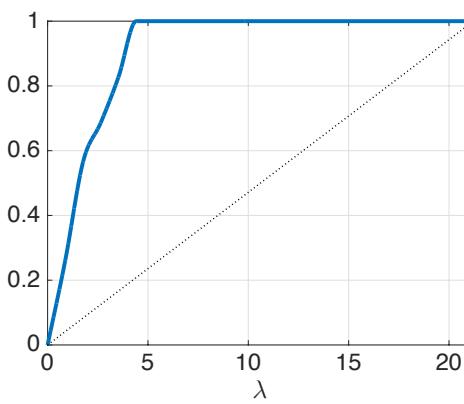
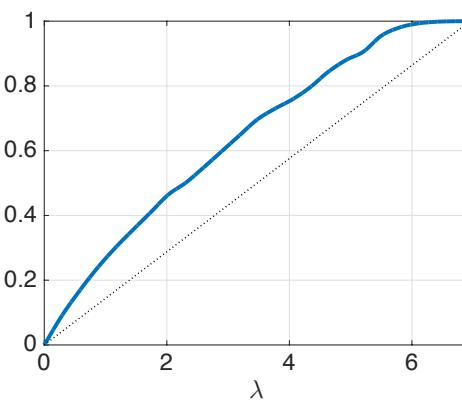
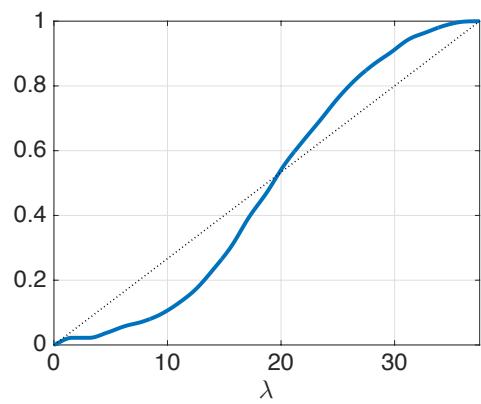
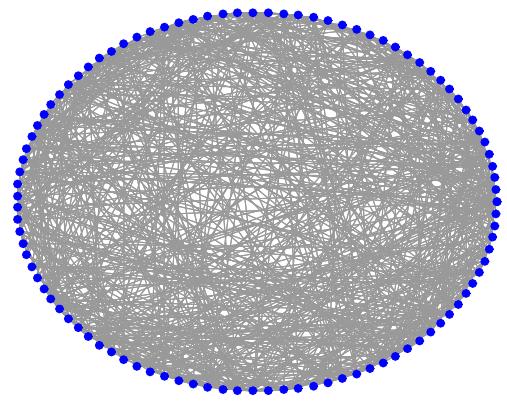
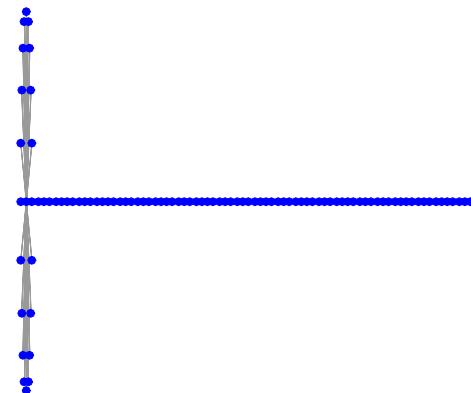
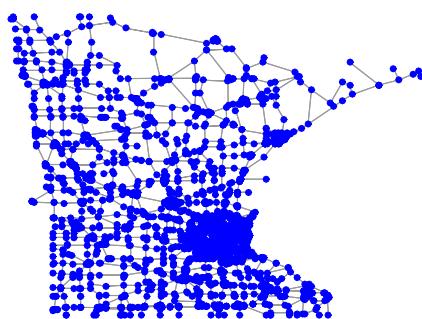
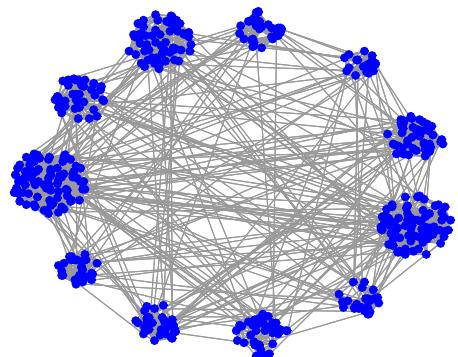
$$\approx \frac{1}{N} \left(\frac{1}{J} \sum_{j=1}^J r^{(j)^\top} \boxed{\phi_\lambda(\mathcal{L}) r^{(j)}} \right)$$

Polynomial filter

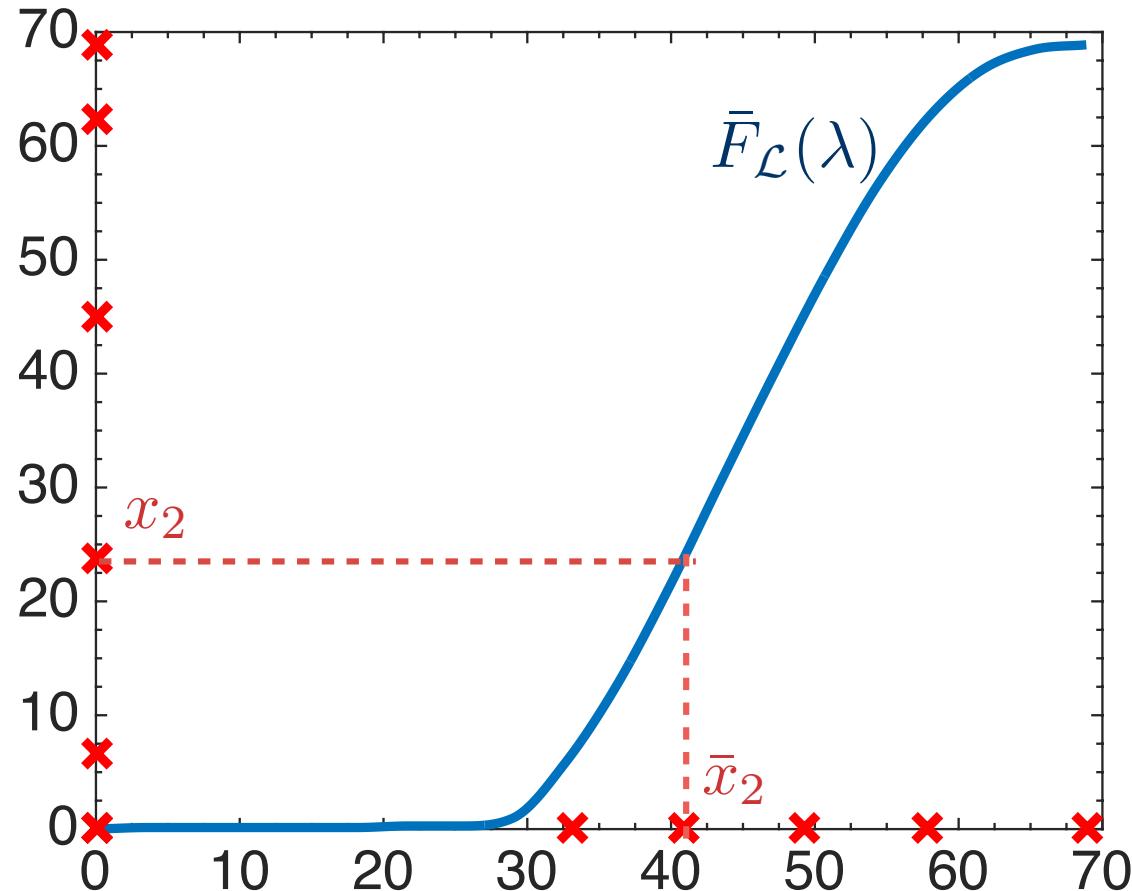
- Monotonic cubic interpolation
- Iterate, updating the filter approximation



