{

string $sphereNames[] = `sphere`;

string $sphereName = $sphereNames[0];

string $window = `window`;

columnLayout;

text -l "X Value:";

floatField xx;

connectControl xx ($sphereName+".tx");

text -l "Visibility";

checkBox vis;

connectControl vis ($sphereName+".visibility");

floatFieldGrp -l "Rotation:" -numberOfFields 3 rot;

// index 1 would be the text label

connectControl -index 2 rot ($sphereName+".rx");

connectControl -index 3 rot ($sphereName+".ry");

connectControl -index 4 rot ($sphereName+".rz");

showWindow $window;

}

// Connecting two attributes to a single control

{

window;

columnLayout;

floatSlider slider;

showWindow;

polySphere;

polyCube;

move 0 2 0;

connectControl slider pCube1.tx pSphere1.tx;

}