# The Scheduling Algorithm

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I created this scheduling algorithm to optimize call schedule for physicians and healthcare trainees. This system aims to create fair and efficient schedules while respecting various constraints and preferences.

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# 1 Scheduling Constraints

The scheduling algorithm adheres to several important constraints to ensure fairness, compliance with labor regulations, and resident well-being. These constraints are implemented throughout the scheduling process and are crucial for generating a valid and effective schedule.

### 1.1 No Back-to-Back Call Shifts

One of the primary constraints is the prohibition of back-to-back call shifts for any resident. This rule is implemented as follows:

- When considering a resident for a call shift on a given date, the algorithm checks if the resident was assigned to a call shift on the previous day.
- If a resident was on call the previous day, they are automatically disqualified from being assigned to the current day's shift.
- This constraint is enforced in the canTakeCall function, which returns false if the resident was on call the previous day.

This constraint helps prevent physician fatigue and ensures compliance with work-hour regulations.

#### 1.2 Minimum Interval Between Calls

Each resident has a max1inX property that defines the minimum number of days that must pass between their call shifts:

- The canTakeCall function checks the time elapsed since a resident's last call.
- If the time elapsed is less than the resident's maxlinX value, the resident cannot be assigned to the current shift.
- This constraint allows for personalized scheduling based on resident seniority, specialization, or other factors that might influence their call frequency.

### 1.3 Respecting Days Off

The scheduler respects pre-defined days off for each resident:

- Each resident object includes a daysOff array containing dates when the resident is unavailable.
- The canTakeCall function checks if the current date is in the resident's daysOff array.
- If the date is found in daysOff, the resident is not considered for that shift.
- This constraint allows for accommodation of vacations, conferences, personal days, and other scheduled absences.

### 1.4 Fair Distribution of Shifts

While not a hard constraint, the scheduler aims to distribute shifts fairly among residents:

- The getResidentScore function considers the total number of shifts already assigned to a resident.
- Residents with fewer assigned shifts are given a higher score, increasing their chances of being selected for future shifts.
- This soft constraint helps balance the workload among residents over the entire scheduling period.

### 1.5 Weekend Shift Optimization

Depending on the schedulingPreference, the algorithm may treat weekend shifts differently:

- If the preference is set to 'minimize\_weekend', the optimization phase focuses on reducing the number of weekend shifts for each resident.
- This is achieved by attempting to swap weekend assignments if it improves the overall schedule score.
- While not a hard constraint, this optimization aims to create a more equitable distribution of the often less desirable weekend shifts.

# 1.6 Handling Constraint Conflicts

In situations where it's impossible to satisfy all constraints (e.g., no available residents for a particular day), the scheduler employs a fallback strategy:

- It selects the least constrained resident, potentially violating the max1inX constraint if necessary.
- This ensures that all shifts are filled, even in challenging scheduling scenarios.
- The algorithm prioritizes filling all shifts over strict adherence to the max1inX constraint in these rare cases

These constraints work together to create a schedule that is fair, respects resident preferences and limitations, complies with work regulations, and maintains high-quality patient care by ensuring well-rested physicians.

# 2 Main Function: generateCallSchedule

The primary function exported by this module is generateCallSchedule, which takes the following parameters:

- startDate: A JavaScript Date object representing the inclusive start date of the scheduling period. This date marks the beginning of the time range for which the schedule will be generated.
- endDate: A JavaScript Date object representing the inclusive end date of the scheduling period. This date marks the end of the time range for which the schedule will be generated.
- residents: An array of resident objects. Each object in this array contains detailed information about a single resident, including their name, availability constraints, and scheduling preferences.
- schedulingPreference: A string indicating the preference for schedule optimization. For example, 'minimize\_weekend' would indicate a preference for reducing weekend shifts. This parameter allows for customization of the scheduling strategy based on specific needs or policies.

# 3 Key Components and Data Structures

# 3.1 DateTime Handling

The module leverages the luxon library for precise and consistent date and time operations. Specifically:

- DateTime object: Used to represent and manipulate dates throughout the scheduling process. This object provides methods for date arithmetic, formatting, and comparison, ensuring accurate handling of time-related operations.
- Date Conversion: JavaScript Date objects (used as input parameters) are converted to luxon DateTime objects for internal processing, then converted back to strings for the final schedule output.

### 3.2 Schedule Representation

The generated schedule is represented as a JavaScript object with the following structure:

- Keys: Strings representing dates in the 'YYYY-MM-DD' format. Each key corresponds to a single day in the scheduling period.
- Values: Strings representing resident names. Each value indicates the resident assigned to the corresponding date.

For example:

```
{
'2024-07-01': 'Dr. Smith',
'2024-07-02': 'Dr. Johnson',
// ... more date-resident pairs
}
```

#### 3.3 Resident Data Structure

Each resident in the residents array is represented by an object with the following properties:

- name: A string representing the resident's name. This is used as the identifier for the resident throughout the scheduling process.
- max1inX: An integer representing the minimum number of days that must pass between calls for this resident. For example, if max1inX is 4, the resident cannot be scheduled for a call more frequently than once every 4 days.
- daysOff: An array of date strings in the 'YYYY-MM-DD' format, representing days when the resident is unavailable for calls. This could include vacation days, conference attendance, or other pre-scheduled commitments.