Spectral Distribution Examples



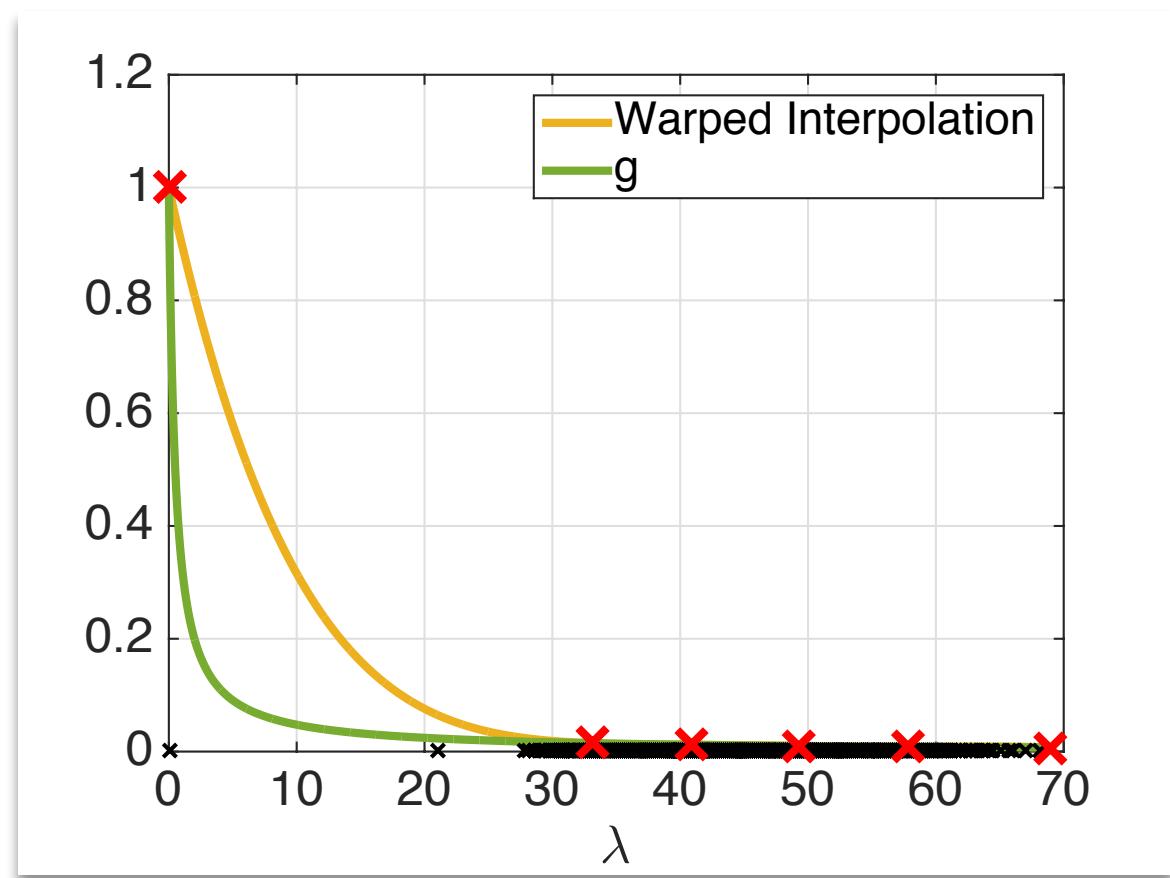
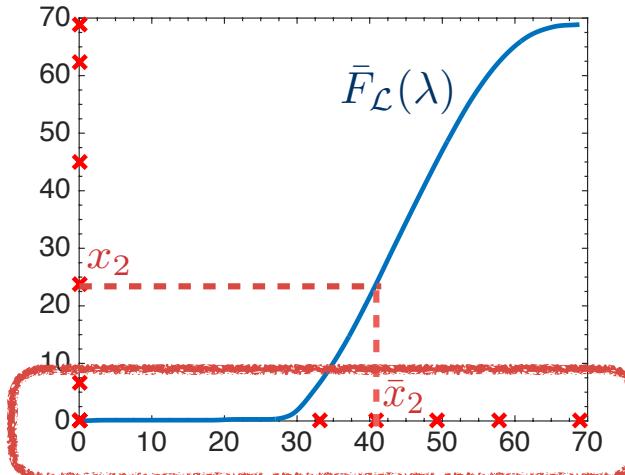
Approach 1: Warped Interpolation Points



1. Compute the spectrum-adapted interpolation points:

$$\{\bar{x}_k = \bar{F}_{\mathcal{L}}^{-1}(x_k)\}_{k=0}^K$$

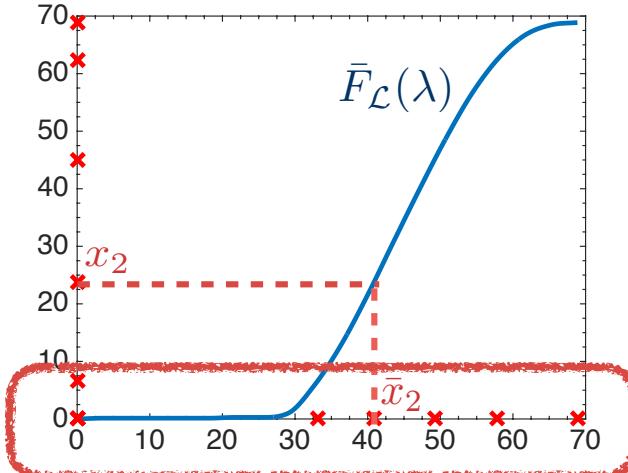
Approach 1: Warped Interpolation Points



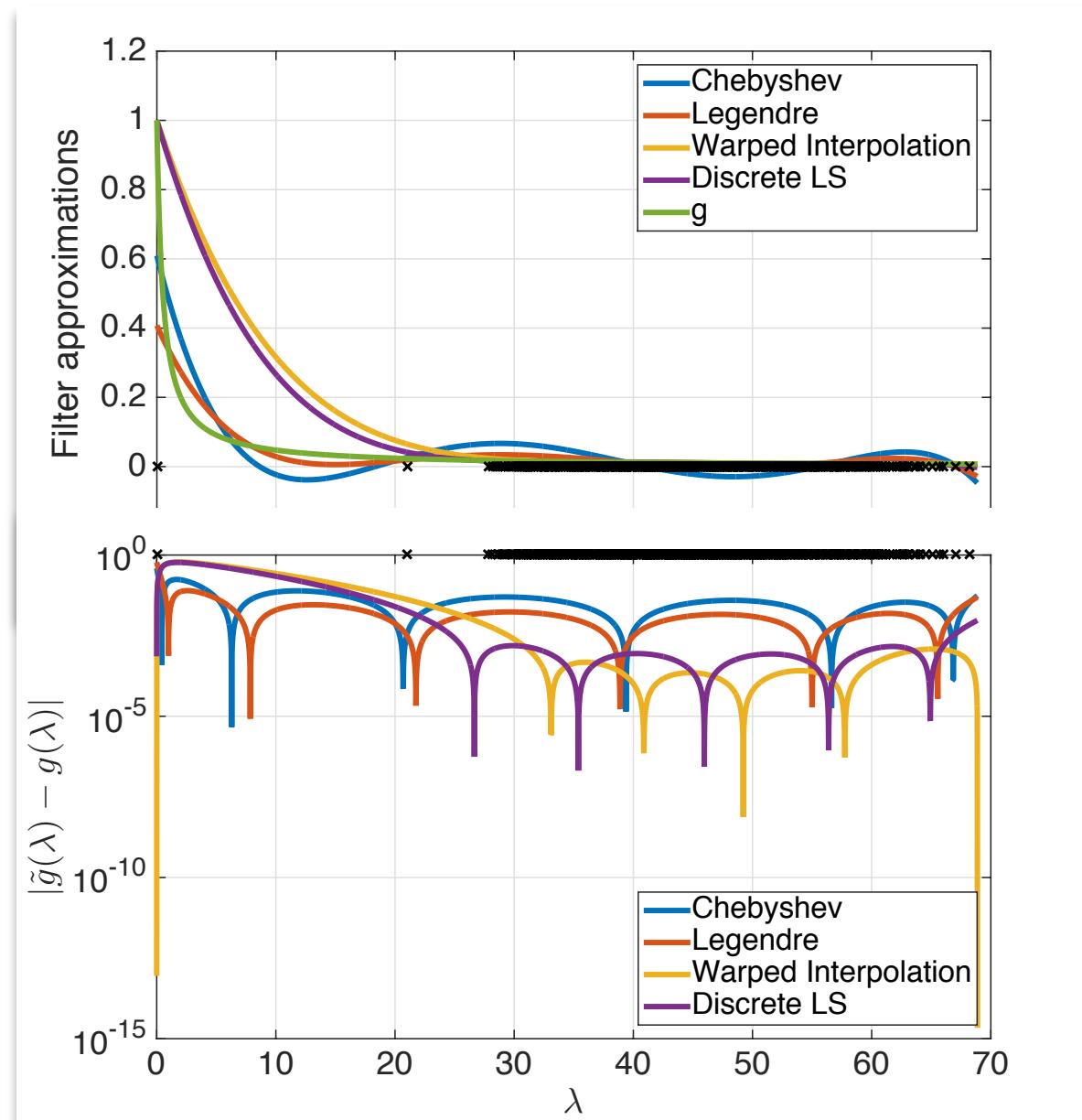
2. Perform barycentric interpolation on $\{\bar{x}_k, g(\bar{x}_k)\}_{k=0}^K$ to evaluate $\tilde{g}(x)$ at a cost of $\mathcal{O}(K^2)$ (once) and $\mathcal{O}(K)$ (for each x)



Approach 1: Warped Interpolation Points

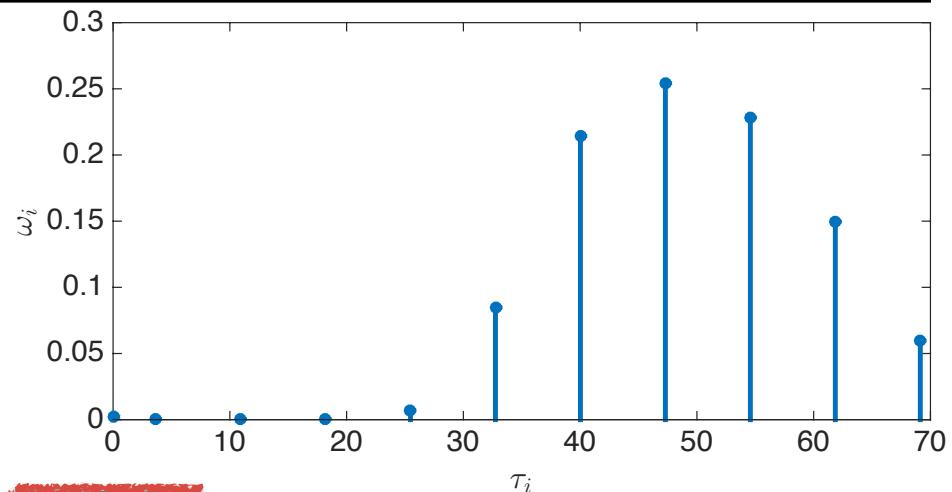


Questions?
Reactions?
Suggestions?



Approach 2: Matrix-Adapted Orthogonal Polynomials

- Polynomials orthogonal with respect to a given measure:



- Inner product $\langle g, \pi_k \rangle = \sum_{i=1}^M \omega_i g(\tau_i) \pi_k(\tau_i)$ and truncated expansion:

$$g(\lambda) = \sum_{k=0}^{\infty} \frac{\langle g, \pi_k \rangle}{\langle \pi_k, \pi_k \rangle} \pi_k(\lambda) \approx \sum_{k=0}^K \frac{\langle g, \pi_k \rangle}{\langle \pi_k, \pi_k \rangle} \pi_k(\lambda) =: \tilde{g}(\lambda)$$

- Three-term recurrence:

$$\pi_{k+1}(\lambda) = (\lambda - \alpha_k) \pi_k(\lambda) - \beta_k \pi_{k-1}(\lambda)$$

Computable from the discrete measure
via a Lanczos type algorithm

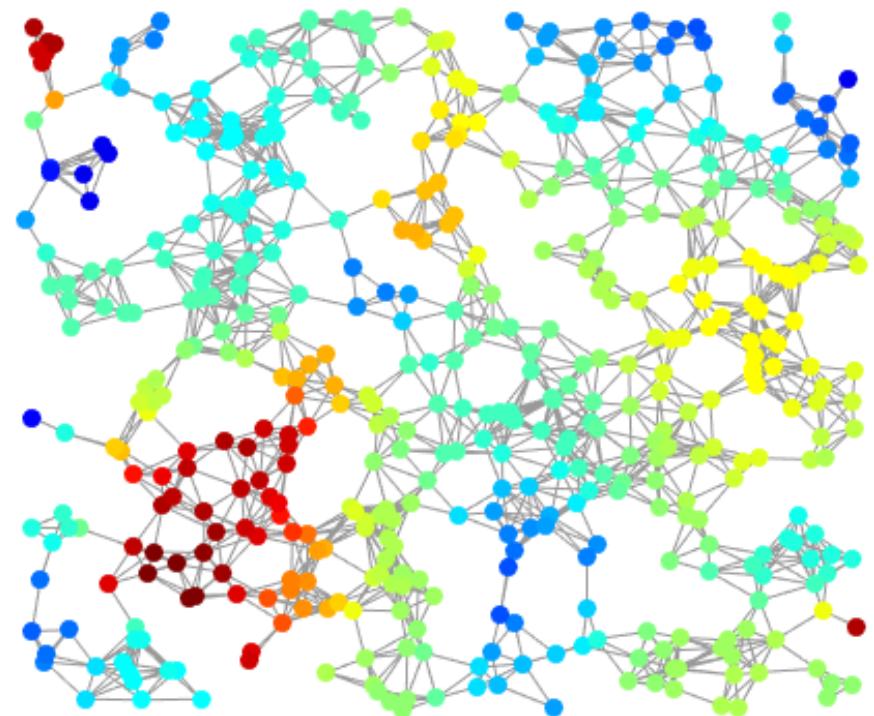
Can recursively evaluate at the abscissae $\{\tau_i\}$ up through π_K

Problem 2: Non-Uniform Random Sampling and Reconstruction

Sampling and Interpolation

- How to sample a graph signal and interpolate from the samples?
- How to choose the samples depends on your prior knowledge of the data
- Subset V_s of vertices is a uniqueness set for a subspace P iff:

If two signals in the subspace P have the same values on the vertices in the uniqueness set, then they are the same signal

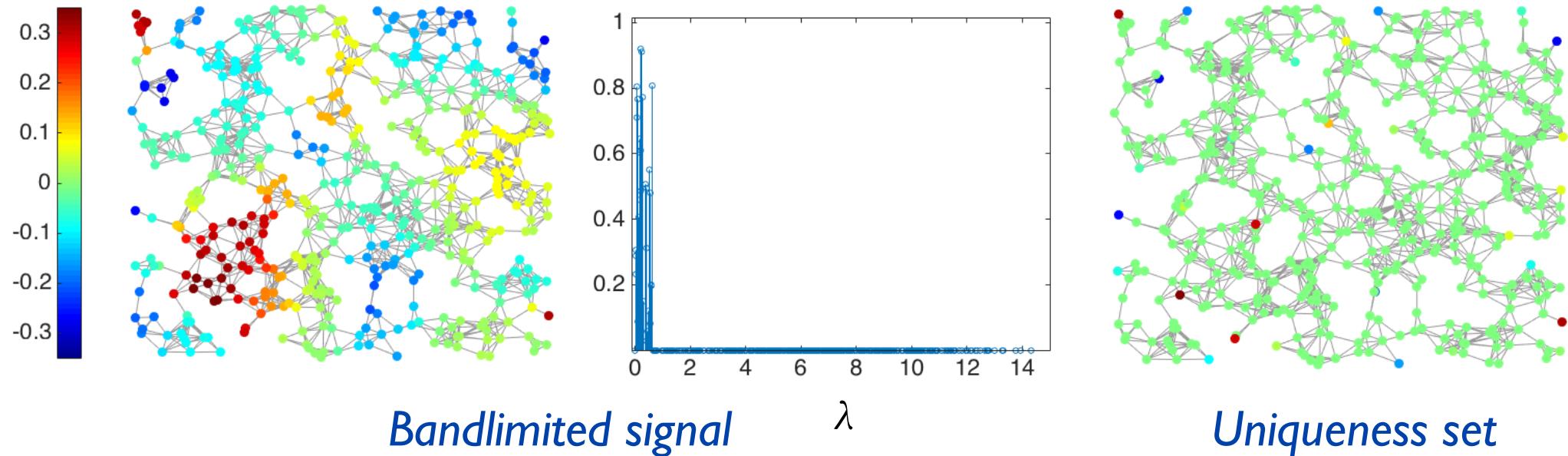


Can we recover all 500 values of this signal from 30 measurements? If so, where should we take those measurements?