Example of a resident object:

```
{
name: 'Dr. Smith',
max1inX: 4,
daysOff: ['2024-07-04', '2024-07-05']
}
```

# 3.4 Tracking Variables

The algorithm maintains several important tracking variables throughout the scheduling process:

- minIntervals: An object that maps resident names to their respective max1inX values. This allows for quick lookup of a resident's minimum interval between calls.
- lastCall: An object that maps resident names to their most recently assigned call date. This is used to ensure the maxlinX constraint is respected and to calculate scores for resident selection.
- totalShifts: An object that maps resident names to the total number of shifts they have been assigned so far. This is used to maintain fairness in shift distribution and for score calculation.

Examples of these tracking variables:

```
minIntervals = { 'Dr. Smith': 4, 'Dr. Johnson': 3 }
lastCall = { 'Dr. Smith': '2024-07-01', 'Dr. Johnson': '2024-06-30' }
totalShifts = { 'Dr. Smith': 5, 'Dr. Johnson': 6 }
```

# 4 Scheduling Algorithm Overview

The scheduling algorithm consists of two main phases: Initial Schedule Fill and Schedule Optimization.

### 4.1 Initial Schedule Fill

This phase creates an initial schedule by assigning residents to each day in the scheduling period. The process is as follows:

- 1. Shuffle the **residents** array: This randomization ensures fairness in the initial assignment process, preventing bias towards residents based on their order in the array.
- 2. Iterate through each date in the scheduling period:
  - Use the canTakeCall function to filter available residents for the current date.
  - If there are available residents, use the getResidentScore function to select the best candidate.
  - If no residents are available (due to constraints), select the least constrained resident.
  - Assign the selected resident to the current date in the schedule.
  - Update the lastCall and totalShifts tracking variables for the selected resident.

### 4.2 Schedule Optimization

After the initial fill, this phase attempts to improve the schedule, focusing on weekend assignments:

- 1. Define weekend days based on the schedulingPreference parameter.
- 2. Iteratively attempt to improve weekend assignments:
  - For each weekend date, evaluate if swapping the assigned resident with another available resident would improve the overall score.
  - If an improvement is found, update the schedule, lastCall, and totalShifts accordingly.
  - Repeat this process until no further improvements can be made.

This optimization phase aims to create a more balanced and fair schedule, particularly for weekend shifts which are often considered less desirable.

# 5 Algorithm Output

The generateCallSchedule function returns a JavaScript object containing:

- schedule: The final generated schedule object, mapping dates to assigned residents.
- totalShifts: An object summarizing the total number of shifts assigned to each resident, providing a quick overview of shift distribution.

# 6 Key Functions

### 6.1 canTakeCall

Determines if a resident can take a call on a given date:

$$\operatorname{canTakeCall}(r,d) = \begin{cases} \operatorname{false} & \text{if } d \in r.\operatorname{daysOff} \text{ or resident on call previous day} \\ \operatorname{true} & \text{if no previous call or interval} \geq \operatorname{minInterval} \end{cases}$$

### 6.2 getResidentScore

Calculates a score for assigning a resident to a date:

$$score = daysSinceLastCall + 10 \left( \frac{totalDays}{minInterval} - totalShifts \right)$$

# 7 Algorithm Details

### Algorithm 1 Generate Call Schedule

```
1: procedure GENERATECALLSCHEDULE(startDate, endDate, residents, schedulingPreference)
       Initialize schedule, lastCall, totalShifts
       dates \leftarrow GenerateDateRange(startDate, endDate)
3:
 4:
       ShuffleResidents(residents)
       for each date in dates do
 5:
 6:
           availableResidents \leftarrow FilterAvailableResidents(residents, date)
 7:
          if availableResidents is not empty then
              selectedResident \leftarrow SelectBestResident(availableResidents, date)
 8:
           else
9:
              selectedResident \leftarrow SelectLeastConstrainedResident(residents, date)
10:
           end if
11:
           AssignShift(schedule, selectedResident, date)
12:
           UpdateTrackingVariables(lastCall, totalShifts, selectedResident, date)
13:
       end for
14:
       OptimizeWeekendAssignments(schedule, residents, schedulingPreference)
15:
16:
       return schedule, totalShifts
17: end procedure
```

### Algorithm 2 Generate Date Range

```
1: procedure GENERATEDATERANGE(startDate, endDate)
2: dates ← empty array
3: currentDate ← startDate
4: while currentDate ≤ endDate do
5: Add currentDate to dates
6: currentDate ← currentDate + 1 day
7: end while
8: return dates
9: end procedure
```

### Algorithm 3 Shuffle Residents

```
1: procedure SHUFFLERESIDENTS(residents)
2: for i from length(residents) - 1 down to 1 do
3: j ← Random integer between 0 and i, inclusive
4: Swap residents[i] and residents[j]
5: end for
6: return residents
7: end procedure
```