Sampling and Interpolation: Signals Concentrated on Spectral Bands

Example: subspace of globally smooth signals with band limit λ_{29}

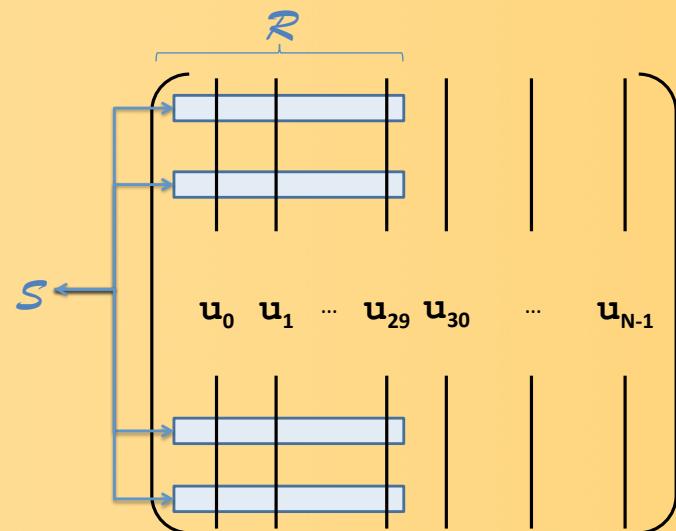


1. Recover graph Fourier coefficients:

$$U_{\mathcal{S}, \mathcal{R}} x = f_{\mathcal{S}}$$

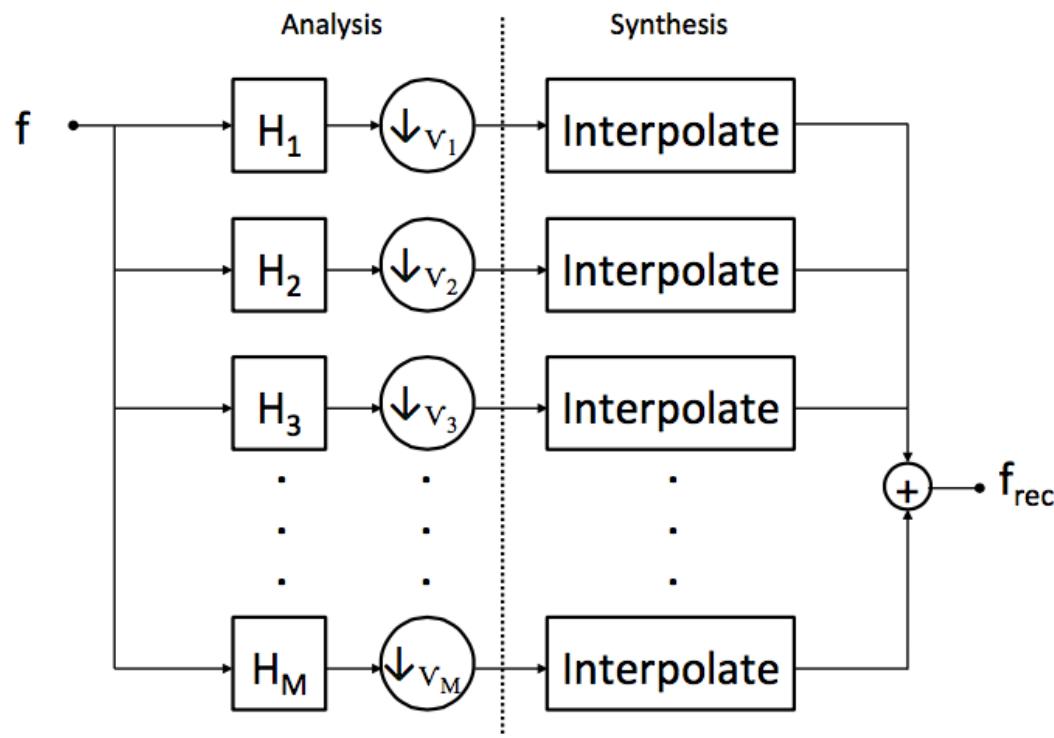
2. Interpolation / reconstruction:

$$\tilde{f} = U_{:, \mathcal{R}} x$$



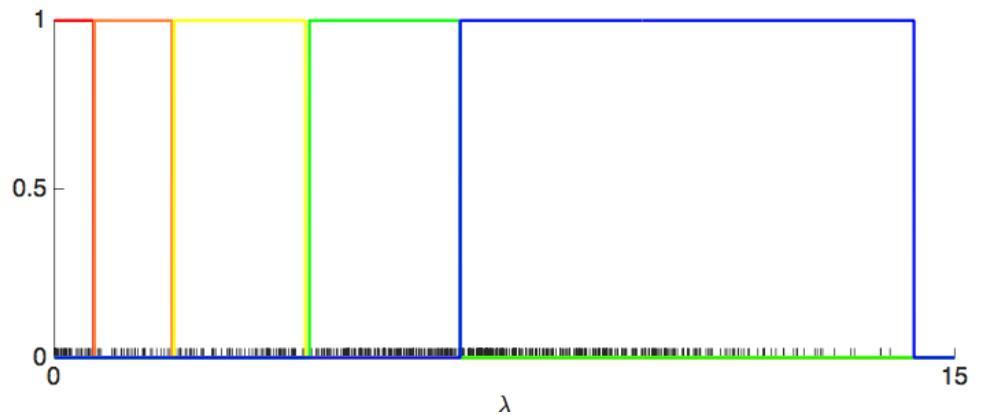
M-Channel Critically Sampled Graph Filter Bank

Architecture



- Number of vertices in V_i is equal to the number of eigenvalues in the support of the corresponding filter

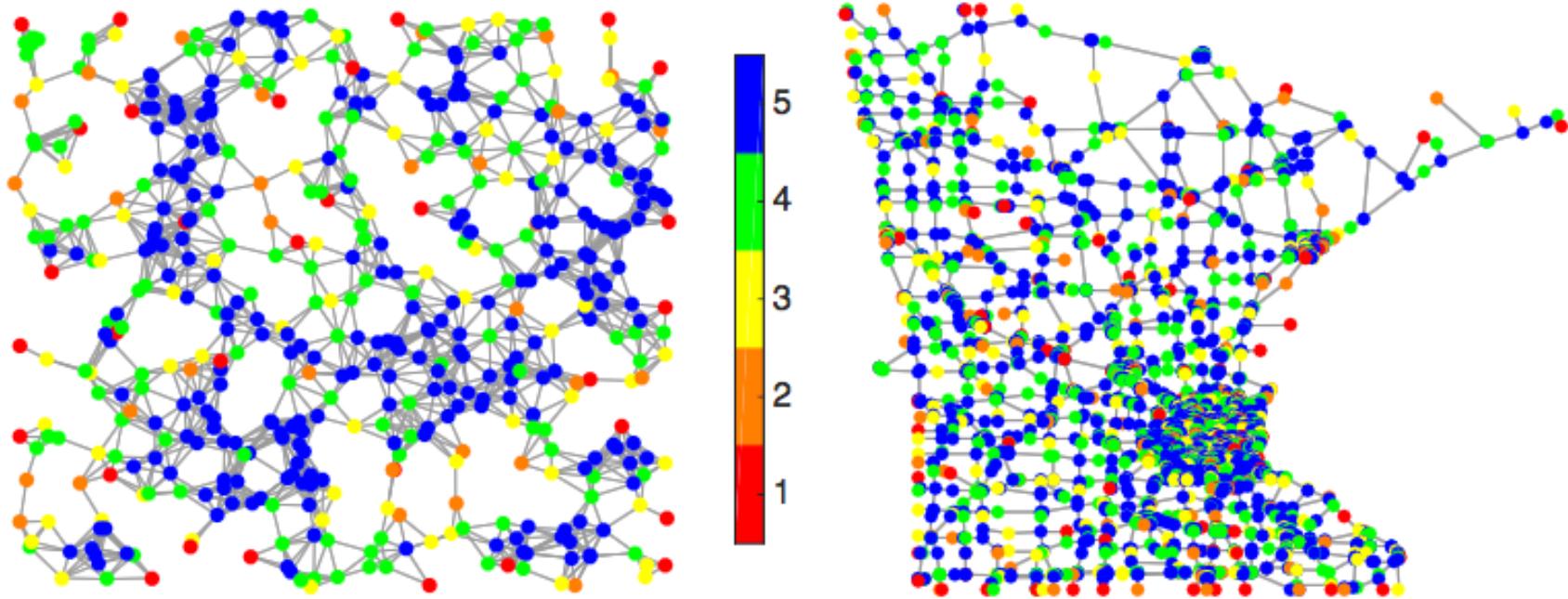
Ideal Filter Bank



Jin and Shuman., “An M-channel critically sampled filter bank for graph signals,” ICASSP, 2017

M-Channel Critically Sampled Graph Filter Bank

- Partition into uniqueness sets for ideal filter bank subspaces:

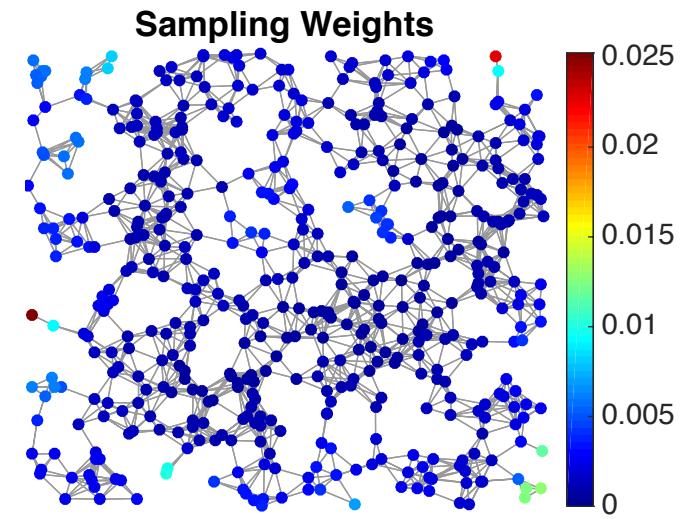
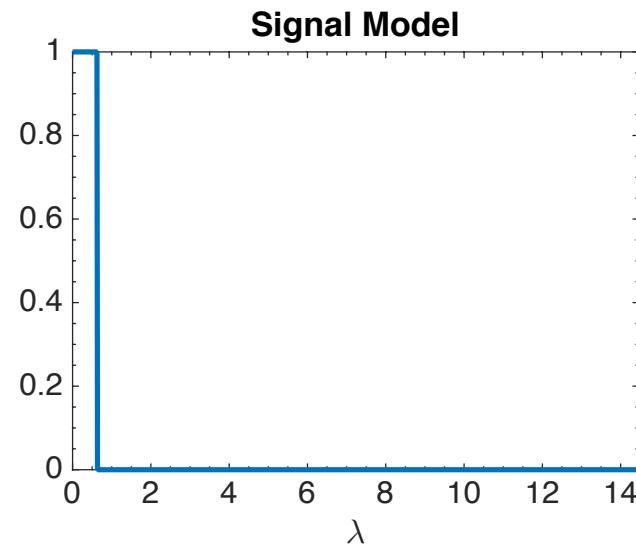
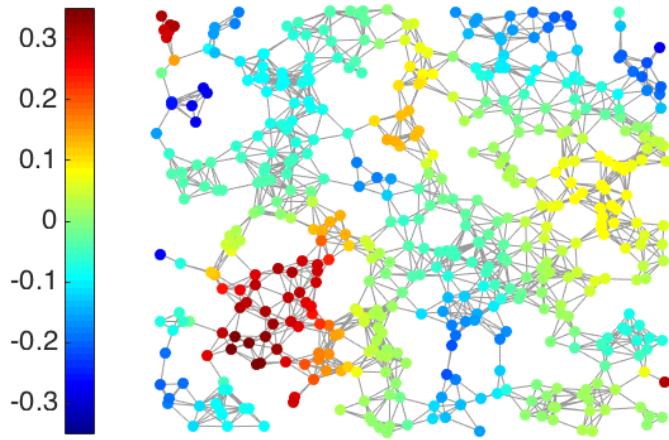


- To avoid a full eigendecomposition, we would like to use random, non-uniform sampling and fast, approximate reconstruction methods

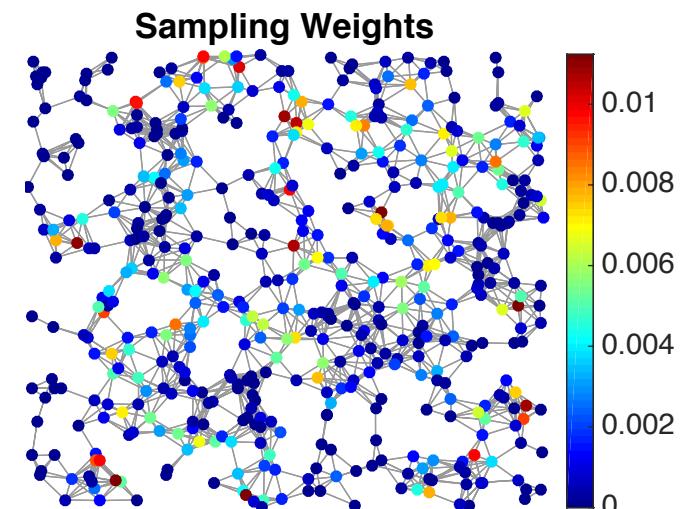
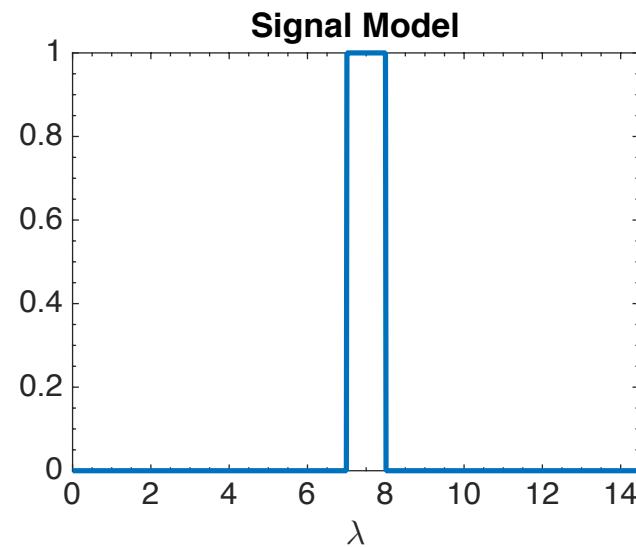
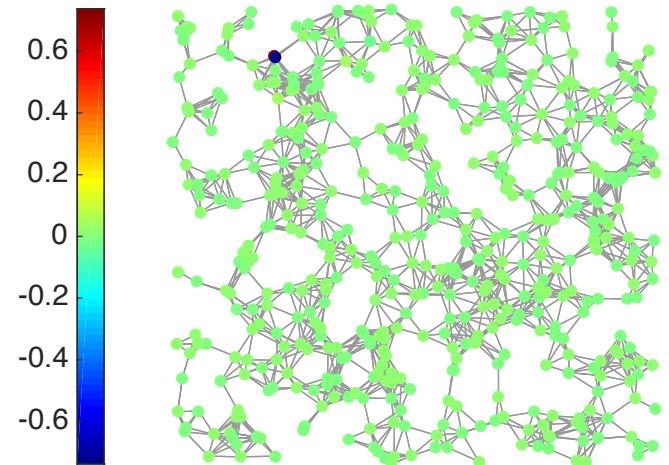
 Greene and Magnanti, "Some abstract pivot algorithms," *SIAM J. Appl. Math.*, 1975