### Algorithm 4 Filter Available Residents

```
1: procedure FILTERAVAILABLERESIDENTS(residents, date)
2: availableResidents ← empty array
3: for each resident in residents do
4: if CanTakeCall(resident, date) then
5: Add resident to availableResidents
6: end if
7: end for
8: return availableResidents
9: end procedure
```

### Algorithm 5 Select Best Resident

```
1: procedure SelectBestResident(availableResidents, date)
       bestResident \leftarrow first resident in availableResidents
3:
       bestScore \leftarrow GetResidentScore(bestResident, date)
       for each resident in availableResidents do
4:
5:
           score \leftarrow GetResidentScore(resident, date)
           if score > bestScore then
6:
               bestResident \leftarrow resident
7:
               bestScore \leftarrow score
8:
           end if
9:
       end for
10:
       return bestResident
11:
12: end procedure
```

### Algorithm 6 Select Least Constrained Resident

```
1: procedure SelectLeastConstrainedResident(residents, date)
       leastConstrainedResident \leftarrow first resident in residents
       leastConstraints \leftarrow \infty
3:
4:
       for each resident in residents do
           constraints \leftarrow CountConstraints(resident, date)
5:
           if constraints < leastConstraints then
6:
              leastConstrainedResident \leftarrow resident
7:
              leastConstraints \leftarrow constraints
8:
           end if
9:
       end for
10:
       return leastConstrainedResident
11:
12: end procedure
```

### Algorithm 7 Assign Shift

```
1: procedure AssignShift(schedule, resident, date)
2: schedule[date] ← resident.name
3: end procedure
```

### Algorithm 8 Update Tracking Variables

```
1: procedure UPDATETRACKINGVARIABLES(lastCall, totalShifts, resident, date)
2: lastCall[resident.name] ← date
3: totalShifts[resident.name] ← totalShifts[resident.name] + 1
4: end procedure
```

### Algorithm 9 Can Take Call

```
1: procedure CantakeCall(resident, date)
       if date in resident.daysOff then
2:
           return false
3:
       end if
 4:
       if resident was on call previous day then
 5:
 6:
          return false
       end if
 7:
       lastCallDate \leftarrow GetLastCallDate(resident)
 8:
       if lastCallDate is null then
9:
           return true
10:
       end if
11:
12:
       interval \leftarrow (date - lastCallDate) in days
       return interval \ge resident.minInterval
13:
14: end procedure
```

### Algorithm 10 Get Last Call Date

```
1: procedure GetLastCallDate(resident)2: return lastCall[resident.name]
```

3: end procedure

### Algorithm 11 Get Resident Score

```
1: procedure GetResidentScore(resident, date)
       lastCallDate \leftarrow GetLastCallDate(resident)
2:
       if lastCallDate is null then
 3:
 4:
           daysSinceLastCall \leftarrow \infty
 5:
       else
           daysSinceLastCall \leftarrow (date - lastCallDate) in days
 6:
 7:
       end if
       expectedShifts \leftarrow totalDays / resident.minInterval
 8:
       shiftDeficit \leftarrow expectedShifts - resident.totalShifts
9:
       score \leftarrow daysSinceLastCall + 10 * shiftDeficit
10:
11:
       return score
12: end procedure
```

### Algorithm 12 Optimize Weekend Assignments

```
1: procedure OptimizeWeekendAssignments(schedule, residents, schedulingPreference)
        weekendDays \leftarrow GetWeekendDays(schedulingPreference)
 3:
       improved \leftarrow true
        while improved do
 4:
           improved \leftarrow false
 5:
 6:
           for each date in schedule do
               if date is in weekendDays then
 7:
                   currentResident \leftarrow schedule[date]
 8:
                   for each resident in residents do
9:
                       if resident ≠ currentResident and CanTakeCall(resident, date) then
10:
                          currentScore \leftarrow GetResidentScore(currentResident, date)
11:
12:
                          newScore \leftarrow GetResidentScore(resident, date)
                          \mathbf{if} \ \mathrm{newScore} > \mathrm{currentScore} \ \mathbf{then}
13:
                              SwapAssignment(schedule, date, resident)
14:
                              UpdateTrackingVariables(lastCall, totalShifts, resident, date)
15:
                              improved \leftarrow true
16:
                          end if
17:
18:
                       end if
                   end for
19:
               end if
20:
           end for
21:
       end while
22:
23: end procedure
```

### Algorithm 13 Get Weekend Days

```
1: procedure GetWeekendDays(schedulingPreference)
2: if schedulingPreference = 'minimize_weekend' then
3: return [Friday, Saturday, Sunday]
4: else
5: return [Saturday, Sunday]
6: end if
7: end procedure
```

### Algorithm 14 Swap Assignment

```
1: procedure SWAPASSIGNMENT(schedule, date, newResident)
2: oldResident ← schedule[date]
3: schedule[date] ← newResident.name
4: UpdateTrackingVariables(lastCall, totalShifts, newResident, date)
5: DecrementTotalShifts(oldResident)
6: end procedure
```

#### Algorithm 15 Decrement Total Shifts

```
1: procedure DECREMENTTOTALSHIFTS(resident)
2: totalShifts[resident.name] ← totalShifts[resident.name] - 1
3: end procedure
```