Non-Uniform Random Sampling

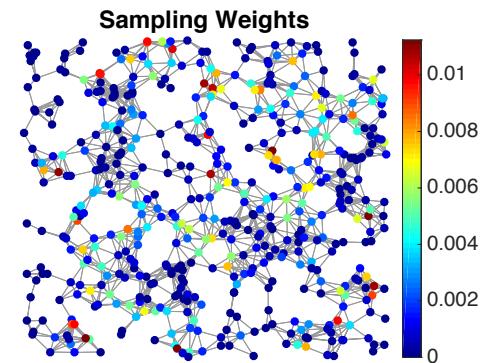
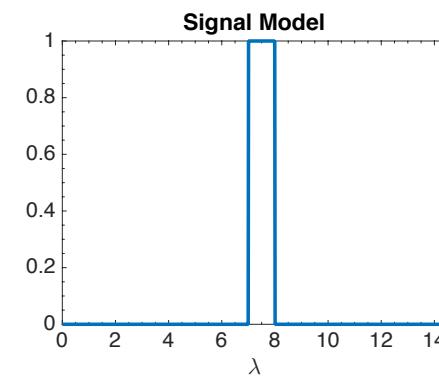
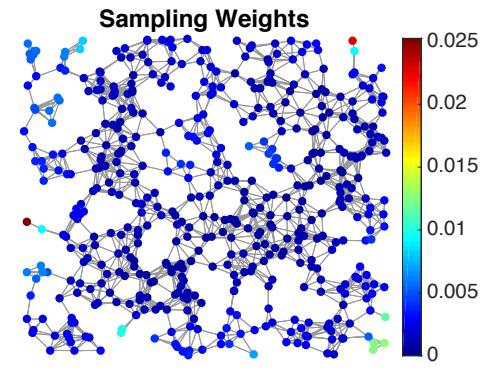
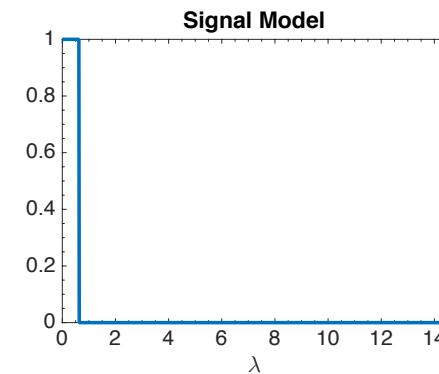
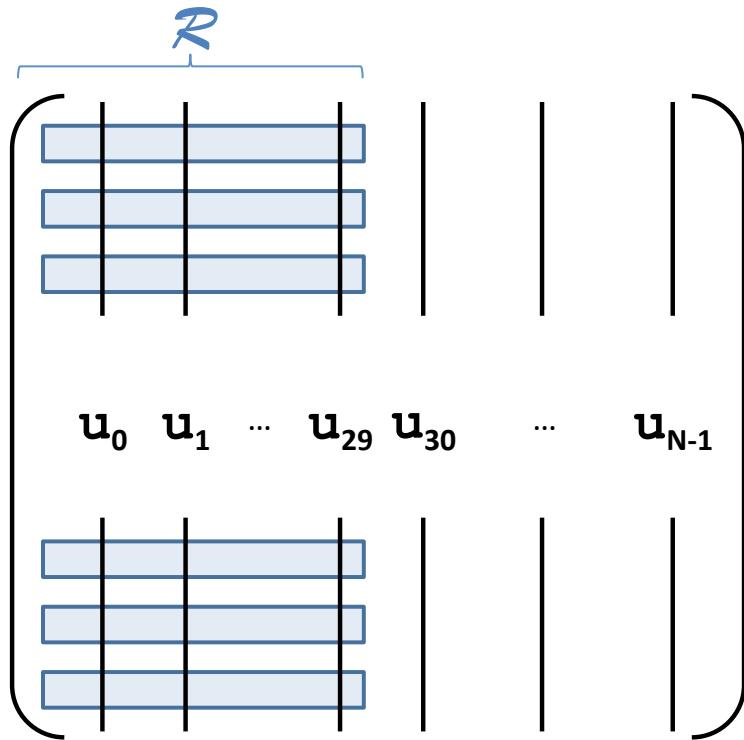
Lowpass (smooth) signals



Midpass signals



Non-Uniform Random Sampling



$$p_i \sim \|U_{:, \mathcal{R}}^\top \delta_i\|_2^2$$

$$\approx \frac{1}{T} \sum_{t=1}^T [(\tilde{h}(\mathcal{L})r^{(t)})(i)]^2$$

approximation of the filter
describing the signal model

independent random entries that
follow a standard normal dist.



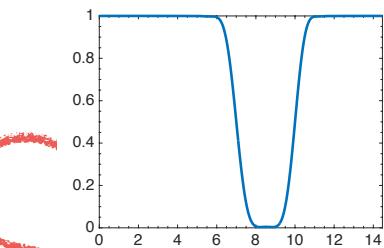
Efficient Reconstruction

approximate
by convex
optimization
problem

$$\min_{z \in \text{col}(U_{:, \mathcal{R}})} \|P_\Omega^{-1/2}(Mz - f_{\mathcal{S}})\|_2$$

signal model space

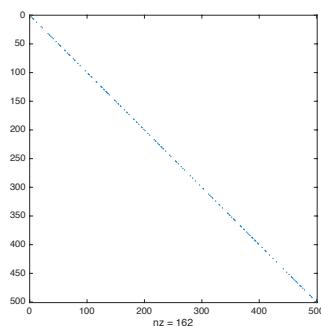
downsampling operator



optimality
condition

$$\min_{z \in \mathbb{R}^N} \left\{ \|P_\Omega^{-1/2}(Mz - f_{\mathcal{S}})\|_2^2 + \gamma z^\top (1 - \tilde{h})(\mathcal{L})z \right\}$$

$$(M^\top P_\Omega^{-1} M + \gamma(1 - \tilde{h})(\mathcal{L}))z = M^\top P_\Omega^{-1} f_{\mathcal{S}}$$



solve with preconditioned
conjugate gradient??

preconditioner:

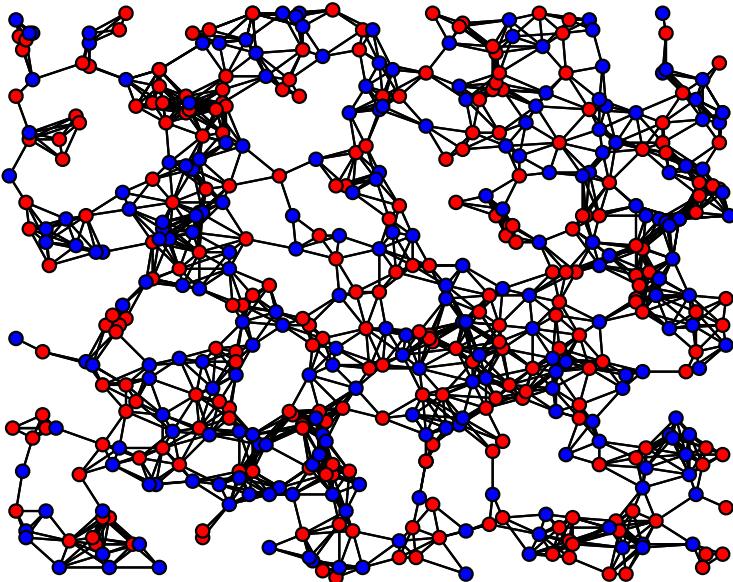
$$\text{diag}(1. / (p_i + \gamma))$$



Zero to Four Additional Problems

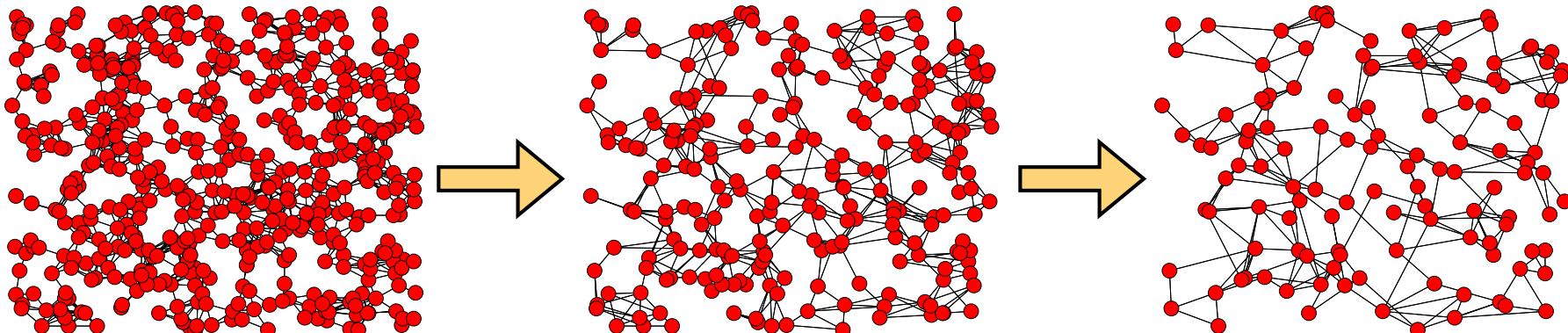
Multiresolutions of Graphs

Downsampling

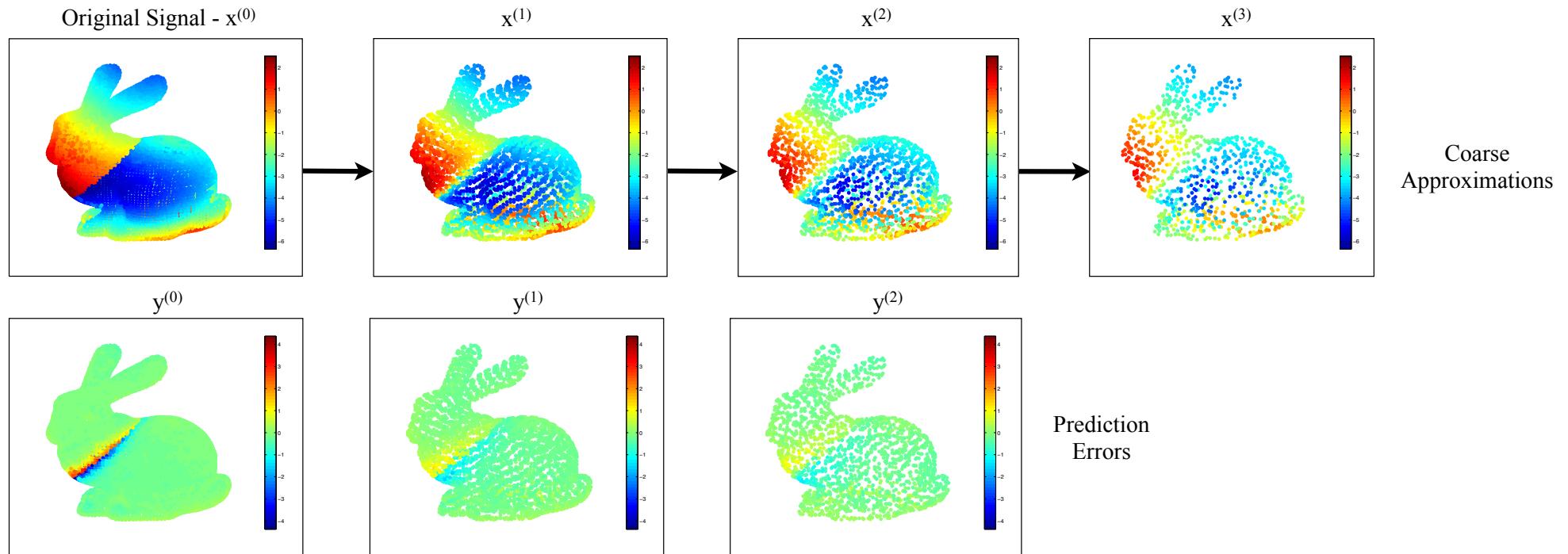


- Downsampling + graph reduction = a multiresolution of graphs
- Methods used here:
 - Graph downsampling by polarity of Laplacian eigenvector associated with largest eigenvalue
 - Kron reduction with spectral sparsification
- Alternative: coarse graining

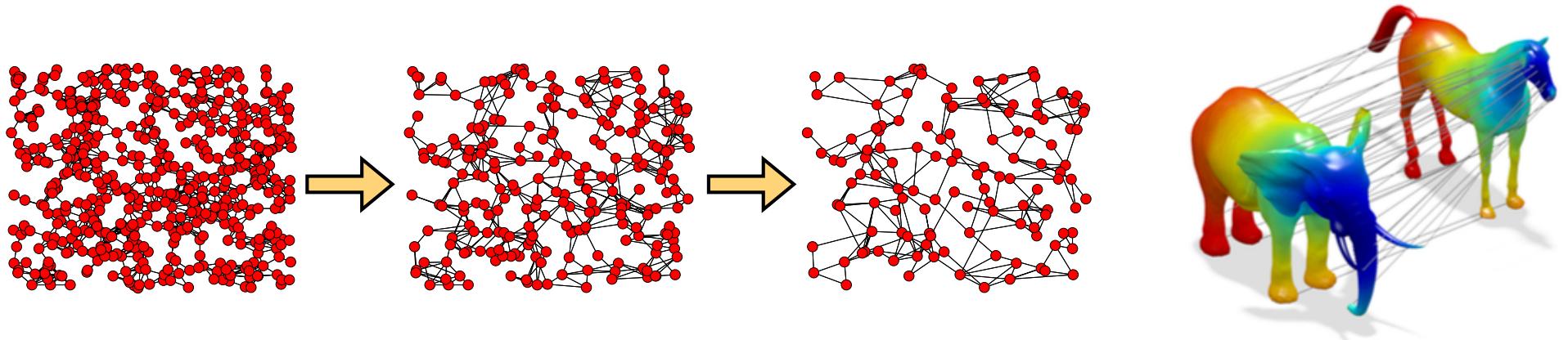
Graph Reduction



A Multiscale Pyramid Transform for Graph Signals



Problem 3: Graph Reduction to Preserve Eigenstructure



- How do we perform the downsampling and rewiring in such a way that the Laplacian eigenspaces lifted from the coarsened graphs are closely aligned with the Laplacian eigenspaces associated with the smallest eigenvalues of the finer graphs?
- Closely related to multigrid techniques, functional correspondence in computer graphics
- Applications in spectral clustering, visualization, dictionary design, machine learning, . . .



Problem 4: Approximation of Dense Matrices by Functions of Sparse Matrices

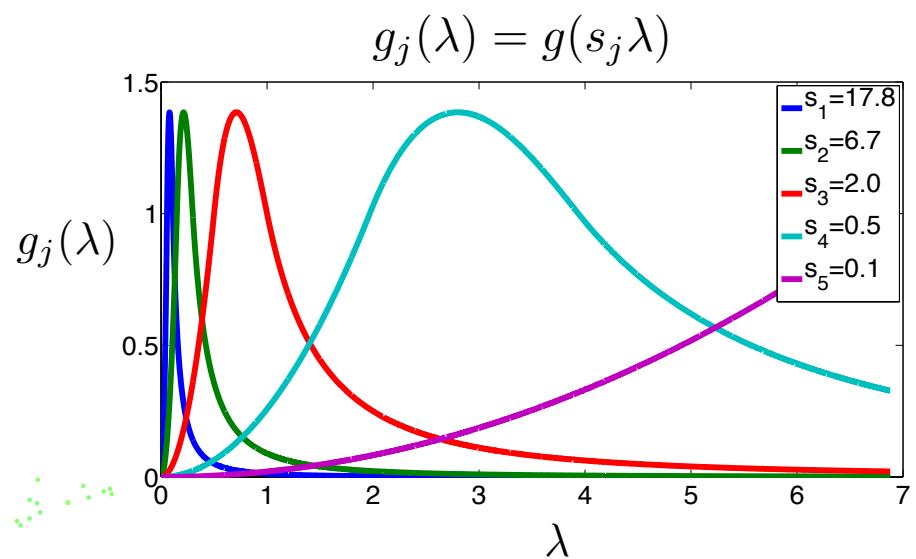
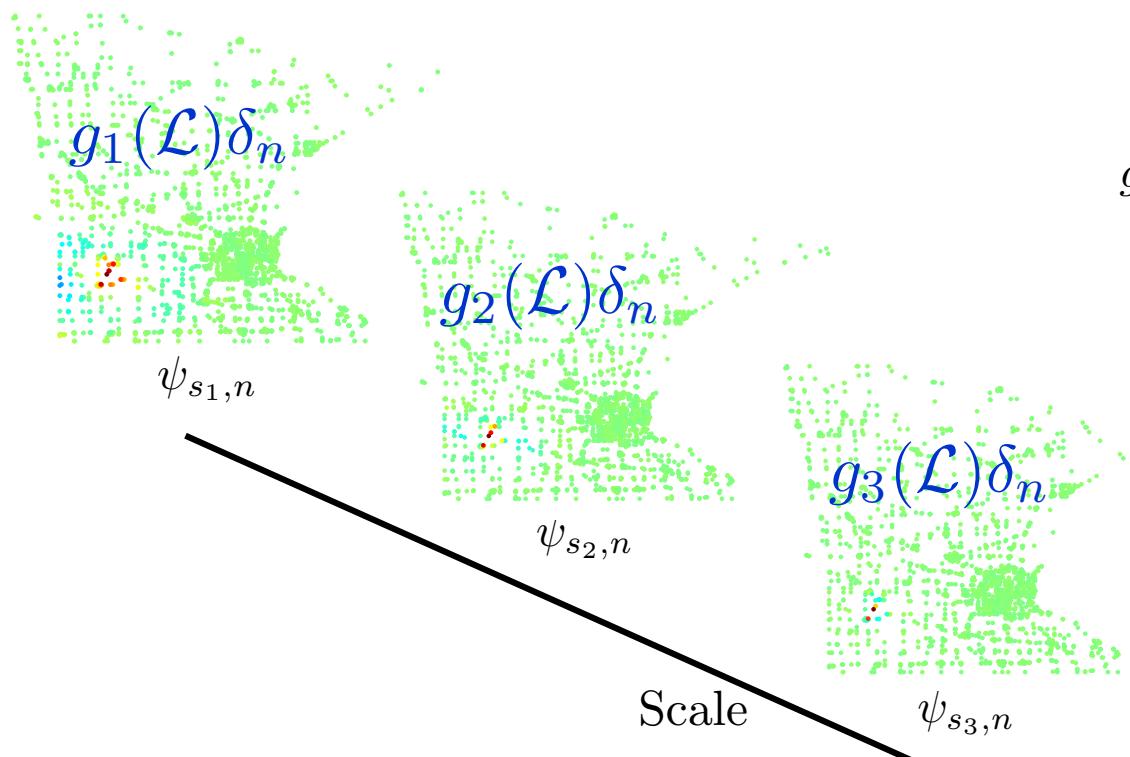
Given dense $A_1, A_2 \in \mathbb{R}^{N \times N}$,

find $g_1(\cdot), g_2(\cdot)$, and a sparse $A_0 \in \mathbb{R}^{N \times N}$
such that

$$g_1(A_0) \approx A_1 \text{ and } g_2(A_0) \approx A_2$$

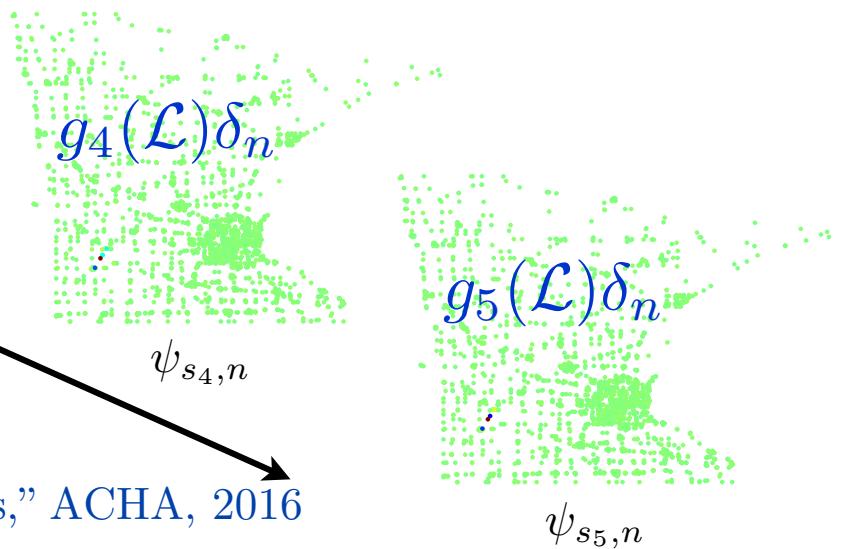
Problem 5: “Off-Diagonal” Decay of Matrix Functions

Spectral Graph Wavelet Localization



Characterizations of this localization

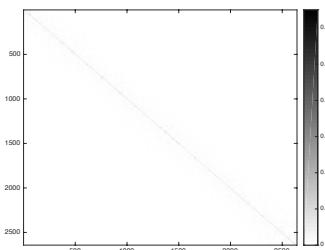
- Hammond et al., “Wavelets on graphs via spectral graph theory,” ACHA, 2011
- Shuman et al., “Vertex-frequency analysis on graphs,” ACHA, 2016
- Benzi and Razouk, “Decay bounds and O(n) algorithms for approximating functions of sparse matrices”, ETNA, 2007



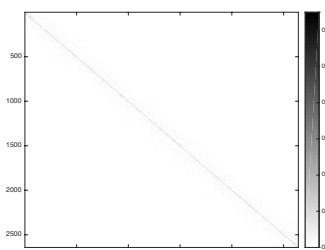
Problem 5: “Off-Diagonal” Decay of Matrix Functions

Spectral Graph Wavelet Localization

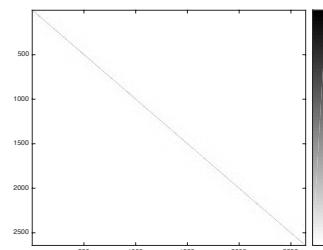
$g_1(\mathcal{L})$



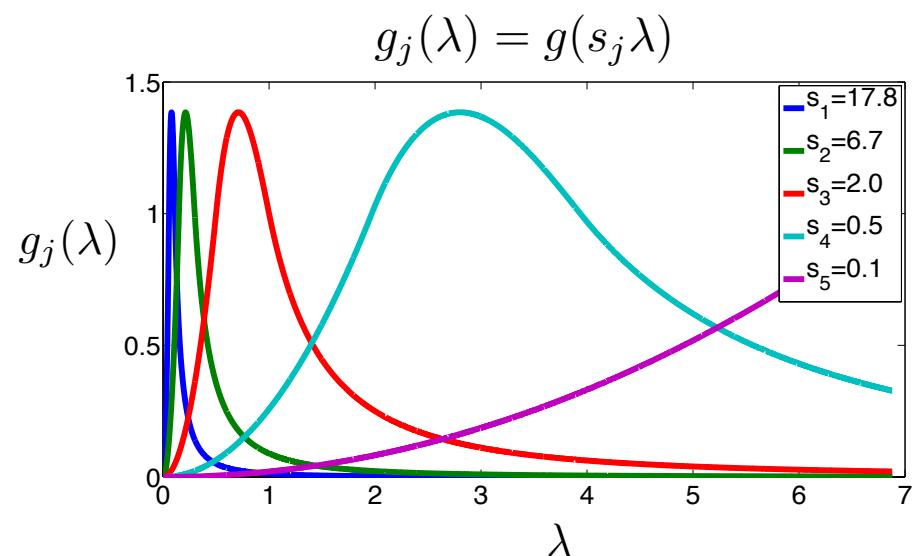
$g_2(\mathcal{L})$



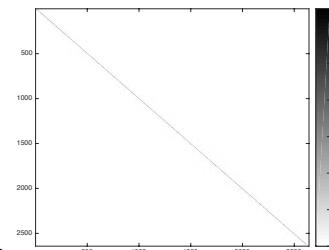
$g_3(\mathcal{L})$



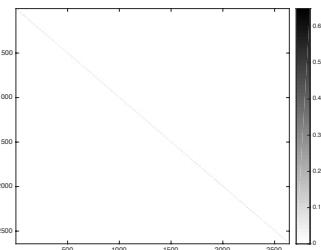
Scale



$g_4(\mathcal{L})$



$g_5(\mathcal{L})$



Characterizations of this localization



Hammond et al., “Wavelets on graphs via spectral graph theory,” ACHA, 2011

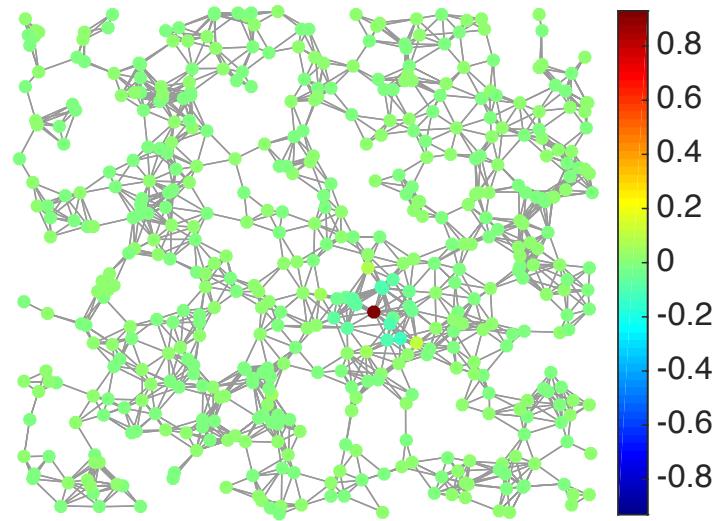
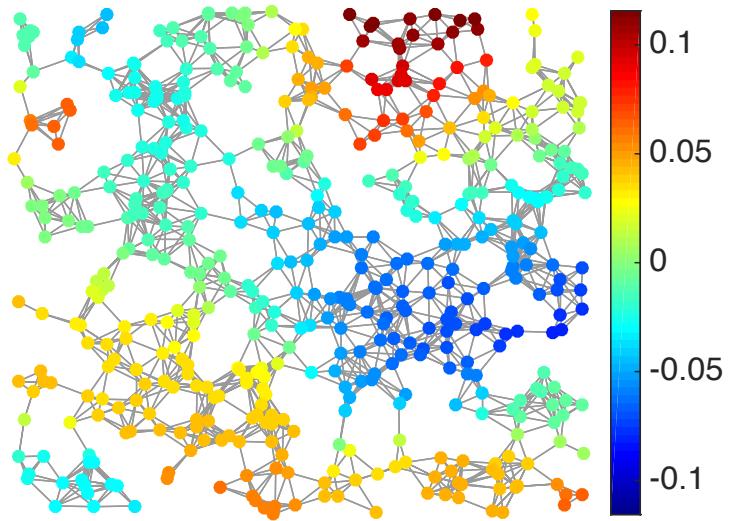


Shuman et al., “Vertex-frequency analysis on graphs,” ACHA, 2016



Benzi and Razouk, “Decay bounds and $O(n)$ algorithms for approximating functions of sparse matrices”, ETNA, 2007

Problem 6: Graph Laplacian Eigenvector Localization



- How are structural properties of weighted graphs such as the regularity, clustering, modularity, and other spectral properties theoretically related to the (non-)localization of the graph Laplacian eigenvectors?